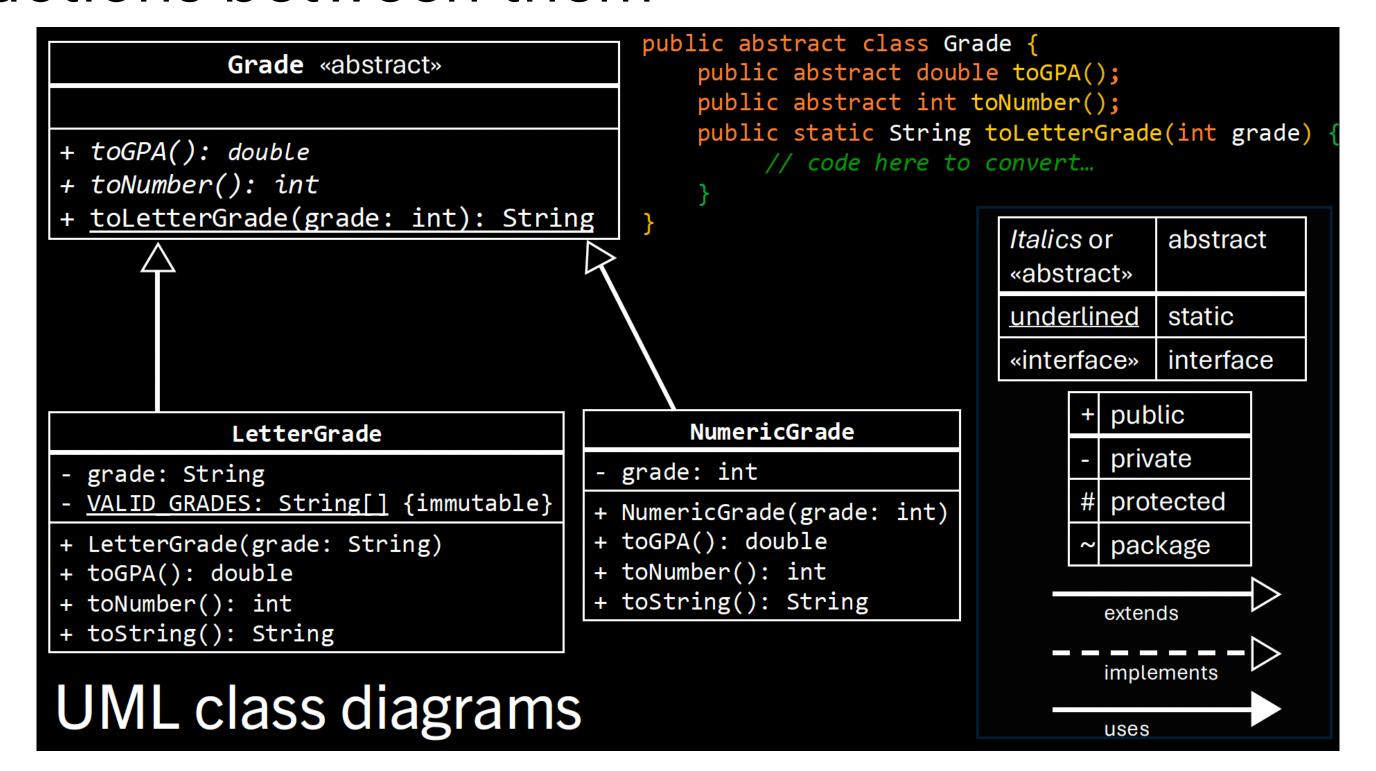
CSC207 Tutorial 4

lab overview

- Group Activity: To-do list app
 - Goal: create a UML diagram of an app that fulfills user stories
 - to be completed by the end of lab (for credit!)
- Discuss project direction with team

