

EX NO: 07 Implement an application that implements Multi-threading.

DATE: 06/09/21

AIM:

To Implement an application that implements Multi-threading.

SOURCE CODE:

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >

    <ImageView
        android:id="@+id/imageView"
        android:layout_width="250dp"
        android:layout_height="250dp"
        android:layout_margin="50dp"
        android:layout_gravity="center" />

    <Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_margin="10dp"
        android:layout_gravity="center"
        android:text="Load Image 1" />

    <Button
        android:id="@+id/button2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_margin="10dp"
        android:layout_gravity="center"
```

```
        android:text="Load image 2" />
    </LinearLayout>
```

MainActivity.java

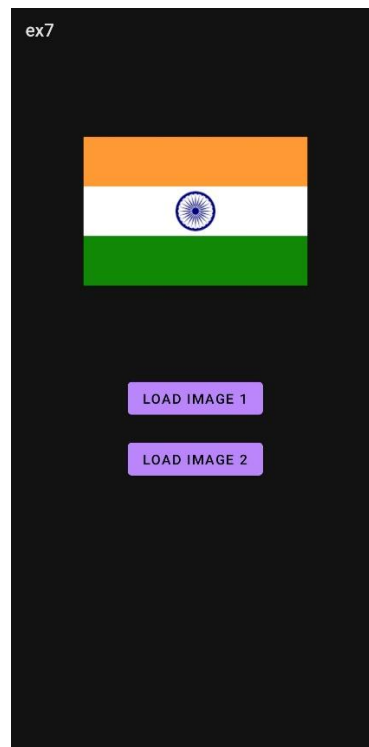
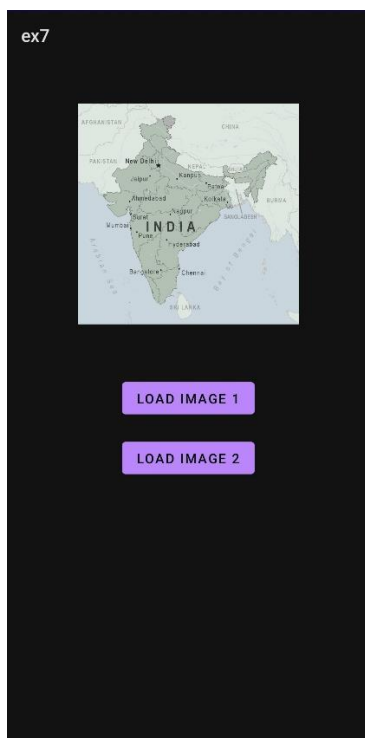
```
package com.example.ex7;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity
{
    ImageView img;
    Button bt1, bt2;
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        bt1 = (Button)findViewById(R.id.button);
        bt2 = (Button)findViewById(R.id.button2);
        img = (ImageView)findViewById(R.id.imageView);

        bt1.setOnClickListener(new View.OnClickListener()
        {
            @Override
            public void onClick(View v)
            {
                new Thread(new Runnable()
                {
                    @Override
                    public void run()
                    {
                        img.post(new Runnable()
                        {
                            @Override
                            public void run()
                            {
                                img.setImageResource(R.drawable.india1);
                            }
                        });
                    }
                }).start();
            }
        });
    }
}
```

```
bt2.setOnClickListener(new View.OnClickListener()
{
    @Override
    public void onClick(View v)
    {
        new Thread(new Runnable()
        {
            @Override
            public void run()
            {
                img.post(new Runnable()
                {
                    @Override
                    public void run()
                    {
                        img.setImageResource(R.drawable.india2);
                    }
                });
            }
        }).start();
    }
});
}}
```

OUTPUT:



RESULT:

Thus an application that implements Multi-threading has been developed and executed.

EX NO: 08 Develop a native application that uses GPS location information

DATE: 13/09/21

AIM:

To develop a native application that uses GPS location information.

SOURCE CODE:

Activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/relativeLayout1" android:layout_width="match_parent"
    android:layout_height="match_parent">

    <Button

        android:id="@+id/show_Location"

        android:layout_width="wrap_content"

        android:layout_height="wrap_content"

        android:text="Show_Location" android:layout_centerVertical="true"

        android:layout_centerHorizontal="true"
    />
</RelativeLayout>
```

