SR.NO.	Practical Name
1	INTRODUCTION TO UNIX COMMANDS
2	Programs using the following system calls of UNIX operating
	system <mark>fork,</mark> exec, <mark>getpid</mark> , <mark>exit</mark> , wait, close, stat, opendir,
	readdir
3	C programs to simulate UNIX commands like cp, ls, grep
4	SHELL PROGRAMS
5	CPU SCHEDULING ALGORITHMS :PRIORITY,,ROUND
	ROBIN
6	PRODUCER CONSUMER PROBLEM USING SEMAPHORE
7	IPC USING SHARED MEMORY
8	BANKERS ALGORITHM FOR DEADLOCK AVOIDANCE
9	THREADING & SYNCHRONIZATION APPLICATIONS
10	MEMORY ALLOCATION METHODS FOR FIXED PARTITION:FIRST
	FIT
11	PAGING TECHNIQUE OF MEMORY MANAGEMENT
12	PAGE REPLACEMENT ALGORITHMS:LRU
13	FILE ORGANIZATION TECHNIQUE:SINGLE LEVEL