# AI & ML Project- Object Detection & Tracking

# **Contributors-**

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## Object detection and tracking

In this project, we developed a Python program utilizing the pre-trained YOLO model for object detection and tracking. The project has two main functionalities:

- 1. **Object Tracking**: Counting the number of cars passing along a highway.
- 2. **Object Detection**: Identifying objects in real-time using a camera feed.

This implementation demonstrates the effectiveness of YOLO in tracking and detecting objects efficiently.

#### 1. Highway Object tracking

First file- object\_tracking.py

```
od = ObjectDetection()
cap = cv2.VideoCapture("los_angeles.mp4")
center_points_prev_frame = []
tracking_objects = {}
track_id = 0
   ret, frame = cap.read()
    center_points_cur_frame = []
        (x, y, w, h) = box
        cv2.rectangle(frame, (x, y), (x + w, y + h), (0, 255, 0), 2)
```

```
if distance < 20:
    tracking_objects[track_id] = pt
    track_id += 1</pre>
       tracking_objects_copy = tracking_objects.copy()
center_points_cur_frame_copy = center_points_cur_frame.copy()
       for object_id, pt2 in tracking_objects_copy.items():
                            tracking_objects[object_id] = pt
                            ______cants_cur_trame:
center_points_cur_frame.remove(pt)
continue
                      tracking_objects.pop(object_id)
               tracking_objects[track_id] = pt
              track_id += 1
for object_id, pt in tracking_objects.items():
    cv2.circle(frame, pt, 5, (0, 0, 255), -1)
    cv2.putText(frame, str(object_id), (pt[0], pt[1] - 7), 0, 1, (0, 0, 255), 2)
         Add new IDs found
for pt in center_points_cur_frame:
    tracking_objects[track_id] = pt
for object_id, pt in tracking_objects.items():
    cv2.circle(frame, pt, 5, (0, 0, 255), -1)
    cv2.putText(frame, str(object_id), (pt[0], pt[1] - 7), 0, 1, (0, 0, 255), 2)
print("Tracking objects")
print(tracking_objects)
print("CUR FRAME LEFT PTS")
print(center_points_cur_frame)
key = cv2.waitKey(1)
if key == 27:
    break
```

cap.release()
cv2.destroyAllWindows()

#### Second-file - object\_detection.py

```
self.confThreshold = 0.5
self.image_size = 608
     net = cv2.dnn.readNet(weights_path, cfg_path)
     net.setPreferableBackend(cv2.dnn.DNN_BACKEND_CUDA)
     net.setPreferableTarget(cv2.dnn.DNN_TARGET_CUDA)
self.model = cv2.dnn_DetectionModel(net)
     self.load_class_names()
     self.model.setInputParams(size=(self.image_size, self.image_size), scale=1/255)
def load_class_names(self, classes_path="dnn_model/classes.txt"):
    with open(classes_path, "r") as file_object:
         for class_name in file_object.readlines():
    class_name = class_name.strip()
              self.classes.append(class_name)
```

Output-PS C:\Users\mohdh\Desktop\AI & ML project\Highway car count> python .\object\_tracking.py Loading Object Detection Running opency dnn with YOLOv4 [ WARN:0@1.253] global net\_impl.cpp:178 cv::dnn::dnn4\_v20240521::Net::Impl::setUpNet DNN module was not built with CUDA backend; switching to CPU Tracking objects {}
{}
CUR FRAME LEFT PTS
[(571, 891), (437, 742), (1750, 635), (761, 648), (1018, 647), (928, 533), (856, 565), (612, 473), (881, 473), (1336, 98
0), (753, 463), (1118, 436), (942, 458), (1877, 605), (642, 435), (688, 450), (1268, 433), (1424, 466)]
Tracking objects
{0: (567, 905), 1: (434, 750), 2: (930, 534), 3: (857, 567), 4: (1019, 650), 5: (761, 655), 6: (612, 474), 7: (881, 473), 8: (753, 463), 9: (1867, 590), 10: (641, 436), 11: (687, 451), 12: (943, 459), 13: (1347, 984), 14: (1114, 435), 15: (1417, 465)}

### 2. Object Detection on WebCam

This project leverages Python and the pre-trained YOLO (You Only Look Once) model for efficient object detection. YOLO is a state-of-the-art deep learning algorithm known for its speed and accuracy in identifying objects in images or video streams. By integrating YOLO, the project can detect and classify multiple objects in real-time, making it suitable for applications such as surveillance, traffic monitoring, and more. The implementation highlights the ease of using pre-trained models for advanced tasks without requiring extensive training or data preprocessing.

