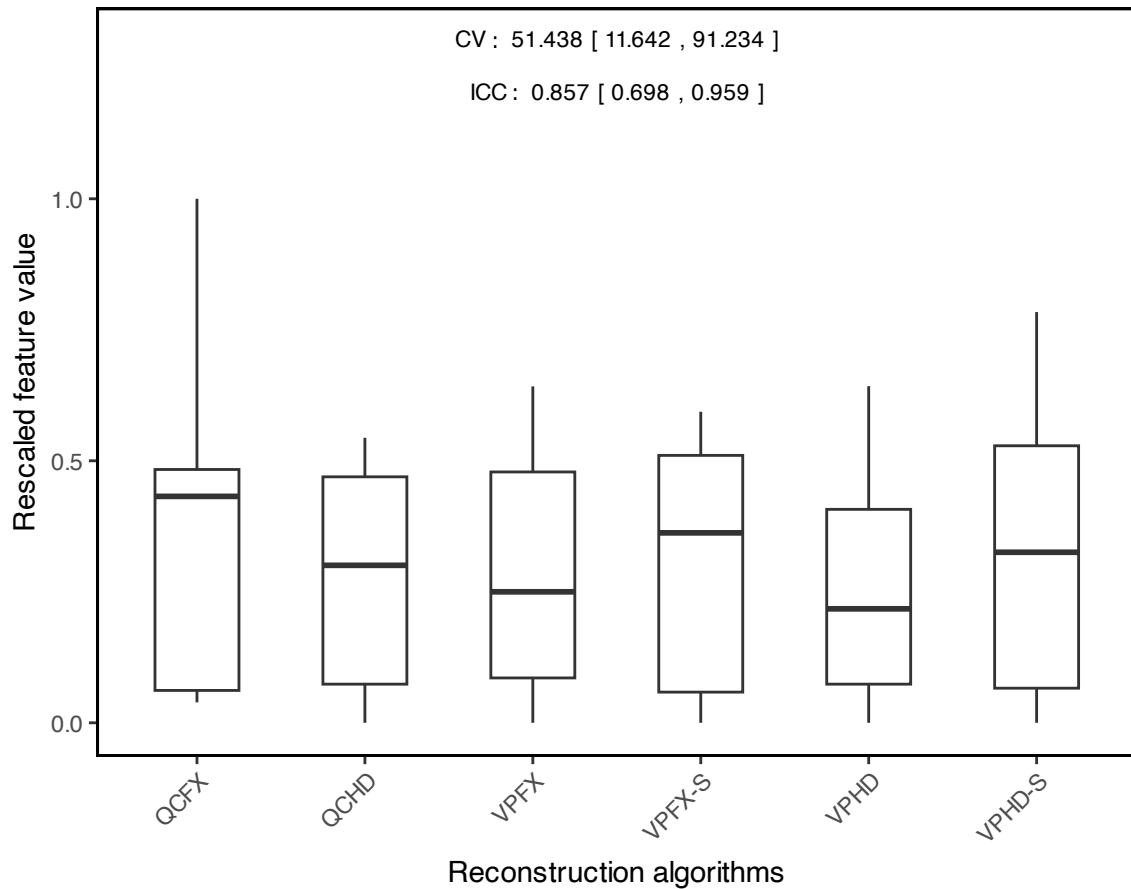


## glszm LargeAreaEmphasis



Not robust