

Requirements Analysis and Specification

Organization of this Lecture



- ⌘ Introduction
- ⌘ Requirements analysis
- ⌘ Requirements specification
- ⌘ SRS document
- ⌘ Decision table
- ⌘ Decision tree
- ⌘ Summary

Requirements Analysis and Specification

⌘ Goals of requirements analysis and specification phase:

- ☑ fully understand the user requirements
- ☑ remove inconsistencies, anomalies, etc. from requirements
- ☑ document requirements properly in an SRS document

⌘ Consists of two distinct activities:

- ☒ Requirements Gathering and Analysis
- ☒ Specification

Requirements Analysis

⌘ Requirements analysis consists of two main activities:

- ☐ Requirements gathering

- ☐ Analysis of the gathered requirements

⌘ Analyst gathers requirements through:

- ☐ observation of existing systems,

- ☐ studying existing procedures,

- ☐ discussion with the customer and end-users,

- ☐ analysis of what needs to be done, etc.

Inconsistent requirement

⌘ Some part of the requirement:

☐ contradicts with some other part.

⌘ Example:

☐ One customer says turn off heater and open water shower when temperature $> 100\text{ }^{\circ}\text{C}$

☐ Another customer says turn off heater and turn ON cooler when temperature $> 100\text{ }^{\circ}\text{C}$

Incomplete requirement

⌘ Some requirements have been omitted:

☐ due to oversight.

⌘ Example:

☐ The analyst has not recorded:
when temperature falls below 90 C

☒ heater should be turned ON

☒ water shower turned OFF.

Analysis of the Gathered Requirements (CONT.)



⌘ Requirements analysis involves:

- ☒ obtaining a clear, in-depth understanding of the product to be developed,
- ☒ remove all ambiguities and inconsistencies from the initial customer perception of the problem.

Software Requirements Specification

⌘ Main aim of requirements specification:

- ☒ systematically organize the requirements arrived during requirements analysis
- ☒ document requirements properly.

⌘ The SRS document is useful in various contexts:

- ☒ statement of user needs
- ☒ contract document
- ☒ reference document
- ☒ definition for implementation

Software Requirements Specification: A Contract Document

- ⌘ Requirements document is a reference document.
- ⌘ SRS document is a contract between the development team and the customer.
 - ☑ Once the SRS document is approved by the customer,
 - ☒ any subsequent controversies are settled by referring the SRS document.
- ⌘ Once customer agrees to the SRS document:
 - ☑ development team starts to develop the product according to the requirements recorded in the SRS document.
- ⌘ The final product will be acceptable to the customer:
 - ☑ as long as it satisfies all the requirements recorded in the SRS document.

SRS Document (CONT.)

⌘ The SRS document is known as black-box specification:

- ☒ the system is considered as a black box whose internal details are not known.
- ☒ only its visible external (i.e. input/output) behavior is documented.



⌘ SRS document concentrates on:

- ☒ what needs to be done
- ☒ carefully avoids the solution ("how to do") aspects.

⌘ The SRS document serves as a contract

- ☒ between development team and the customer.
- ☒ Should be carefully written

Properties of a good SRS document

- ⌘ It should be concise
 - ☒ and at the same time should not be ambiguous.
- ⌘ It should specify what the system must do
 - ☒ and not say how to do it.
- ⌘ Easy to change.,
 - ☒ i.e. it should be well-structured.
- ⌘ It should be consistent.
- ⌘ It should be complete.
- ⌘ It should be traceable
 - ☒ you should be able to trace which part of the specification corresponds to which part of the design and code, etc and vice versa.
- ⌘ It should be verifiable
 - ☒ e.g. "system should be user friendly" is not verifiable

SRS Document (CONT.)

