

# 프로그래밍언어의 개념

## Concepts of Programming Language

### (Lecture 06 : Chapter 3 - Describing Syntax and Semantics)

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## **Last Class**

### Chapter 3 - Describing Syntax and Semantics

- Introduction
- The General Problem of Describing Syntax
- Formal Methods of Describing Syntax

## **Today**

### Chapter 3 - Describing Syntax and Semantics

- Parse Tree
- Ambiguity
- EBNF
- Syntax Graph

## **Next class**

### Chapter 3- Describing Syntax and Semantics



# 6.1.1 An Example Grammar and Derivation

**a = b + const**

## Example : Grammar

$\langle \text{program} \rangle \rightarrow \langle \text{stmts} \rangle$

$\langle \text{stmts} \rangle \rightarrow \langle \text{stmt} \rangle \mid \langle \text{stmt} \rangle ; \langle \text{stmts} \rangle$

$\langle \text{stmt} \rangle \rightarrow \langle \text{var} \rangle = \langle \text{expr} \rangle$

$\langle \text{var} \rangle \rightarrow a \mid b \mid c \mid d$

$\langle \text{expr} \rangle \rightarrow \langle \text{term} \rangle + \langle \text{term} \rangle \mid \langle \text{term} \rangle - \langle \text{term} \rangle$

$\langle \text{term} \rangle \rightarrow \langle \text{var} \rangle \mid \text{const}$

## Example :Derivation

$\langle \text{program} \rangle \Rightarrow \langle \text{stmts} \rangle \Rightarrow \langle \text{stmt} \rangle$

$\Rightarrow \langle \text{var} \rangle = \langle \text{expr} \rangle$

$\Rightarrow a = \langle \text{expr} \rangle$

$\Rightarrow a = \langle \text{term} \rangle + \langle \text{term} \rangle$

$\Rightarrow a = \langle \text{var} \rangle + \langle \text{term} \rangle$

$\Rightarrow a = b + \langle \text{term} \rangle$

$\Rightarrow a = b + \text{const}$

# 6.1.2 Leftmost and Rightmost Derivations

- Leftmost Derivations

- at each step the leftmost nonterminal is replaced.
- often indicated as  $\Rightarrow^L$

- Rightmost Derivations

- at each step the rightmost nonterminal is replaced.
- often indicated as  $\Rightarrow^R$

# 6.1.3 An Example Derivation and Parse Tree

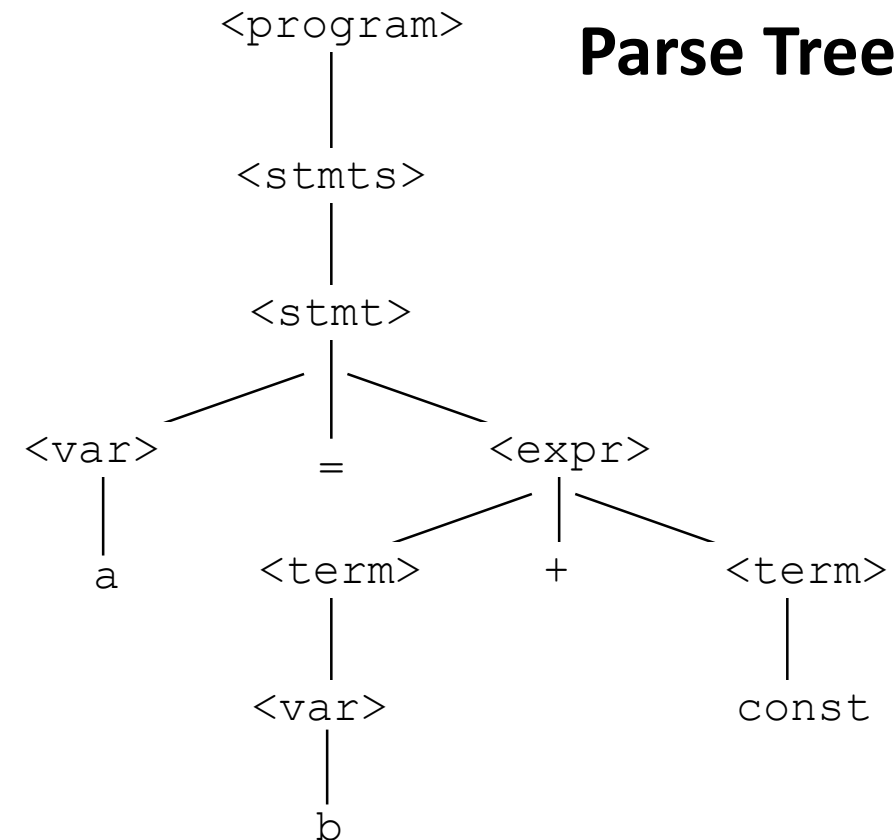
- Parse tree is a hierarchical representation of a derivation

**a = b + const**

## Derivation

```
<program> => <stmts> => <stmt>
      L
      => <var> = <expr>
      L
      => a = <expr>
      L
      => a = <term> + <term>
      L
      => a = <var> + <term>
      L
      => a = b + <term>
      L
      => a = b + const
```

