CSC 381-34: Proj2 (C++)

Swrajit Paul

Due date: Sept. 14, 2018

```
Algorithm steps:
III. Main()
******
step 0: - open the input file and output file
      - read the image header, the four numbers
      - dynamically allocate all 1-D and 2-D array
      - thr value \leftarrow read from argv[1]
>***
           - whichMethod ← ask user from console for the method:
         // inform user that 1 is for averaging,
         // and 2 is for median
         // if user types other number, ask the user
         // again
step 1: loadImage (imgInAry, mirrorFramedAry)
     // read from input file and load onto imgInAry begins at [0][0]
          // and load onto mirrorFramedAry begin at [1,1]
step 2: ComputeHistogram(imgInAry, hist, maxVal)
step 3: printHist(hist) // see the format in the above.
step 4: mirrowFramed (mirrorFramedAry) // Use the algorithm given in
class
step 5: if whichMethod == 1
         computeAVG3X3 (mirrorFramedAry, tempAry)
    else if whichMethod == 2
         computeMEDIAN3X3 (mirrorFramedAry, tempAry)
              // see algorithm below
    else write error method and exit the program!
Step 6: computThreshold (tempAry,imgOutAry)
Step 7: prettyPrint (imgOutAry)
```

```
step 8: output the image header (numRows, numCols, newMin, newMax)
     to Output2(argv[3]): the result of thresholded
step 9: output tempAry, begin at [1,1], within the frame, to
Output2(argv[3])
step 10: close all files
*******
IV. computeMEDIAN3X3 (mirrorFramedAry,
                                       tempAry)
**********
step 1: process the MirrorframedAry, from left to right and top to
bottom
      using i, and j, begin at (1, 1) until one before the last row.
     p(i,j) < -- next pixel
Step 2: loadNeighbors (neighborAry)
     // load the 3 x 3 neighbors of p(i,j) into neightAry
step 3: sort(neighborAry)
       tempAry(i,j) <-- neighborAry[4]</pre>
       - keep tracking the newMin and newMax of tempAry
step 4: repeat step 1 - step3 until all pixels inside of the framed
are processed
PLUS FROM PROJECT ONE!
III. Main()
********
step 0: - open the input file and output file
      - read the image header, the four numbers
      - dynamically allocate all 1-D and 2-D array
      - thr value <-- read from argv[1]
step 1: loadImage (imgInAry, mirrorFramedAry)
          // read from input file and load onto imgInAry begins at [0][0]
          // and load onto mirrorFramedAry begin at [1,1]
step 2: ComputeHistogram(imgInAry, hist, maxVal)
step 3: printHist(hist) // see the format in the above.
```

```
step 4: mirrowFramed (mirrorFramedAry) // Use the algorithm given in class
step 5: computeAVG3X3 (mirrorFramedAry, tempAry) // see algorithm below
Step 6: computThreshold (tempAry,imgOutAry)
Step 7: prettyPrint (imgOutAry)
step 8: output the image header (numRows, numCols, newMin, newMax)
     to Output2(argv[3]): the result of thresholded image
step 9: output tempAry, begin at [1,1], within the frame, to Output2(argv[3])
step 10: close all files
*******
VI. computeHistogram(imgInAry, maxVal, hist)
********
step 1: dynamically allocate the hist array size maxVal+1 and initialize to 0
step 2: // process imgInAryfrom left to right and top to bottom
     p(i,j) <- next pixel</pre>
    hist[p(i,j)]++
step 3: repeat step 2 until all pixels are processed.
*********
IV. computeAVG3X3 (mirrorFramedAry, tempAry)
********
step 1: process the MirrorframedAry, from left to right and top to bottom
      using i, and j, begin at (1, 1) until one before the last row.
     p(i,j) <-- next pixel
Step 2: loadNeighbors (neighborAry)
     // load the 3 x 3 neighbors of p(i,j)into neightAry
step 3: tempAry(i,j) <-- Avg3x3(neighborAry)</pre>
          // compute the averaging of neighborAry
      - keep tracking the newMin and newMax of tempAry
step 4: repeat step 1 - step3 until all pixels inside of the framed are
processed
*******
VI. computeThreshold(MirrorframedAry, imgOutAry, thr value)
*******
step 1: process the MirrorframedAry, from left to right and top to bottom
```

```
using i, and j, begin at (1, 1) until one before the last row.
     p(i,j) <-- next pixel
     if (p(i,j) >= thr value
          imgOutAry(i,j) <-- 1</pre>
     else
          imgOutAry(i,j) <-- 0</pre>
step 2: repeat step 1 until all pixels are processed.
********
III. prettyPrint (imgOutAry)
********
step 1: outFile <-- open Output2(argv[3]</pre>
step 2: // process imgOutAry from left to right and top to bottom
     p(i,j) <- next pixel
     if p(i,j) > 0
       output p(i,j) to outFile
    else
       output ' ' // 2 blanks to outFile
step 3: repeat step 2 until all pixels are processed.
```

