

1.MINIMUM PATH SUM:

CODE:

```
import java.util.*;

class TUF {

    static int minSumPath(int n, int m, int[][] matrix) {

        int prev[] = new int[m];

        for (int i = 0; i < n; i++) {

            int temp[] = new int[m];

            for (int j = 0; j < m; j++) {

                if (i == 0 && j == 0)

                    temp[j] = matrix[i][j];

                else {

                    int up = matrix[i][j];

                    if (i > 0)

                        up += prev[j];

                    else

                        up += (int) Math.pow(10, 9);

                    int left = matrix[i][j];

                    if (j > 0)

                        left += temp[j - 1];

                    else

                        left += (int) Math.pow(10, 9);

                    temp[j] = Math.min(up, left);

                } }

            prev = temp;

        }

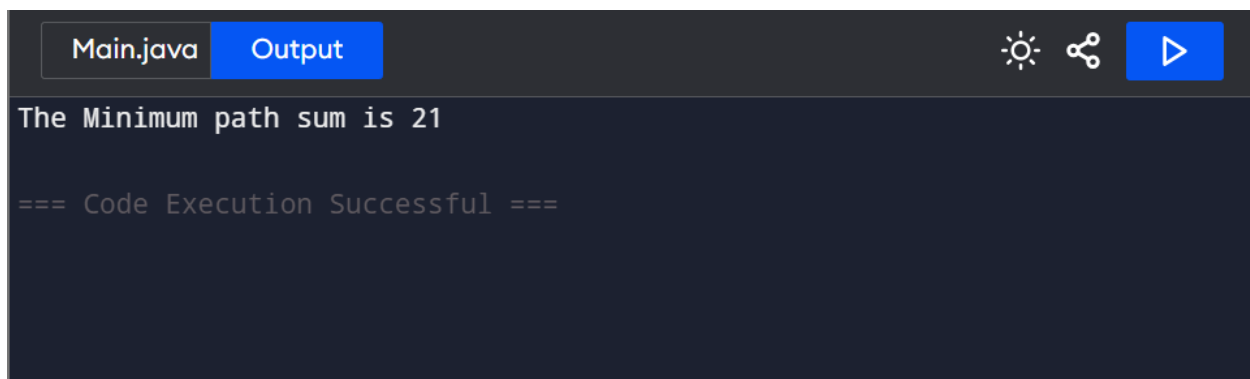
        return prev[m - 1];

    }

}
```

```
public static void main(String args[]) {  
    int matrix[][] = {  
        {5, 9, 6},  
        {11, 5, 2}  
    };  
    int n = matrix.length;  
    int m = matrix[0].length;  
    System.out.println(minSumPath("The Minimum path sum is+" n, m, matrix));  
}  
}
```

OUTPUT:



```
Main.java Output  
The Minimum path sum is 21  
=== Code Execution Successful ===
```

Time Complexity: $O(M*N)$

Space Complexity: $O(N)$

2. Validate Binary Search Tree:

CODE:

```
import java.util.*;

public class Main {

    public static void main(String[] args) {

        Node root = new Node(7);

        root.left = new Node(5);

        root.left.left = new Node(3);

        root.left.right = new Node(6);

        root.right = new Node(10);

        root.right.left = new Node(9);

        root.right.right = new Node(15);

        Solution ob = new Solution();

        boolean ans = ob.isValidBST(root);

        if (ans == true) {

            System.out.print("Valid BST");

        } else {

            System.out.print("Invalid BST");

        }

    }

}

class Node {

    int data;

    Node left, right;

    Node(int data) {

        this.data = data;

        left = null;

        right = null;

    }

}
```

```

}

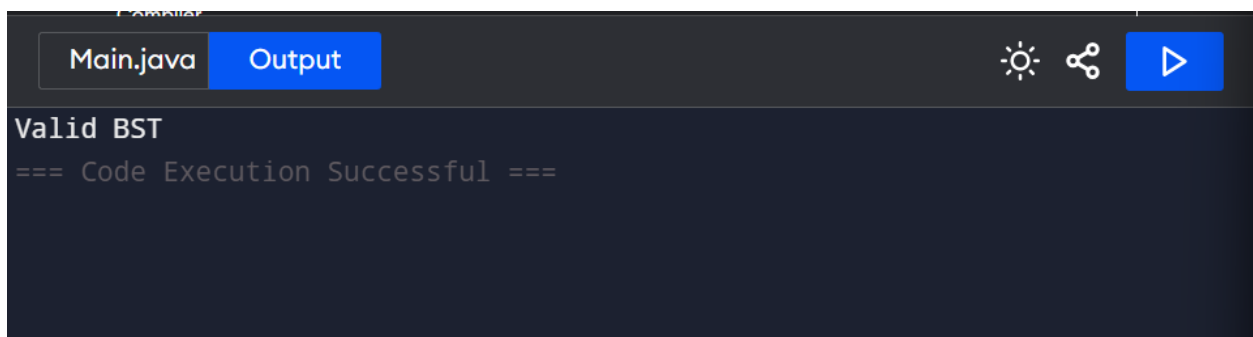
class Solution {
    private boolean checkBST(Node node, long min, long max) {
        if (node == null) return true;
        if (node.data <= min || node.data >= max) return false;

        if (checkBST(node.left, min, node.data) && checkBST(node.right, node.data,
            max))
        {
            return true;
        }
        return false;
    }

    public boolean isValidBST(Node root) {
        return checkBST(root, Long.MIN_VALUE, Long.MAX_VALUE);
    }
}