MainActivity.java:

```
package com.example.ex8;

import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;

public class MainActivity extends Activity {
    /** Called when the activity is first created. */
    Button btnShowLocation;
    GPSTrace gps;
    @Override
    public void onCreate (Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);
btnShowLocation = (Button) findViewById(R.id.show_Location);
btnShowLocation.setOnClickListener(v -> {

    // TODO Auto-generated method stub
    gps = new GPSTrace(MainActivity.this);
    if (gps.canGetLocation()) {
        double latitude = gps.getLatitude();

        double longitude = gps.getLongitude();

        Toast.makeText(getApplicationContext(), "Your Location is \nLat: " + latitude +
"\nLong: " + longitude, Toast.LENGTH_LONG).show();
    } else {
        gps.showSettingAlert();
    }
});
}
```

GPSTrace.java

```
package com.example.ex8;

import android.Manifest;
import android.app.AlertDialog;
import android.app.Service;
import android.content.Context;
import android.content.DialogInterface;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.location.Location;
import android.location.LocationListener;
import android.location.LocationManager;
import android.os.Bundle;
import android.os.IBinder;
import android.provider.Settings;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;

public class GPSTrace extends Service implements LocationListener {

    private final Context context;
    boolean isGPSEnabled = false;

    boolean canGetLocation = false;
```

```
boolean isNetworkEnabled = false;
Location location;
double latitude;
double longitude;
private static final long

    MIN_DISTANCE_CHANGE_FOR_UPDATES = 10;
private static final long MIN_TIME_BW_UPDATES = 1000 * 60 * 1;

protected LocationManager locationManager;
private Location TODO;
public GPSTrace(Context context) {
    this.context = context;
    getLocation();
}
public Location getLocation() {
    try {
        locationManager = (LocationManager)
            context.getSystemService(LOCATION_SERVICE);
        isGPSEnabled =
locationManager.isProviderEnabled(LocationManager.GPS_PROVIDER);

        isNetworkEnabled =
locationManager.isProviderEnabled(LocationManager.NETWORK_PROVIDER);
        if (!isGPSEnabled && !isNetworkEnabled) {

            } else {
                this.canGetLocation = true;
                if (isNetworkEnabled) {
                    if (ActivityCompat.checkSelfPermission(this,
Manifest.permission.ACCESS_FINE_LOCATION) !=
PackageManager.PERMISSION_GRANTED && ActivityCompat.checkSelfPermission(this,
Manifest.permission.ACCESS_COARSE_LOCATION) !=
PackageManager.PERMISSION_GRANTED) {
                        // TODO: Consider calling
                        //    ActivityCompat#requestPermissions
                        // here to request the missing permissions, and then overriding
                        //    public void onRequestPermissionsResult(int requestCode, String[]
permissions,
                        //
                        //                                int[] grantResults)
                        // to handle the case where the user grants the permission. See the
documentation
                        // for ActivityCompat#requestPermissions for more details.
                        return TODO;
                    }
                }
            }
        }
    }
}
```

```
locationManager.requestLocationUpdates(LocationManager.NETWORK_PROVIDER,
MIN_TIME_BW_UPDATES, MIN_DISTANCE_CHANGE_FOR_UPDATES, this);
    }
    if (locationManager != null) {
        location =
locationManager.getLastKnownLocation(LocationManager.NETWORK_PROVIDER);
if (location != null) {
    latitude = location.getLatitude();
    longitude = location.getLongitude();
    }
    }
    }
    if (isGPSEnabled) {

        if (location == null) {
            locationManager.requestLocationUpdates(LocationManager.GPS_PROVIDER,
MIN_TIME_BW_UPDATES, MIN_DISTANCE_CHANGE_FOR_UPDATES, this);
            if (location != null) {
                latitude = location.getLatitude();
                longitude = location.getLongitude();
            }
        }
    }
    }
    catch (Exception e) {
        e.printStackTrace();
    }
    return location;
}
public void stopUsingGPS() {

    if (locationManager != null) {

        locationManager.removeUpdates(GPSTrace.this);
    }
}
public double getLatitude() {
    if (location != null) {

        latitude = location.getLatitude();
    }
    return latitude;
}
public double getLongitude() {
    if (location != null) {
```

```
        longitude = location.getLatitude();
    }
    return longitude;
}
public boolean canGetLocation() {

    return this.canGetLocation;
}
public void showSettingAlert () {

    AlertDialog.Builder alertDialog = new AlertDialog.Builder(context);

    alertDialog.setTitle("GPS is settings");
    alertDialog.setMessage("GPS is not enabled.Do you want to go to setting menu?");
    alertDialog.setPositiveButton("settings", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialogInterface, int which) {

            Intent intent = new Intent(Settings.ACTION_LOCATION_SOURCE_SETTINGS);
            context.startActivity(intent);
        }
    });
    alertDialog.setNegativeButton("cancel", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialogInterface, int which) {
            // TODO Auto-generated method stub
            DialogInterface dialog = null;
            dialog.cancel();
        }
    });
    alertDialog.show();
}
@Override
public void onLocationChanged (Location Location)

{
// TODO Auto-generated method stub
}    @Override

public void onProviderDisabled (String provider)
{
// TODO Auto-generated method stub
}
@Override

public void onProviderEnabled (String provider){
```



```
// TODO Auto-generated method stub

}
@Override

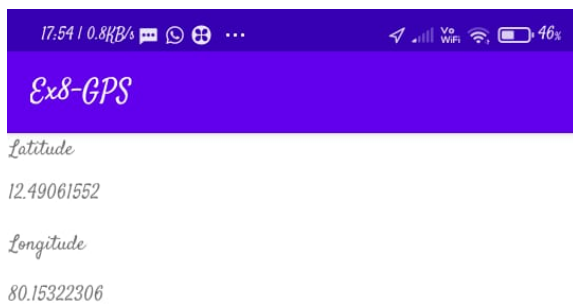
public void onStatusChanged (String provider,int status, Bundle extras){

// TODO Auto-generated method stub
}
@Override

public IBinder onBind (Intent intent){

// TODO Auto-generated method stub return null;
return null;
}
}
```

