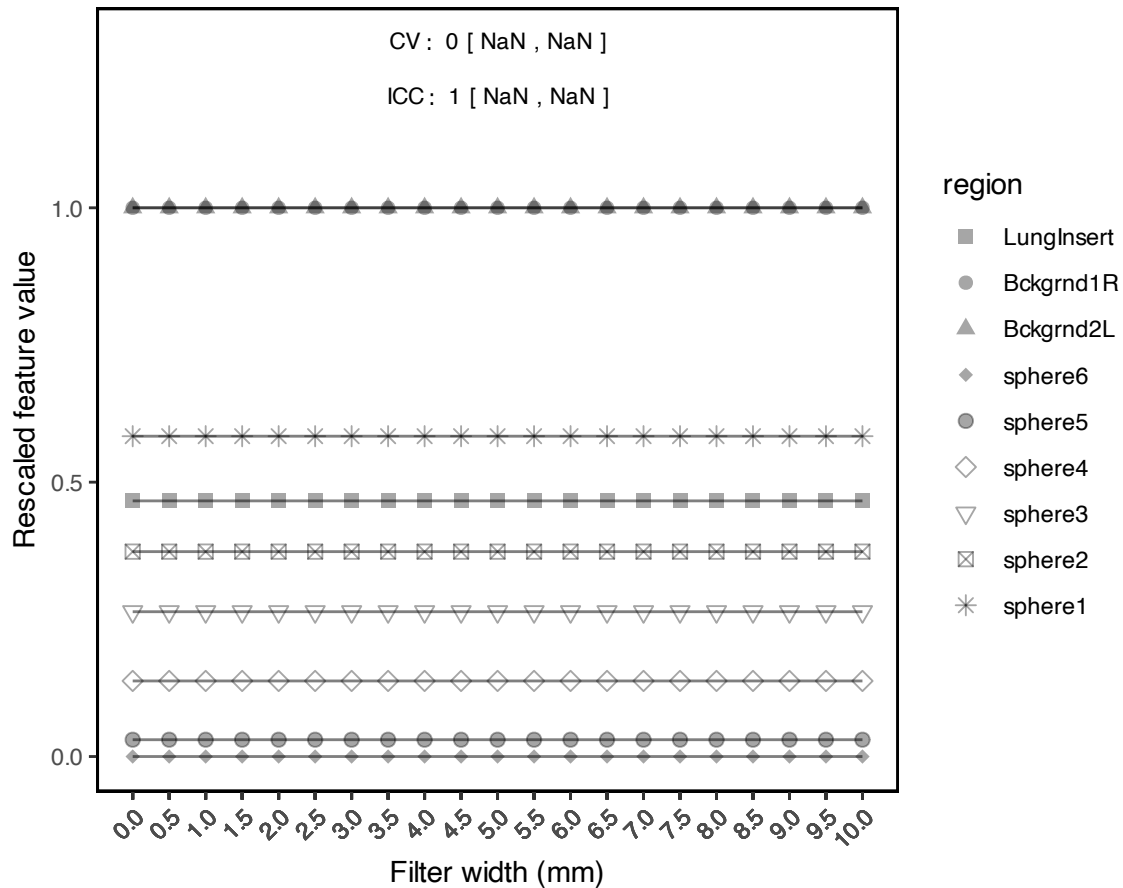


# shape Maximum3DDiameter



Robust