## Parse Tree



## 6.1.4 Grammar and Parse Tree

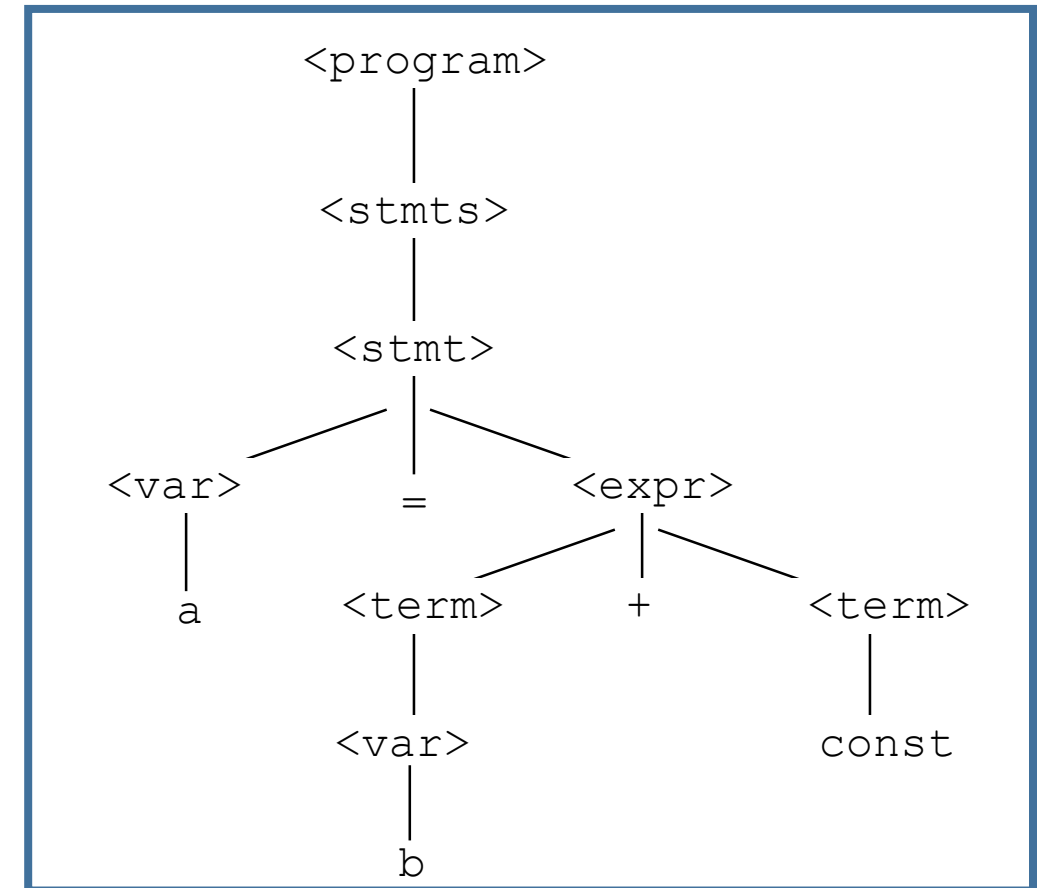
- Compiler tries to build a parse tree for every program we want to compile, using the grammar of the programming language
- The grammar can be viewed as a set of rules that say how to build a parse tree
- We put start symbol at the root of the tree
- Add children to every non-terminal, following any one of the rules for that non-terminal
- Done when all the leaves are terminals.
- Read off leaves from left to right—that is the string derived by the tree



# 6.1.5 Parse Tree

- Root of the tree is start symbol
- Every internal node of a parse tree is labeled with a nonterminal symbol
- Every leaf is labeled with a terminal symbol.

## Parse Tree



## 6.1.6 Parse Tree – Practice Question

For a language  $L(G)$ , with a CFG  $G$  as shown below

```
S → aAs
   | a,
A → SbA,
   | SS
   | ba
S is the start symbol
```

Uppercase letters are Nonterminal  
Lowercase letters are terminal

determine whether  $x \in L(G)$  if  $x$  is a string as shown below

aabbbaa

- Try with leftmost derivation and rightmost derivation then draw corresponding parse trees



# 6.1.6 Parse Tree – Practice Question-Solution

**G**

$S \rightarrow aAS \quad (1)$

$\quad \mid a, \quad (2)$

$A \rightarrow SbA, \quad (3)$

$\quad \mid SS \quad (4)$

$\quad \mid ba \quad (5)$

$S$  is the start symbol

**aabbaa**

**Leftmost Derivation**

$S$	$\xRightarrow{L}$	$aAS$	using (1)
	$\xRightarrow{L}$	$aSbAS$	using (3)
	$\xRightarrow{L}$	$aabAS$	using (2)
	$\xRightarrow{L}$	$aabbaS$	using (5)
	$\xRightarrow{L}$	$aabbaa$	using (2)

**aabbaa**

**Rightmost Derivation**

$S$	$\xRightarrow{R}$	$aAS$	using (1)
	$\xRightarrow{R}$	$aAa$	using (2)
	$\xRightarrow{R}$	$aSbAa$	using (3)
	$\xRightarrow{R}$	$aSbbaa$	using (5)
	$\xRightarrow{R}$	$aabbaa$	using (2)

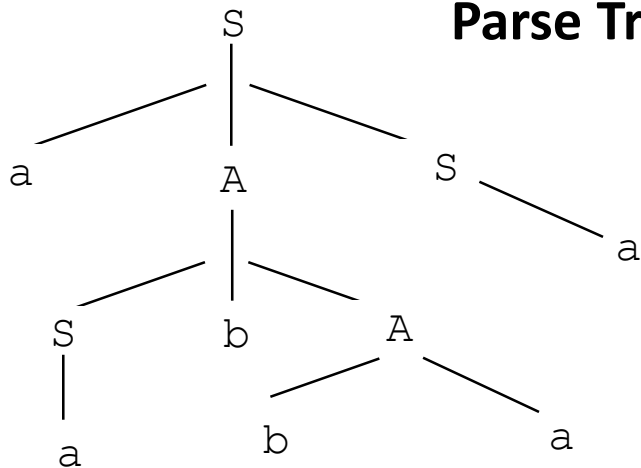
# 6.1.6 Parse Tree – Practice Question-Solution

aabbaa

## Leftmost Derivation

$S \xRightarrow{L} aAS$  using (1)  
 $\xRightarrow{L} aSbAS$  using (3)  
 $\xRightarrow{L} aabAS$  using (2)  
 $\xRightarrow{L} aabbaS$  using (5)  
 $\xRightarrow{L} aabbaa$  using (2)