OUTPUT:



RESULT:

Thus a native application that uses GPS location information has been developed and executed.

EX NO: 09 Develop a Android Application that writes data to the SD Card.

DATE: 24/10/21

AIM:

To develop a Android Application that writes data to the SD Card.

SOURCE CODE:

MainActivity.java:

```
package com.example.ex09;

import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;

import java.io.BufferedReader;
import java.io.File;
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.InputStreamReader;

public class MainActivity extends AppCompatActivity
{
    EditText e1;
    Button write,read,clear;
    @Override
    protected void onCreate(Bundle savedInstanceState){
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        e1= (EditText) findViewById(R.id.editText);
        write= (Button) findViewById(R.id.button);
        read= (Button) findViewById(R.id.button2);
        clear= (Button) findViewById(R.id.button3);
        write.setOnClickListener(new View.OnClickListener()
        { @Override
        public void onClick(View v)
        {
            String message=e1.getText().toString();
            try{
                File f=new File("/SD Card/myfile.txt");
                f.createNewFile();
                FileOutputStream fout=new FileOutputStream(f);
```

```
fout.write(message.getBytes());
fout.close();
Toast.makeText(getBaseContext(),"Data Written in
SDCARD",Toast.LENGTH_LONG).show();
}
catch (Exception e)
{
    Toast.makeText(getBaseContext(),e.getMessage(),Toast.LENGTH_LONG).show();
}
});
read.setOnClickListener(new View.OnClickListener()
{
    @Override
    public void onClick(View v)
    {
        String message;
        String buf = "";
        try
        {
            File f = new File("/SD Card/myfile.txt");
            FileInputStream fin = new FileInputStream(f);
            BufferedReader br = new BufferedReader(new InputStreamReader(fin));
            while ((message = br.readLine()) != null)
            {
                buf += message;
            }
            e1.setText(buf);
            br.close();
            fin.close();
            Toast.makeText(getBaseContext(),"Data Received from
SDCARD",Toast.LENGTH_LONG).show();
        }
        catch (Exception e)
        {
            Toast.makeText(getBaseContext(), e.getMessage(),
Toast.LENGTH_LONG).show();
        }
    }
});
clear.setOnClickListener(new View.OnClickListener()
{
    @Override
    public void onClick(View v)
    {
        e1.setText("");
    }
}
```

```
});  
}}
```

