**How to play**

**Movement**

You move the player by using ‘A’ key to move left and ‘D’ key to move right.

**Score**

Yellow Block – 1 point

Green Block – 3 points

Orange Block – 3 points

Red Block – 7 points

**Ball properties**

The ball will rebound of all wall, block and the player. The ball direction works on Boolean up and right, if the ball hits the player from the right up will be set to true and right will remain true. If it hits the side of a block right will be set to the opposite of itself. If the ball is hit by the player while the player is moving the balls speed will increase. The ball speed can be returned to normal by hitting the ball while the player is idle.

**Lives**

The lives will start at 1. When it gets to 5 the game will end and display the end screen. This gives the player 4 lives to destroy all bricks.