## Parse Tree

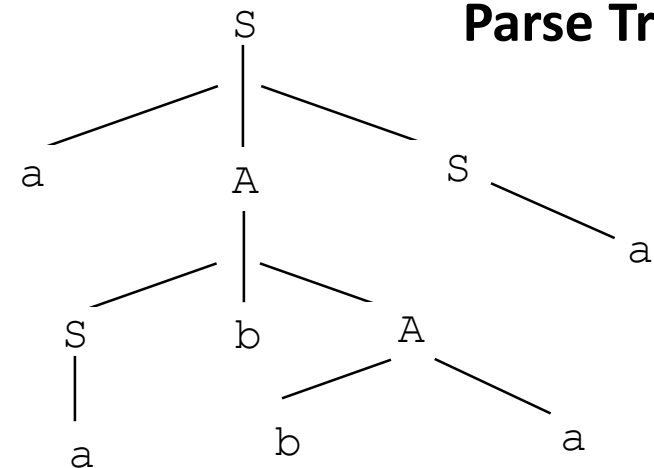


aabbaa

## Rightmost Derivation

$S \xRightarrow{R} aAS$  using (1)  
 $\xRightarrow{R} aAa$  using (2)  
 $\xRightarrow{R} aSbAa$  using (3)  
 $\xRightarrow{R} aSbbaa$  using (5)  
 $\xRightarrow{R} aabbaa$  using (2)

## Parse Tree



# 6.2.1 Ambiguity in Grammars

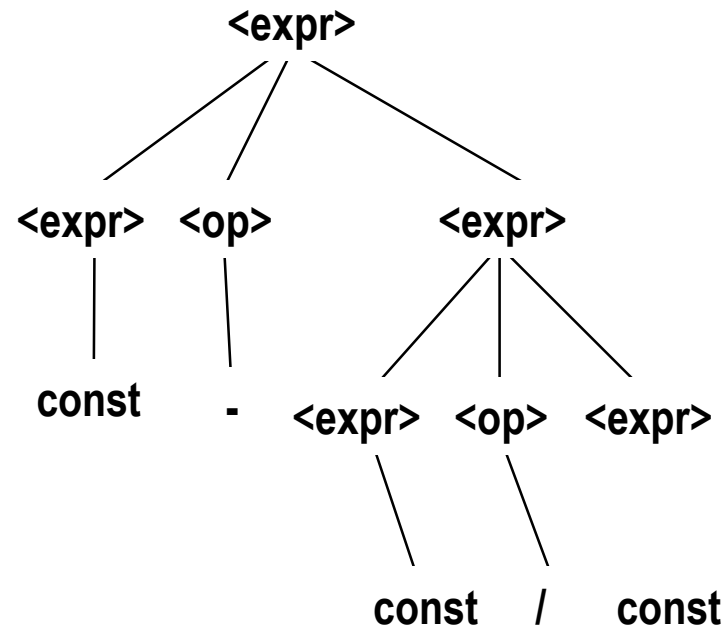
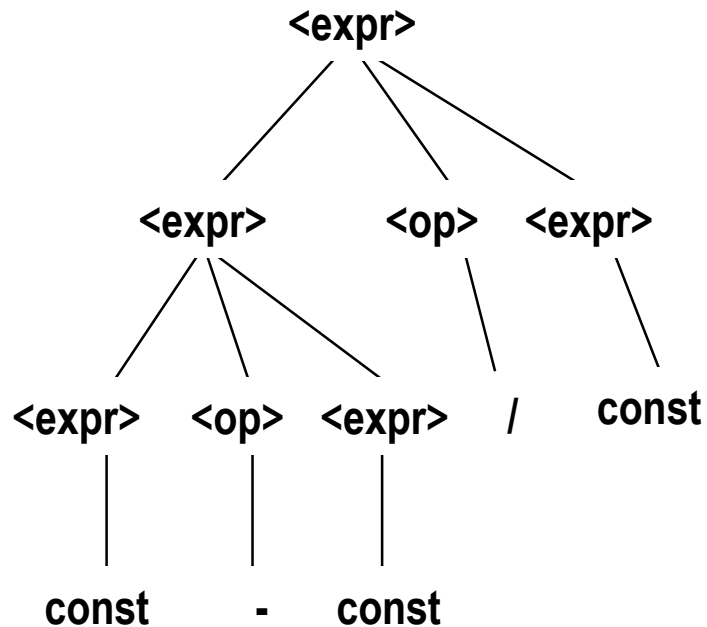
- A grammar is *ambiguous* if there is a string for which there are two different parse trees.

$\langle \text{expr} \rangle \rightarrow \langle \text{expr} \rangle \langle \text{op} \rangle \langle \text{expr} \rangle \mid \text{const}$   
 $\langle \text{op} \rangle \rightarrow / \mid -$

Grammar

const-const/const

String



Two different parse trees

Is it  
(const-const)/const  
or  
const-(const/const)?

## 6.2.2 Ambiguity in Grammars – Practice Question

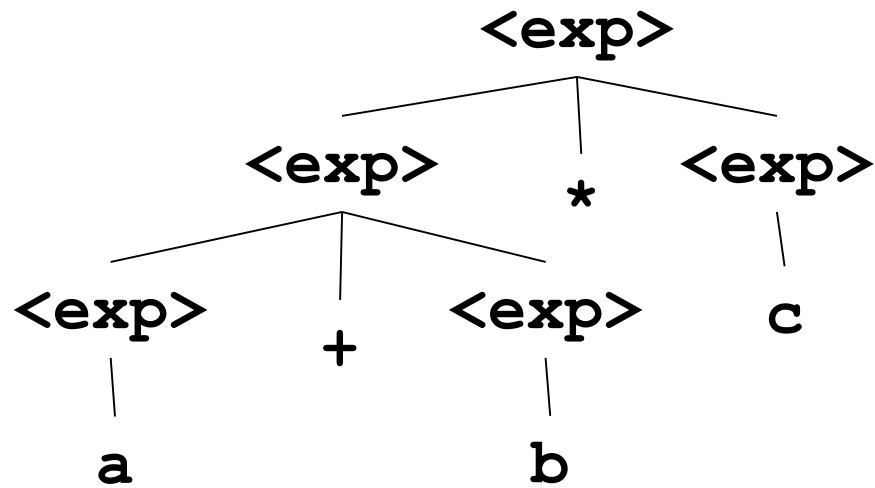
- Draw two different parse trees for  $a+b*c$  with given grammar

