

A series of light blue wavy lines on the left side of the slide, starting from the top left and flowing downwards and to the right, creating a sense of movement and depth.

azul

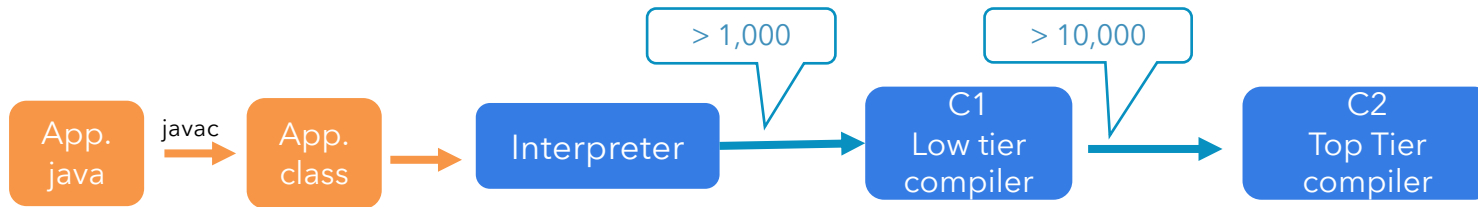
# High Performance JVM

Satheesh Rajaraman

# Vanilla Java Runtime(JVM) Limitations

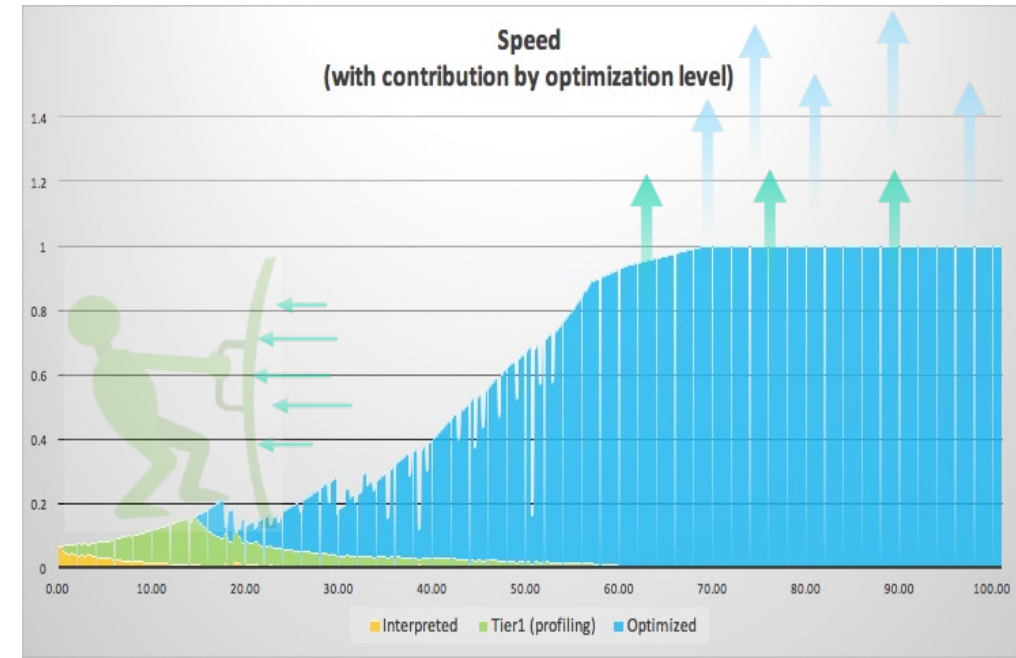
## Lower Throughput

- Adaptive runtime JIT compilation:



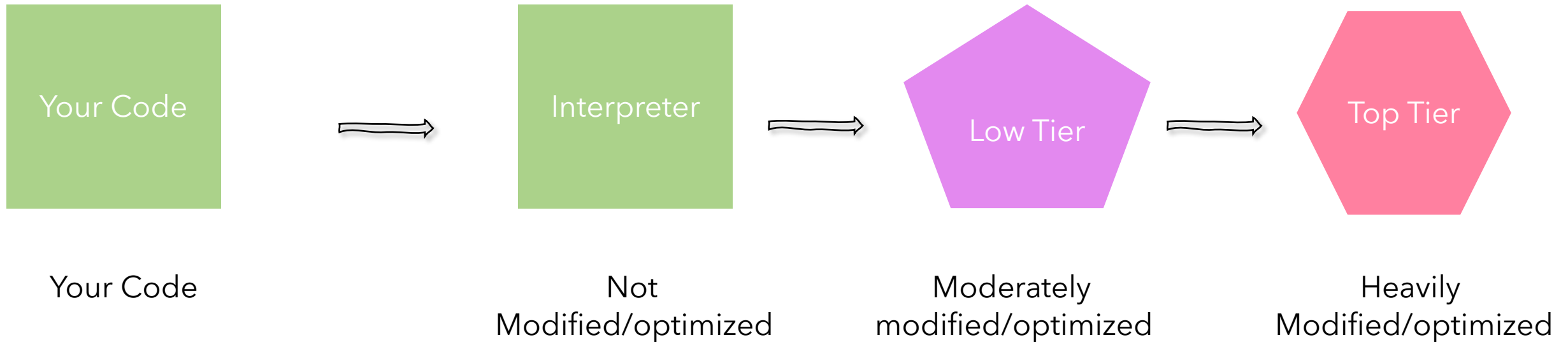
## Slow to Warmup

- Latency of the initial transactions after restart

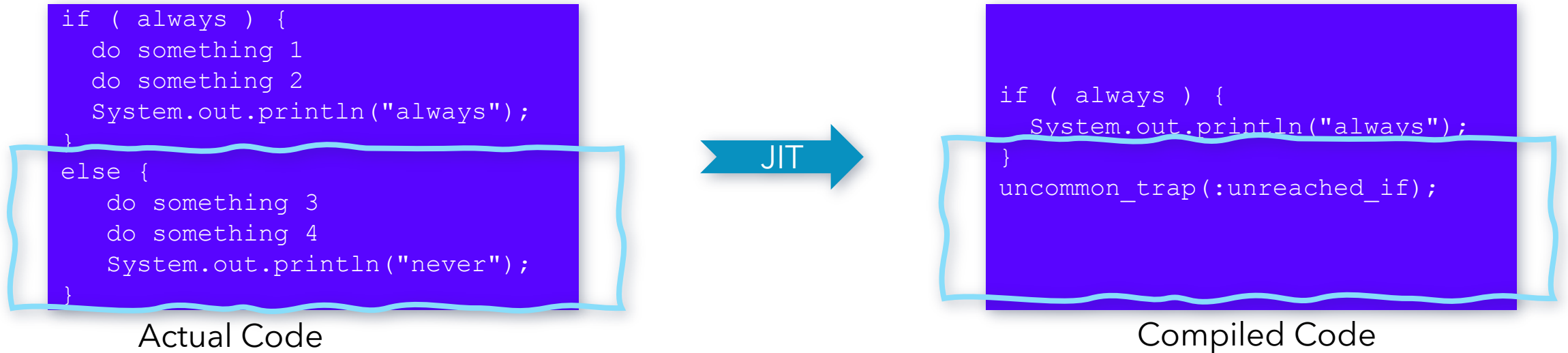


**Demo**

# Source code vs JIT Compiled code



# What is Speculative Optimization



# What is Speculative Optimization

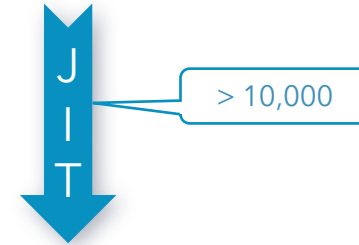
- Inlining
- Lock coarsening
- Loop unrolling
- Escape analysis
- Scalar replacement
- Branch Elimination
- Null Check Elimination
- Etc

# What is Speculative Optimization

- Inlining
- Lock coarsening
- Loop unrolling
- Escape analysis
- Scalar replacement
- Branch Elimination
- Null Check Elimination
- Etc..

```
public long multiply(long x, long y) {  
    return x * y;  
}  
  
public void calculator() {  
    long result = multiply(10, 20);  
}
```

Actual Code



```
public void calculator() {  
    long result = 10 * 20;  
}
```

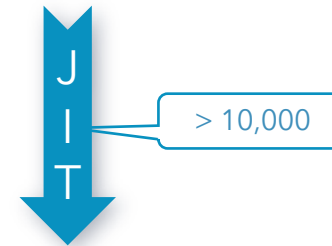
Compiled Code

# What is Speculative Optimization

- Inlining
- Lock coarsening
- Loop unrolling
- Escape analysis
- Scalar replacement
- Branch Elimination
- Null Check Elimination
- Etc..

```
for(int i = 0; i < numIterations; i++) {  
    METRICS.gauge("test.metric", i);  
}
```

Actual Code



```
for(int i = 0; i < numIterations; i += 5) {  
    METRICS.gauge("test.metric", i);  
    METRICS.gauge("test.metric", i+1);  
    METRICS.gauge("test.metric", i+2);  
    METRICS.gauge("test.metric", i+3);  
    METRICS.gauge("test.metric", i+4);  
}
```