AndroidManifest.xml:

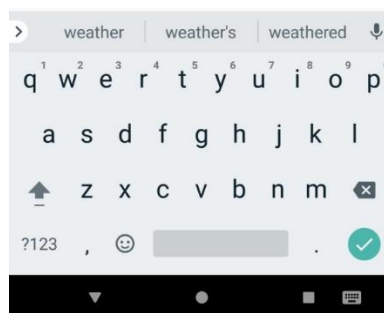
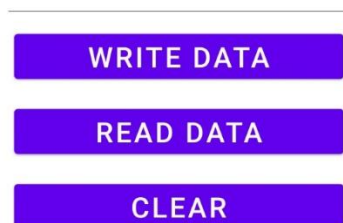
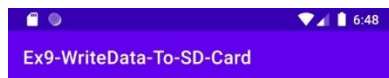
```
<?xml version="1.0" encoding="utf-8"?>  
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
    package="com.example.ex09">  
  
    <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"  
/>  
    <uses-permission android:name="android.permission.INTERNET "></uses-permission>  
    <application  
        android:allowBackup="true"  
        android:icon="@mipmap/ic_launcher"  
        android:label="@string/app_name"  
        android:roundIcon="@mipmap/ic_launcher_round"  
        android:supportsRtl="true"  
        android:theme="@style/Theme.Ex09">  
        <activity  
            android:name=".MainActivity"  
            android:exported="true">  
            <intent-filter>  
                <action android:name="android.intent.action.MAIN" />  
  
                <category android:name="android.intent.category.LAUNCHER" />  
            </intent-filter>  
        </activity>  
    </application>  
  
</manifest>
```

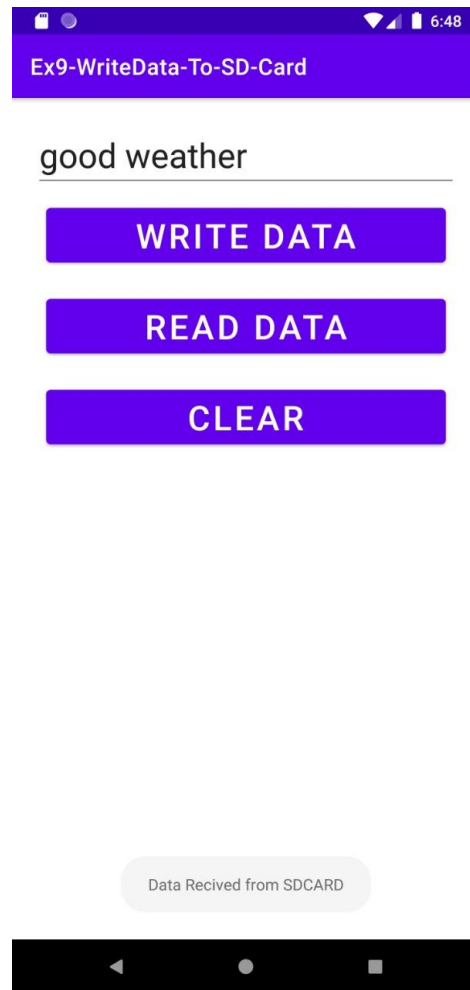
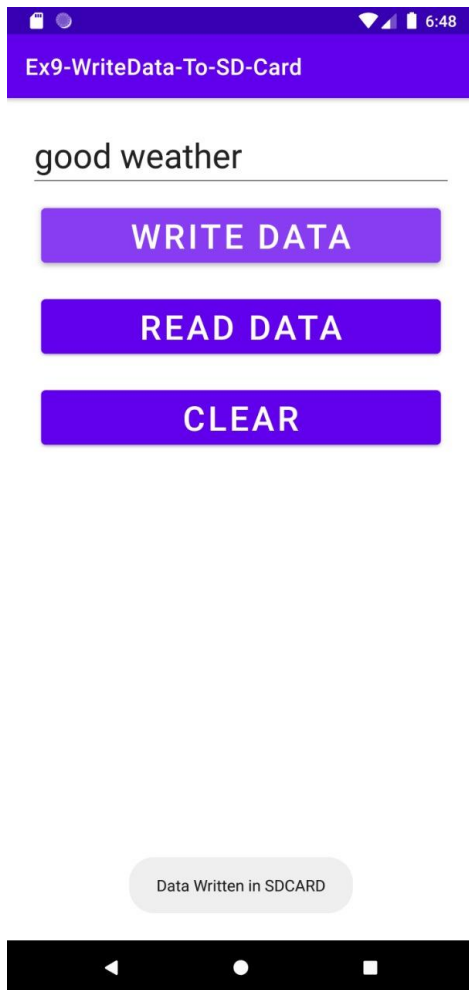
Activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>  
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:layout_margin="20dp"  
    android:orientation="vertical">  
    <EditText  
        android:id="@+id/editText"  
        android:layout_width="match_parent"  
        android:layout_height="wrap_content"  
        android:singleLine="true"  
        android:textSize="30dp" />  
    <Button  
        android:id="@+id/button"
```

