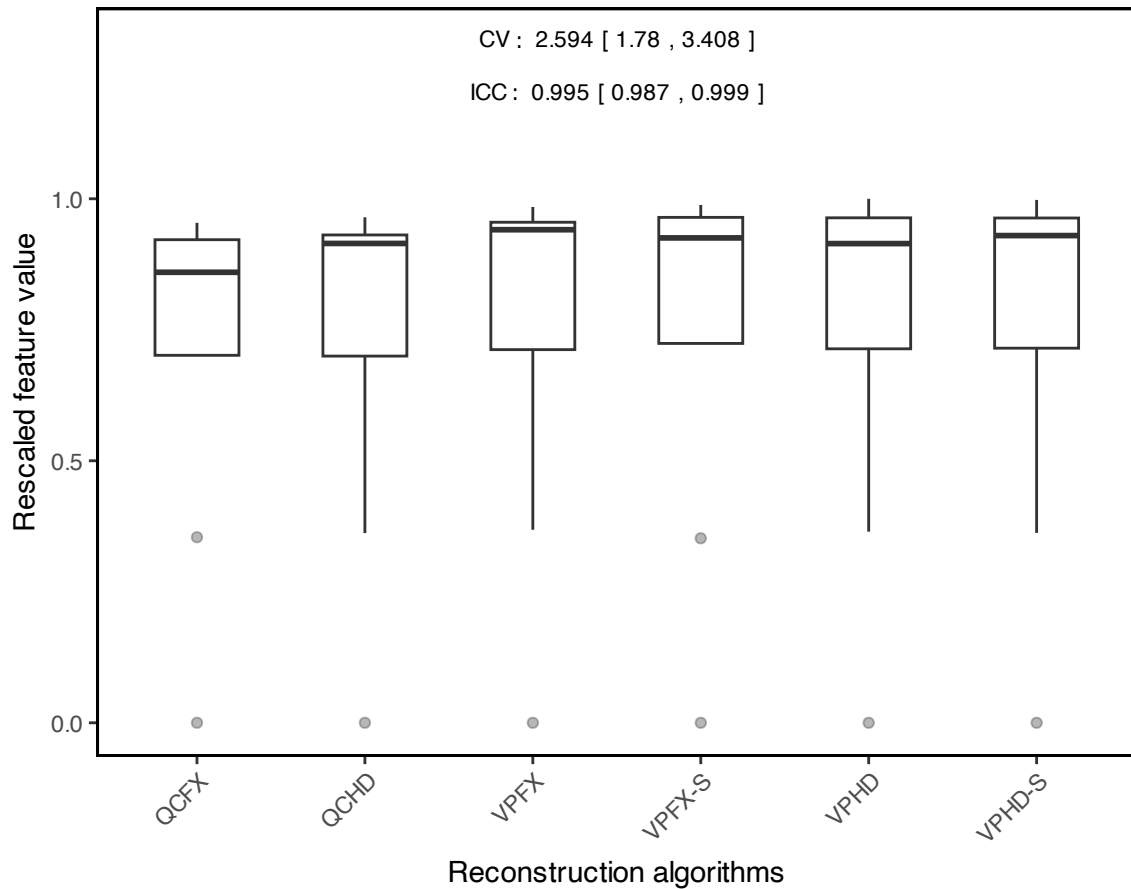


glcm SumEntropy



## Robust