

## Session -2 (Day6)

### 1. Create a class Vehicle and encapsulate the data members.

Code:

```
public class Vehicle {
    private String name;
    private int id;

    public String getName() {
        return name;
    }
    public void setName(String name) {
        this.name = name;
    }
    public int getId() {
        return id;
    }
    public void setId(int id) {
        this.id = id;
    }
}

public class RunEncap {

    public static void main(String[] args) {
        Vehicle obj = new Vehicle();
        obj.setName("John");
        obj.setId(123);

        System.out.println("Name:" +obj.getName()+ " Id:"
+obj.getId());
    }
}
```

Output:

Name:John Id:123

## 2. Create demo applications to illustrate different types of inheritance.

Code:

### Single Inheritance-

```
class Test //parent class
{
    void sound()
    {
        System.out.println("the sound is good in old car");
    }

    static void enginePerformance()
    {
        System.out.println("40 yrs");
    }
}
public class SingleInheritance extends Test //child class
{
    void design()
    {
        System.out.println("latest racing car model design
with good features");
    }
    public static void main(String[] args) {
        SingleInheritance si = new SingleInheritance();

        si.sound();
        Test.enginePerformance();
        si.design();
    }
}
```

### Multilevel Inheritance-

```

class Test{                                //super parent class

    void sound() {
        System.out.println("the sound is good in old car");
    }

    void enginePerformance() {
        System.out.println("40 yrs");
    }
}

class Car extends Test{                    //parent class

    void speed() {

        System.out.println("400 rpm");
    }
}

public class MultiLevelInheritance extends Car {
//child class
    void design()
    {
        System.out.println("latest racing car model design
with good features");
    }
    public static void main(String[] args)
    {
        MultiLevelInheritance mi= new MultiLevelInheritance();

        mi.sound();
        mi.design();
        mi.enginePerformance();
        mi.speed();

    }
}

```

**Heirarchial Inheritance-**

```

class Test{ //super parent

    void sound() {
        System.out.println("the sound is good in old car");
    }

    void enginePerformance() {
        System.out.println("40 yrs");
    }
}

class Car extends Test{ //child-1

    void speed() {

        System.out.println("400 rpm");
    }
}

public class HeirarchialInheritance extends Car{
    void design() {
        System.out.println("latest racing car model design
with good features");
    }
    public static void main(String[] args) {

        HeirarchialInheritance hi= new
HeirarchialInheritance();

        hi.sound();
        hi.design();
        hi.enginePerformance();
        hi.speed();

    }
}

```

**3. Create one Animal class(superclass), Dog class(subclass) the same method in the subclass override the method in the superclass.**

**Code:**

**Output:**