

STTHK3113 SENSOR BASED SYSTEM

FINAL PROJECT ASSIGNMENT

TITLE: ROOM ENTRY LOGGER WITH ENVIRONMENT MONITORING

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Project Title

ROOM ENTRY LOGGER WITH ENVIRONMENT MONITORING

Project Description

1. Problem statement

In educational institutions, laboratories, and shared working spaces, it is often challenging to track the number of people entering a room and monitor the environmental conditions simultaneously. Manual entry logs are prone to human error and inefficiency, while existing systems may lack real-time alerts and display features.

This system addresses the need for an automated, real-time room entry logging system integrated with environmental monitoring using smart sensors and IoT-based technology.

2. Objective

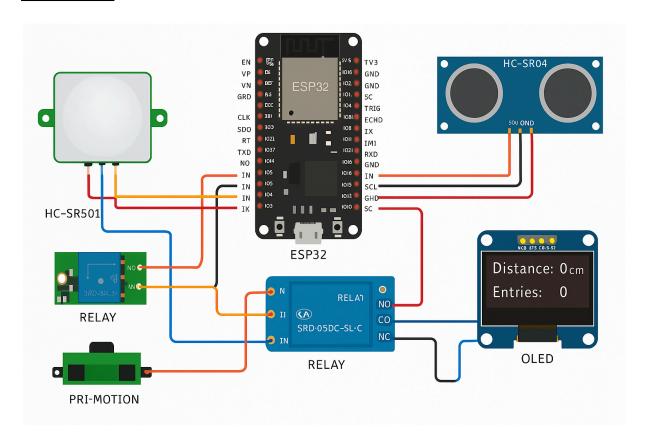
To develop a system that automatically logs room entries using a PIR motion sensor and measures the proximity of objects using an Ultrasonic sensor. The system will display real-time data on an OLED display and a web interface accessible through Wi-Fi. Additionally, a Relay Module will be triggered when proximity conditions are met, and entry count data will be monitored live.

3. How the selected sensors solve the problem

Sensor type	Functionality
PIR Sensor	Detects motion when a person enters the room, incrementing the entry count
Ultrasonic Sensor	Measures the distance of objects in front of it. If someone is detected too close, it triggers the relay for alerts.

These sensors enable the system to effectively track room entries and monitor object proximity without manual intervention.

Schematic



Arduino Code

```
#include <Wire.h>
#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>
#include <WiFi.h>
#include <Firebase_ESP_Client.h>
#include "addons/TokenHelper.h"

#include "addons/RTDBHelper.h"

// OLED Display config
#define SCREEN_WIDTH 128
#define SCREEN_HEIGHT 32
```

```
#define OLED RESET
Adafruit SSD1306 display(SCREEN WIDTH, SCREEN HEIGHT, &Wire,
OLED RESET);
// Sensor Pins
#define PIR PIN 14
#define TRIG PIN 27
#define ECHO PIN 26
#define RELAY PIN 25
// Wi-Fi config
const char* password = "keer2002";
// Firebase config
#define API KEY "AIzaSyB3fAXrWgKzznj1duGyJUjL3R27CClI44Y"
#define DATABASE URL
"https://room-entry-logger-default-rtdb.asia-southeast1.firebasedatabas
e.app/"
FirebaseData fbdo;
FirebaseAuth auth;
FirebaseConfig config;
// Variables
int entryCount = 0;
```

```
ong duration;
int distance;
int pirState = LOW;
int lastPirState = LOW;
// Server setup
WiFiServer server(80);
void displayMessage(String message, int count); // prototype
void setup() {
 pinMode(PIR PIN, INPUT);
 pinMode(TRIG PIN, OUTPUT);
 pinMode(ECHO PIN, INPUT);
 pinMode (RELAY_PIN, OUTPUT);
 digitalWrite(RELAY PIN, LOW);
 if (!display.begin(SSD1306_SWITCHCAPVCC, 0x3C)) {
   for (;;);
```

```
WiFi.begin(ssid, password);
 while (WiFi.status() != WL CONNECTED) {
 Serial.println(WiFi.localIP());
 server.begin();
 config.database_url = DATABASE_URL;
 auth.user.email = "";
"OddZaO4nF5EDwScvS7SEhbADsqwUwjdghpNbRqeD";
 Firebase.begin(&config, &auth);
 Firebase.reconnectWiFi(true);
```

```
roid loop() {
 pirState = digitalRead(PIR_PIN);
 if (pirState == HIGH && lastPirState == LOW) {
   entryCount++;
   displayMessage("Motion Detected!", entryCount);
   delay(500);
 lastPirState = pirState;
 digitalWrite(TRIG PIN, LOW);
 digitalWrite(TRIG PIN, HIGH);
 digitalWrite(TRIG PIN, LOW);
   distance = 0;
```

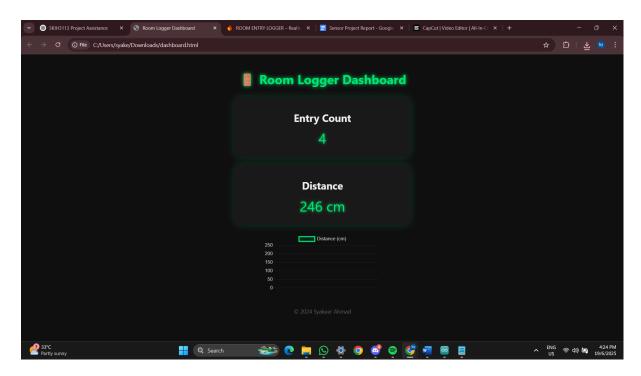
```
distance = duration * 0.034 / 2;
display.setTextColor(SSD1306 WHITE);
display.println(entryCount);
if (distance > 0 && distance < 20) {</pre>
 digitalWrite(RELAY PIN, HIGH);
 digitalWrite(RELAY PIN, LOW);
```

```
if (Firebase.RTDB.setInt(&fbdo, "/RoomLogger/entryCount",
entryCount)) {
   Serial.println(fbdo.errorReason());
 if (Firebase.RTDB.setInt(&fbdo, "/RoomLogger/distance", distance)) {
   Serial.println(fbdo.errorReason());
 WiFiClient client = server.available();
 if (client) {
   String request = client.readStringUntil('\r');
   client.flush();
      String response = "HTTP/1.1 200 OK\r\nContent-Type:
```

```
response += "<!DOCTYPE html><html><head><title>Room
Logger</title></head><body
style='font-family:Arial;background:#121212;color:#f1f1f1;text-align:ce
nter; '>";
     response += "<h2>Room Logger System</h2>";
      response += "<strong>Entry Count:</strong> " +
String(entryCount) + "";
     response += "<strong>Distance:</strong> " + String(distance) +
     response += "</body></html>";
     client.print(response);
   client.stop();
 delay(500);
void displayMessage(String message, int count) {
 display.clearDisplay();
 display.setTextColor(SSD1306 WHITE);
 display.println(message);
```

```
display.print("Entries: ");
display.println(count);
display.display();
}
```

Web or Mobile App Interface



Links:

Youtube Link: https://youtube.com/shorts/OxDSwzscNTo?feature=share Github Link:

https://github.com/Syakeermad/Final-Project-Assignment-Smart-Sensor-Based-System-