



## **C++ Worksheet Task\_3**

### **ASSESSMENT**

**WEIGHTAGE AND TYPE: 12.5%**

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## Question\_1.1

Create a Time class to store hours and minutes. Implement:

1. Overload the + operator to add two Time objects
2. Overload the > operator to compare two Time objects
3. Handle invalid time (>24 hours or >60 minutes) by throwing a custom exception

```
#include <iostream>
#include <stdexcept>
using namespace std;

class ITE : public exception
{
public:
    const char* what() const noexcept override
    {
        return "Invalid time! Time Hours must be less than or equals to 24 and
minutes must be less than 60.";
    }
};

class Time
{
private:
    int hours;
    int minutes;

    void validate()
    {
        if (hours > 24 || minutes >= 60)
        {
            throw ITE();
        }
    }

public:
    Time(int h = 0, int m = 0) : hours(h), minutes(m) // Constructor with default
values
    {
        validate();
    }
}
```

```

Time operator+(const Time& other) const
{
    int totalHours = hours + other.hours;
    int totalMinutes = minutes + other.minutes;

    if (totalMinutes >= 60)
    {
        totalHours += totalMinutes / 60;
        totalMinutes %= 60;
    }
    return Time(totalHours, totalMinutes);
}

bool operator>(const Time& other) const
{
    return (hours * 60 + minutes) > (other.hours * 60 + other.minutes);
}

void display() const
{
    cout << hours << " hours " << minutes << " minutes" << endl;
}
};

int main()
{
    try
    {
        int h1, m1, h2, m2;

        cout << "Enter first time (hours minutes): ";
        cin >> h1 >> m1;
        Time t1(h1, m1);

        cout << "Enter second time (hours minutes): ";
        cin >> h2 >> m2;
        Time t2(h2, m2);

        Time sum = t1 + t2; //sum of times
        cout << "Sum: ";
        sum.display();

        if (t1 > t2) //comparing time

```

```

        {
            cout << "First time is greater." << endl;
        }
    else
    {
        cout << "Second time is greater or equal." << endl;
    }

}
catch (const exception& e)
{
    cout << "Error: " << e.what() << endl;
}

return 0;
}

```

### Output:

```

C:\Users\shres\OneDrive\Desktop
Enter first time (hours minutes): 6 7
Enter second time (hours minutes): 8 9
Sum: 14 hours 16 minutes
Second time is greater or equal.

Process returned 0 (0x0)   execution time : 6.978 s
Press any key to continue.
|

```

## Question\_2.1

Create a base class Vehicle and two derived classes Car and Bike:

- 1.Vehicle has registration number and color
- 2.Car adds number of seats
- 3.Bike adds engine capacity
- 4.Each class should have its own method to write its details to a file
- 5.Include proper inheritance and method overriding

```
#include <iostream>
#include <fstream>
#include <memory>
using namespace std;

class Vehicle // Base Class
{
protected:
    string regNo;
    string paint;
public:
    Vehicle(const string& reg, const string& clr) : regNo(reg), paint(clr) {}
    virtual void saveToFile(ofstream& out) const
    {
        out << "Vehicle - Reg: " << regNo << ", Color: " << paint << endl;
    }
    virtual void print() const
    {
        cout << "Vehicle -> Reg No: " << regNo << ", Color: " << paint << endl;
    }
    virtual ~Vehicle() {}
};

class FourWheeler : public Vehicle // Derived Class - Four Wheeler
{
    int seatCount;
public:
    FourWheeler(const string& reg, const string& clr, int seats) : Vehicle(reg,
clr), seatCount(seats) {}
    void saveToFile(ofstream& out) const override
    {
        out << "Car - Reg: " << regNo << ", Color: " << paint << ", Seats: " <<
seatCount << endl;
    }
}
```

```

    void print() const override
    {
        cout << "Car Reg No: " << regNo << ",\nColor: " << paint << ",\nSeats: "
<< seatCount << endl;
    }
};

class TwoWheeler : public Vehicle // Derived Class - Two Wheeler
{
    int cc;
public:
    TwoWheeler(const string& reg, const string& clr, int engineCC) :
Vehicle(reg, clr), cc(engineCC) {}
    void saveToFile(ofstream& out) const override
    {
        out << "Bike - Reg: " << regNo << ", Color: " << paint << ", Engine: " <<
cc << "cc" << endl;
    }
    void print() const override
    {
        cout << "Bike Reg No: " << regNo << ",\nColor: " << paint << ",\nEngine:
" << cc << "cc" << endl;
    }
};

int main()
{
    ofstream record("Vehicle's Registration.txt", ios::app);
    if (!record.is_open())
    {
        cerr << "The file does not exist!" << endl;
        return -1;
    }

    int option = 0;
    do
    {
        cout << "\n***** Vehicle Entry Menu *****" << endl;
        cout << "1. Add Car\n2. Add Bike\n3. Save & exit\nSelect Option: ";
        cin >> option;
        cin.ignore(); //clears the input buffer

        string rno, col;

