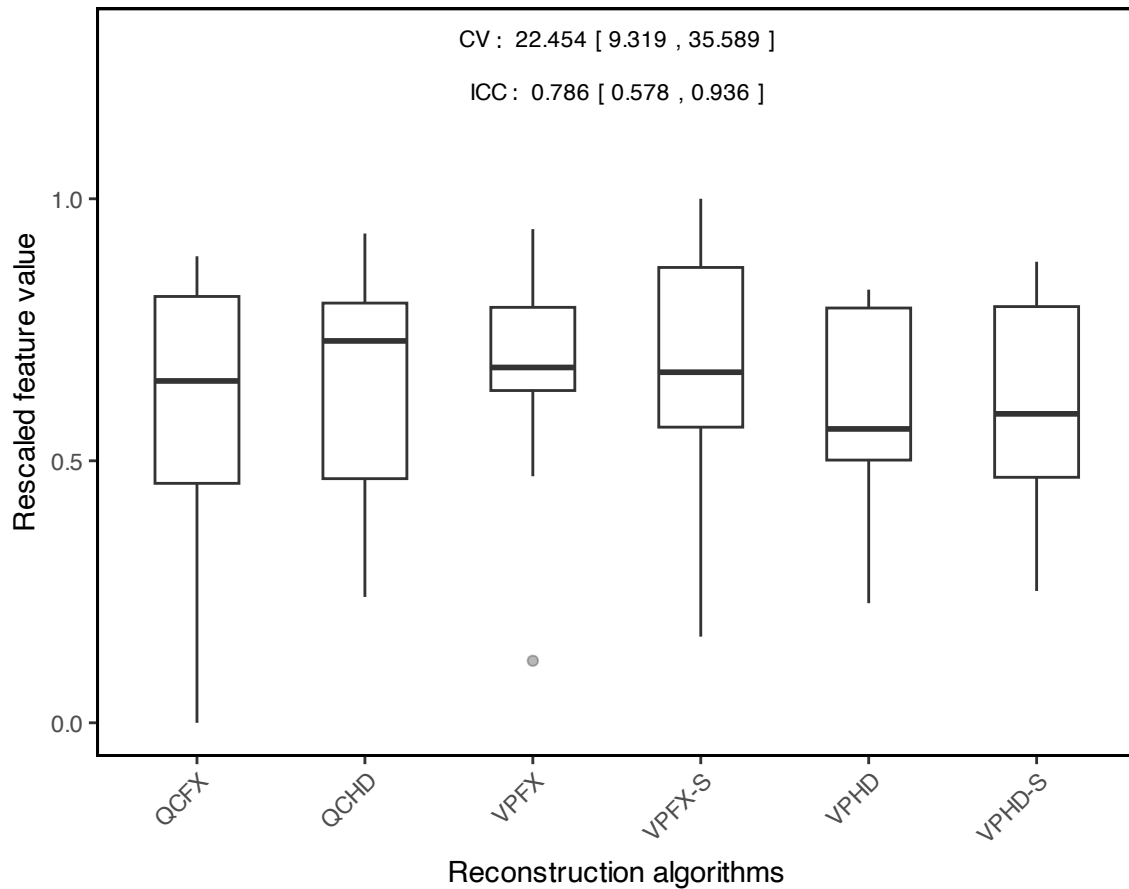


glcm SumAverage



Not robust