⌘ SRS document, normally contains three important parts:

- ☑ functional requirements,

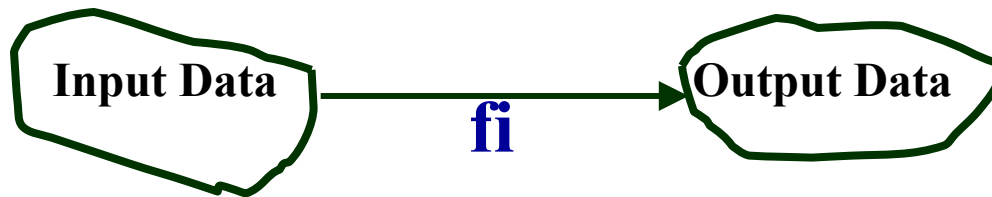
- ☑ nonfunctional requirements,

- ☑ constraints on the system.

SRS Document (CONT.)

⌘ It is desirable to consider every system:

- ☒ performing a set of functions $\{f_i\}$.
- ☒ Each function f_i considered as:
- ☒ transforming a set of input data to corresponding output data.



Example: Functional Requirement

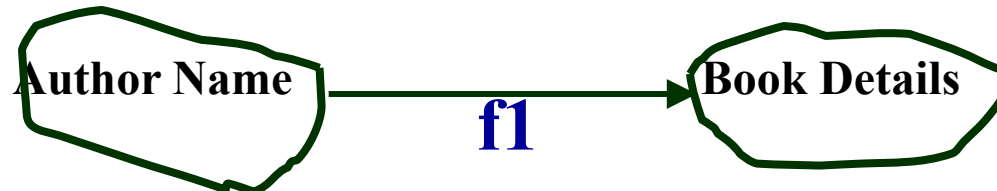
⌘ F1: Search Book

☐ Input:

☒ an author's name:

☐ Output:

☒ details of the author's books and the locations of these books in the library.



Functional Requirements

⌘ Functional requirements describe:

- ⌘ A set of high-level requirements

- ⌘ Each high-level requirement:

 - ⌘ takes in some data from the user

 - ⌘ outputs some data to the user

- ⌘ Each high-level requirement:

 - ⌘ might consist of a set of identifiable functions

⌘ For each high-level requirement:

- ⌘ every function is described in terms of

 - ⌘ input data set

 - ⌘ output data set

 - ⌘ processing required to obtain the output data set from the input data set

Nonfunctional Requirements

⌘ Characteristics of the system which can not be expressed as functions:

- ☒ maintainability,

- ☒ portability,

- ☒ usability, etc.

Nonfunctional Requirements



⌘ Nonfunctional requirements include:

- ☑ reliability issues,
- ☑ performance issues,
- ☑ human-computer interface issues,
- ☑ Interface with other external systems,
- ☑ security, maintainability, etc.

Constraints

⌘ Constraints describe things that the system should or should not do.

☐ For example,

☒ standards compliance

☒ how fast the system can produce results

- so that it does not overload another system to which it supplies data, etc.

Examples of constraints



- ⌘ Hardware to be used,
- ⌘ Operating system
 - ⌘ or DBMS to be used
- ⌘ Capabilities of I/O devices
- ⌘ Standards compliance
- ⌘ Data representations
 - ⌘ by the interfaced system

Organization of the SRS Document

- ⌘ Introduction.

- ⌘ Functional Requirements

- ⌘ Nonfunctional Requirements

 - ☒ External interface requirements

 - ☒ Performance requirements

- ⌘ Constraints

Example Functional Requirements

⌘ List all functional requirements
 ☒ with proper numbering.

⌘ Req. 1:

 ☒ Once the user selects the “search” option,
 ☒ he is asked to enter the key words.

 ☒ The system should output details of all books
 ☒ whose title or author name matches any of the key words entered.
 ☒ Details include: Title, Author Name, Publisher name, Year of Publication, ISBN Number, Catalog Number, Location in the Library.

