## Unit 2

Challenge 1 Q

class BankAccount:

Implement a class called BankAccount that represents a bank account. The class should have private attributes for account number, account holder name, and account balance. Include methods to deposit money, withdraw money, and display the account balance. Ensure that the account balance cannot be accessed directly from outside the class. Write a program to create an instance of the BankAccount class and test the deposit and withdrawal functionality.

```
def __init__(self, account_number,
 account_holder_name, initial_balance=0):
      self._account_number =
 account_number
      self.__account_holder_name =
 account_holder_name
      self._account_balance = initial_balance
   def deposit(self, amount):
     if amount > 0:
       self._account_balance += amount
       return f"${amount} deposited
 successfully."
     else:
       return "Invalid deposit amount. Please
enter a positive amount."
  def withdraw(self, amount):
    if amount > 0 and amount <=
self._account_balance:
      self._account_balance -= amount
      return f"$(amount) withdrawn
successfully."
    else:
      return "Invalid withdrawal amount or
insufficient balance."
```

```
def display_balance(self):
    return f'Account Holder:
{self.__account_holder_name}\nAccount
Number: {self.__account_number}\nAccount
Balance: ${self._account_balance}"
# Example usage:
if __name__ == "__main__":
  # Creating a bank account
  my_account = BankAccount("123456",
"Archana", 1000)
  # Depositing money
  print(my_account.deposit(500)) # Output:
$500 deposited successfully.
  # Withdrawing money
  print(my_account.withdraw(300)) # Output:
$300 withdrawn successfully.
  print(my_account.withdraw(1200)) #
Output: Invalid withdrawal amount or
insufficient balance.
  # Displaying the account balance
  print(my_account.display_balance())
Output:
$500 deposited successfully.
$300 withdrawn successfully.
Invalid withdrawal amount or insufficient
balance.
Account Holder: Archana
Account Number: 123456
```

Account Balance: \$200