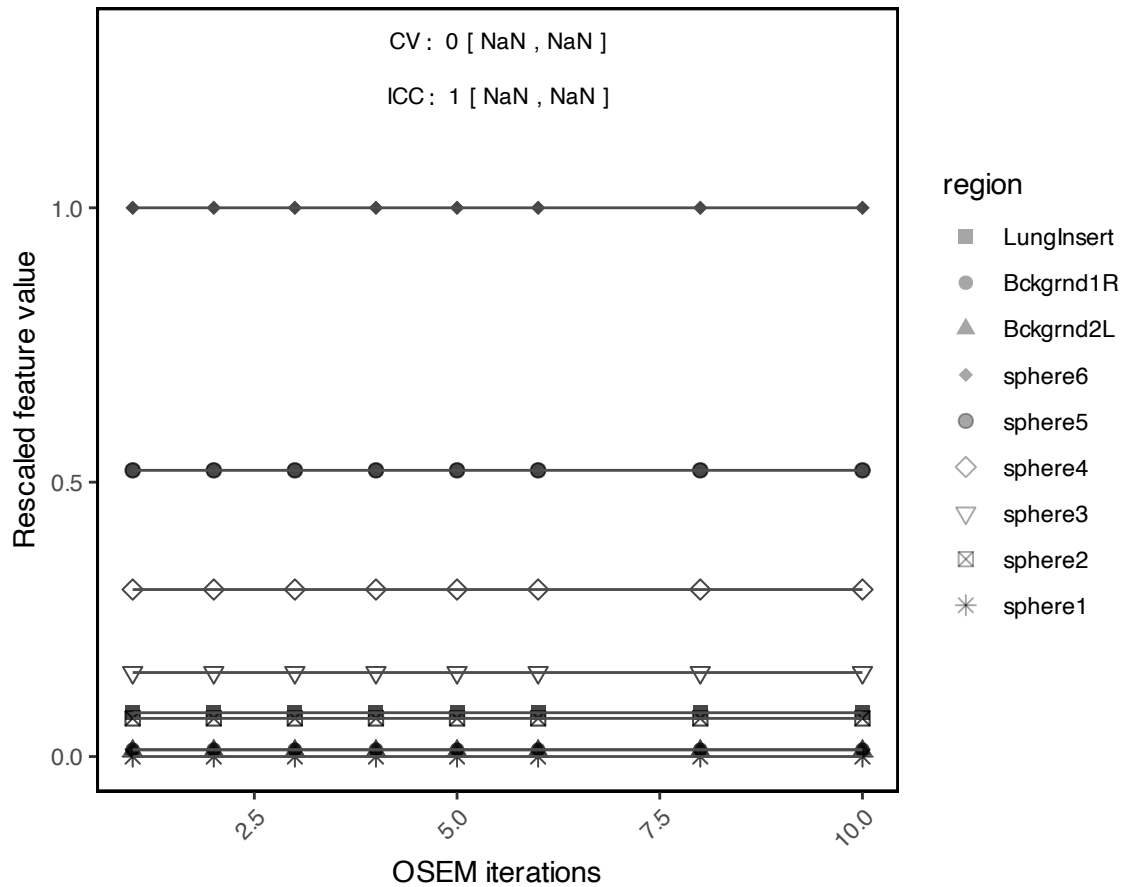


# shape SurfaceVolumeRatio



Robust