```
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_margin="10dp"
android:text="Write Data"
android:textSize="30dp" />
<Button
android:id="@+id/button2"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_margin="10dp"
android:text="Read data"
android:textSize="30dp" />
<Button
android:id="@+id/button3"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_margin="10dp"
android:text="Clear"
android:textSize="30dp" />
</LinearLayout>
```

OUTPUT:





RESULT:

Thus Android Application that writes data to the SD Card is developed and executed successfully.

EX NO: 10 Implement an application that creates an alert upon receiving a message.

DATE: 20/09/21

AIM:

To Implement an application that creates an alert upon receiving a message.

SOURCE CODE:

Activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_margin="10dp"
    android:orientation="vertical">
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Message"
        android:textSize="30sp" />
    <EditText
        android:id="@+id/editText"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:singleLine="true"
        android:textSize="30sp" />
    <Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_margin="30dp"
        android:layout_gravity="center"
        android:text="Notify"
        android:textSize="30sp"/>
</LinearLayout>
```

MainActivity.java:

```
package com.example.ex10;

import android.app.Notification;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.content.Intent;
```

```
import android.os.Bundle;

import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity
{
    Button notify;
    EditText e;
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        notify= (Button) findViewById(R.id.button);
        e= (EditText) findViewById(R.id.editText);

        notify.setOnClickListener(new View.OnClickListener()
        {
            @Override
            public void onClick(View v)
            {
                Intent intent = new Intent(MainActivity.this, SecondActivity.class);
                PendingIntent pending = PendingIntent.getActivity(MainActivity.this, 0, intent, 0);
                Notification noti = new
                Notification.Builder(MainActivity.this).setContentTitle("New
                Message").setContentText(e.getText().toString()).setSmallIcon(R.mipmap.ic_launcher).setC
                ontentIntent(pending).build();
                NotificationManager manager = (NotificationManager)
                getSystemService(NOTIFICATION_SERVICE);
                noti.flags |= Notification.FLAG_AUTO_CANCEL;
                manager.notify(1, noti);
            }
        });
    }
}
```

SecondActivity.java:

```
package com.example.ex10;
import android.os.Bundle;

import androidx.appcompat.app.AppCompatActivity;
public class SecondActivity extends AppCompatActivity {
    @Override
```