```

```
unique_ptr<Vehicle> ptr = nullptr;
```

```
switch (option)
```

```
{
```

```
    case 1:
```

```
    {
```

```
        int seats;
```

```
        cout << "Enter Car Registration Number: ";
```

```
        getline(cin, rno);
```

```
        cout << "Enter Car Color: ";
```

```
        getline(cin, col);
```

```
        cout << "Enter Seat Count: ";
```

```
        cin >> seats;
```

```
        cin.ignore(); //clears newline from buffer
```

```
        ptr = make_unique<FourWheeler>(rno, col, seats);
```

```
        break;
```

```
    }
```

```
    case 2:
```

```
    {
```

```
        int engine;
```

```
        cout << "Enter Bike Registration Number: ";
```

```
        getline(cin, rno);
```

```
        cout << "Enter Bike Color: ";
```

```
        getline(cin, col);
```

```
        cout << "Enter Engine Capacity (cc): ";
```

```
        cin >> engine;
```

```
        cin.ignore();
```

```
        ptr = make_unique<TwoWheeler>(rno, col, engine);
```

```
        break;
```

```
    }
```

```
    case 3:
```

```
        cout << "Saving and exiting program..." << endl;
```

```
        break;
```

```
    default:
```

```
        cout << "Invalid input! Please choose 1, 2, or 3." << endl;
```

```
    }
```

```
if (ptr)
```

```
{
```

```
    ptr->saveToFile(record);
```

```
    cout << "Vehicle registration successfully recorded:\n";
```