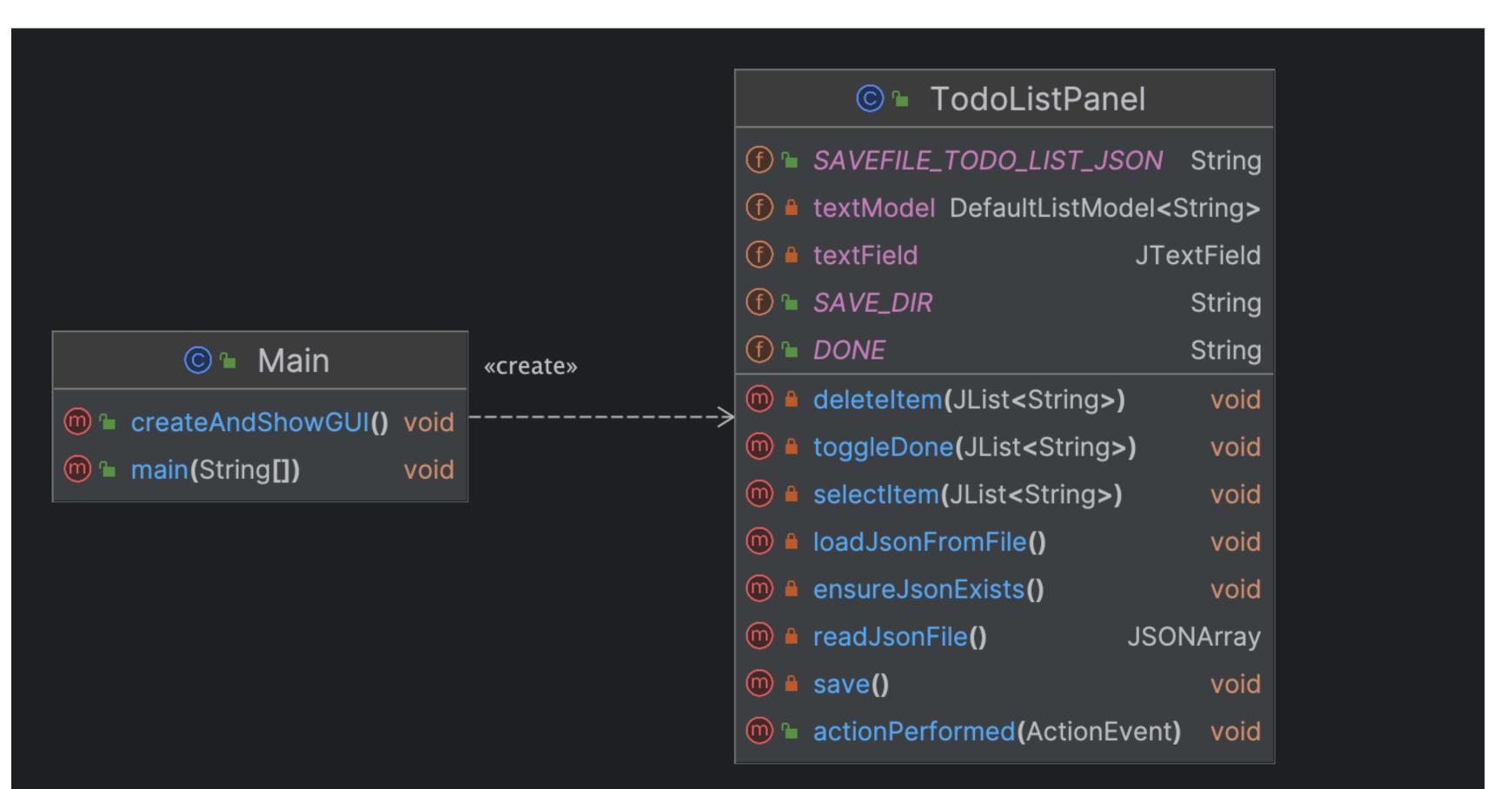
UML diagrams

- visualizes the structure of your project
- showcases classes (and interfaces), along with their attributes & methods, and the interactions between them



UML diagrams

to-do-list app



what user stories does this satisfy?

which user stories are not yet implemented?

divide into two subteams, pick one user story and discuss what changes should be made.

To-do-list app Towards a better design

- How would you refactor this project?
 - i.e. separate out entities (Todo Items, Lists), classes for data management, and logic between use cases
 - -> cleanliness, readability, testability
 - what classes will you need to introduce?
- When demonstrating, justify your design choices.