SOURCE CODE

```
#include <iostream>
#include <fstream>
#include <sstream>
using namespace std;
ifstream inFile;
ofstream outFile:
ofstream outFiletwo:
ofstream outFilethree;
class imageProcessing {
       public:
                int numRows;
                int numCols;
                int minVal:
                int maxVal;
                int newMin;
                int newMax;
                int thr_value;
                int** imgInAry;
                int** imgOutAry;
                int** mirrorFramedAry;
                int** tempAry;
          int* hist;
          int neighborAry[9];
          imageProcessing(string in, string intwo, string out, string outtwo, string outthree) {
                inFile.open(in.c_str());
                        stringstream s(intwo);
                        s >> thr_value;
                        s.clear();
                        outFile.open(out.c_str());
                        outFiletwo.open(outtwo.c_str());
                        outFilethree.open(outthree.c_str());
                        inFile >> numRows;
                        inFile >> numCols;
                        inFile >> minVal;
                        inFile >> maxVal;
                        imgInAry = new int*[numRows];
                        for(int i = 0; i < numRows; i++){
                                imgInAry[i] = new int[numCols];
                        } // set up the array with proper rows and cols
                        for(int i = 0; i < numRows; i++) {
```

```
for(int j = 0; j < numCols; j++) {
                             imgInAry[i][j] = 0;
             }// initialize the array
             imgOutAry = new int*[numRows];
             for(int i = 0; i < numRows; i++){
                     imgOutAry[i] = new int[numCols];
             }// set up the array with proper rows and cols
             for(int i = 0; i < numRows; i++) {
                     for(int j = 0; j < numCols; j++) {
                             imgOutAry[i][j] = 0;
             }// initialize the array
             mirrorFramedAry = new int*[numRows+2];
             for(int i = 0; i < numRows+2; i++){
                     mirrorFramedAry[i] = new int[numCols+2];
             }// set up the array with proper rows and cols
             for(int i = 0; i < numRows+2; i++) {
                     for(int j = 0; j < numCols+2; j++) {
                             mirrorFramedAry[i][j] = 0;
             }// initialize the array
             tempAry = new int*[numRows+2];
             for(int i = 0; i < numRows+2; i++){
                     tempAry[i] = new int[numCols+2];
             }// set up the array with proper rows and cols
             for(int i = 0; i < numRows+2; i++) {
                     for(int j = 0; j < numCols+2; j++) {
                             tempAry[i][j] = 0;
             }// initialize the array
             hist = new int[maxVal+1];
             for(int j = 0; j < maxVal+1; j++) {
                     hist[i] = 0;
             }
}
void loadImage(int** imgInAry, int** mirrorFramedAry) {
             for(int i = 0; i < numRows; i++) {
                     for(int j = 0; j < numCols; j++) {
                             inFile >> imgInAry[i][j];
             }
```

```
for(int i = 0; i < numRows; i++) {
               for(int j = 0; j < numCols; j++) {
                       mirrorFramedAry[i+1][j+1] = imgInAry[i][j];
               }
       }
}
void ComputeHistogram(int** imgInAry, int* hist, int mVal) {
       for(int i = 0; i < numRows; i++) {
               for(int j = 0; j < numCols; j++) {
                       hist[imgInAry[i][j]] += 1;
               }
       }
}
void printHist(int* hist) {
       outFile << numCols << " " << minVal << " " << maxVal << endl;
       for(int j = 0; j < maxVal+1; j++) {
               outFile << j << " " << hist[j] << endl;
       }
       outFile.close();
}
void mirrowFramed (int** mirrorFramedAry) {
       for(int j = 0; j < numCols+2; j++) {
               mirrorFramedAry[0][j] = 0;
               mirrorFramedAry[numRows+1][j] = 0;
       }
       for(int j = 0; j < numRows+2; j++) {
               mirrorFramedAry[j][0] = 0;
               mirrorFramedAry[j][numCols+1] = 0;
       }
```

```
}
void computeAVG3X3 (int** mirrorFramedAryw,int** tempAryw) {
       newMin = 20000000;
       newMax = 0;
       for(int i = 1; i < numRows+1; i++) {
               for(int j = 1; j < numCols+1; j++) {
                      neighborAry[0] = mirrorFramedAryw[i-1][j-1];
                      neighborAry[1] = mirrorFramedAryw[i-1][j];
                      neighborAry[2] = mirrorFramedAryw[i-1][j+1];
                      neighborAry[3] = mirrorFramedAryw[i][j-1];
                      neighborAry[4] = mirrorFramedAryw[i][j];
                      neighborAry[5] = mirrorFramedAryw[i][j+1];
                      neighborAry[6] = mirrorFramedAryw[i+1][j-1];
