



# STEPHEN WU



Website: (<http://swuu.github.io/me/>)



(415) 515 0535



[stephenwu95@gmail.com](mailto:stephenwu95@gmail.com)



<https://github.com/swuu>



[www.linkedin.com/in/swu95](http://www.linkedin.com/in/swu95)

## EDUCATION

### CARNEGIE MELLON UNI.

B.S. COMPUTER SCIENCE

B.S. LOGIC AND COMPUTATION

2013 – 2017 (expected)

Relevant Coursework:

Imperative Programming, Functional Programming, Object Oriented Design, Data Structures, Computer Systems

GPA: 3.62/4.0

### INT'L SCHOOL OF BEIJING

IB AND HIGH SCHOOL DIPLOMA

2009 – 2013

GPA: 3.83/4.0

## SKILLS

### LANGUAGES

English (Native), Mandarin (Fluent), Cantonese (Conversational)

### PROGRAMMING LANGUAGES

C, C++, Java, SML, Assembly, Machine Code, BASH, HTML, CSS, Javascript

### WEB DEVELOPMENT

Node.js, Django, Auzere, Parse, FireBase, jQuery, Hadoop, MongoDB

### 3D DESIGN

Unity, SolidWorks, AutoCAD, Maya 3D CAD

### MUSIC SOFTWARE

Audacity, Melodyne, Logic Pro, Garageband,

## AWARDS/HOBBIES

CMU ACM Board Member, Eagle Scout, OA (Boy Scouts honor society), Carnegie Mellon Dean's List, 3rd place out of 150 students in Microsoft Coding Challenge (2014), Alpha Kappa Psi, ACAMIS Service Award (2013), 1st place in Beijing Speech Competition (2010, 2012)

A cappella, guitar (acoustic, classical, electric, jazz), drums, tennis, volleyball

## EXPERIENCE

### SCHEDULE PLUS

Founder and CEO – Pittsburgh, PA

Feb 2015 – Present

- Programmed a scheduler that automatically scans the web for events across college depts, clubs, sports, and frats
- Integrated social media, so students can see friends' schedules
- Available at Carnegie Mellon, Columbia, Harvard, MIT, Princeton, Stanford, UC Berkeley, U Penn, and Wellesley ([scheduleplus.org](http://scheduleplus.org))

### WI HARPER GROUP

Research Analyst – San Francisco, CA

Jun. 2015 – Aug. 2015

- \$1M Seed Investment: Led research and analysis on Nom (founded by YouTube's Steve Chen and Vijay K). Wrote investment thesis, memorandum, and supporting documents.
- \$3-5M Round A Investment: Led research and analysis on undisclosed on-demand tech company.
- Interviewed over 20 startups for potential investment - recommended actions and drafted documents

### SONY NETWORK ENTERTAINMENT INT'L

PM Intern – San Diego, CA

Jun. 2014 – Aug. 2014

- Proposed prototypes and models for the Cloud TV iOS app that were approved by Senior Product Managers
- Created dev backlogs (features, stories, and sprints) that are still in use by software developers
- Began working on the app and handed off to developers

### INNOVATION WORKS

UX Intern – Beijing, China

Jun. 2013 – Aug. 2013

- Led case studies on several apps with successful user interfaces (e.g. Google Maps, Waze, Yelp)
- Developed a model to assess key user experience qualities: cuteness, intuitiveness, function, and speed

### PLUG AND PLAY TECH CENTER

Market Strategy Intern – Sunnyvale, CA

May. 2012 – Jul. 2012

- Conducted research and analysis on startups, universities, VC groups, and incubators for partnerships with a focus on China
- Identified IW, WI Harper, AAMA, and Tsing Hua as top priorities – President executed my action-plan to reach out to these groups

### PERSONAL PROJECTS

Websites, Image Manipulator and Filter, Web Proxy, Virtual Physics Simulator, Virtual Machine, Puzzle Solver, Text Editor, 3D Runner Game, Snake Game, Risk Game with computer AI