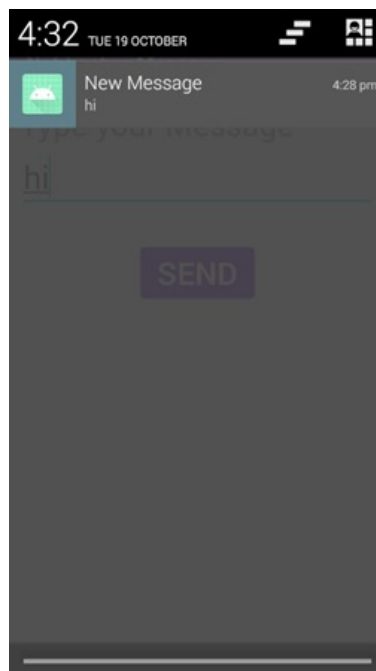
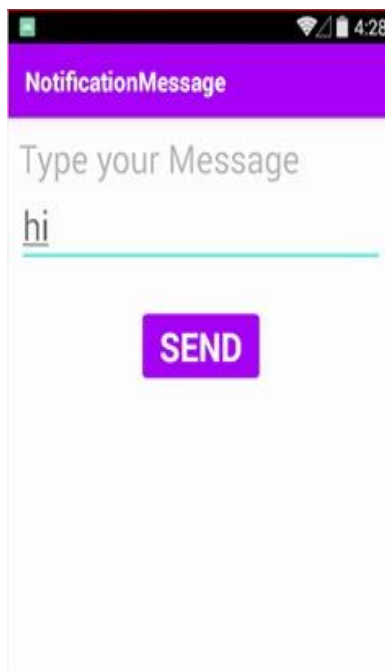


```
protected void onCreate(Bundle savedInstanceState) {  
    super.onCreate(savedInstanceState);  
    setContentView(R.layout.activity_second);  
}  
}
```

activity_second.java:

```
<?xml version="1.0" encoding="utf-8"?>  
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:layout_margin="10dp"  
    android:orientation="vertical">  
  
    <TextView  
        android:layout_width="wrap_content"  
        android:layout_height="wrap_content"  
        android:text="hi"  
        android:textSize="30sp" />  
</LinearLayout>
```

OUTPUT:



RESULT:

Thus an application that creates an alert upon receiving a message has been developed and executed successfully.

EX NO: 11 Write a mobile application that creates an alarm clock.

DATE: 4/10/21

AIM:

To Implement a mobile application that creates an alarm clock.

SOURCE CODE:

AndroidManifest.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.example.ex11">

    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/Theme.Ex11">
        <activity
            android:name=".MainActivity"
            android:exported="true">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <receiver android:name=".AlarmReceiver" >
        </receiver>
    </application>

</manifest>
```

Activity_main:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical">

    <TimePicker
        android:id="@+id/timePicker"
```

```
android:layout_width="wrap_content"  
android:layout_height="wrap_content"  
android:layout_gravity="center" />
```

```
<ToggleButton  
    android:id="@+id/toggleButton"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:layout_gravity="center"  
    android:layout_margin="20dp"  
    android:checked="false"  
    android:onClick="OnToggleClicked" />
```

```
</LinearLayout>
```

MainActivity.java:

```
package com.example.ex11;  
  
import android.app.AlarmManager;  
import android.app.PendingIntent;  
import android.content.Intent;  
import android.os.Bundle;  
  
import android.view.View;  
import android.widget.TimePicker;  
import android.widget.Toast;  
import android.widget.ToggleButton;  
  
import androidx.appcompat.app.AppCompatActivity;  
  
import java.util.Calendar;  
  
public class MainActivity extends AppCompatActivity  
{  
    TimePicker alarmTimePicker;  
    PendingIntent pendingIntent;  
    AlarmManager alarmManager;  
  
    @Override  
    protected void onCreate(Bundle savedInstanceState)  
    {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
        alarmTimePicker = (TimePicker) findViewById(R.id.timePicker);  
        alarmManager = (AlarmManager) getSystemService(ALARM_SERVICE);
```