                      neighborAry[7] = mirrorFramedAryw[i+1][j];
                      neighborAry[8] = mirrorFramedAryw[i+1][j+1];
                      int sum =0;
                      for (int k = 0; k < 9; k++) {
                              sum += neighborAry[k];
                       }
                      int avg = sum / 9;
                      tempAryw[i][j] = avg;
                      if (avg <= newMin) {
                              newMin = avg;
                      if (avg \ge newMax) {
                              newMax = avg;
                       }
               }
       }
}
void computeMEDIAN3X3 (int** mirrorFramedAryw,int** tempAryw) {
       newMin = 20000000;
       newMax = 0;
       for(int i = 1; i < numRows+1; i++) {
```

```
for(int j = 1; j < numCols+1; j++) {
                       neighborAry[0] = mirrorFramedAryw[i-1][j-1];
                       neighborAry[1] = mirrorFramedAryw[i-1][j];
                       neighborAry[2] = mirrorFramedAryw[i-1][j+1];
                       neighborAry[3] = mirrorFramedAryw[i][j-1];
                       neighborAry[4] = mirrorFramedAryw[i][j];
                       neighborAry[5] = mirrorFramedAryw[i][j+1];
                       neighborAry[6] = mirrorFramedAryw[i+1][j-1];
                       neighborAry[7] = mirrorFramedAryw[i+1][j];
                       neighborAry[8] = mirrorFramedAryw[i+1][j+1];
                       sort(neighborAry);
                       tempAryw[i][j] = neighborAry[4];
                       if (neighborAry[4] <= newMin) {
                               newMin = neighborAry[4];
                       if (neighborAry[4] >= newMax) {
                               newMax = neighborAry[4];
                        }
                }
        }
}
void sort(int array[]){
       int i, j;
       for (i = 0; i < 9; i++)
                for(j = 0; j < 9-i-1; j++){
                       if(array[j] > array[j+1]){
                               int temp = array[j];
                               array[i] = array[i+1];
                               array[j+1] = temp;
                        }
                }
        }
}
void computeThreshold (int** tempAry, int** imgOutAry, int thr_value) {
       for(int i = 1; i < numRows+1; i++) {
               for(int i = 1; i < numCols+1; i++) {
                       int pixel = tempAry[i][j];
                       if(pixel >= thr_value) {
                               imgOutAry[i-1][j-1] = 1;
                        }
                       else {
```

```
imgOutAry[i-1][j-1] = 0;
                                        }
                                }
                        }
                }
                void prettyPrint (int** imgOutAryw) {
                        outFiletwo << numRows << " " << numCols << " " << minVal << " " << maxVal << endl;
                        for(int i = 0; i < numRows; i++) {
                                for(int j = 0; j < numCols; j++) {
                                        if(imgInAry[i][j] > 0)  {
                                                outFiletwo << imgOutAryw[i][j] << " ";
                                        }
                                        else {
                                                outFiletwo << " ";
                                outFiletwo << endl;
                        }
};
int main(int argc, char *argv[]) {
        imageProcessing img (argv[1],argv[2],argv[3],argv[4],argv[5]);
        int whichMethod = 0;
        while(true){
                cout << "which method would you like to use?" << endl;</pre>
                cout << "enter 1 for average filter or enter 2 for median filter" << endl;
                cin >> whichMethod;
                if (whichMethod == 1 \parallel whichMethod == 2){
                        break:
                }
                else{
                        cout << "please re-enter!" << endl;</pre>
                }
        }
        img.loadImage(img.imgInAry, img.mirrorFramedAry);
        img.ComputeHistogram(img.imgInAry, img.hist, img.maxVal);
        img.printHist(img.hist);
        img.mirrowFramed(img.mirrorFramedAry);
```

```
if(whichMethod == 1)
        img.computeAVG3X3(img.mirrorFramedAry, img.tempAry);
else if(whichMethod == 2){
        img.computeMEDIAN3X3(img.mirrorFramedAry, img.tempAry);
else if(whichMethod \geq 3 \parallel whichMethod \leq 0)
        return 0;
img.computeThreshold (img.tempAry, img.imgOutAry, img.thr_value);
img.prettyPrint (img.imgOutAry);
outFilethree << img.numRows << " " << img.numCols << " " << img.minVal << " " << img.maxVal << endl;
for(int i = 0; i < img.numRows; i++) {
        for(int j = 0; j < img.numCols; j++) {
               if(img.tempAry[i][i] > 0) {
                       outFilethree << img.tempAry[i][j] << " ";
               }
               else {
                       outFilethree << " ";
        outFilethree << endl;
return 0;
```