#### first-file- main.py

```
cv2.namedWindow("Frame")
cv2.setMouseCallback("Frame", click_button)
      (class_ids, scores, bboxes) = model.detect(frame, confThreshold=0.3, nmsThreshold=0.4)
for class_id, score, bbox in zip(class_ids, scores, bboxes):
    (x, y, w, h) = bbox
    class_name = classes[class_id]
              if class_name in active_buttons:
    cv2.putText(frame, class_name, (x, y - 10), cv2.FONT_HERSHEY_PLAIN, 3, color, 2)
    cv2.rectangle(frame, (x, y), (x + w, y + h), color, 3)
       button.display_buttons(frame)
cap.release()
cv2.destroyAllWindows()
```

#### Second-file-setup.py

#### Third file- Gui-buttons.py

```
1 v import cv2
           self.font = cv2.FONT_HERSHEY_PLAIN
           self.text scale = 3
            self.text_thick = 3
           self.y_margin = 10
            self.button_index = 0
           self.buttons_area = []
           self.generate_random_colors()
       def generate_random_colors(self):
                self.colors.append((int(random_c[0]), int(random_c[1]), int(random_c[2])))
        def add_button(self, text, x, y):
            textsize = cv2.getTextSize(text, self.font, self.text_scale, self.text_thick)[0]
            right_x = x + (self.x_margin * 2) + textsize[0]
            bottom_y = y + (self.y_margin * 2) + textsize[1]
            self.buttons[self.button_index] = {"text": text, "position": [x, y, right_x, bottom_y], "act
            self.button_index += 1
```

```
def display_buttons(self, frame):
        b_index, button_value in self.buttons.items():
         button_text = button_value["text"]
             button_color = (0, 0, 200)
text_color = (255, 255, 255)
thickness = -1
             text_color = (0, 0, 200)
thickness = 3
        self.font, self.text_scale, text_color, self.text_thick)
def button_click(self, mouse_x, mouse_y):
    for b_index, button_value in self.buttons.items():
        b_index, button_value in self.buttons.items().
(x, y, right_x, bottom_y) = button_value["position"]
active = button_value["active"]
        area = [(x, y), (right_x, y), (right_x, bottom_y), (x, bottom_y)]
        inside = cv2.pointPolygonTest(np.array(area, np.int32), (int(mouse_x), int(mouse_y)), False)
if inside > 0:
         self.buttons[b_index]["active"] = new_status
def active_buttons_list(self):
    active_list = []
for b_index, button_value in self.buttons.items():
             active list.append(str(text).lower())
```

#### Output-

```
PS C:\Users\mohdh\Desktop\AI & ML project\WebCam Obj Detection> python .\main.py
Objects list
['person', 'bicycle', 'car', 'motorbike', 'aeroplane', 'bus', 'train', 'truck', 'boat', 'traffic light', 'fire hydrant',
    'stop sign', 'parking meter', 'bench', 'bird', 'cat', 'dog', 'horse', 'sheep', 'cow', 'elephant', 'bear', 'zebra', 'gir
    affe', 'backpack', 'umbrella', 'handbag', 'tie', 'suitcase', 'frisbee', 'skis', 'snowboard', 'sports ball', 'kite', 'bas
    eball bat', 'baseball glove', 'skateboard', 'surfboard', 'tennis racket', 'bottle', 'wine glass', 'cup', 'fork', 'knife'
    ,'spoon', 'bowl', 'banana', 'apple', 'sandwich', 'orange', 'broccoli', 'carrot', 'hot dog', 'pizza', 'donut', 'cake', '
    chair', 'sofa', 'pottedplant', 'bed', 'diningtable', 'toilet', 'tvmonitor', 'laptop', 'mouse', 'remote', 'keyboard', 'ce
    ll phone', 'microwave', 'oven', 'toaster', 'sink', 'refrigerator', 'book', 'clock', 'vase', 'scissors', 'teddy bear', 'h
    air drier', 'toothbrush']
IS Ac False
```