Example Functional Requirements

⌘ Req. 2:

- ⊡ When the “renew” option is selected,
 - ⊗ the user is asked to enter his membership number and password.
- ⊡ After password validation,
 - ⊗ the list of the books borrowed by him are displayed.
- ⊡ The user can renew any of the books:
 - ⊗ by clicking in the corresponding renew box.

Req. 1:

⌘ R.1.1:

⊞ Input: "search" option,

⊞ Output: user prompted to enter the key words.

⌘ R1.2:

⊞ Input: key words

⊞ Output: Details of all books whose title or author name matches any of the key words.

⊞ Details include: Title, Author Name, Publisher name, Year of Publication, ISBN Number, Catalog Number, Location in the Library.

⊞ Processing: Search the book list for the keywords

Req. 2:

⌘ R2.1:

- ⊞ **Input:** "renew" option selected,
- ⊞ **Output:** user prompted to enter his membership number and password.

⌘ R2.2:

- ⊞ **Input:** membership number and password
- ⊞ **Output:**
 - ⊞ list of the books borrowed by user are displayed.
User prompted to enter books to be renewed or
 - ⊞ user informed about bad password
- ⊞ **Processing:** Password validation, search books issued to the user from borrower list and display.

Req. 2:

⌘ R2.3:

- ☒ **Input:** user choice for renewal of the books issued to him through mouse clicks in the corresponding renew box.
- ☒ **Output:** Confirmation of the books renewed
- ☒ **Processing:** Renew the books selected by the in the borrower list.

Examples of Bad SRS Documents

⌘ Unstructured Specifications:

☒ Narrative essay --- one of the worst types of specification document:

- ☒ Difficult to change,
- ☒ difficult to be precise,
- ☒ difficult to be unambiguous,
- ☒ scope for contradictions, etc.

⌘ Noise:

☒ Presence of text containing information irrelevant to the problem.

⌘ Silence:

☒ aspects important to proper solution of the problem are omitted.

Examples of Bad SRS Documents

⌘ Overspecification:

- ⊞ Addressing “how to” aspects
- ⊞ For example, “Library member names should be stored in a sorted descending order”
- ⊞ Overspecification restricts the solution space for the designer.

⌘ Contradictions:

- ⊞ Contradictions might arise
 - ⊞ if the same thing described at several places in different ways.

⌘ Ambiguity:

- ⊞ Literary expressions
- ⊞ Unquantifiable aspects, e.g. “good user interface”

⌘ Forward References:

- ⊞ References to aspects of problem
 - ⊞ defined only later on in the text.

⌘ Wishful Thinking:

- ⊞ Descriptions of aspects
 - ⊞ for which realistic solutions will be hard to find.

Using Diagrams

Graphical representation of the analysis can present the information better using:

⌘ **Decision Tables**

⌘ **Decision Trees**

⌘ **Entity-Relationship Diagrams**

⌘ **Data Flow Diagrams**

⌘ **State Transition Diagrams**

⌘ **event table, action table**

Decision Tree

⌘ A **Decision Tree** offers a graphic read of the logic involved in decision making and therefore the corresponding actions are taken.

⌘ The edges of a decision tree represent conditions **conditions** and therefore **the leaf nodes represent the actions** to be performed looking on the result of testing the condition.

⌘ For example, consider Library Membership Automation Software (LMS) where it ought to support the following three options:

☑ New member, Renewal, and Cancel membership.

⌘ **New Member Option:**

☑ **Decision:**

Once the 'new member' possibility is chosen, the software system asks details concerning the member just like the member's name, address, number, etc.

☑ **Action:**

If correct info is entered then a membership record for the member is made and a bill is written for the annual membership charge and the protection deposit collectible.

⌘ **Renewal Option:**

☒ **Decision:**

If the 'renewal' possibility is chosen, the LMS asks for the member's name and his membership range to test whether or not he's a sound member or not.