**Grammar**

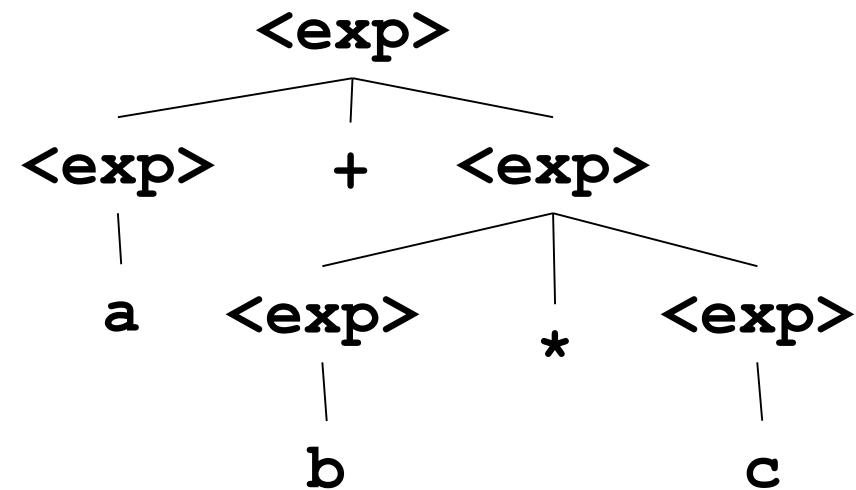
$$\begin{aligned} \langle exp \rangle \rightarrow & \langle exp \rangle + \langle exp \rangle \mid \langle exp \rangle * \langle exp \rangle \\ & \mid (\langle exp \rangle) \mid a \mid b \mid c \end{aligned}$$

## 6.2.2 Ambiguity in Grammars – Practice Question Solution

- Two different parse trees for  $a+b*c$

$$\begin{aligned} \langle \text{exp} \rangle \rightarrow & \langle \text{exp} \rangle + \langle \text{exp} \rangle \mid \langle \text{exp} \rangle * \langle \text{exp} \rangle \\ & \mid (\langle \text{exp} \rangle) \mid a \mid b \mid c \end{aligned}$$


Meaning:  $(a+b)*c$



Meaning:  $a+(b*c)$

## 6.2.3 Consequences of Ambiguity

- The compiler will generate different codes, depending on which parse tree it builds
  - In previous example, according to convention, we would like to use the parse tree at the right, i.e., performing  $a+(b*c)$
- Cause of the problem:  
Grammar lacks semantic of *operator precedence*
  - Applies when the order of evaluation is not completely decided by parentheses
  - Each operator has a precedence level, and those with higher precedence are performed before those with lower precedence, as if parenthesized



## 6.2.4 Putting Semantics into Grammar

$$\begin{array}{l} \langle \text{exp} \rangle \rightarrow \langle \text{exp} \rangle + \langle \text{exp} \rangle \mid \langle \text{exp} \rangle * \langle \text{exp} \rangle \\ \quad \mid (\langle \text{exp} \rangle) \mid a \mid b \mid c \end{array}$$

- To fix the precedence problem, we modify the grammar so that it is forced to put \* below + in the parse tree

$$\begin{array}{l} \langle \text{exp} \rangle \rightarrow \langle \text{exp} \rangle + \langle \text{exp} \rangle \mid \langle \text{mul exp} \rangle \\ \langle \text{mul exp} \rangle \rightarrow \langle \text{mul exp} \rangle * \langle \text{mul exp} \rangle \\ \quad \mid (\langle \text{exp} \rangle) \mid a \mid b \mid c \end{array}$$

Note the hierarchical structure of  
the production rules

## 6.2.5 Putting Semantics into Grammar – Practice Question

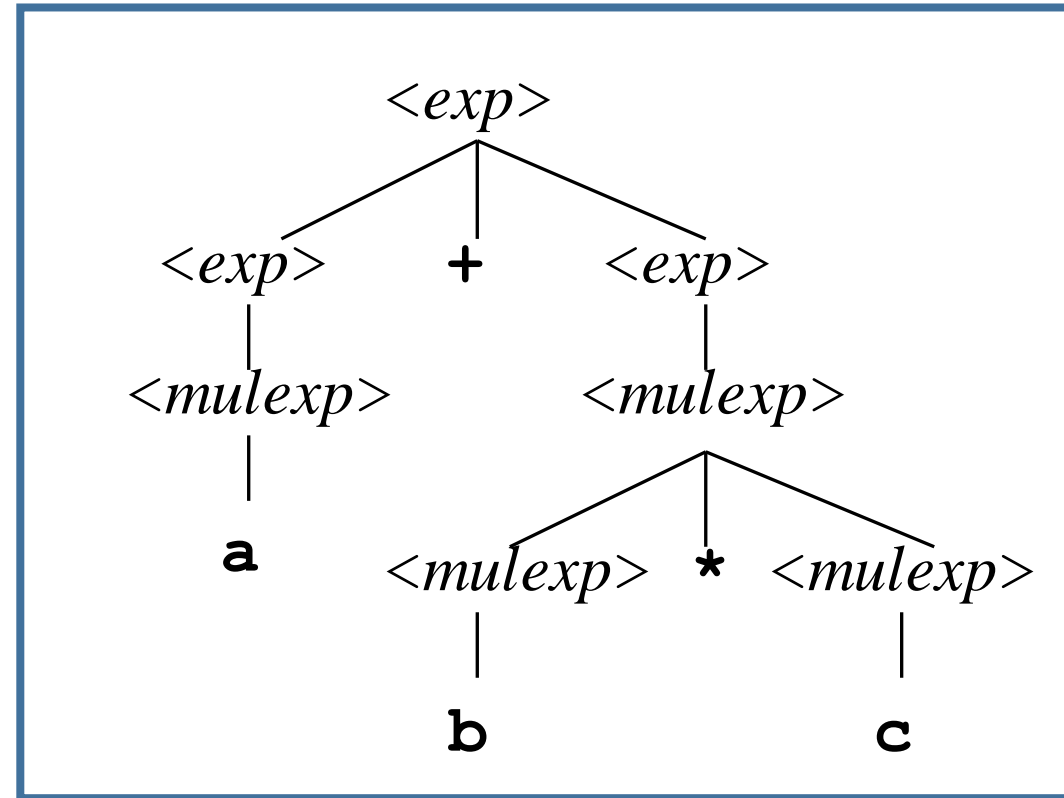
- Is it possible to have 2 different parse trees for **a+b\*c** with following modified grammar?

