

1. pentru toti candidatii, nu este simulata o secventa de numere random.

```
#Candidate 1
try:
    while True:
        print(seed)
        seed=seed^seed
except KeyboardInterrupt:
    pass
```

va fi mereu seed-ul urmat doar de 0

```
#Candidate 2
try:
    while True:
        print(seed)
        seed=int(seed+seed/2)
except KeyboardInterrupt:
    pass
```

crestere continua, usor de dedus

```
#Candidate 3
print(seed>>2)
```

va fi catul impartirii seed-ului cu 4

- 3.

CWE ID: 336 <https://cwe.mitre.org/data/definitions/336.html>

adversarul poate gasi seedul prin brute force

CWE ID: 339 <https://cwe.mitre.org/data/definitions/339.html>

brute force ID pe CAPEC: 112 <https://capec.mitre.org/data/definitions/112.html>

mentiuni despre seed: Periodicity, the need for seed values, or weaknesses in the generator all can result in a significantly smaller secret space. Assuming a finite secret space, a brute force attack will eventually succeed.

alte utilizari defectuoase: <https://cwe.mitre.org/data/definitions/338.html>

- [CVE-2021-45489](#) In NetBSD through 9.2, the IPv6 Flow Label generation algorithm employs a weak cryptographic PRNG.
- [CVE-2021-45484](#) In NetBSD through 9.2, the IPv6 fragment ID generation algorithm employs a weak cryptographic PRNG.
- [CVE-2021-3990](#) showdoc is vulnerable to Use of Cryptographically Weak Pseudo-Random Number Generator (PRNG)

<https://cwe.mitre.org/data/definitions/337.html>

- [CVE-2019-10755](#) The SAML identifier generated within SAML2Utils.java was found to make use of the apache commons-lang3 RandomStringUtils class which makes them predictable due to RandomStringUtils PRNG's algorithm not being cryptographically strong. This issue only affects the 3.X release of pac4j-saml.
- [CVE-2019-10754](#) Multiple classes used within Apereo CAS before release 6.1.0-RC5 makes use of apache commons-lang3 RandomStringUtils for token and ID generation which makes them predictable due to RandomStringUtils PRNG's algorithm not being cryptographically strong.

## 67 inregistrari CVE cu referire la PRNG

### Search Results

There are **67** CVE Records that match your search.

Name	Description
<a href="#">CVE-2022-39218</a>	The JS Compute Runtime for Fastly's Compute@Edge platform provides the environment JavaScript is executed in. In versions 0.5.2 and 0.5.3, the `Math.random` and `crypto.getRandomValues` methods fail to use sufficiently random values. This issue is patched in the final WebAssembly module, making the sequence of random values for that specific WebAssembly module predictable. This issue has been patched in version 0.5.3. No known workarounds exist.
<a href="#">CVE-2021-45489</a>	In NetBSD through 9.2, the IPv6 Flow Label generation algorithm employs a weak cryptographic PRNG.
<a href="#">CVE-2021-45484</a>	In NetBSD through 9.2, the IPv6 fragment ID generation algorithm employs a weak cryptographic PRNG.
<a href="#">CVE-2021-43799</a>	Zulip is an open-source team collaboration tool. Zulip Server installs RabbitMQ for internal message passing. In versions 4.8 and 4.9, the RabbitMQ management port (15672) does not successfully limit the default ports which RabbitMQ opens; this includes the management port. RabbitMQ's default "cookie" which protects this port is generated using a weak PRNG, which results in a biased seed for the randomizer, resulting in approximately 20 bits of entropy. If other firewalls (at the OS level) force the 20 bits of entropy in the "cookie" and leverage it for arbitrary execution of code as the rabbitmq user, an attacker can intercept all message traffic sent by users. Version 4.9 contains a patch for this vulnerability. As a workaround, ensure the management port is not exposed to the internet.
<a href="#">CVE-2021-3990</a>	showdoc is vulnerable to Use of Cryptographically Weak Pseudo-Random Number Generator (PRNG)
<a href="#">CVE-2021-37553</a>	In JetBrains YouTrack before 2021.2.16363, an insecure PRNG was used.
<a href="#">CVE-2021-3678</a>	showdoc is vulnerable to Use of Cryptographically Weak Pseudo-Random Number Generator (PRNG)