```

OUTPUT:



The screenshot shows a dark-themed IDE window with two tabs: 'Main.java' and 'Output'. The 'Output' tab is active, displaying the text 'Valid BST' in a bold font, followed by '=== Code Execution Successful ===' in a monospaced font. On the right side of the IDE window, there are three icons: a sun icon for theme switching, a share icon, and a blue play button icon.

Time Complexity: $O(N)$

Space Complexity: $O(1)$

3. Word Ladder:

CODE:

```
import java.util.*;
import java.lang.*;
import java.io.*;

class Main {

    public static void main(String[] args) throws IOException {

        String startWord = "der", targetWord = "dfs";

        String[] wordList = {

            "des",

            "der",

            "dfr",

            "dgt",

            "dfs"

        };

        Solution obj = new Solution();

        int ans = obj.wordLadderLength(startWord, targetWord, wordList);

        System.out.print(ans);

        System.out.println();

    }

}

class Pair {

    String first;

    int second;

    Pair(String _first, int _second) {

        this.first = _first;

        this.second = _second;    }

}

class Solution {
```

```

public int wordLadderLength(String startWord, String targetWord, String[] wordList) {
    Queue < Pair > q = new LinkedList < > ();
    q.add(new Pair(startWord, 1));
    Set < String > st = new HashSet < String > ();
    int len = wordList.length;
    for (int i = 0; i < len; i++) {
        st.add(wordList[i]); }
    st.remove(startWord);
    while (!q.isEmpty()) {
        String word = q.peek().first;
        int steps = q.peek().second;
        q.remove();
        if (word.equals(targetWord) == true) return steps;
        for (int i = 0; i < word.length(); i++) {
            for (char ch = 'a'; ch <= 'z'; ch++) {
                char replacedCharArray[] = word.toCharArray();
                replacedCharArray[i] = ch;
                String replacedWord = new String(replacedCharArray);
                if (st.contains(replacedWord) == true) {
                    st.remove(replacedWord);
                    q.add(new Pair(replacedWord, steps + 1));
                }
            }
        }
    }
    return 0;
}

```

OUTPUT:

```
Output Clear  
3  
=== Code Execution Successful ===
```

Time Complexity: $O(N * M * 26)$

Space Complexity: $O(N)$

4. Word ladder –II

CODE:

```
import java.util.*;  
import java.lang.*;  
import java.io.*;  
class comp implements Comparator < ArrayList < String >> {  
    public int compare(ArrayList < String > a, ArrayList < String > b) {  
        String x = "";  
        String y = "";  
        for (int i = 0; i < a.size(); i++)  
            x += a.get(i);  
        for (int i = 0; i < b.size(); i++)  
            y += b.get(i);  
        return x.compareTo(y);  
    }  
}
```

```
}
```

```
public class Main {  
    public static void main(String[] args) throws IOException {  
        String startWord = "der", targetWord = "dfs";  
        String[] wordList = {  
            "des",  
            "der",  
            "dfr",  
            "dgt",  
            "dfs"  
        };  
  
        Solution obj = new Solution();  
        ArrayList < ArrayList < String >> ans = obj.findSequences(startWord, targetWord, wordList);  
        if (ans.size() == 0)  
            System.out.println(-1);  
        else {  
            Collections.sort(ans, new comp());  
            for (int i = 0; i < ans.size(); i++) {  
                for (int j = 0; j < ans.get(i).size(); j++) {  
                    System.out.print(ans.get(i).get(j) + " ");  
                }  
                System.out.println();  
            }  
        }  
    }  
}
```



```

class Solution {
    public ArrayList< ArrayList< String >> findSequences(String startWord, String targetWord,
        String[] wordList) {
        Set< String > st = new HashSet< String > ();
        int len = wordList.length;
        for (int i = 0; i < len; i++) {
            st.add(wordList[i]);
        }
        Queue< ArrayList< String >> q = new LinkedList< > ();
        ArrayList< String > ls = new ArrayList< > ();
        ls.add(startWord);
        q.add(ls);
        ArrayList< String > usedOnLevel = new ArrayList< > ();
        usedOnLevel.add(startWord);
        int level = 0;
        ArrayList< ArrayList< String >> ans = new ArrayList< > ();
        int cnt = 0;
        while (!q.isEmpty()) {
            cnt++;
            ArrayList< String > vec = q.peek();
            q.remove();
            if (vec.size() > level) {
                level++;
                for (String it: usedOnLevel) {
                    st.remove(it);
                }
            }
        }

        String word = vec.get(vec.size() - 1);
    }
}