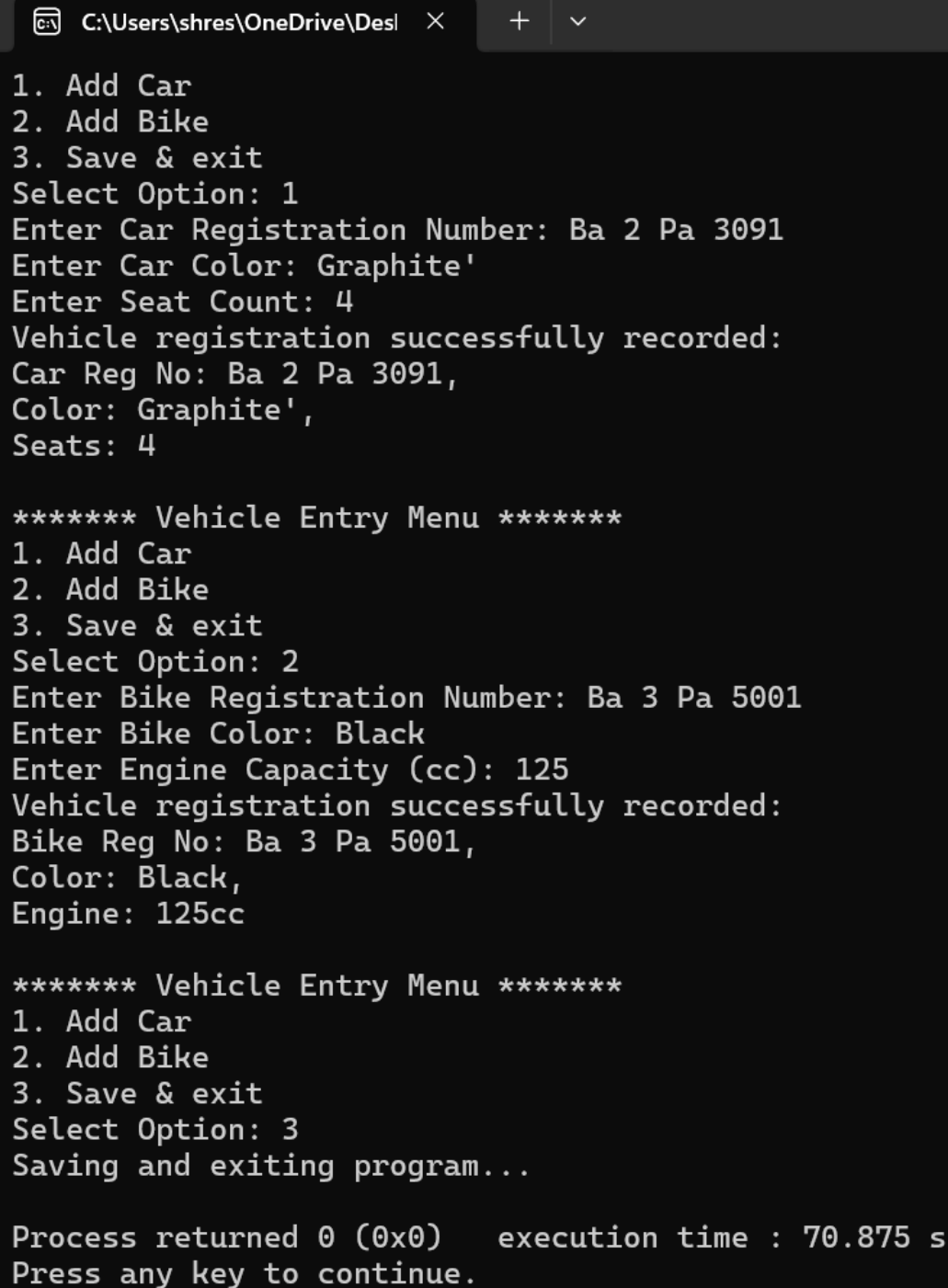
```
    ptr->print();
```

```
}
```

```
} while (option != 3);

record.close();
return 0;
}
```

### Output:



```
C:\Users\shres\OneDrive\Desktop >
1. Add Car
2. Add Bike
3. Save & exit
Select Option: 1
Enter Car Registration Number: Ba 2 Pa 3091
Enter Car Color: Graphite'
Enter Seat Count: 4
Vehicle registration successfully recorded:
Car Reg No: Ba 2 Pa 3091,
Color: Graphite',
Seats: 4

***** Vehicle Entry Menu *****
1. Add Car
2. Add Bike
3. Save & exit
Select Option: 2
Enter Bike Registration Number: Ba 3 Pa 5001
Enter Bike Color: Black
Enter Engine Capacity (cc): 125
Vehicle registration successfully recorded:
Bike Reg No: Ba 3 Pa 5001,
Color: Black,
Engine: 125cc

***** Vehicle Entry Menu *****
1. Add Car
2. Add Bike
3. Save & exit
Select Option: 3
Saving and exiting program...

Process returned 0 (0x0)   execution time : 70.875 s
Press any key to continue.
|
```



## Question\_2.2

Create a program that:

Reads student records (roll, name, marks) from a text file

Throws an exception if marks are not between 0 and 100

Allows adding new records with proper validation

Saves modified records back to file

```
#include <iostream>
#include <fstream>
#include <stdexcept>
#include <string>
#include <vector>
using namespace std;

struct Student
{
    int roll;
    string name;
    int marks;
};

void validateMarks(int marks)
{
    if (marks < 0 || marks > 100)
    {
        throw out_of_range("Marks should be between 0 and 100.");
    }
}

vector<Student> readRecords(string fileName)
{
    vector<Student> records;
    ifstream File(fileName);

    if (!File)
    {
        cout << "The file does not exist.\n";
        return records;
    }

    Student student;
    while (File >> student.roll >> student.name >> student.marks)
```

```

        {
            records.push_back(student);
        }

    File.close();
    return records;
}

void saveStdRecords(string fileName, vector<Student> records)
{
    ofstream File(fileName);

    if (!File)
    {
        cout << "Error opening file for writing!\n";
        return;
    }

    for (const auto& records : records)
    {
        File << records.roll << " " << records.name << " " << records.marks <<
endl;
    }
    File.close();
}

int main()
{
    string fileName = "Student's Record.txt";
    vector<Student> studentlist = readRecords(fileName);

    if (!studentlist.empty())
    {
        cout << "Existing Student Records:\n";
        for (const auto& student : studentlist)
        {
            cout << "Roll: " << student.roll << ", Name: " << student.name << ",
Marks: " << student.marks << endl;
        }
    }
    else
    {
        cout << "No records found.\n";
    }
}

```

```
}
```

```
bool running = true;
```

```
while (running)
```

```
{
```

```
    int userchoice;
```

```
    cout << "\nChoose an option:\n";
```

```
    cout << "1. Add new student record\n";
```

```
    cout << "2. Modify existing student record\n";
```

```
    cout << "3. Save and Exit\n";
```

```
    cout << "Enter choice: ";
```

```
    cin >> userchoice;
```

```
    if (userchoice == 1)
```

```
    {
```

```
        Student newStudent; // Option to add a new student
```

```
        cout << "Enter Roll: ";
```

```
        cin >> newStudent.roll;
```

```
        cin.ignore(); // To clear the buffer after taking integer input
```

```
        cout << "Enter Name: ";
```

```
        getline(cin, newStudent.name);
```

```
        cout << "Enter Marks: ";
```

```
        cin >> newStudent.marks;
```

```
        try
```

```
        {
```

```
            validateMarks(newStudent.marks);
```

```
            studentlist.push_back(newStudent);
```

```
            cout << "New student record added successfully.\n";
```

```
        }
```

```
    catch (const out_of_range& e)
```

```
    {
```

```
        cout << "Error: " << e.what() << endl;
```

```
    }
```

```
}
```

```
    else if (userchoice == 2)
```

```
    {
```

```
        int rollNoToModify;
```

```
        cout << "Enter Roll No of student to modify: ";
```

```
        cin >> rollNoToModify;
```

```
        bool recfound = false;
```

```

for (auto& student : studentlist)
{
    if (student.roll == rollNoToModify)
    {
        recfound = true;
        cout << "Enter new marks: ";
        int newMarks;
        cin >> newMarks;

        try
        {
            validateMarks(newMarks);
            student.marks = newMarks;
            cout << "Marks updated successfully.\n";
        }
        catch (const out_of_range& e)
        {
            cout << "Error: " << e.what() << endl;
        }
        break;
    }
    if (!recfound)
    {
        cout << "Student with Roll No " << rollNoToModify << "
not found.\n";
    }
}

else if (userchoice == 3)
{
    saveStdRecords(fileName, studentlist);
    cout << "Records saved successfully! Exiting program.\n";
    running = false;
}

else
{
    cout << "Invalid choice. Please try again.\n";
}

return 0;

```

}

### Output:

```
C:\Users\shres\OneDrive\Desl  X  +  v

Existing Student Records:
Roll: 12, Name: Sanam, Marks: 78
Roll: 7, Name: Johnson, Marks: 87
Roll: 8, Name: Binam, Marks: 59
Roll: 33, Name: Suman, Marks: 66

Choose an option:
1. Add new student record
2. Modify existing student record
3. Save and Exit
Enter choice: 1
Enter Roll: 1
Enter Name: Niraj
Enter Marks: 77
New student record added successfully.

Choose an option:
1. Add new student record
2. Modify existing student record
3. Save and Exit
Enter choice: 2
Enter Roll No of student to modify: 8
Enter new marks: 84
Marks updated successfully.

Choose an option:
1. Add new student record
2. Modify existing student record
3. Save and Exit
Enter choice: |
```



C:\Users\shres\OneDrive\Desl



Existing Student Records:

Roll: 12, Name: Sanam, Marks: 78

Roll: 7, Name: Johnson, Marks: 87

Roll: 8, Name: Binam, Marks: 68

Roll: 33, Name: Suman, Marks: 66