☒ **Action:**

If the membership is valid then membership ending date is updated and therefore the annual membership bill is written, otherwise, a slip-up message is displayed.

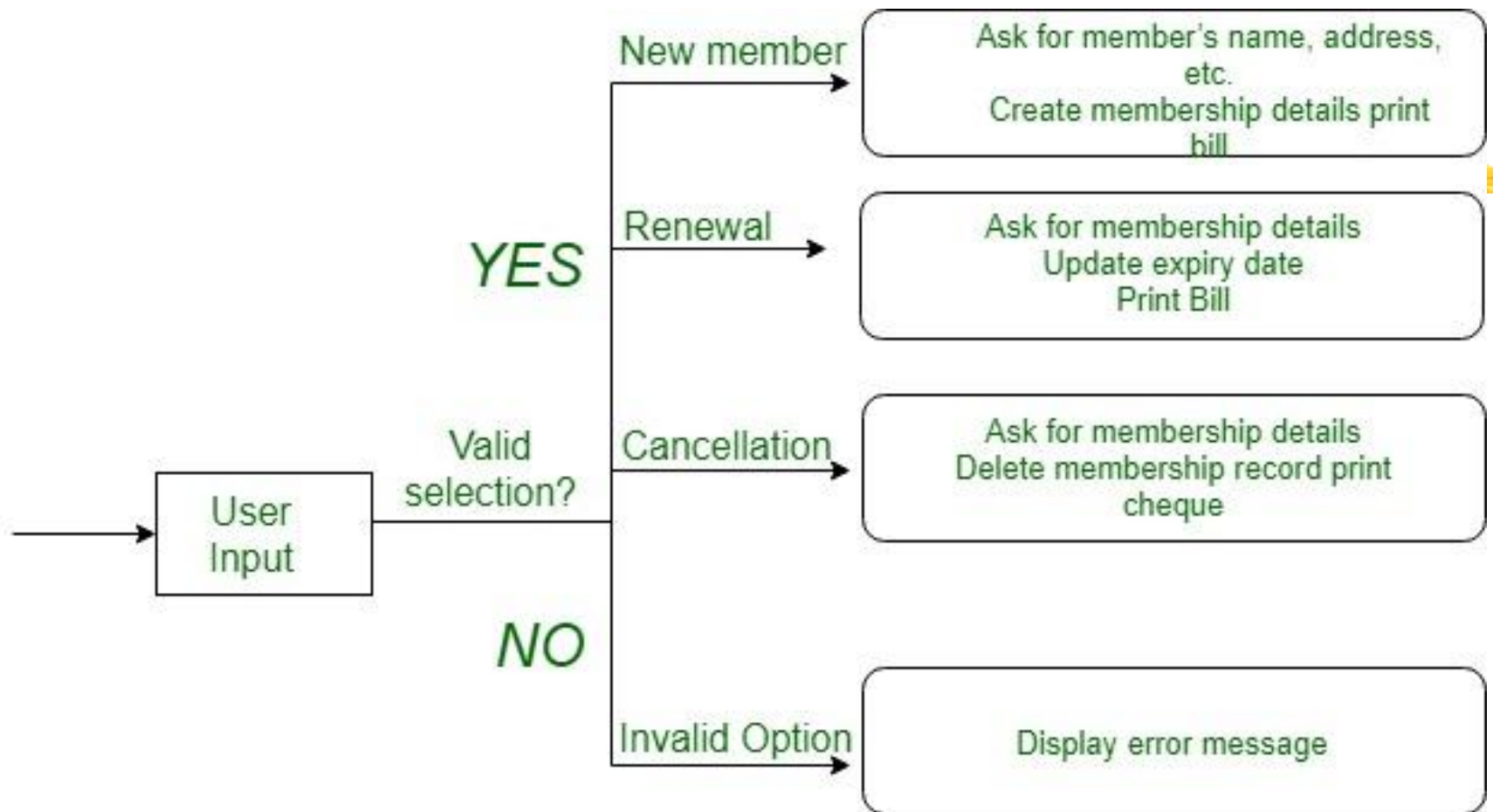
⌘ **Cancel Membership Option:**

☒ **Decision:**

If the 'cancel membership' possibility is chosen, then the software system asks for member's name and his membership range.