Compiled Code

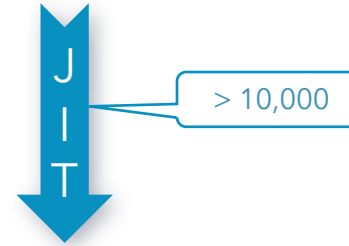


# What is Speculative Optimization

- Inlining
- Lock coarsening
- Loop unrolling
- Escape analysis
- Scalar replacement
- Branch Elimination
- Null Check Elimination
- Etc..

```
private static void runSomeAlgorithm(Graph graph) {  
    if (graph == null) {  
        return;  
    }  
    // do something with graph  
}
```

Actual Code



```
private static void runSomeAlgorithm(Graph graph) {  
    // do something with graph  
}
```

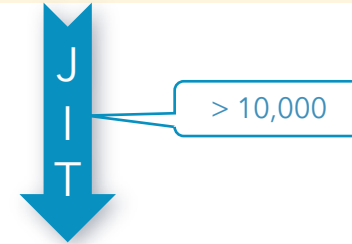
Compiled Code

# What is Speculative Optimization

- Inlining
- Lock coarsening
- Loop unrolling
- Escape analysis
- Scalar replacement
- Branch Elimination
- Null Check Elimination
- Etc..

```
public static void doBranch(int branch){  
    if (branch == 1) y=1;  
    else if (branch == 2) y=2;  
    else if (branch == 3) y=3;  
}  
  
for(int i=0; i>20000; i++){  
    doBranch(1);  
}
```

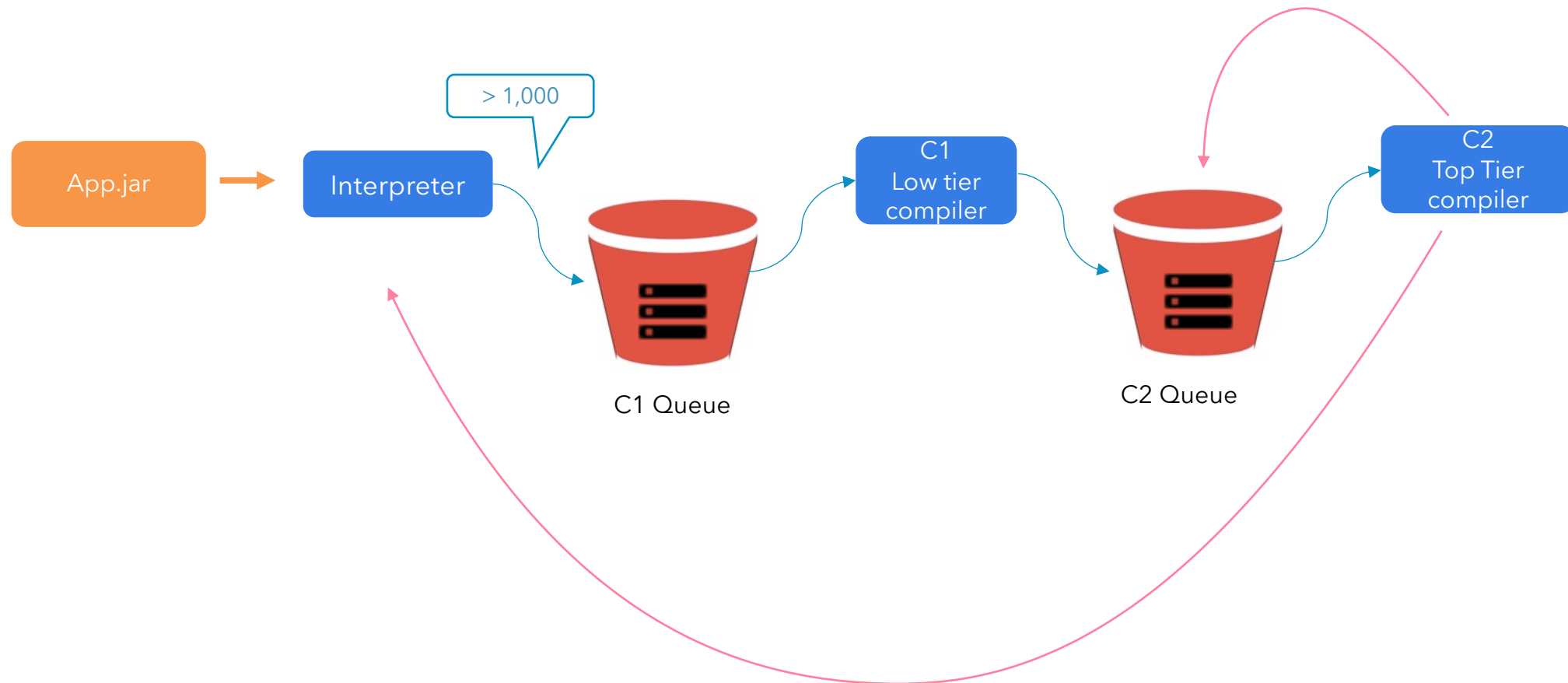
Actual Code



```
public static void doBranch(int branch){  
    if (branch == 1) y=1;  
    uncommon_trap(:unreached_if);  
}  
  
for(int i=0; i>20000; i++){  
    doBranch(1);  
}
```