```

```

if (word.equals(targetWord)) {
    if (ans.size() == 0) {
        ans.add(vec);
    } else if (ans.get(0).size() == vec.size()) {
        ans.add(vec);
    }
}

for (int i = 0; i < word.length(); i++) {
    for (char c = 'a'; c <= 'z'; c++) {
        char replacedCharArray[] = word.toCharArray();
        replacedCharArray[i] = c;
        String replacedWord = new String(replacedCharArray);
        if (st.contains(replacedWord) == true) {
            vec.add(replacedWord);
            ArrayList < String > temp = new ArrayList < > (vec);
            q.add(temp);
            usedOnLevel.add(replacedWord);
            vec.remove(vec.size() - 1);
        }
    }
}

return ans;
}

```

OUTPUT:

Output Clear

```
der des dfs
der dfr dfs

=== Code Execution Successful ===
```

Time Complexity: $O(N \times L)$

Space Complexity: $O(N \times L)$

5. Course schedule:

CODE:

```
import java.util.*;

class Solution {

    static int[] findOrder(int n, int m, ArrayList<ArrayList<Integer>> prerequisites) {

        ArrayList<ArrayList<Integer>> adj = new ArrayList<>();

        for (int i = 0; i < n; i++) {

            adj.add(new ArrayList<>());

        }

        for (int i = 0; i < m; i++) {
adj.get(prerequisites.get(i).get(1)).add(prerequisites.get(i).get(0));

        }

        int indegree[] = new int[n];

        for (int i = 0; i < n; i++) {

            for (int it : adj.get(i)) {

                indegree[it]++;

            }

        }

    }

}
```

```

    }

    Queue<Integer> q = new LinkedList<Integer>();

    for (int i = 0; i < n; i++) {
        if (indegree[i] == 0) {
            q.add(i);
        }
    }

    int topo[] = new int[n];
    int ind = 0;
    while (!q.isEmpty()) {
        int node = q.peek();
        q.remove();
        topo[ind++] = node;
        for (int it : adj.get(node)) {
            indegree[it]--;
            if (indegree[it] == 0) q.add(it);
        }
    }

    if (ind == n) return topo;

    int[] arr = {};
    return arr;
}

}

public class tUf {

    public static void main(String[] args) {

        int N = 4;

        int M = 3;

        ArrayList<ArrayList<Integer>> prerequisites = new ArrayList<>();

        for (int i = 0; i < N; i++) {

```

```

        prerequisites.add(i, new ArrayList<>());
    }
    prerequisites.get(0).add(0);
    prerequisites.get(0).add(1);
    prerequisites.get(1).add(1);
    prerequisites.get(1).add(2);
    prerequisites.get(2).add(2);
    prerequisites.get(2).add(3);
    int[] ans = Solution.findOrder(N, M, prerequisites);
    for (int task : ans) {
        System.out.print(task + " ");
    }
    System.out.println("");
}
}

```

OUTPUT:

