

# Dylan Farrell

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## EDUCATION

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### Rutgers University

*Bachelor of Science in Computer Science*

New Brunswick, NJ

*Sep. 2020 - May 2024*

- GPA: 3.0/4.0
- Relevant Coursework: Algorithms, Computer Architecture, Intro To Data Science, Software Methodology

## EXPERIENCE

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### Software Engineer Intern

*GiGil Technologies*

June 2022 – Present

*North Brunswick, NJ*

- Developed software for Johnson and Johnson with a team to help manage temperatures in manufacturing plants
- Explored ways to use temperature probes as temperature sensors
- Participated in international assignment to Leeds, England for development

### Concessionist

*Regal*

Sep. 2019 - May 2022

*North Brunswick, NJ*

- Operated cash register and handled and handled financial transactions
- Provided customer service by assisting customers in their activities

## PROJECTS

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### Chess AI Engine | *Python, Pygame, Github*

February 2023 – Present

- Developed a fully functioning chess engine
- Implemented Minimax and Negamax algorithms with alpha-beta pruning for efficiency

### Customer Management App | *Python, Github, Django, AWS*

July 2023 – Present

- Developed a customer management application using Python, Django, and AWS, enabling efficient organization and access to customer data.
- Implemented the application's deployment on Heroku, facilitating transaction tracking and customer relationship management.
- Utilized AWS buckets for robust and scalable storage of data and static files.

### Photos App | *Java, JavaFX, Android Studio, Bitbucket*

December 2023 – Present

- Created photo application in Java using JavaFX and ported to Android
- Designed user interfaces in FXML
- Implemented photo management features such as tagging, date tracking, and location tracking.
- Maintained code and documentation in Bitbucket

## TECHNICAL SKILLS

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**Languages:** Java, Python, C, Javascript, HTML, JSON

**Frameworks:** React, Node.js, Django, JUnit

**Developer Tools:** Git, AWS, Google Cloud Platform, Visual Studio, IntelliJ, Eclipse

**Libraries:** Pandas, NumPy, Matplotlib, Pygame