☒ **Action:**

The membership is off, a cheque for the balance quantity because of the member is written and at last the membership record is deleted from the information.



Decision tree for LMS

Decision Table

⌘ A decision table shows in a tabular form:

☒ processing logic and corresponding actions

⌘ Upper rows of the table specify:

☒ the variables or conditions to be evaluated

⌘ Lower rows specify:

☒ the actions to be taken when the corresponding conditions are satisfied.

⌘ In technical terminology,

☒ a column of the table is called a rule:

☒ A rule implies:

☒ if a condition is true, then execute the corresponding action.

Structure of Decision Table



	Decision rules			
	Rule 1	Rule 2	Rule 3	Rule 4
(condition stub)		(Condition entries)		
(action stub)		(Action entries)		

To present how a decision board can help in finding missing signals, we will use the example of simplified water heating, operating on the following principles:

- Water in the tank should have a temperature between 30°C and 60°C.**
- The heater turns on when the temperature drops below 30°C.**
- The heater turns off when the temperature rises to 60°C.**
- The heater will also turn off when the water in the tank drops below the minimum level.**

Conditions	1	2	3	4	5	6
Temperature	< 30°C	30°C - 60°C	> 60°C	< 30°C	30°C - 60°C	> 60°C
To low water level	0	0	0	1	1	1
Action	1	2	3	4	5	6
Water heating	0	0	0	1	1	0

Constructing Decision Table



- ⌘ Name the conditions and the values each condition can assume
- ⌘ Name all possible actions that can occur
- ⌘ List all possible rules
- ⌘ Define the actions for each rule
- ⌘ Simplify the decision table



A Garment House announces its trade discount policy as follows:

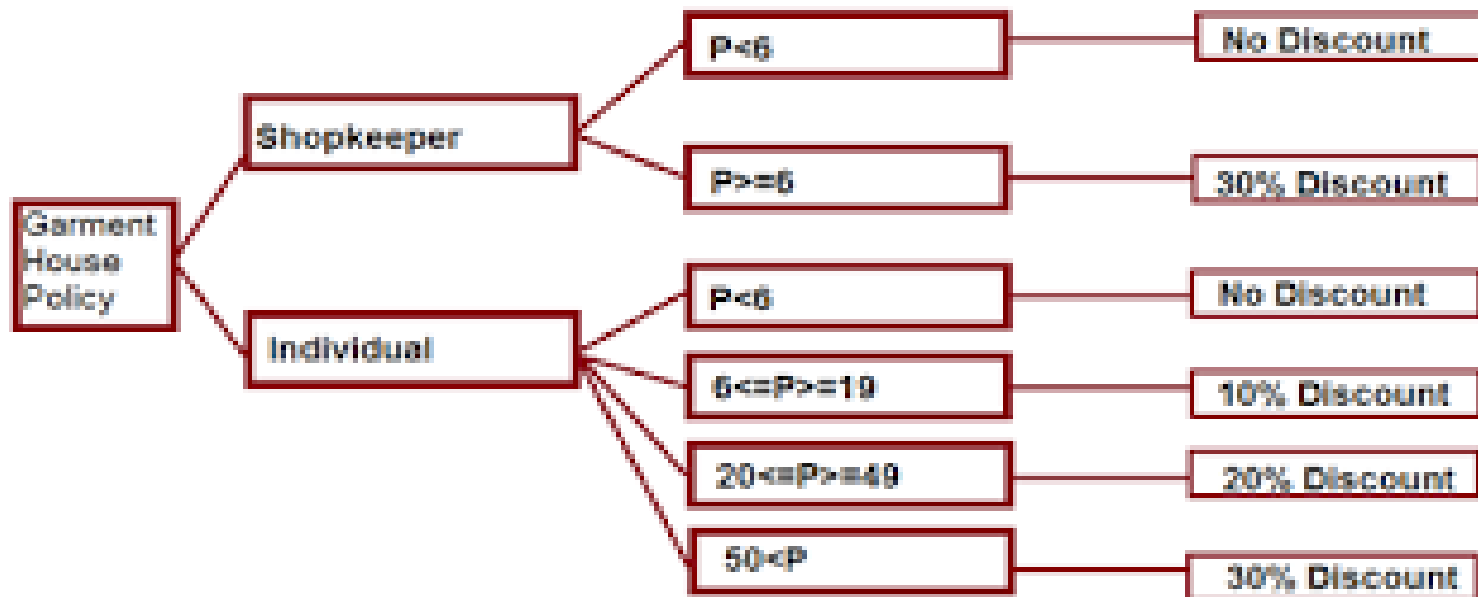
If a customer is from shop and does purchase garments more than 6 pair a flat discount of 30% would be provided.

