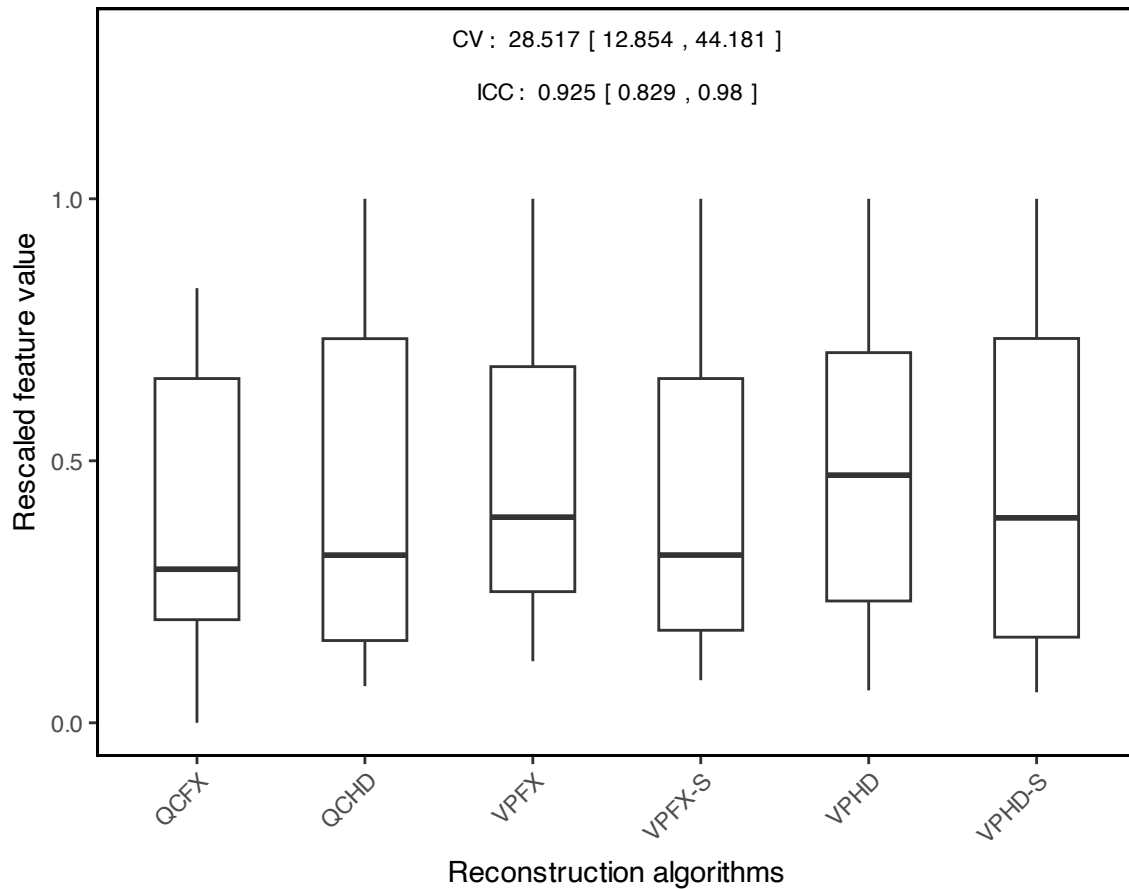


grrlm RunLengthNonUniformityNormalized



Not robust