MUHAMMAD QASIM

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OBJECTIVE

Motivated Electrical Engineering student with a specialization in Computer Engineering, seeking a frontend web development internship. Proficient in HTML, CSS, and JavaScript, with a strong foundation of software concepts. Eager to contribute to real-world projects and enhance practical skills

EDUCATION

FAST (NUCES) Lahore	2022-2026
BS Electrical Engineering (Computer Engineering)	CGPA 3.21
Punjab College Lahore	2020-2022
FSc (Pre engineering)	872 / 1100
Pakistan International School Jeddah	2018-2020
Matric (Computer Science)	893 / 1100

TECHNICAL COURSES

Programming Fundamentals Data Communication and Networks Operating Systems

Object Oriented programming Microprocessor Interface

Data Structure and Algorithm Computer Organization Architecture

PROJECT EXPERIENCE

Tic Tac Toe Game | (HTML, CSS, JavaScript)

Developed a 2-player Tic Tac Toe game with interactive interface and logic handling Integrated visual feedback for win/draw scenarios. Responsive on all screen sizes

Razer Website | (HTML, CSS, JavaScript)

Cloned Razer's official site UI with focus on branding, theme, and modern layout.

Used sticky navigation, and media queries for responsiveness.

Currency Converter (HTML CSS JavaScript)

This project is a Currency Converter Web App that allows users to convert amounts between different currencies using real-time exchange rates. It features a user-friendly interface with dynamic country flags and dropdowns, fetching live data from an external API for accurate conversions.

StreamView | HTML, CSS(Tailwind), JS REACT

StreamView is a React-based YouTube clone that features a user-friendly sign-up page and dynamically fetches YouTube content using APIs. The project mimics core YouTube functionality, allowing users to explore trending videos and search content seamlessly

MovieVerse | HTML, CSS(Tailwind), JS REACT

A React.js-based movie and TV show app featuring dynamic content fetched from the TMDb API. Utilized prop drilling, React Router for navigation, and real-time API integration to display categorized sections like Top Rated, Upcoming, and Now Playing titles

Grocery Store Management System (Procedural) C++

Developed a basic console-based grocery store system using procedural programming. Included features like product listing, billing, and inventory management using arrays and functions.

Awards

Dean's List for Honours (Spring 2024) Dean's List of Honours (Fall 2024)