OS Assignment4 Report

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1 Introduction

Assignment 4 asked us to build one simplified version of file system. Here we need to implement three parts: Super Block, FCB, and file content area.

Considering that file content area shall be simply a storage and is mainly controlled by FCB area. We main skip the design of this part and mainly discuss about super block and FCB.

2 Program Design

2.1 Super Block

Super block area is one special area on the head of a storage device to represent which part is available. To use as least storage as possible, we use consecutive binary bits to represent the emptiness of storage disk's blocks. This is called the **Bit Map method**.

In this specific problem, we have 1024KB file-content area. With 32B as the size of one block, then we will have (1024KB/32B = 32K) blocks. So we will need (32K bits = 4KB) as super block area. This time, we store it as char [4096], with each bytes recording 8 blocks' emptiness.

The operation of super block is closely related with defragmentation. We will leave this part in **2.4**.

2.2 File Control Block

File Control Block is a block corresponding with each file, recording each file's attributes, which includes: File name, file size, file address, file modification time. With 32B limit for each FCB, we need to pre-arrange memory for each attributes. The result will be:

File Name: 20B FCB[0] - FCB[19] File Size: 4B FCB[20] - FCB[23] File Address: 4B FCB[24] - FCB[27]

File Modification Time: 4B FCB[28] - FCB[31]

Surprisingly, the operation of FCB is also related with defragmentation. We will leave this part in ${\bf 2.4}$

2.3 Sorting

The sorting of file array requires several attributes due to the limited storage size and the rather small array size.

In this assignment, we only have 128B temp storage, thus only in-place sorting should be available. Also, by some trials, the author found out that no recursion sort are available with limited memory. Thus, the sorting algorithm left here is quite limited. The author applied choice sort.

Thanks to the limited array size, the sorting time consumption is not as long as expected. However, with larger files and more file occupied, it is recommended to apply a much better sorting algorithm to increase the sorting efficiency.

2.4 Defragmentation

Defragmentation is one important technique required in this assignment. As we applied contiguous allocation, we need to defragment every time we **removed** one file. In this context, we simply need to **maintain the linearity** of the file array.

This kind of defragmentaion simplifies our **super block modification**. Every time we delete one file with n blocks, we simply need to clear the last n bits of super block.

It is noted that, when sorting the FCB array, we also need to do defragmentation, this saves us a lot of times and trouble when sorting.

3 Environment

Win 10 + cuda 10.0

4 Execution Step

Click make.

5 Result Display

```
Microsoft Visual Studio 爾廷總納台

== sort by modified time === t. t.xt
b. txt
b. txt 32
t. t.xt 32
b. txt 12
t.xt 32
b. txt 12
t.xt 12
b. txt 13
b. txt 14
b. txt 14
b. txt 15
b. txt 15
b. txt 16
b. txt 17
b. txt 18
b. txt 18
b. txt 18
b. txt 19
b. txt 1
```

test case 1

test case 2



test case 3