Compiled Code

# What happens when assumption goes wrong ?



# What happens when assumptions goes wrong ?

```
public static void doBranch(int branch){  
    if (branch == 1) y=1;  
    else if (branch == 2) y=2;  
    else if (branch == 3) y=3;  
}  
  
for(int i=0; i>20000; i++){  
    doBranch(1);  
}
```

**Before**

Actual Code

**After**

Compiled Code

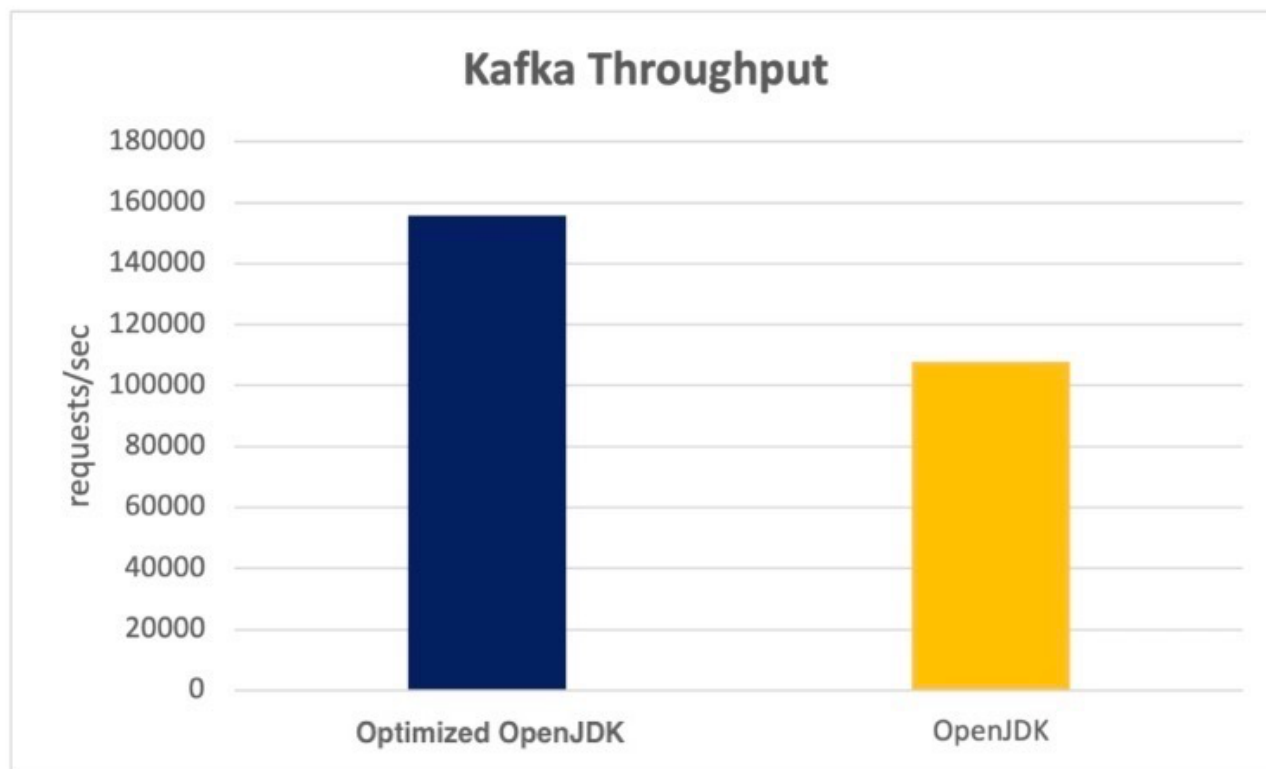
```
public static void doBranch(int branch){  
    if (branch == 1) y=1;  
    uncommon_trap(:unreached_if);  
}  
  
for(int i=0; i>20000; i++){  
    doBranch(1);  
}
```

