Lecture 2.2

- Nearest neighbor
- K Nearest Neighbor

Parametric and Non-parametric Models

- A learning model that summarizes data with a set of parameters of fixed size (independent of the number of training examples) is called a Parametric model
 - No matter how much data you throw at a parametric model, it won't change its mind about how many parameters it needs
- Nonparametric methods seek to best fit the training data in constructing the mapping function, whilst maintaining some ability to generalize to unseen data
 - As such, they are able to fit a large number of functional forms.

K-Nearest Neighbours

- The k-nearest neighbors (KNN) algorithm is a nonparametric, supervised learning classifier, which uses proximity to make classifications or predictions about the grouping of an individual data point
- Nearest neighbor search (NNS), as a form of proximity search, is the optimization problem of finding the point in a given set that is closest (or most similar) to a given point
 - Nearest neighbor refers to the single data point closest to a given point, while k nearest neighbors refers to the group of "k" data points that are closest to a given point

k-NN Algorithm

- In the training phase the kNN algorithm stores the dataset
- In the prediction/testing phase for a given test point, kNN calculates the distances to all points in the training dataset, selects the k nearest neighbors, and determines the output based on their labels or values
- Advantages
 - Easy to implement and understand, no explicit training phase, adaptable to classification and regression problems
- Disadvantages
 - Computationally expensive, sensitive to irrelevant or redundant features, performance can degrade if data is not normalized or scaled

Distance Metrics

Euclidean Distance:

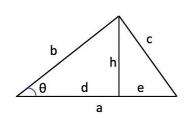
$$d_{Euc}(p,q) = \sqrt{\sum_{i=1}^{n} (q_i - p_i)^2}$$

Cosine Similarity:

$$S_{cos}(A, B) = \cos(\theta) = \frac{A.B}{\|A\| \|B\|} = \frac{\sum_{i=1}^{n} A_i B_i}{\sqrt{\sum_{i=1}^{n} (A_i)^2} \sqrt{\sum_{i=1}^{n} (B_i)^2}}$$

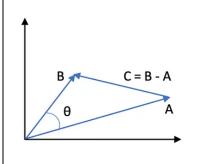
Cosine Distance =
$$1 - S_{cos}(\mathbf{A}, \mathbf{B})$$

Cosine Similarity in Detail



$$c^2 = b^2 + a^2 - 2abcos(\theta)$$

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cos(\theta) = d/b
d = bcos(\theta)
sin(\theta) = h/b
h = bsin(\theta)
c^{2} = h^{2} + e^{2}
c^{2} = (bsin(\theta))^{2} + (a-d)^{2}
c^{2} = (bsin(\theta))^{2} + (a - bcos(\theta))^{2}
c^{2} = b^{2}sin^{2}(\theta) + a^{2} - 2abcos(\theta) + b^{2}cos^{2}(\theta)
c^{2} = b^{2}(sin^{2}(\theta) + cos^{2}(\theta)) + a^{2} - 2abcos(\theta)
c^{2} = b^{2} + a^{2} - 2abcos(\theta)
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$$\vec{A} = \frac{a1}{a2} \quad \vec{B} = \frac{b1}{b2} \quad \vec{B} - \vec{A} = \frac{b1 - a1}{b2 - a2}$$

$$\vec{A} \cdot \vec{B} = a1 \cdot b1 + a2 \cdot b2$$
Length of vector $\vec{A} = ||\vec{A}|| = \sqrt[2]{a1^2 + a2^2}$

$$\begin{aligned} ||\vec{B} - \vec{A}||^2 &= ||\vec{B}||^2 + ||\vec{A}||^2 - 2||\vec{A}||.||\vec{B}||.\cos(\theta) \\ 2||\vec{A}||.||\vec{B}||.\cos(\theta) &= ||\vec{B}||^2 + ||\vec{A}||^2 - ||\vec{B} - \vec{A}||^2 \\ 2||\vec{A}||.||\vec{B}||.\cos(\theta) &= b1^2 + b2^2 + a1^2 + a2^2 - ((b1 - a1)^2 + (b2 - a2)^2) \\ 2||\vec{A}||.||\vec{B}||.\cos(\theta) &= b1^2 + b2^2 + a1^2 + a2^2 - ((b1^2 - 2b1.a1 + a1^2) + (b2^2 - 2b2.a2 + a2^2)) \\ 2||\vec{A}||.||\vec{B}||.\cos(\theta) &= 2(a1.b1 + a2.b2) \end{aligned}$$

$$\cos(\theta) = \frac{a1.b1 + a2.b2}{||\vec{A}||.||\vec{B}||}$$

$$\cos(\theta) = \frac{\vec{A}.\vec{B}}{||\vec{A}||.||\vec{B}||}$$

k-NN algorithm using Euclidean Distance Problem 1

SL	Length	Width	Class
1	5.1	3.5	Setosa
2	4.9	3.0	Setosa
3	6.3	3.3	Versicolor
4	6.1	2.9	Versicolor

