

Interface -

* Abstraction in java is achieved by two ways

1) - using Abstract class

2) - By using interface.

* Interface are similar to Abstract class but ^{having} all the methods of abstract type. But in Abstract class all methods are either Abstract methods or concrete methods or both.

* In case of Interface all methods are Abstract methods. so it is (100%) Abstraction.

* It is just like a blue print of class which indicates what the class will do.

* It is used to achieve Abstraction.

* It supports multiple inheritance.

* It can be used to achieving loose coupling. i.e. change in one will not effect other.

Syntax:-

interface <interface name>

{

// methods

// fields

}

must be Abstract
All methods are public by default

public static final
by default compiler will add

e.g. interface i1

```
{  
    public abstract void show();  
}
```

by default compiler will add:

```
public static final int a = 10;  
}
```

*). In latest version i.e. version 8th default concrete method is added.

i.e.

interface i1

```
{  
    default void creat()  
    {  
        // also possible.  
    }  
}
```

// also possible.

*). Also we can create static method.

e.g.

```
public static void run()
```

```
{
```

```
}
```

must
be public
by default
compiler will
add.

*). In 9th version

* To inherit a interface "implements" keyword is used.

e.g.

```
interface I1
{
    void show();
}

class test implements I1
{
    void show()
    {
        P. S. V. M ( )
    }
}
```

All the body of interface must be declared in child class

```
P. S. V. M ( )
{
    test ob = new test();
    ob.show();
}
```

object is not created in interface. only object of child class is created.

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    ob.show();  
}
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```
}
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Multiple Inheritance using interface

~~class~~

```
interface I1
```

```
{  
    public void show();  
}
```

```
}
```

```
interface I2
```

```
{  
    public void show();  
}
```

```
}
```

```
class multi implements I1, I2
```

```
{  
    public void show()
```

```
{  
        s.o.p("Hello");  
}
```

```
}
```

```
P.S.V.M ( )
```

```
{  
    multi ob = new multi();  
    ob.show();  
}
```


interface extends Interface :

```
interface A
```

```
{  
    void funA();  
}
```

```
interface B extends A
```

```
{  
    void funB();  
}
```

```
class C implements B
```

```
{  
    public void funA()  
    {  
        s.o.p("A interface");  
    }
```

```
    public void funB()  
    {  
        s.o.p("B interface");  
    }
```

```
}
```

```
public class IntExtend
```

```
{  
    p.s.v.m()
```

```
{  
    IntExtend ob = new IntExtend();  
    ob.funA();  
    ob.funB();  
}
```

```
}
```