}

```
INPUT
46 46 1 63
1 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
2 1 2 3 4 55 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 
3 1 2 3 4 5 1 2 3 4 45 51 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 48 4 5 1 2 43 4 5 1 2 3 4 5 11 2 3 4 5 1 2 3 4
4 1 2 3 4 5 1 2 3 4 55 51 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 48 4 5 1 2 43 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4
5 1 22 3 4 5 1 2 43 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 38 4 5 1 2 43 4 35 1 2 3 4 5 1 2 3 4 5 1 2 3 4
6 1 2 3 4 5 1 2 3 44 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 44 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2
7 1 2 3 4 5 1 2 3 44 5 1 2 3 4 5 8 2 3 4 5 1 2 38 4 5 1 12 3 44 5 1 2 3 4 5 1 2 31 4 5 1 2 3 4
8 1 2 3 4 5 1 2 53 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 45 1 2 3 4 55 1 2 3 4 5 1 2 3 4 5
9 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4
10 11 2 43 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2
3 4 5
1 1 2 3 4 5 11 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 48 33 4 4 41 48 48 2 3 44 5 1 2 3 4 5 1 2 3 4 5 1 2 3
4 5
2 1 2 3 4 45 51 2 3 4 5 1 2 3 4 5 1 2 3 48 48 48 48 48 48 48 48 48 3 4 5 19 2 3 4 5 1 2 3 14 5 1
3 1 2 3 4 55 51 2 3 4 5 1 2 3 4 5 1 2 4 8 4 8 4 4 4 8 8 8 4 5 1 2 3 4 5 1 2 3 44 5 1 2 3 4 5
4 21 22 23 24 27 28 29 31 30 32 34 35 34 35 38 40 48 60 63 60 48 41 38 35 34 32 31 30 28 25 28
24 22 20 18 18 16 13 4 5 1 2 3 14 5
5 1 21 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 48 48 48 48 10 48 48 48 34 48 48 48 48 5 1 2 3 4 5 1 2 3 4
5 1 32 3 4 5
55 1 2 3 4 5
7 1 2 3 14 5 1 2 3 4 5 1 2 3 4 48 48 48 41 42 43 41 42 43 4 48 48 46 48 48 48 48 2 3 4 51 1 2
4 5 1 2 3 4 5
9 1 2 3 4 15 1 12 3 4 5 1 2 48 48 48 48 60 48 48 48 48 61 62 48 48 48 48 8 7 48 48 48 4 5 1
2 3 4 5 1 2 13 4 5
10 1 2 3 4 5 1 2 3 4 5 1 48 48 48 5 48 48 48 3 48 48 48 48 48 6 48 48 47 48 8 48 48 48 5 1
12 3 4 5 1 2 3 4 5
48 1 2 3 4 5 11 2 3 4 5
2 1 2 3 4 5 1 2 3 4 48 48 58 48 48 48 40 48 47 48 48 48 41 48 42 48 52 48 4 8 5 48 48 48 38 48
48 48 3 4 5 1 2 3 14 5
3 21 22 23 24 27 28 29 31 30 32 34 35 34 35 38 40 48 60 63 60 48 41 38 35 34 32 31 30 28 25 28
24 22 20 18 18 16 13 4 5 1 2 3 14 5
4 1 2 3 4 5 1 2 48 48 48 48 48 48 4 48 48 48 48 58 58 58 58 38 38 58 48 58 58 28 24 14 48 48 48
48 48 48 48 4 5 1 2 3 4 5
5 1 2 48 41 48 42 48 43 8 48 60 48 48 48 48 41 42 48 43 48 46 48 45 48 40 48 4 3 48 30 48 48
48 8 48 48 48 38 48 48 28 48 48 4 5
18 48 48 48 4 5 1 2 3 4 5
```