If a customer is individual and does purchase garment of 6-19 pair 10% discount would be provided, 20% on discount for 20-49 pair and 30% discount on more than equal to 50 pair.

**In no other case, a discount would be provided.
Draw a decision tree and table for above policies.**

- ⌘ A Garment House announces its trade discount policy as follows:-
- ☒ if a customer is from shop and does purchase garments more than 6 pair a flat discount of 30% would be provided.
 - ☒ If a customer is individual and does purchase garment of 6-19 pair 10% discount would be provided, 20% on discount for 20-49 pair and 30% discount on more than equal to 50 pair.
- In no other case, a discount would be provided.
Draw a decision table for above policies.

Decision Tree



Condition	R-1	R-2	R-3	R-4	Else
Shopkeeper	Y	N	N	N	
$p \geq 6$	Y				
$6 \leq p \leq 19$		Y			
$20 \leq p \leq 49$			Y		
$p \geq 50$				Y	
ACTION:					
30%	X			X	
10%		X			
20%			X		
No Discount					X

Example: LMS

- ⌘ A Library Membership automation Software (LMS) should support the following three options:
 - ⊞ new member,
 - ⊞ renewal,
 - ⊞ cancel membership.
- ⌘ When the new member option is selected,
 - ⊞ the software asks details about the member:
 - ⊗ name,
 - ⊗ address,
 - ⊗ phone number, etc.
- ⌘ If proper information is entered,
 - ⊞ a membership record for the member is created
 - ⊞ a bill is printed for the annual membership charge plus the security deposit payable.

⌘ If the renewal option is chosen,

⏏ LMS asks the member's name and his membership number

⏏ checks whether he is a valid member.

⏏ If the name represents a valid member,

⏏ the membership expiry date is updated and the annual membership bill is printed,

⏏ otherwise an error message is displayed.

⌘ If the cancel membership option is selected and the name of a valid member is entered,

⏏ the membership is cancelled,

⏏ a cheque for the balance amount due to the member is printed

⏏ the membership record is deleted.

Comparison



- ⌘ Both decision tables and decision trees
 - ☑ can represent complex program logic.
- ⌘ Decision trees are easier to read and understand
 - ☑ when the number of conditions are small.
- ⌘ Decision tables help to look at every possible combination of conditions.

Decision Trees

⌘ Decision trees:

- ⊡ edges of a decision tree represent conditions
- ⊡ leaf nodes represent actions to be performed.

⌘ A decision tree gives a graphic view of:

- ⊡ logic involved in decision making
- ⊡ corresponding actions taken.

Example: LMS

⌘ A Library Membership automation Software (LMS) should support the following three options:

- ⊡ new member,
- ⊡ renewal,
- ⊡ cancel membership.