Songyang Zhang

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Education

University of Rochester, United States

Aug.2018 - Present

PhD Student in Computer Science, Advisor: Jiebo Luo

Zhejiang University, China

Sep.2015 - Mar.2018

- Master of Science in Computer Science and Technology
- Overall GPA: 3.56/4.00 (86.84/100)

Southest University, China

Aug.2011 - Jun.2015

- Bachelor of Engineering in Computer Science and Technology
- ❖ Rank: 15th of the cohort (among 132 students)

Publications & Research Papers

- Songyang Zhang, Jinsong Su, Jiebo Luo, "Exploiting Temporal Relationships in Video Moment Localization with Natural Language", ACM Multimedia Conference, October 2019
- Songyang Zhang, Xiaoming Liu, Jun Xiao, "On Geometric Features for Skeleton-Based Action Recognition Using Multilayer LSTM Networks", Proc IEEE Winter Conference on Application of Computer Vision (WACV), March 2017
- Songyang Zhang, Jun Xiao, Xiaoming Liu, Yang Yi, Yueting Zhuang, "Fusing Geometric Features for Skeleton-Based Action Recognition using Multilayer LSTM Networks", IEEE Transactions on Multimedia (TMM), Accepted
- Jiageng Feng, Songyang Zhang, Jun Xiao, "Explorations of skeleton features for LSTM-based action recognition", Multimedia Tools and Applications (MTAP), 2017
- Songyang Zhang, "Surveillance Video Synopsis Based on Object Trajectory Analysis", Undergraduate Thesis, May 2015

Research Experience

PhD Researcher, University of Rochester

Aug.2018 - Present

Project: Moment Localization via Natural Language

- This task aims to temporally find related videos clips by a given sentence.
- The goal of this project focuses on searching segments by considering video as general sequence data.

Project: Temporal Action Localization

- This task aims to classify and localize the action segments from long, untrimmed videos.
- The goal of this project focuses on finding action segments without generating proposals.

Master Researcher, Zhejiang University

Mar.2016 - Present

Project: Skeleton-Based Action Recognition

- ❖ Used a simple universal spatial modeling method perpendicular to the RNN model enhancement
- Proposed a multi-stream LSTM architecture with a new smoothed score fusion technique to learn classification from different geometric feature streams

Identified the geometric relational features that outperform the other features, achieved good performance on four datasets

Project: Skeleton-Based Action Detection

Feb.2017 - May.2017

- Applied Temporal Segment Network by Xiong et.al combined with the framework in the recognition project
- Generated temporal region proposals with motions using the snippet network, classified the proposals into different categories with activity network
- Achieved state-of-the-art result for OAD dataset

Project: Grounding Scene Graphs for Natural Language Image Retrieval

Dec.2016 - Mar.2017

- Focused on natural language image retrieval via unsupervised grounding textual phrases in visual content
- Parsed the referential expression into the triple format, generated the vector representation, technically reconstructed the subject, object and relational phrases
- Adapted scene graphs to retrieve images by natural language

Undergraduate Researcher, Robocup Lab, Southeast University

Jan.2013 - Oct.2014

Project: RoboCup 3D Simulation

- Aimed to improve the robot's long distance kicking skill
- Optimized the joint positions and the time lag via hill-climbing algorithm based on the initial model frame
- Achieved an average kicking distance of 13 meters, exceeding the original average performance by 5 meters

Professional Experience

Intern, Microsoft Research Asia

May.2019 - Aug.2019

- Mentors: Jianlong Fu, Houwen Peng
- Topic: Moment Localization via Natural Language

Intern, Tencent AI Lab

Mar.2017 - Aug.2017

- Mentors: Lin Ma, Linchao Bao
- Topic: Temporal Action Localization

Teaching Assistant, Fundamentals of Multimedia Class, Zhejiang University

Mar.2017 - Aug.2017

- Coordinated and organized various discussion and laboratory sessions for the class
- Reviewed students' assignments and resolved their questions

Honors & Awards

Project Prizes - Large Scale 3D Human Activity Analysis Challenge in Depth Videos

*	Rank 4 in Recognition Track, 6 in Detection Track, granted by ICME 2017 Workshop	Apr.2017
*	Rank 6, granted by ACCV 2016 Workshop	Oct.2016
Project Prizes - Robocup 3D Simulation		
*	Champion, RoboCup China Open 2014 Competition	Oct.2014

Rank 5~8, Robocup 3D Simulation, Robocup 2014 Competition, Brazil

Jul.2014 Jul.2013, May.2014

3rd Prize, twice for Southeast University Programming Contest Award of Excellence, Southeast University Mathematical Modelling Contest

Jul.2013

Twice for Award of Honor for Graduate (top 35%), Zhejiang University

May.2016, Oct.2017

Jiangsu Yikai Scholarship, Southeast University

May.2014