- 48 48 3 4 5 1 2 3 4 5
- 8 1 2 3 4 5 13 2 3 4 48 48 62 48 55 48 48 48 4 7 8 48 48 54 48 54 48 58 48 4 4 8 48 48 48 48 48 48 2 3 4 5 11 2 3 4 5
- 9 1 2 3 4 5 1 2 3 4 5 48 48 48 48 48 48 48 28 8 48 48 48 48 48 48 18 48 48 6 4 8 4 48 48 48 1 2 3 4 5 1 2 3 4 5
- 10 1 2 3 4 5 1 2 3 4 5 1 48 48 48 48 3 48 48 48 48 48 48 18 48 48 48 48 48 48 8 4 48 48 5 1 2 3 4 5 1 12 3 4 5
- 1 21 22 23 24 27 28 29 31 30 32 34 35 34 35 38 40 48 60 63 60 48 41 38 35 34 32 31 30 28 25 28 24 22 20 18 18 16 13 4 5 1 2 3 14 5

3 14 15 1 2 3 4 5 3 4 5 1 2 3 4 5 4 1 2 3 4 15 1 2 3 4 5 1 2 3 4 48 48 41 42 43 48 40 48 42 48 43 48 44 48 28 48 48 2 3 4 5 1 2 3 4 55 1 2 3 4 5 5 1 2 3 42 55 1 42 3 4 5 1 2 3 4 5 4 4 4 4 4 4 4 4 4 4 4 4 4 4 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 6 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 48 48 58 4 1 8 4 1 48 2 4 8 48 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 7 1 2 3 4 5 1 2 3 4 5 13 2 3 4 5 1 2 48 48 8 48 4 5 4 48 48 8 48 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 8 1 2 3 4 51 1 2 3 4 5 1 2 3 4 5 1 2 3 48 38 48 38 8 1 48 38 48 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 9 1 2 3 4 5 1 12 3 4 5 1 2 3 4 5 1 2 3 4 48 48 48 48 48 48 48 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 10 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 1 2 3 44 5 1 2 3 4 5 1 12 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 55 1 2 3 4 5 2 1 2 3 48 5 1 2 3 4 55 51 12 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 3 1 2 3 4 45 51 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 4 1 2 3 4 5 1 2 3 4 5 1 2 3 14 5 1 2 3 4 5 1 2 3 4 5 1 2 3 8 5 1 2 48 4 5 1 2 3 4 5 1 2 39 54 5 1 2 43 4 5 1 2 33 4 5 5 1 2 3 4 5 11 2 3 44 5 1 2 3 4 5 1 2 6 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5

