~15-Minute In-Class Practice Activity: Dart & Flutter Widgets

Objective: Practice building and customizing UI components using various Flutter widgets such as Row, Column, Stack, and CircleAvatar.

Task:

You will modify the provided Flutter code to add and customize new UI elements using what we've learned about Flutter widgets.

Steps:

1. Modify the AppBar:

• Change the background color of the AppBar to Colors.blue and center the title of the app in the middle of the AppBar.

2. Add a New Column to the Body:

- Inside the _buildAvatarV2() function, add a new Column widget below the avatar that displays two text fields:
 - One labeled "First Name" with text "Ali".
 - Another labeled "Last Name" with text "Neshati".

3. Customize the Circle Avatar:

- o Change the background color of the CircleAvatar to Colors.green.
- Add a border around the CircleAvatar with a width of 3 and a color of Colors.white.

4. Create and Use a New Stack Widget:

- Create a new widget called _buildCustomStack() that contains three overlapping containers:
 - A red container of size 200x200.
 - A green container of size 150x150 centered on the red container.
 - A blue container of size 100x100 centered on the green container.
- Display the new stack widget below the avatar and column in the body of the app.

Expected Output:

- You should see an app with a customized AppBar, a circle avatar, and a new Column with text fields.
- The app should also have a new Stack widget showing three overlapping containers in different colors.