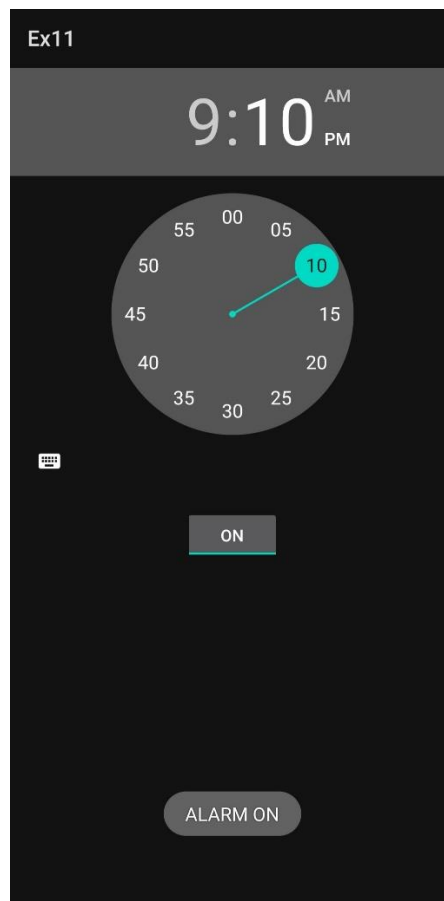
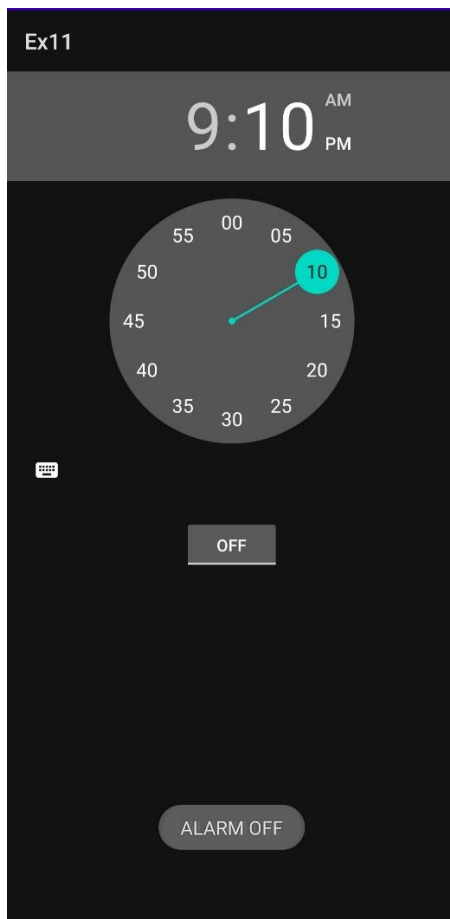
```
}  
public void OnToggleClicked(View view)  
{  
    long time;  
    if (((ToggleButton) view).isChecked())  
    {  
        Toast.makeText(MainActivity.this, "ALARM ON", Toast.LENGTH_SHORT).show();  
        Calendar calendar = Calendar.getInstance();  
        calendar.set(Calendar.HOUR_OF_DAY, alarmTimePicker.getCurrentHour());  
        calendar.set(Calendar.MINUTE, alarmTimePicker.getCurrentMinute());  
        Intent intent = new Intent(this, AlarmReceiver.class);  
        pendingIntent = PendingIntent.getBroadcast(this, 0, intent, 0);  
  
        time=(calendar.getTimeInMillis()-(calendar.getTimeInMillis()%60000));  
        if(System.currentTimeMillis()>time)  
        {  
            if (calendar.AM_PM == 0)  
                time = time + (1000*60*60*12);  
            else  
                time = time + (1000*60*60*24);  
        }  
        alarmManager.setRepeating(AlarmManager.RTC_WAKEUP, time, 10000,  
pendingIntent);  
    }  
    else  
    {  
        alarmManager.cancel(pendingIntent);  
        Toast.makeText(MainActivity.this, "ALARM OFF",  
Toast.LENGTH_SHORT).show();  
    }  
}  
}
```

AlarmReceiver.java

```
package com.example.ex11;  
  
import android.content.BroadcastReceiver;  
import android.content.Context;  
import android.content.Intent;  
import android.media.Ringtone;  
import android.media.RingtoneManager;  
import android.net.Uri;  
import android.widget.Toast;  
  
public class AlarmReceiver extends BroadcastReceiver  
{
```

```
@Override
public void onReceive(Context context, Intent intent)
{
    Toast.makeText(context, "Alarm! Wake up! Wake up!",
    Toast.LENGTH_LONG).show();
    Uri alarmUri = RingtoneManager.getDefaultUri(RingtoneManager.TYPE_ALARM);
    if (alarmUri == null)
    {
        alarmUri =
        RingtoneManager.getDefaultUri(RingtoneManager.TYPE_NOTIFICATION);
    }
    Ringtone ringtone = RingtoneManager.getRingtone(context, alarmUri);
    ringtone.play();
}
}
```

OUTPUT:



RESULT:

Thus an application that creates an alarm clock has been developed and executed successfully.