Test point: (5.9, 3.2)

K=3

k-NN algorithm using Euclidean Distance Solution 1

SL	Length	Width	Class	Distance
1	5.1	3.5	Setosa	$\sqrt{(5.9 - 5.1)^2 + (3.2 - 3.5)^2} = 0.85$
2	4.9	3.0	Setosa	$\sqrt{(5.9 - 4.9)^2 + (3.2 - 3.0)^2} = 1.02$
3	6.3	3.3	Versicolor	$\sqrt{(5.9 - 6.3)^2 + (3.2 - 3.3)^2} = 0.41$
4	6.1	2.9	Versicolor	$\sqrt{(5.9 - 6.1)^2 + (3.2 - 2.9)^2} = 0.36$

K	Length	Width	Class	Distance
1	6.1	2.9	Versicolor	$\sqrt{(5.9 - 6.1)^2 + (3.2 - 2.9)^2} = 0.36$
2	6.3	3.3	Versicolor	$\sqrt{(5.9 - 6.3)^2 + (3.2 - 3.3)^2} = 0.41$
3	5.1	3.5	Setosa	$\sqrt{(5.9 - 5.1)^2 + (3.2 - 3.5)^2} = 0.85$

Class Versicolor

Dr. Mainak Biswas

k-NN algorithm using Cosine Distance Problem 2

SL	Length	Width	Class
1	5.1	3.5	Setosa
2	4.9	3.0	Setosa
3	6.3	3.3	Versicolor
4	6.1	2.9	Versicolor

Test point: (5.9, 3.2)

K=3

k-NN algorithm using Cosine Distance Solution 2

SL	Length	Width	Class	Distance
1	5.1	3.5	Setosa	$1 - \frac{\sum_{i=1}^{n} A_i B_i}{\sqrt{\sum_{i=1}^{n} (A_i)^2} \sqrt{\sum_{i=1}^{n} (B_i)^2}} = 1 - \frac{5.1 \times 5.9 + 3.5 \times 3.2}{\sqrt{5.1^2 + 3.5^2} \sqrt{5.9^2 + 3.2^2}} = 0.005$
2	4.9	3.0	Setosa	$1 - \frac{\sum_{i=1}^{n} A_i B_i}{\sqrt{\sum_{i=1}^{n} (A_i)^2} \sqrt{\sum_{i=1}^{n} (B_i)^2}} = 1 - \frac{4.9 \times 5.9 + 3.0 \times 3.2}{\sqrt{4.9^2 + 3.0^2} \sqrt{5.9^2 + 3.2^2}} = 0.0013$
3	6.3	3.3	Versicolor	$1 - \frac{\sum_{i=1}^{n} A_i B_i}{\sqrt{\sum_{i=1}^{n} (A_i)^2} \sqrt{\sum_{i=1}^{n} (B_i)^2}} = 1 - \frac{6.3 \times 5.9 + 3.3 \times 3.2}{\sqrt{6.3^2 + 3.3^2} \sqrt{5.9^2 + 3.2^2}} = 0.0001$
4	6.1	2.9	Versicolor	$1 - \frac{\sum_{i=1}^{n} A_i B_i}{\sqrt{\sum_{i=1}^{n} (A_i)^2} \sqrt{\sum_{i=1}^{n} (B_i)^2}} = 1 - \frac{6.1 \times 5.9 + 2.9 \times 3.2}{\sqrt{6.1^2 + 2.9^2} \sqrt{5.9^2 + 3.2^2}} = 0.0014$

K	Length	Width	Class	Distance
1	6.3	3.3	Versicolor	0.0001
2	4.9	3.0	Setosa	0.0013
3	6.1	2.9	Versicolor	0.0014

Class Versicolor

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Classwork

3. a) Perform KNN Classification on the following training instances(see table), each having two attributes (X_1 and X_2). Compute the class label for the test instance t_1 =(3,7) with K=3 using Euclidean distance. [3 Marks]

Training instances	X ₁	X ₂	output	
I ₁	7	7.	0	
I ₂	7	4	0	
I ₃	3	4	1	
I ₄	1	4	1	