

## Queue

1. Write a program to simulate the working of the queue of integers using an array. Provide the following operations: Insert, delete, display. The program should print appropriate message for overflow and underflow condition.

```
void insert()
```

```
{
```

```
    int num;
```

```
    printf("\n Enter the number to be inserted into queue:");
```

```
    scanf("%d", &num);
```

```
    if (rear == MAX - 1)
```

```
    {
```

```
        printf("\n Overflow");
```

```
    } else if (front == -1 && rear == -1)
```

```
    {
```

```
        front = 0;
```

```
        rear = 0;
```

```
    }
```

```
    else
```

```
        rear++;
```

```
    q[rear] = num;
```

```
}
```

```

void delete ()
{
    int val;
    if (front == -1 || front > rear)
    {
        printf ("No underflow");
        return -1;
    }
    else
    {
        val = q[front];
        front++;
        if (front > rear)
        {
            rear = -1;
            front = -1;
        }
    }
    return val;
}
}

```

```
void display()
{
    if (front == -1)
        printf("Empty Queue\n");
    else
        printf("Queue: \n");
        for (int i = front; i <= rear; i++)
            printf("%d", q[i]);
}
}
```

### Output:

--- Menu ---

enter 1 : to insert  
enter 2 : to delete  
enter 3 : to display  
enter 4 : exit.

Enter your choice : 1

Enter the number to insert : 62

Enter your choice : 2

Deleted element is : 62

Enter your choice : 3.

Element of queue : 42

element of queue : 27

Enter your choice : 4

exit.



## 2. Circular Queue

```
int isFull()
```

```
{
```

```
    if ((front == rear + 1) || (front == 0 & rear == size - 1))
```

```
        return 1;
```

```
    return 0;
```

```
}
```

```
int isEmpty() {
```

```
    if (front == -1)
```

```
        return 1;
```

```
    return 0;
```

```
}
```

```
void enqueue (int element)
```

```
{
```

```
    if (isFull())
```

```
        printf ("In Queue is Full");
```

```
    else
```

```
        if (front == -1)
```

```
            front = 0;
```

```
            rear = (rear + 1) % size;
```

```
            itemg[rear] = element;
```

```
            printf ("In Ingerited -> %d", element);
```

```
}
```

```
}
```

```
int dequeue() {
```

```
    int element;
```

```
    if (isEmpty()) {
```

```
        printf("Queue is Empty");
```

```
        return (-1);
```

```
    }
```

```
    else {
```

```
        element = arr[front];
```

```
        if (front == rear)
```

```
        {
```

```
            front = -1;
```

```
            rear = -1;
```

```
        }
```

```
        else {
```

```
            front = (front + 1) % size;
```

```
        }
```

```
        printf("In Deleted element -> %d", element);
```

```
        return (element);
```

```
    }
```

```
}
```

```

void display() {
    int i;
    if (is Empty())
        printf("Empty Queue");
    else
        printf("In Front -> %d", front);
        printf("In Item -> ");
        for (i = front; i != rear; i = (i+1) % size) {
            printf("%d", item[i]);
        }
        printf("%d", item[i]);
        printf("In Rear -> %d", rear);
    }
}

```

for 8/1/24

Output: \*\*\* Menu \*\*\*

1. Insert
2. Delete
3. Display
4. exit

Enter your choice: 1

enter the element: 5

Enter your choice: 2

deleted element 1.

Enter your choice: 3

underflow.

Enter your choice: 4

exit.