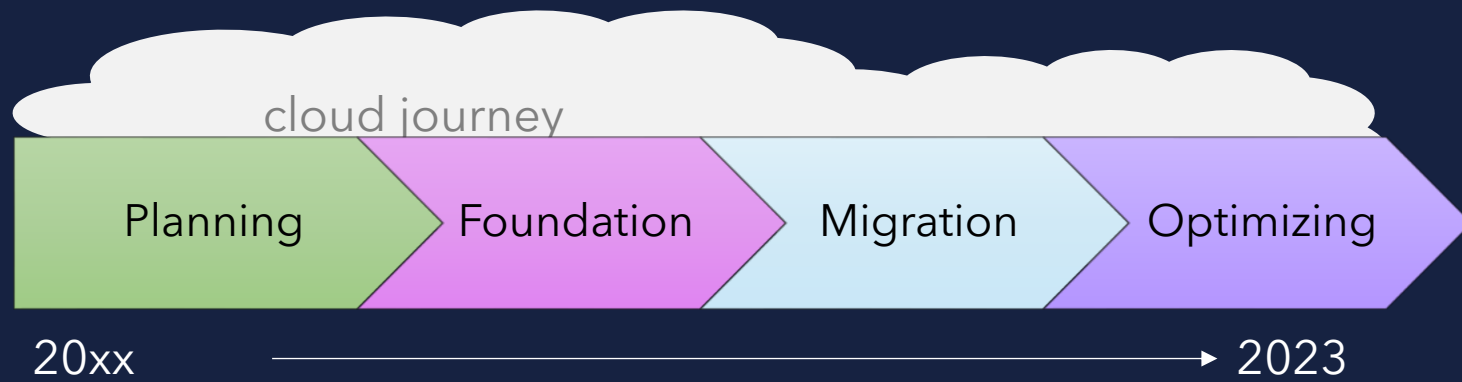
Re-Compiled Code

```
public static void doBranch(int branch){  
    if (branch == 1) y=1;  
    else if (branch == 2) y=2;  
    uncommon_trap(:unreached_if);  
}  
  
for(int i=0; i>20000; i++){  
    doBranch(1);  
}
```

**Kafka Max Throughput (requests/sec)**

Optimized OpenJDK	155,797
Vanilla OpenJDK	107,805





# Widely Adopted Approaches to Optimize & Monitor Cloud Costs

Eliminate  
Unused  
Resources  
(compute,  
storage, IP)

Consolidate  
/ Pause Idle  
Resources

Rightsize  
Compute  
Resources

Ubiquitous  
Tagging

Reserved  
& Spot  
Instances

Multi-Cloud

Culture of  
Cloud Cost  
Awareness

Choose the  
Right  
Storage  
Type

Real-time Cloud Infrastructure & Cost Monitoring

// Perhaps the largest opportunity in infrastructure right now is sitting somewhere between cloud hardware ...and the unoptimized code running on it. //

*The Cost of Cloud, a Trillion Dollar Paradox  
by Sarah Wang and Martin Casado (May 2021)*

andreessen.  
horowitz



# High Performance

Enhanced Build of **OpenJDK**

**Faster  
Apps**

**=**

**Less  
Compute**

**=**

**Lower  
Cloud Bill**

**start fast  
go fast  
stay fast**

# Enterprises Reducing Cloud Costs



**30%+ reduction in  
server footprint**

translating to millions of  
dollars in savings



**Would be running  
5x infrastructure**

without Azul Platform Prime



**Reclaimed 20%+  
in unused CPU**

carrying capacity,  
improving gamer  
experience



**85% reduction  
in cost**

per transaction  
with cloud-based financial  
system



**Reduced infrastructure  
spend by 38%**

through improved  
performance



**Reclaimed  
50%**

Of unused infrastructure  
used for electronic  
trading

# Maximize Efficiency, Optimize Cost



## Higher Volume Ingestion

45% more efficient  
Infra reduction for cloud savings  
Faster streaming for microservices



**25% infra & 20% infra spend  
reduction**



## Infrastructure optimization

2-5x more efficient under load  
More efficient storage growth  
Cloud cost savings



**5X Improvement in TPS, 20ms SLA**



## Transform Search Experience

1.5-5x more efficient under load  
  
30% faster catalog, mktg search



**147% TPS inc, 38% cloud spend  
reduction**

**Improve your Digital Transformation Projects; Allow you to grow with Confidence**

**Thank You.**