$$\begin{aligned} \langle exp \rangle &\rightarrow \langle exp \rangle + \langle exp \rangle \mid \langle mulexp \rangle \\ \langle mulexp \rangle &\rightarrow \langle mulexp \rangle * \langle mulexp \rangle \\ &\mid (\langle exp \rangle) \mid a \mid b \mid c \end{aligned}$$



## 6.2.5 Putting Semantics into Grammar – Practice Question Solution

**a+b\*c**



**Correct Precedence**

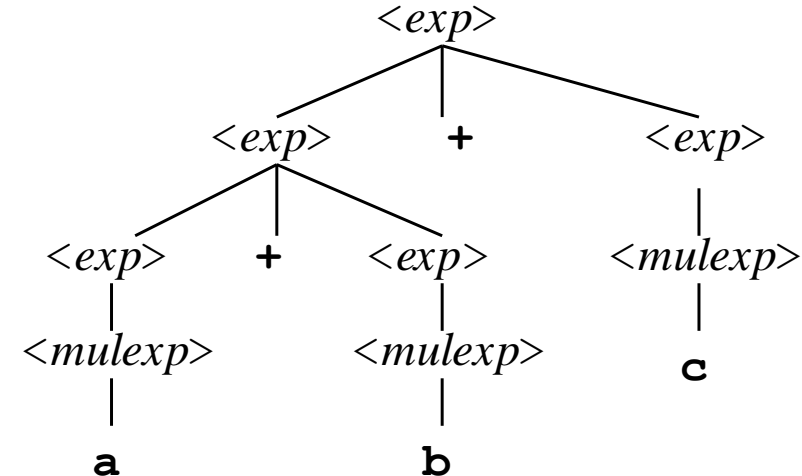
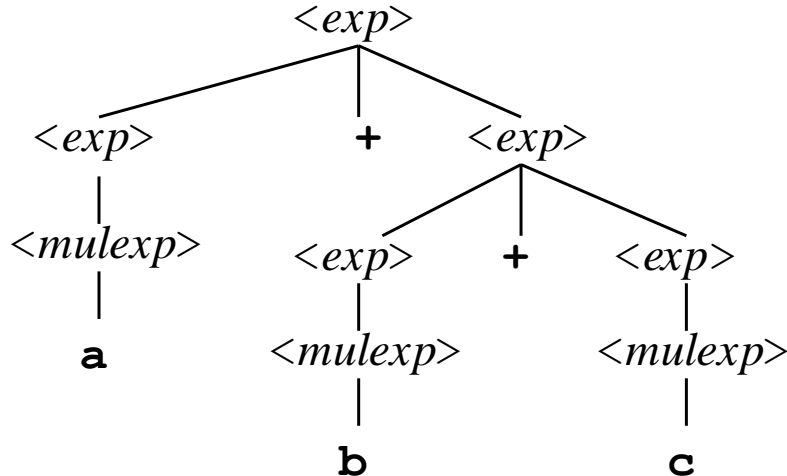
- Our new grammar generates same language as before, but no longer generates parse trees with incorrect precedence.

## 6.2.6 Semantics of Associativity

- Grammar can also handle the semantics of operator associativity

$$\begin{aligned}\langle \text{exp} \rangle &\rightarrow \langle \text{exp} \rangle + \langle \text{exp} \rangle \mid \langle \text{mulexp} \rangle \\ \langle \text{mulexp} \rangle &\rightarrow \langle \text{mulexp} \rangle * \langle \text{mulexp} \rangle \\ &\mid (\langle \text{exp} \rangle) \mid a \mid b \mid c\end{aligned}$$

**a+b+c**



*Associativity: how operators of the same precedence are grouped in the absence of parentheses*

## 6.2.7 Operator Associativity

- Applies when the order of evaluation is not decided by parentheses or by precedence
- *Left-associative operators* group operands left to right:  $a+b+c+d = ((a+b)+c)+d$
- *Right-associative operators* group operands right to left:  $a+b+c+d = a+(b+(c+d))$
- Most operators in most languages are left-associative, but there are exceptions, e.g., C

