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## 1. SJF

```
#include<stdio.h>
int main()
{
  int bt[20],p[20],wt[20],tat[20],i,j,n,total=0,pos,temp;
  float avg_wt,avg_tat;
  printf("Enter number of process\n");
  scanf("%d",&n);
  printf("Enter Burst Time\n");
  for(i=0;i<n;i++)
  {
    printf("p%d:",i+1);
    scanf("%d",&bt[i]);
    p[i]=i+1;
  }
   for(i=0;i<n;i++)
  {
    pos=i;
    for(j=i+1;j<n;j++)
      if(bt[j]<bt[pos])</pre>
         pos=j;
```

```
}
  temp=bt[i];
  bt[i]=bt[pos];
  bt[pos]=temp;
  temp=p[i];
  p[i]=p[pos];
  p[pos]=temp;
}
wt[0]=0;
for(i=1;i<n;i++)
{
  wt[i]=0;
  for(j=0;j<i;j++)
    wt[i]+=bt[j];
  total+=wt[i];
}
avg_wt=(float)total/n;
total=0;
printf("Process\t, Burst Time\t, Waiting Time\t, Turnaround Time\t");
for(i=0;i<n;i++)
{
  tat[i]=bt[i]+wt[i];
  total+=tat[i];
```

```
printf("%p\t, %d\t, %d\t, %d\t",p[i],bt[i],wt[i],tat[i]);
}

avg_tat=(float)total/n;
printf("Average Waiting Time=%f",avg_wt);
printf("Average Turnaround Time=%fn",avg_tat);
}
```

## 2. FCFS

```
#include <stdio.h>
int waitingtime(int proc[], int n,
int burst_time[], int wait_time[]) {
    wait_time[0] = 0;
    for (int i = 1; i < n; i++)
    wait_time[i] = burst_time[i-1] + wait_time[i-1];
    return 0;
}
int turnaroundtime( int proc[], int n,
int burst_time[], int wait_time[], int tat[]) {
    int i;
    for ( i = 0; i < n; i++)</pre>
```

```
tat[i] = burst_time[i] + wait_time[i];
 return 0;
}
int avgtime( int proc[], int n, int burst_time[]) {
 int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
 int i;
   waitingtime(proc, n, burst_time, wait_time);
   turnaroundtime(proc, n, burst_time, wait_time, tat);
   printf("Processes Burst Waiting Turn around");
   for ( i=0; i<n; i++) {
   total_wt = total_wt + wait_time[i];
   total_tat = total_tat + tat[i];
   printf("\ \%d\t\ \%d\t\t\%d", i+1, burst\_time[i], wait\_time[i], tat[i]);
 }
 printf("Average waiting time = %f", (float)total_wt / (float)n);
 printf("Average turn around time = %f", (float)total_tat / (float)n);
 return 0;
}
int main() {
   int proc[] = { 1, 2, 3};
 int n = sizeof proc / sizeof proc[0];
 //Burst time of all processes
 int burst_time[] = {5, 8, 12};
 avgtime(proc, n, burst_time);
 return 0;
}
```

```
PROBLEMS OUTPUT JUPYTER DEBUG CONSOLE TERMINAL

PS C:\Users\Venkat\Desktop\SUBMSSIONS> cd "c:\Users\Venkat\Desktop\SUBMSSIONS"

PS C:\Users\Venkat\Desktop\SUBMSSIONS> & .\"fcfs.exe"

Processes Burst Waiting Turn around 1 5 0 5 2 8 5 13 3 12 13 25Avera ge waiting time = 6.000000Average turn around time = 14.333333

PS C:\Users\Venkat\Desktop\SUBMSSIONS>
```

## 3. Round Robin

```
#include<stdio.h>
#include<conio.h>
void main()
{
  int i, NOP, sum=0,count=0, y, quant, wt=0, tat=0, at[10], bt[10], temp[10];
  float avg_wt, avg_tat;
  printf(" Total number of process in the system: ");
  scanf("%d", &NOP);
  y = NOP;
for(i=0; i<NOP; i++)
{
  printf("\n Enter the Arrival and Burst time of the Process[%d]\n", i+1);
printf(" Arrival time is: \t");
scanf("%d", &at[i]);
printf(" \nBurst time is: \t");
scanf("%d", &bt[i]);
temp[i] = bt[i];
}
printf("Enter the Time Quantum for the process: \t");
```

```
scanf("%d", &quant);
printf("\n Process No \t\t Burst Time \t\t TAT \t\t Waiting Time ");
for(sum=0, i = 0; y!=0; )
{
if(temp[i] <= quant && temp[i] > 0)
{
  sum = sum + temp[i];
  temp[i] = 0;
  count=1;
  }
  else if(temp[i] > 0)
  {
    temp[i] = temp[i] - quant;
    sum = sum + quant;
  }
  if(temp[i]==0 && count==1)
  {
    y--;
    printf("\nProcess\ No[\%d]\ \t\t\ \%d\t\t\t\ \%d\t\t\t\ \%d\t\t\t\ \%d",\ i+1,\ bt[i],\ sum-at[i]-bt[i]);
    wt = wt+sum-at[i]-bt[i];
    tat = tat+sum-at[i];
    count =0;
  }
  if(i==NOP-1)
  {
    i=0;
  }
  else if(at[i+1]<=sum)
    i++;
  }
```

```
else
{
    i=0;
}

avg_wt = wt * 1.0/NOP;

avg_tat = tat * 1.0/NOP;

printf("\n Average Turn Around Time: \t%f", avg_wt);

printf("\n Average Waiting Time: \t%f", avg_tat);

getch();
}
```

```
PS C:\Users\Venkat\Desktop\SUBMSSIONS> cd
PS C:\Users\Venkat\Desktop> & .\"round robin.exe"
Total number of process in the system: 4
Enter the Arrival and Burst time of the Process[1]
Arrival time is:
Burst time is: 2
Enter the Arrival and Burst time of the Process[2]
Arrival time is:
Burst time is: 9
Enter the Arrival and Burst time of the Process[3]
Arrival time is:
                       8
Burst time is: 9
Enter the Arrival and Burst time of the Process[4]
Arrival time is:
                       4
Burst time is: 5
Enter the Time Quantum for the process:
                                               12
Process No
                        Burst Time
                                                TAT
                                                                Waiting Time
                                                        -2
                                                                                -4
Process No[1]
```