OUTPUT

Histogram for data

46 46 1 63

0 0

1 277

2 278

3 270

4 319

5 278

6 7

7 6

8 35

9 4

10 5

11 7

12 8

13 6

14 9

15 3

16 3

17 0

18 12

19 1

20 3

21 4

22 7

23 3

24 7

25 3 26 0

27 3

AVG FILTER IMG

46 46 1 63

 $1\,1\,2\,8\,7\,7\,1\,2\,2\,2\,1\,1\,2\,2\,2\,2\,1\,1\,2\,2\,2\,$ $1\ 1\ 2\ 3\ 9\ 8\ 2\ 3\ 8\ 13\ 12\ 7\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 7\ 8\ 9\ 3\ 2\ 10\ 11\ 12\ 3\ 2\ 2\ 3\ 4\ 4\ 3\ 3\ 3\ 4\ 3\ 2\ 2\ 3\ 4$ $1\ 2\ 2\ 3\ 9\ 8\ 8\ 2\ 3\ 14\ 24\ 23\ 13\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 12\ 13\ 14\ 3\ 2\ 15\ 16\ 17\ 3\ 2\ 2\ 3\ 4\ 4\ 3\ 3\ 4\ 3\ 2\ 2\ 3\ 4$ $1\ 4\ 4\ 5\ 4\ 3\ 2\ 6\ 7\ 18\ 24\ 23\ 13\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 15\ 16\ 17\ 3\ 2\ 15\ 16\ 20\ 6\ 6\ 2\ 3\ 4\ 4\ 3\ 3\ 3\ 4\ 3\ 2\ 2\ 3\ 4$ $2\ 4\ 4\ 5\ 4\ 3\ 2\ 6\ 11\ 18\ 18\ 13\ 7\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 15\ 16\ 17\ 3\ 2\ 10\ 16\ 20\ 11\ 6\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 4$ 254543261617122234432343214151633717201562343256732234 2 3 2 3 4 3 2 7 17 18 12 2 2 3 4 4 3 2 3 4 3 2 10 11 12 3 3 3 13 17 16 7 2 3 9 8 8 5 6 7 3 2 2 3 4 $3\ 3\ 2\ 3\ 4\ 3\ 2\ 7\ 13\ 14\ 7\ 2\ 2\ 3\ 4\ 4\ 3\ 2\ 3\ 4\ 3\ 7\ 14\ 20\ 16\ 8\ 3\ 3\ 13\ 17\ 16\ 7\ 2\ 3\ 9\ 8\ 8\ 5\ 6\ 7\ 3\ 2\ 2\ 3\ 4$ $4\,5\,7\,7\,8\,3\,2\,7\,8\,9\,3\,2\,2\,3\,4\,3\,2\,2\,3\,4\,8\,13\,21\,27\,27\,17\,7\,6\,11\,17\,12\,7\,2\,3\,9\,8\,8\,2\,3\,4\,3\,2\,2\,3\,4$ $3\ 4\ 7\ 7\ 8\ 4\ 3\ 3\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 8\ 16\ 21\ 25\ 31\ 36\ 32\ 17\ 11\ 16\ 17\ 12\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 4$ 2 3 7 7 12 14 13 8 3 4 3 2 2 3 4 3 2 2 7 18 31 26 22 23 37 42 32 22 17 12 9 4 4 3 4 3 2 2 4 5 4 2 2 3 4 $1\ 1\ 2\ 3\ 14\ 25\ 24\ 14\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 8\ 18\ 27\ 22\ 13\ 13\ 23\ 33\ 29\ 19\ 13\ 9\ 9\ 4\ 4\ 3\ 4\ 3\ 2\ 2\ 8\ 9\ 8\ 2\ 2\ 3\ 4$ 3 6 8 9 20 32 32 22 12 13 12 13 12 13 14 14 15 17 26 33 37 29 23 21 24 29 29 24 18 12 13 12 11 9 9 8 7 6 11 10 8 2 2 4 5 $3\ 8\ 10\ 11\ 16\ 22\ 22\ 16\ 12\ 13\ 12\ 13\ 12\ 13\ 14\ 14\ 20\ 28\ 36\ 38\ 33\ 30\ 28\ 30\ 27\ 27\ 27\ 29\ 28\ 22\ 16\ 10\ 9\ 9\ 8\ 7\ 6\ 10\ 9\ 7\ 6\ 5\ 7\ 5$ 4 9 10 11 10 11 11 11 12 13 12 13 12 13 14 20 31 43 51 52 46 44 41 44 42 41 41 37 37 31 25 15 9 9 9 8 7 6 5 10 8 11 5 7 5 254654223432238183342464641414141414146424238321773987239811564 2 3 2 4 5 4 2 2 3 4 3 2 2 7 17 32 42 46 46 45 45 45 45 41 42 43 47 42 42 38 33 22 12 8 9 8 7 2 3 9 8 8 2 3 4 3 3 2 4 6 5 4 3 4 4 3 2 7 17 32 42 48 48 47 45 45 45 47 44 45 44 47 47 43 34 29 28 28 18 14 8 7 2 3 4 3 2 3 4 5 3 4 2 3 5 4 4 3 4 4 3 7 17 32 37 42 43 48 43 42 42 47 49 50 46 44 43 47 43 29 24 29 38 33 18 8 3 3 4 4 3 2 3 4 5 287854645481833444443449444039444851464443439303236454333178344443445 1878433348183445504442424742403943464642434339342432364546423123139443345 3 11 14 15 10 11 12 12 13 17 28 39 45 45 45 43 45 47 50 50 47 44 44 43 43 43 43 33 28 22 29 33 38 38 37 31 27 16 10 5 4 3 3 5 6 3 6 8 9 10 11 11 16 21 32 37 44 44 39 39 38 45 47 52 54 54 48 44 42 43 45 45 37 28 18 25 32 40 38 37 37 37 32 20 10 3 2 2 5 6 3 6 13 18 24 24 25 30 31 37 39 44 44 38 39 38 44 47 50 54 53 49 44 43 42 44 39 32 28 25 32 34 40 34 34 33 37 36 29 23 16 15 15 14 10 2 2 7 12 17 16 17 26 32 43 44 49 49 43 43 42 48 48 51 51 52 48 46 41 41 44 44 33 25 23 34 42 48 43 40 40 44 46 37 27 16 15 15 13 9 2 3 7 12 17 16 17 21 27 38 40 44 44 47 47 46 44 44 46 49 48 49 49 44 41 42 42 33 24 22 32 41 48 38 35 35 44 41 32 22 16 15 15 13 9

