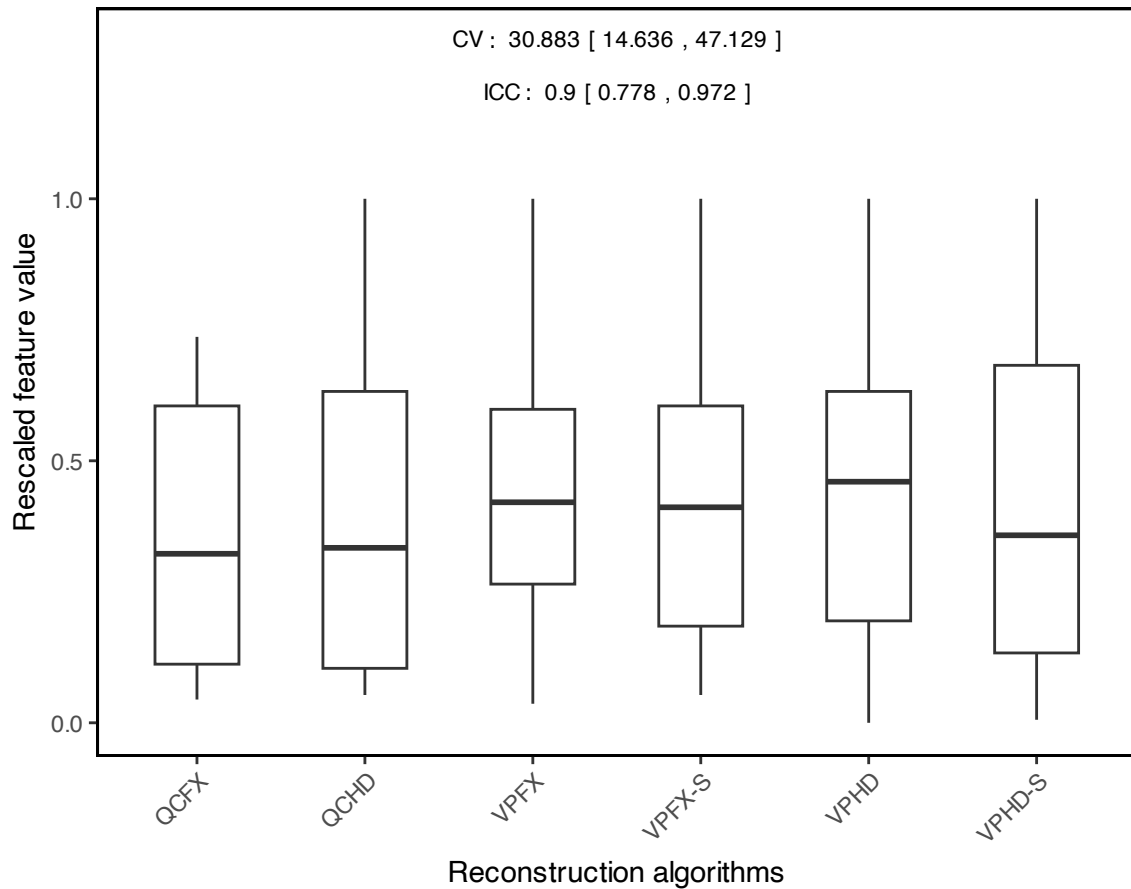


## glstm SmallAreaEmphasis



Not robust