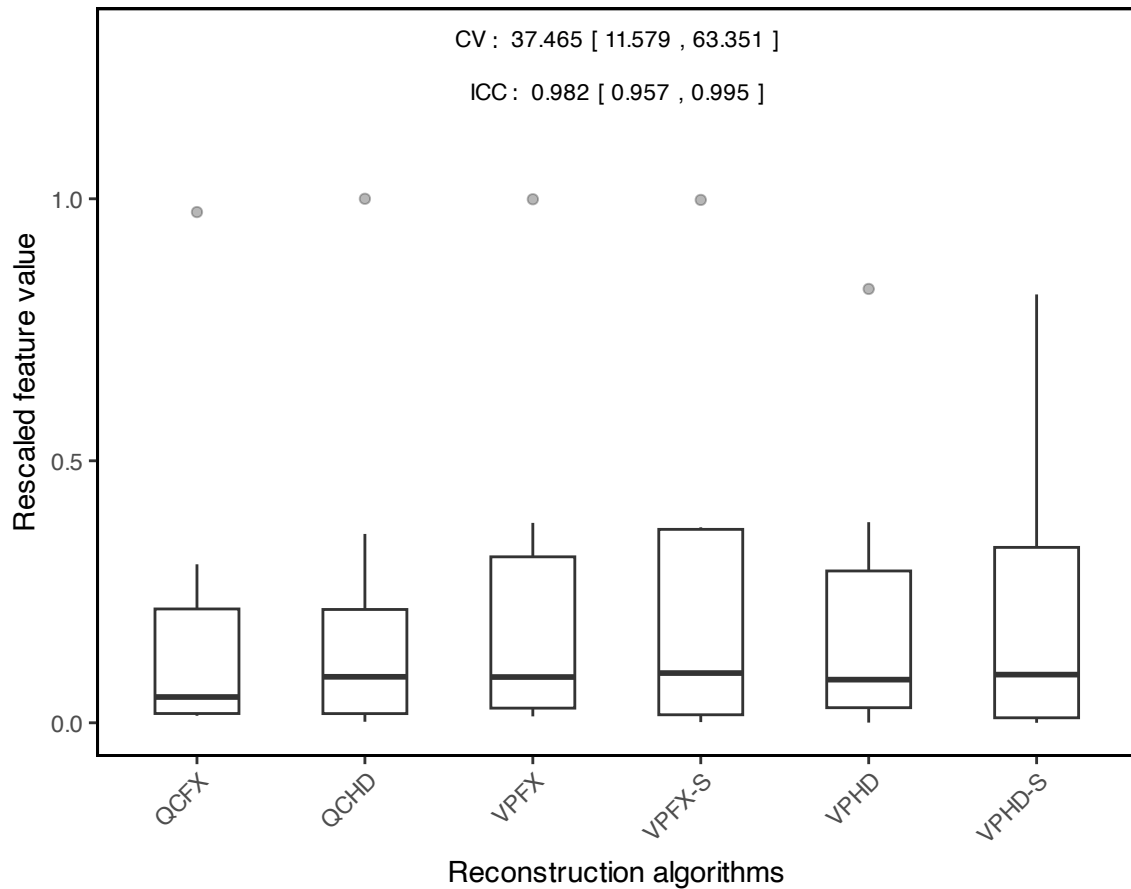


glcm Contrast



Not robust