"CS 386 HoloLens Project" by Stephen White, Jack Garrard, Colton Nunley, Daniel Williamson, and James Todd

Github Link: https://github.com/Swhite9478/CS386-HoloLens-Project
Trello Link: https://trello.com/invite/b/z5QYDqJx/77df811166edfedfdc5a11206a15c38a/public-board

CS 386 Software Engineering, Spring 2017   Instructor: Marco Gerosa

Deliverable 3.2: Further Implementation

-Please Watch Our Youtube video- -For a better Understanding- -Made by us-

- **Link to Origami Deliverable 3.2 -** https://www.youtube.com/watch?v=RquS-On8aLg&feature=youtu.be

- **Link to Tilt-A-Ball Deliverable 3.1 -** https://www.youtube.com/watch?v=P3U-4ZPdq9I&feature=youtu.be

-Implemented User Stories-

- **Gaze on Environment -** As a user, I would like to see the ability to use the gaze feature on a object in the environment to initiate a command.
- **Using Voice to Interact with Buttons -** As a user, I would like to be able to give voice commands that would interact with buttons. Buttons like pause and play a video.
- **Hologram Internal Interaction -** As a user, I want to see basic interaction between individual holograms to bring a more lifelike feel to the virtual world.

- **Hologram Interactive Events -** As a user, I want to be able to interact with a hologram in such a way that, when the hologram is pitched, it triggers an audio clip to play.

-Grading Group Participation-

- Colton Nunley
  - Communicated with members on slack.
  - Contributed to development of software.
  - Brought food.
  - Contributed to GitHub.
- Stephen White
  - Communicated with members on slack.
  - Aided in development of software for deliverable.
  - Contributed to GitHub.
- Jack Garrard
  - Communicated with members on slack.
  - Aided in bug fixing of software.
  - Contributed to GitHub.
- James Todd
  - Communicated with members on slack.
  - Aided in development of software for deliverable.
  - Helped create and upload YouTube video.
  - Contributed to GitHub.
- Daniel Williamson
  - Created and wrote Google doc.
  - Updated Trello.
  - Communicated with members on slack.
  - Helped create and upload YouTube video.
  - Contributed to development of software.
  - Contributed to GitHub.