**$a=b=0$**  — right-associative (assignment)

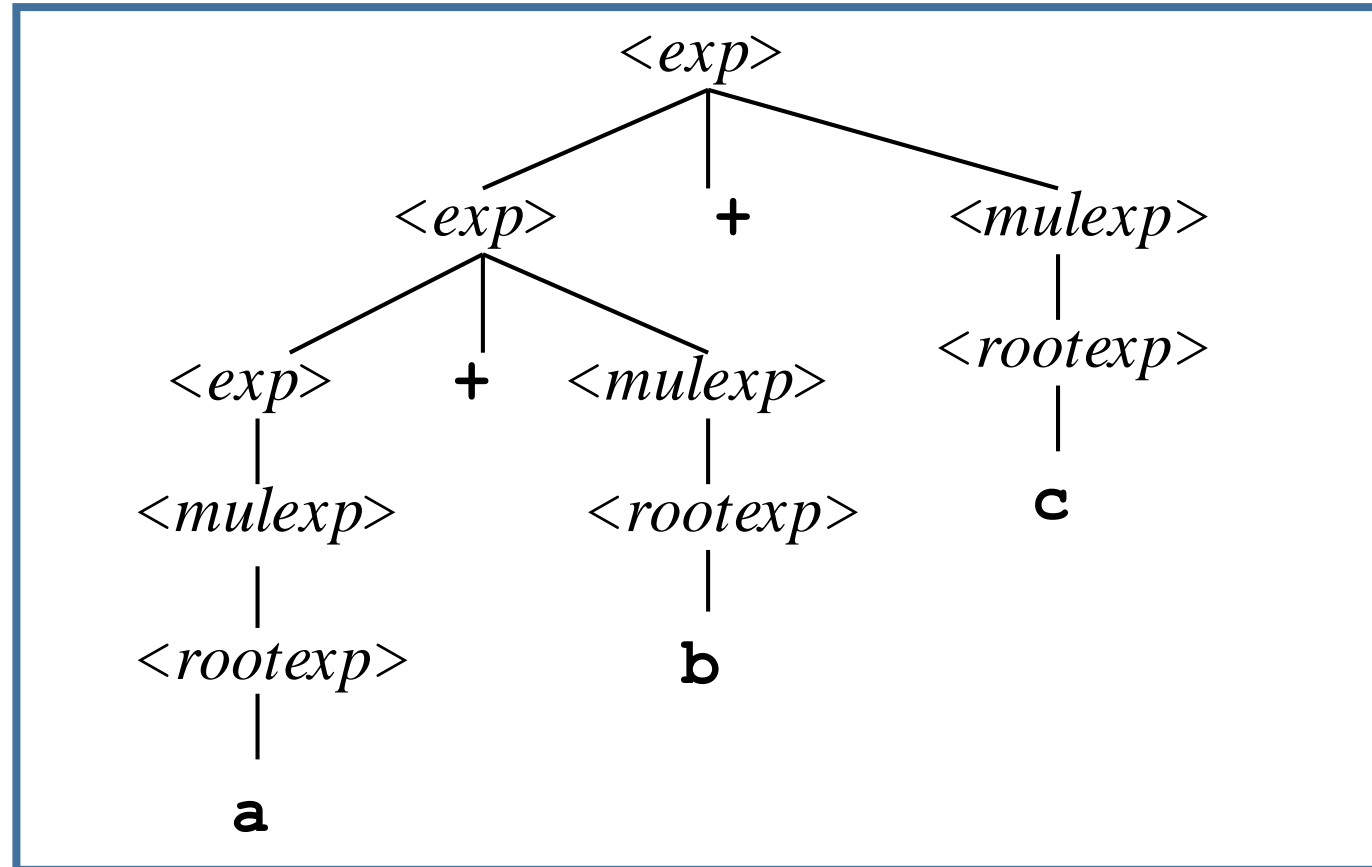
## 6.2.8 Associativity in the Grammar

$$\begin{aligned}\langle \text{exp} \rangle &\rightarrow \langle \text{exp} \rangle + \langle \text{exp} \rangle \mid \langle \text{mulexp} \rangle \\ \langle \text{mulexp} \rangle &\rightarrow \langle \text{mulexp} \rangle * \langle \text{mulexp} \rangle \\ &\mid (\langle \text{exp} \rangle) \mid a \mid b \mid c\end{aligned}$$

- To fix the associativity problem, we modify the grammar to make trees of +s grow down to the left (and likewise for \*s)

$$\begin{aligned}\langle \text{exp} \rangle &\rightarrow \langle \text{exp} \rangle + \langle \text{mulexp} \rangle \mid \langle \text{mulexp} \rangle \\ \langle \text{mulexp} \rangle &\rightarrow \langle \text{mulexp} \rangle * \langle \text{rootexp} \rangle \mid \langle \text{rootexp} \rangle \\ \langle \text{rootexp} \rangle &\rightarrow (\langle \text{exp} \rangle) \mid a \mid b \mid c\end{aligned}$$

## 6.2.9 Correct Associativity



- Our new grammar generates same language as before with intended associativity

## 6.3.1 Origin of EBNF

- Stands for “Extended Backus-Naur Form”
- Increases readability and writability

## 6.3.2 Extended BNF

- Optional parts are placed in brackets [ ]

```
<if_stmt>->if(<expression>) <statement> [else(statement) ]
```

Otherwise, it would have been

```
<if_stmt>->if(<expression>) <statement>  
      | if(<expression>) <statement> else(statement)
```

## 6.3.3 Extended BNF

- Repetitions (0 or more) are placed inside braces { }

```
<stmts> → <stmt>{;<stmt>}
```

- Alternative parts of RHSs are placed inside parentheses and separated via vertical bars

```
value → (+|-)integer
```

