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<u>Linkedin</u>

EDUCATION

A/O Levels The Science School 2018 - 2022

BS Software Engineering Fast Nuces 2022 - Present

LANGUAGES

English

Urdu

SYED ALI HASSAN GILLANI

Undergraduate Software Engineer

ABOUT ME

I am a dedicated Software Engineering student with a passion for creating user-friendly designs. Currently pursuing my degree, I am eager to apply my academic knowledge to practical projects. My interest in software development and design motivates me to seek innovative solutions to complex problems. I am excited about the opportunity to contribute to impactful projects and further develop my skills in the field

TECHNICAL SKILLS

- UI/UX Designing
- Graphic Design
- · C++
- Java

PROJECTS

Airport Management System:

Managment system made in C++ using concepts of Object oriented programming

DASAEH+ Medical App:

Build medical application using Flutter

Event Management Application:

Designed the user interface with a focus on all principles of human-computer interaction using Figma.

UNO Game user interface:

Designed the UNO game UI using Figma.

ACHIEVEMENTS

• 3rd Postion in UI/UX Competition at Nas'Con 24