2 3 2 3 4 4 4 8 17 33 38 45 45 49 48 48 46 41 38 35 40 45 49 45 43 44 49 44 29 20 20 34 43 43 39 39 39 32 18 9 4 3 3 3 4 3 3 2 3 4 4 4 3 7 18 29 40 45 49 48 48 44 37 28 27 34 45 49 50 48 46 45 45 34 19 10 20 34 38 43 38 32 17 8 4 4 3 3 3 4 $3\ 4\ 2\ 3\ 4\ 4\ 4\ 3\ 3\ 8\ 18\ 34\ 44\ 50\ 48\ 43\ 43\ 35\ 31\ 27\ 34\ 43\ 44\ 54\ 54\ 54\ 54\ 53\ 8\ 28\ 15\ 15\ 24\ 38\ 43\ 32\ 17\ 7\ 3\ 4\ 4\ 4\ 4\ 4$ 4 7 8 9 10 11 11 11 12 13 18 28 38 43 43 39 41 41 44 45 46 48 42 41 40 39 39 39 37 31 22 17 21 29 33 23 12 6 5 5 3 3 3 5 5 4 6 8 9 10 11 11 11 12 13 12 18 27 38 43 39 41 40 47 49 51 48 42 41 40 43 42 37 37 36 32 21 21 24 24 13 7 6 6 7 5 4 3 5 5 4 7 9 9 10 11 11 11 12 13 12 13 17 28 38 44 46 45 47 49 51 48 46 44 43 43 42 37 37 36 32 21 16 14 14 8 7 6 6 7 5 3 2 4 5 2 3 3 3 5 4 3 2 3 4 3 2 7 17 33 43 47 43 42 43 46 47 46 47 46 47 47 43 40 41 36 24 14 8 9 3 2 2 4 11 11 9 2 3 4 2 3 3 7 14 14 13 6 7 4 3 2 2 7 18 28 32 31 31 32 31 32 31 32 32 32 32 32 30 31 26 18 8 3 4 3 2 2 3 9 8 8 2 3 4 $2\; 2\; 2\; 7\; 14\; 14\; 13\; 6\; 7\; 4\; 3\; 2\; 2\; 3\; 8\; 13\; 22\; 26\; 32\; 28\; 22\; 17\; 17\; 18\; 22\; 22\; 22\; 18\; 21\; 21\; 20\; 12\; 7\; 3\; 4\; 3\; 2\; 2\; 3\; 9\; 8\; 8\; 2\; 3\; 4$ 2 3 2 7 13 13 12 6 7 4 4 4 3 3 4 3 8 17 29 25 19 9 9 4 13 18 18 14 14 14 8 2 2 3 4 3 2 2 3 4 3 2 2 3 4 2 3 2 3 9 8 7 2 3 4 4 4 3 3 4 3 7 17 33 33 33 21 18 8 18 26 32 23 19 14 8 2 2 3 4 3 2 2 3 4 3 2 2 3 4 3 3 2 3 9 8 8 3 4 4 4 4 3 3 4 3 2 7 17 27 37 36 32 22 28 36 37 27 13 9 3 2 2 3 4 3 2 2 3 4 3 2 2 3 4 $3\ 4\ 2\ 3\ 9\ 8\ 8\ 3\ 4\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 7\ 17\ 32\ 41\ 39\ 33\ 35\ 36\ 31\ 16\ 8\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 4$ 2 3 2 7 8 7 3 3 4 4 3 3 3 4 4 3 2 2 3 8 18 33 39 44 39 32 17 7 3 4 3 2 2 3 9 8 8 2 3 9 8 8 2 3 4 $1\ 2\ 2\ 12\ 13\ 12\ 2\ 3\ 9\ 14\ 16\ 9\ 5\ 4\ 3\ 2\ 2\ 3\ 4\ 8\ 18\ 29\ 34\ 30\ 17\ 7\ 2\ 3\ 4\ 3\ 2\ 2\ 3\ 9\ 8\ 8\ 2\ 3\ 9\ 8\ 8\ 2\ 3\ 9$ 1 1 2 12 17 22 12 7 3 9 14 16 9 5 4 3 2 2 3 4 3 7 22 28 23 8 2 2 3 4 3 2 2 7 13 13 8 2 3 9 8 8 2 3 4 1 2 2 7 13 18 12 7 3 9 14 14 8 5 5 4 2 2 3 4 3 2 17 18 19 3 2 2 3 4 3 2 6 16 17 13 2 6 7 8 3 2 5 6 7 1 2 2 3 8 14 13 8 7 8 7 2 2 4 5 4 2 2 3 4 3 2 17 18 19 3 2 2 3 4 3 2 6 16 17 13 2 6 7 8 3 2 5 6 7 $2\ 2\ 2\ 3\ 4\ 4\ 3\ 3\ 7\ 8\ 7\ 2\ 2\ 4\ 5\ 4\ 2\ 2\ 3\ 4\ 3\ 2\ 12\ 13\ 14\ 3\ 2\ 2\ 3\ 4\ 3\ 2\ 6\ 12\ 13\ 8\ 2\ 6\ 7\ 8\ 3\ 2\ 5\ 6\ 7$