Otherwise, it would have been

```
value → +integer|-integer
```



## 6.3.4 BNF and EBNF

- BNF

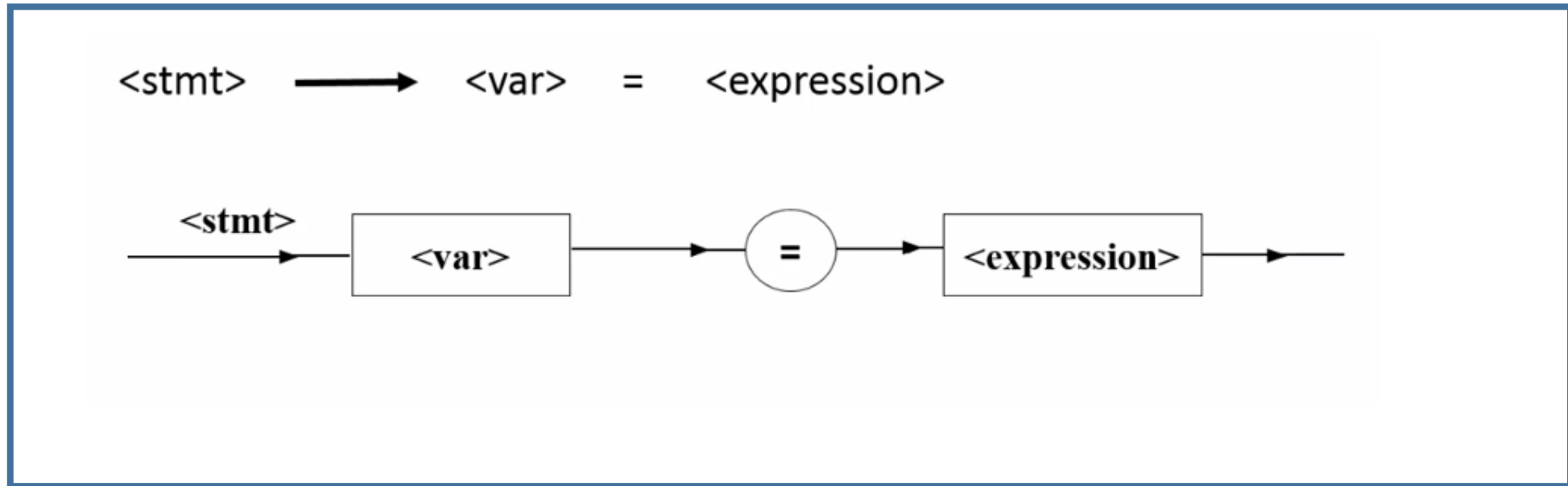
```
<expr> → <expr> + <term>
        | <expr> - <term>
        | <term>
<term>  → <term> * <factor>
        | <term> / <factor>
        | <factor>
```

- EBNF

```
<expr> → <term> { (+ | -) <term> }
<term> → <factor> { (* | /) <factor> }
```