Output

Clear

3 2 1 0

=== Code Execution Successful ===

Time Complexity: $O(N+M)$

Space Complexity: $O(N+M)$

6. Design tic tac toe:

CODE:

```
import java.util.Scanner;

public class TicTacToe {
    private int size;

    private int[][] moveCounters;

    public TicTacToe(int n) {
        moveCounters = new int[2][n * 2 + 2];

        this.size = n;
    }

    public int move(int row, int col, int player) {
        moveCounters[player - 1][row]++;

        moveCounters[player - 1][col + size]++;

        if (row == col) {
            moveCounters[player - 1][size * 2]++;
        }

        if (row + col == size - 1) {
            moveCounters[player - 1][size * 2 + 1]++;
        }

        if (moveCounters[player - 1][row] == size
            || moveCounters[player - 1][col + size] == size
            || moveCounters[player - 1][size * 2] == size
            || moveCounters[player - 1][size * 2 + 1] == size) {
            return player;
        }

        return 0;
    }

    public static void main(String[] args) {
```

```

Scanner sc = new Scanner(System.in);

System.out.println("Enter the size of the TicTacToe board:");

int n = sc.nextInt();

TicTacToe game = new TicTacToe(n);

System.out.println("Game started! Players take turns making moves.");

System.out.println("Enter row, column, and player (1 or 2) separated by spaces:");

int moves = 0;

while (true) {

    int row = sc.nextInt();

    int col = sc.nextInt();

    int player = sc.nextInt();

    if (row < 0 || row >= n || col < 0 || col >= n || (player != 1 && player != 2)) {

        System.out.println("Invalid move. Try again.");

        continue;

    }

    int result = game.move(row, col, player);

    moves++;

    if (result != 0) {

        System.out.println("Player " + result + " wins!");

        break;

    }

    if (moves == n * n) {

        System.out.println("It's a draw!");

        break;

    }

    System.out.println("Move registered. Next player's turn.");

}

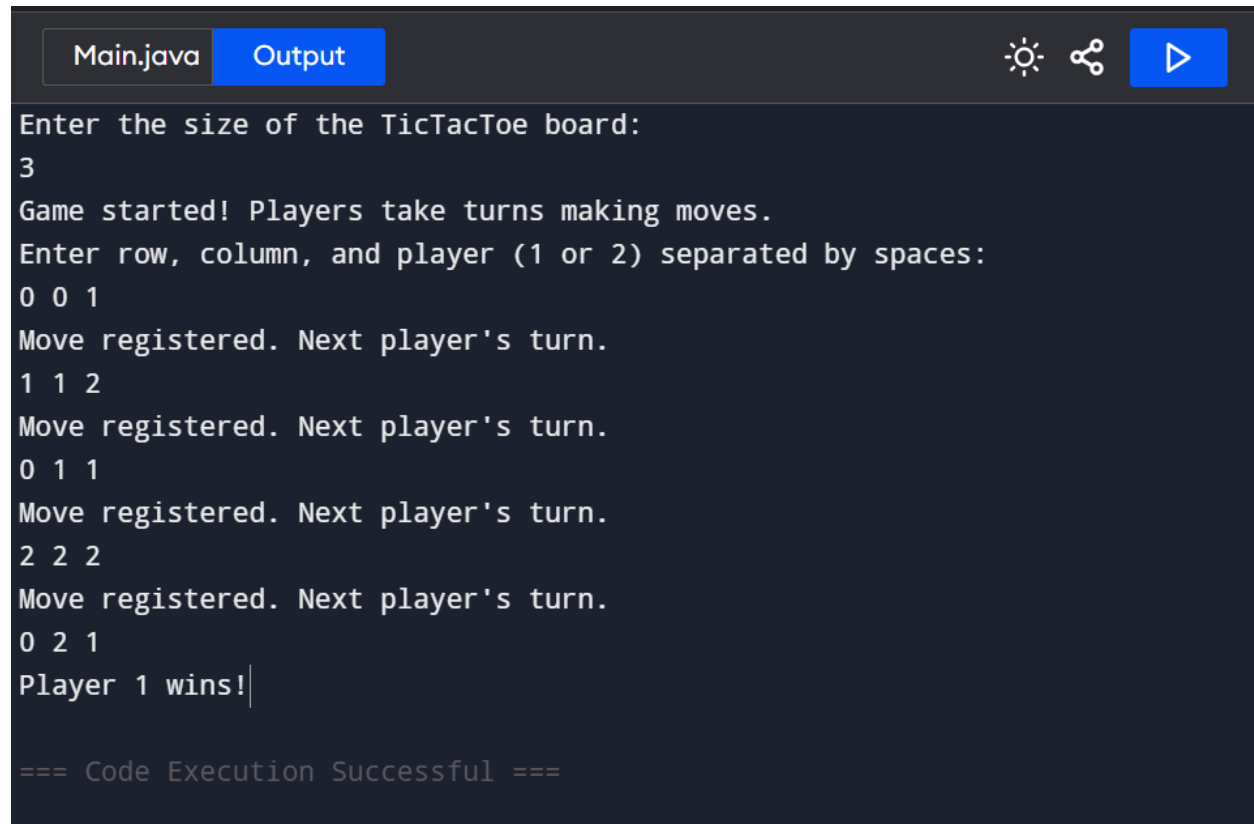
sc.close();

}

```

```
}
```

OUTPUT:



```
Main.java Output
Enter the size of the TicTacToe board:
3
Game started! Players take turns making moves.
Enter row, column, and player (1 or 2) separated by spaces:
0 0 1
Move registered. Next player's turn.
1 1 2
Move registered. Next player's turn.
0 1 1
Move registered. Next player's turn.
2 2 2
Move registered. Next player's turn.
0 2 1
Player 1 wins!

=== Code Execution Successful ===
```

Time Complexity: $O(n^2)$

Space Complexity: $O(n)$