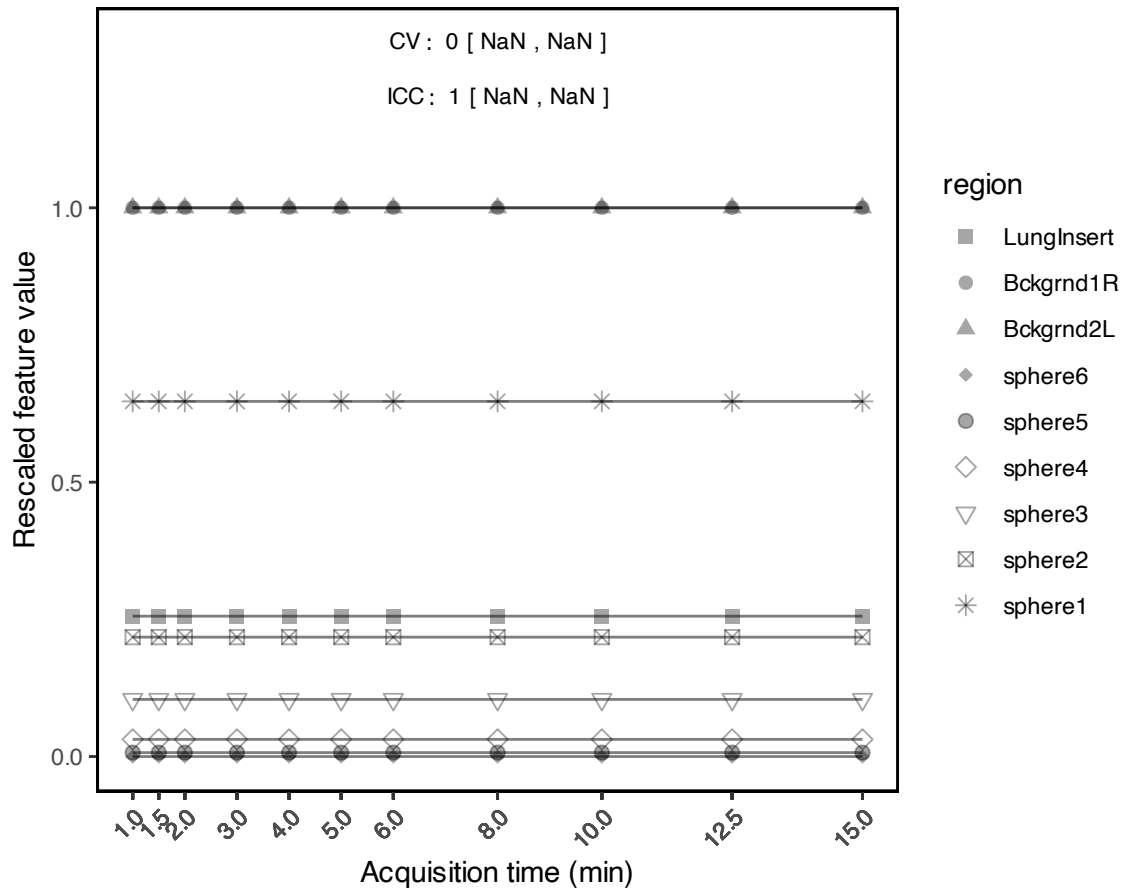


shape MeshVolume



Robust