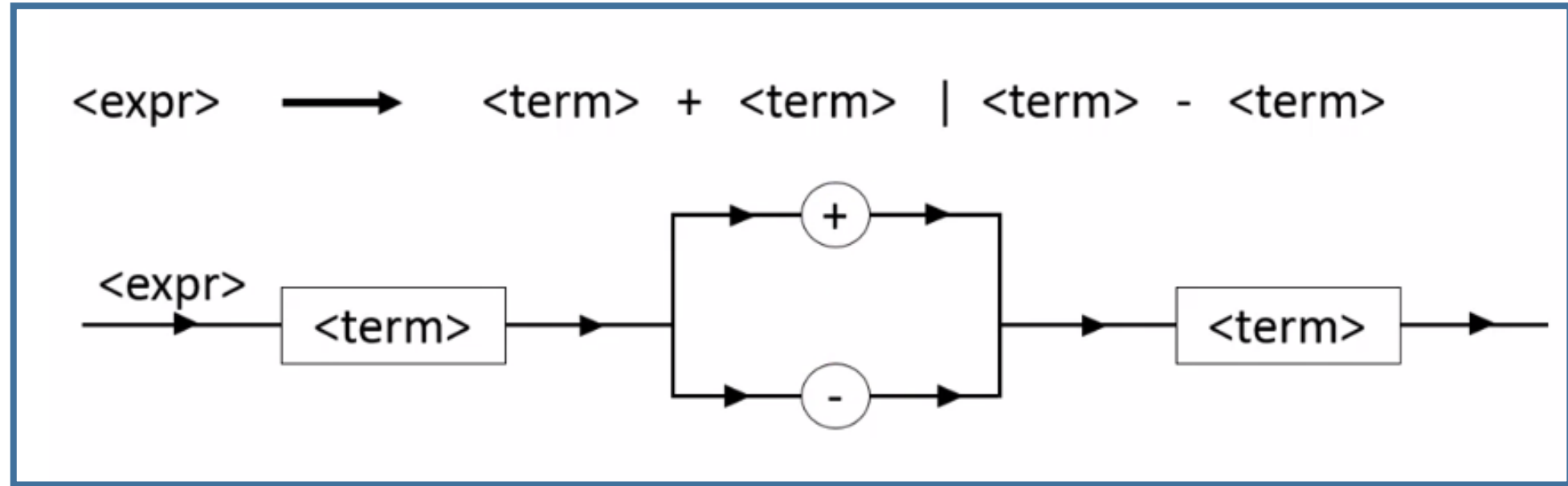
## 6.4.1 Syntax Graph/ Syntax Diagram

- They represent a graphical alternative to BNF or EBNF

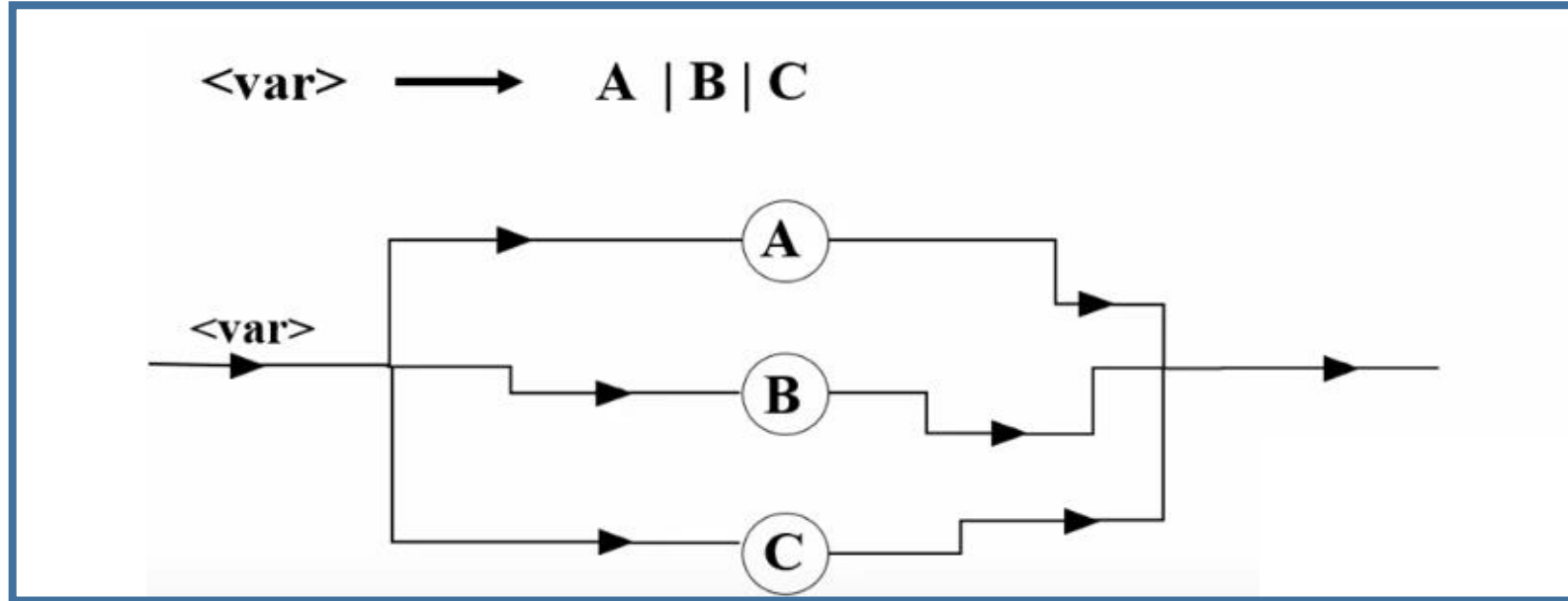


**Note!!** Terminals in circle and nonterminals in rectangle

## 6.4.2 Syntax Graph/ Syntax Diagram

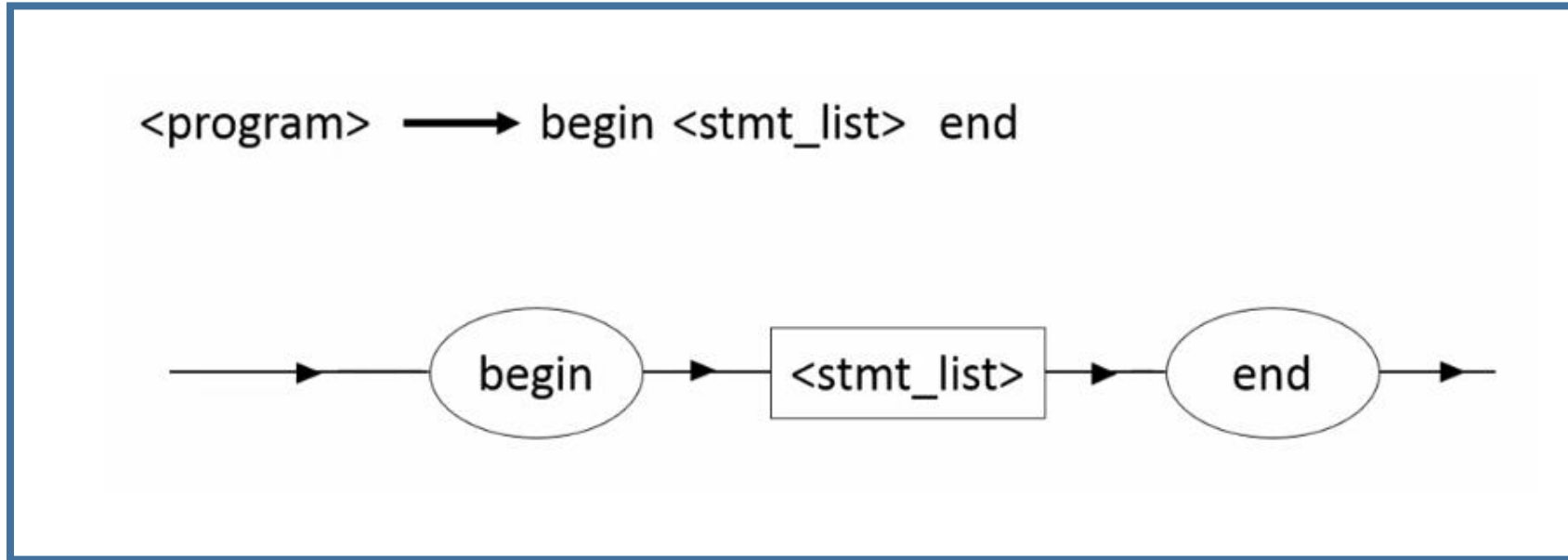


## 6.4.3 Syntax Graph/ Syntax Diagram



**Note!!** Terminals in circle and nonterminals in rectangle

## 6.4.4 Syntax Graph/ Syntax Diagram



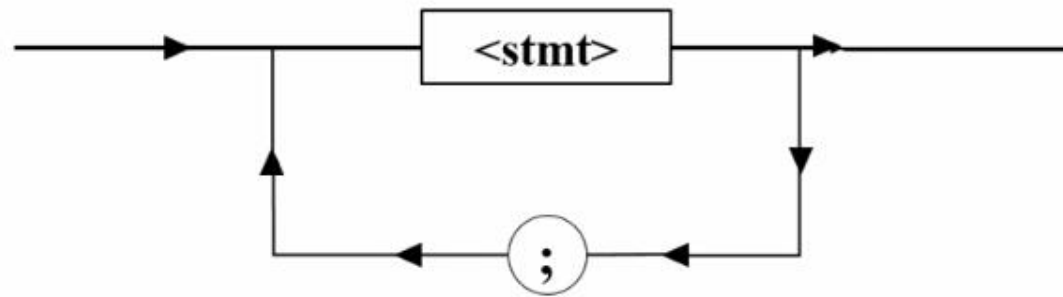
## 6.4.5 Syntax Graph/Syntax Diagram – Practice Question

Q) Draw syntax diagram for

$\langle \text{stmt} \rangle \longrightarrow \langle \text{stmt} \rangle \mid ; \langle \text{stmt} \rangle$

## 6.4.5 Syntax Graphs – Practice Question - Solution

$\langle \text{stmt} \rangle \longrightarrow \langle \text{stmt} \rangle \mid ; \langle \text{stmt} \rangle$



# Q & A

