



MUHAMMAD SYAFIQ BIN AZHARI

COMPUTER SCIENCE STUDENT

My main interests lies in using artificial intelligence (AI) to improve the lives of people in any sector. As a Human-Centered Computing major, I would like to further deepen my understanding on both the technical and conceptual aspects of world of AI whilst also improving my understanding of more abstract concepts such as fine arts, music and human emotions in hopes that I would be able to integrate these two worlds together in the future to help others.

- EDUCATION -

Universiti Utara Malaysia

Bachelor of Computer Science

CGPA: 3.85
2021 - Current

Kolej Tingkatan Enam Bandar Utama

Pure Science - Physics

CGPA: 2.83
2019-2020

- AWARDS -

Gold Medal Award

Innovative Research, Invention and
Application Exhibition(I-RIA) 2023
- 2023 -

Dean List Award

Semester 1, 2, 3 and 4
- 2023 -

- EXPERIENCE -

President / Lead

Google Developer Student Clubs
Universiti Utara Malaysia

Bridging basic programming and Google Technologies to the local community in the Northern states in Malaysia specifically Kedah. In addition to that, fostering a comprehensive team with diversity to strengthen relationships with other GDSC Chapters, universities and countries.

| July 2023 - Current

External Liaison Officer

KitaHack 2024
Google Developer Student Clubs Malaysia

Successfully secured sponsorships, partnerships and collaborations from key industry players and companies, as well as Google related connections such as Google Developer Groups (Kuala Lumpur and Georgetown) to fund and support KitaHack 2024.

| November 2023 - January 2024

Main Speaker

Data Analytic Workshop
School of Economics, Finance, and Banking, UUM

Introduced basic data analytic knowledge to students under the School of Economics, Finance, and Banking (SEFB) in a hands-on workshop where the participants utilised the data mining tool, Orange, to classify the iris dataset.

| July 2023 - Current

Head of Multimedia

Google Developer Student Clubs
Universiti Utara Malaysia

Creating a new standard for GDSC UUM in terms of visual branding to ensure that future generations of multimedia work will be close to the branding guide given by Google. Additionally, design physical merchandises such as t-shirts, button badges, streamers and many more for club branding and events.

| July 2023 - Current

- CONTACT -

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- LANGUAGES -

English

Native Speaker

Malay

Native Speaker

Indonesian

Intermediate Speaker

- SKILLS -

Artificial Intelligence

- Deep understanding in data analytics, modeling & simulation, and pattern recognition with proficiency in python for model development using libraries such as Scikit-learn, Keras, and TensorFlow.

Web Development

- Proficient in dynamic web app development from back-end to front-end using industry-grade frameworks such as Django, Flask, and Bootstrap.

Multimedia & Creative Works

- Highly proficient in Photoshop, Illustrator, Premiere Pro, and After Effects. Produced many tangible and non-tangible products such as posters, presentation decks, website mockups, t-shirts and streamers.

- REFERRALS -

Associate Professor Dr Azizi Ab Aziz

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