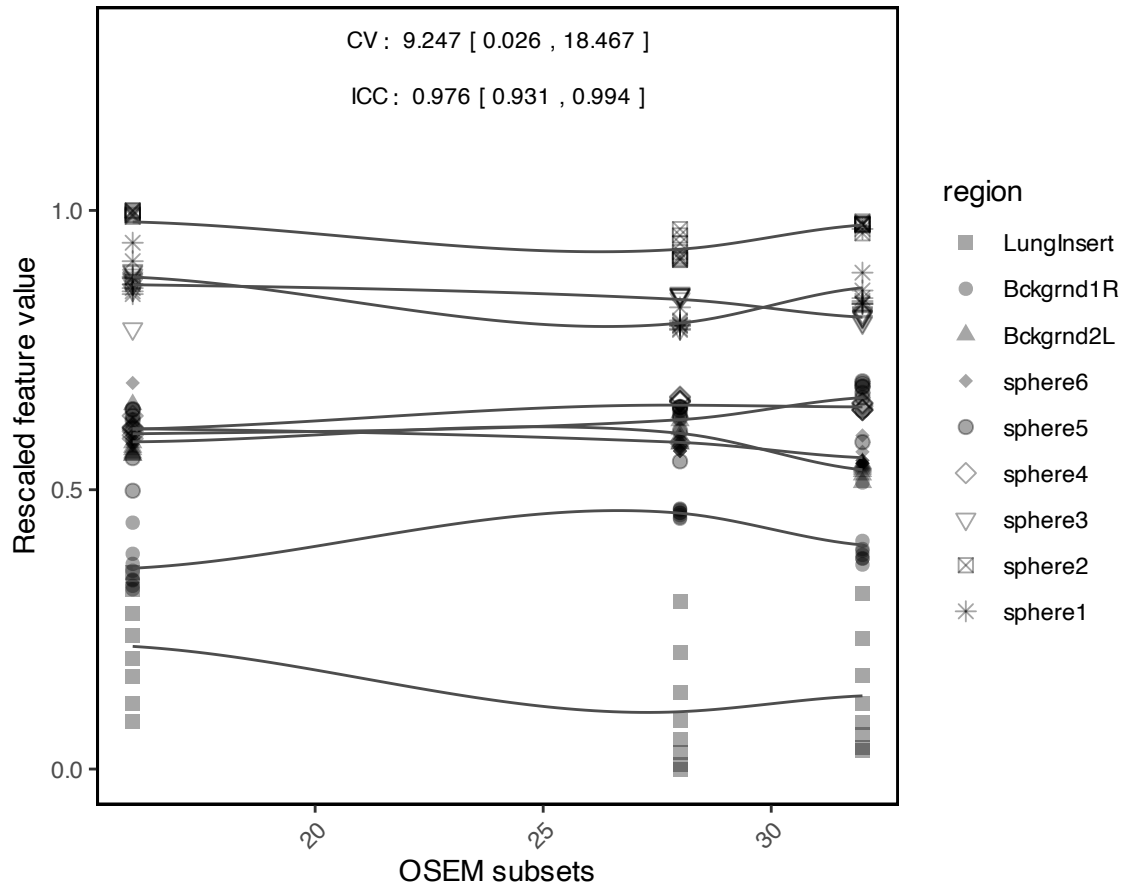


## glcm Autocorrelation



## Robust