



“CS 386 HoloLens Project” by Stephen White, Jack Garrard, Colton Nunley, Daniel Williamson, and James Todd

Github Link: <https://github.com/Swhite9478/CS386-HoloLens-Project>

Trello Link: <https://trello.com/invite/b/z5QYDqJx/77df811166edfedfd5a11206a15c38a/public-board>

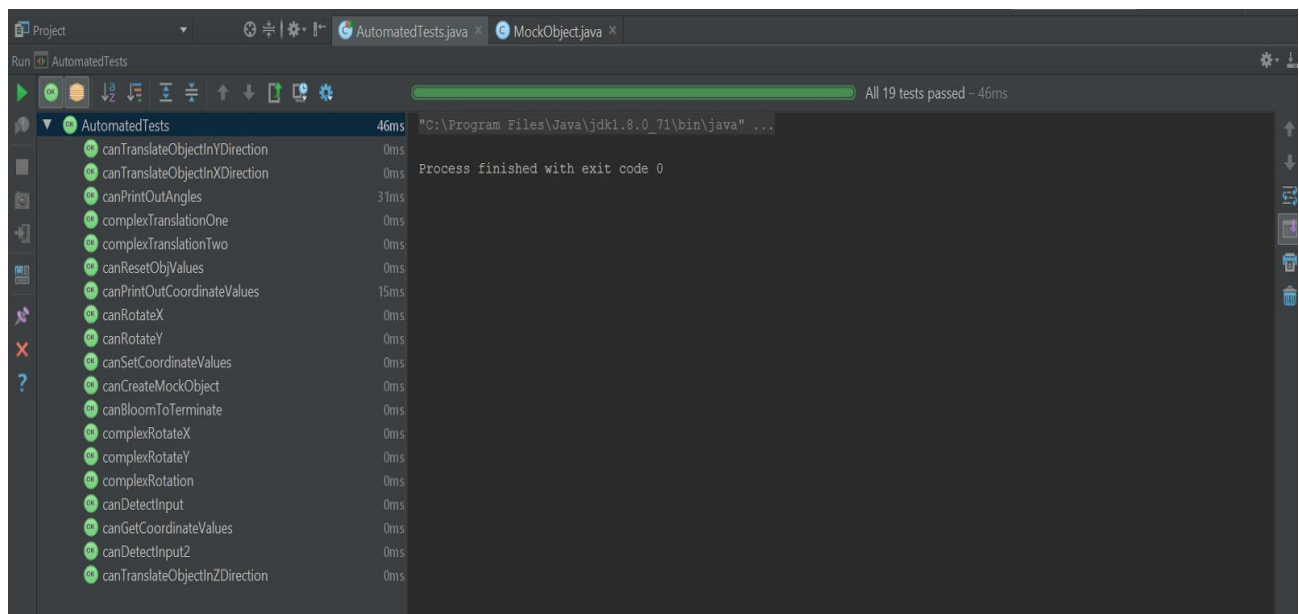
CS 386 Software Engineering, Spring 2017

Instructor: Marco Gerosa

## Deliverable 6.1: Automated Testing

After running our automated unit testing, we found that all tests pass. In the photo you can see that our 19 tests pass. We covered stuff like: voice commands, ray casting, translational and rotational motions, blooming, etc. However, we did not test for quaternion rotations which makes our test coverage percent about 90%.

**\*\* The unit tests are located in the src directory of the github, under a directory titled automated\_tests. \*\***



## *- Group Member Participation -*

- *Stephen White:*
  - *Communicated through slack*
  - *Designed all unit tests in Java*
  - *Facilitated group involvement*
  - *Developed ideas for mock testing*
  - *Ensured document consistency*
  - *Submitted assignment to GitHub.*
- *James Todd:*
  - *Communicated through slack.*
  - *Thought of some unit test ideas.*
- *Daniel Williamson:*
  - *Communicated through slack.*
  - *Created Google Doc.*
  - *Wrote Google Doc.*
  - *Ran unit tests.*
  - *Submitted assignment to Easy Chair.*
- *Jack Garrard:*
  - *Communicated through slack.*
- *Colton Nunley:*
  - *Communicated through slack.*