Threshold Value = 20

46 46 1 63 $0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;1\;1\;1\;1\;1\;1\;1\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0\;0$ 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 0 0 0 0 1 1 1 1 1 0 0 1 1 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

Threshold Value = 40

46 46 1 63

 $0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0$ $0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0$ $0\,0\,0\,0\,0\,0\,0\,0\,0\,1\,1\,1\,1\,1\,1\,1\,1\,0\,0\,1\,1\,1\,1\,1\,1\,1\,1\,0\,0\,0\,1\,1\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0$

46 46 1 63

```
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 5 5 3 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 5 4 2 2 4 5 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 5 5 3 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 3 4 4 2 2 3 4 5 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 5 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 5 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 5 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 5 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 5 5 2 2 3 4 4 2 2 3 4 4 2 2 3 5 5 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 5 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 5 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 5 4 38 38 5 2 2 3 5 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 5 5 33 41 48 48 2 2 3 5 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 5 5 3 3 4 4 2 2 3 4 4 2 2 3 4 48 33 8 8 48 48 48 3 4 5 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 11 11 3 3 4 4 2 2 3 4 4 2 2 3 4 33 8 8 4 8 48 8 4 5 5 2 2 3 4 4 2 2 3 5 5 2 2 3 4
1 2 3 4 23 28 29 28 4 5 5 5 3 4 5 5 5 3 8 48 48 41 8 8 34 34 32 30 8 5 5 5 3 4 5 5 5 3 4 5 5 2 2 3 4
1 4 3 4 5 24 27 3 4 5 5 5 3 4 5 5 5 40 48 48 48 41 38 38 34 34 32 31 30 25 5 5 3 4 5 5 5 3 4 5 4 2 2 3 4
1 5 3 4 5 5 5 3 4 5 5 5 3 4 5 5 40 48 48 48 48 48 48 48 48 48 48 48 30 28 5 3 4 5 5 5 3 4 4 4 2 2 3 4
1 2 3 4 5 5 5 3 29 32 48 48 48 48 48 48 40 48 48 48 58 58 48 41 41 42 48 48 32 28 24 25 28 48 48 48 48 48 48 13 5 4 2 2
1 3 3 22 24 27 28 31 31 43 48 48 48 48 48 48 48 48 48 58 58 48 45 41 40 48 40 31 28 28 28 30 48 48 48 48 48 48 38 13
5 5 3 4 5
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 48 48 42 42 43 43 48 42 48 48 44 48 44 48 28 4 3 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 5 41 42 42 4 4 4 4 4 4 4 4 8 8 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 4 4 4 8 8 4 4 4 4 4 4 4 4 4 5 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 3 4 4 2 2 3 38 48 48 48 48 48 48 38 4 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 48 48 48 48 48 48 48 48 3 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 5 48 48 48 48 48 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 5 2 3 4
1 2 2 3 5 5 2 2 3 4 4 5 3 4 4 4 2 2 3 4 4 5 48 48 48 5 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 5 5 2 2 3 4 4 5 3 4 4 4 2 2 3 4 4 2 2 48 5 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4
1 2 2 3 4 5 2 2 3 4 4 5 3 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 5 5 2 2 3 4 4 2 2 3 4
1 2 2 3 4 5 5 3 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 5 5 2 2 3 4 4 2 2 3 4
1 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 4 4 2 2 3 5 4 2 2 3 4 4 2 2 3 4
```

Threshold Value = 20

46 46 1 63

 $0\,0\,0\,0\,1\,1\,1\,1\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,1\,1\,1\,0\,0\,1\,1\,1\,1\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0$ $0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0$ $0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,1\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0\,0$

Threshold Value = 40

46 46 1 63

0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	1	1	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	_	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	00000000000000000000000000	$0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \$	000000000000000000000000000000000000000	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0 1 0 0 0	0 0 0 0 0 0 0 0 1	0 0 0 0 0 0 0 1	0 0 0 0 0 0 0 0 1	0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1 0 0 0 0 0 0 0 0 0 0 1	0 1 1	0 1 1	0 1 1	0 1 1	0 1 1	0 0 0 0 0 0 0 0 0 1	0 0 0 0 0 0 0 0 1	0 1 1	0 0 0 0 0 0 0 0 1	0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1	0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$														