```
%%% MIE301 Lab 3: Optimizing mechanisms
%% part a
close all; % closes all figures
clear all; % clears all variables from memory
          % clears all calculations from the Matlab workspace
% Plot Parameters: these will be used to set the axis limits on the figure
xmin= -20; % leftmost window edge
xmax= 70; % rightmost window edge
ymin= -25; % bottom window edge
ymax= 75; % top window edge
% Link Parameters
increments = 100; % number of theta2 configuration steps to calculate along
mechanism rotation %%%% YOU MAY WANT TO CHANGE THIS
max_rotation_theta2 = 360 *pi/180; % rotation limit of theta2, radians
theta2 = linspace(0,max_rotation_theta2,increments); % link 2 rotation into
'increments' number of angles
% Rotation time
theta2_dot = 60;
                                      % rotation rate, rpm
t_rev = 60/theta2_dot;
                                      % rotation time limit, seconds
time = linspace(0,t_rev,increments);  % link 2 rotation into 'increments' number
of times
% set up figure
figure(1);
                                 %create new figure
figure(1); %create new figureset(1,'WindowStyle','Docked') %dock the figure
% 4-bar mechanism geometric constants: See textbook section 4.3.3 for derivation.
(Eq. 4.3-54)
% Hint: add a for-loop here to calculate mechanism motion and plot iterate over r3
% recommended range for r3 20:0.5:30
G = []';
r3 = 20:0.5:30;
for x=1:length(r3)
    h1 = r1/r2;
    h2 = r1/r3(x);
    h3 = r1/r4;
    h4 = (-r1^2-r2^2-(r3(x))^2+r4^2)/(2*r2*r3(x));
    h5 = (r1^2+r2^2-(r3(x))^2+r4^2)/(2*r2*r4);
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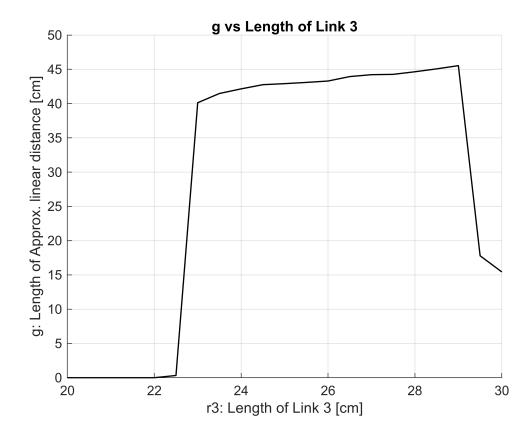
```
for i=1:increments
                                                  % step through motion of the
mechanism
           hold off;
           % geometric calculations (book eq. 4.3-56 to 4.3-62):
            d = -h1 + (1-h3)*cos(theta2(i)) +h5;
            b = -2*sin(theta2(i));
            e = h1 - (1+h3)*cos(theta2(i)) +h5;
            a_a = -h1 + (1+h2)*cos(theta2(i)) +h4;
            c = h1 - (1-h2)*cos(theta2(i)) + h4;
           theta3_1(i) = 2*atan(((-b-(b^2-4*a_a*c)^0.5)/(2*a_a))); %calculate
angle of link 3 (eq. 4.3-64)
            theta4_1(i) = 2*atan(((-b-(b^2-4*d*e)^0.5)/(2*d)));
           % Link Coordinates calculations:
           Ax(i) = 0;
                                                            % pivot point of link 2
position
                                                            % pivot point of link 2
           Ay(i) = 0;
position
            Bx(i) = r2*cos(theta2(i));
                                                            % point B position
            By(i) = r2*sin(theta2(i));
                                                            % point B position
            Cx(i,1) = Bx(i) + (r3(x)+re)*cos(theta3_1(i));
                                                                          % point C
position. We're going to store these for each extension value (indexed by j)
            Cy(i,1) = By(i) + (r3(x)+re)*sin(theta3 1(i));
                                                                          % point C
position
            Dx(i) = r1 + r4*cos(theta4 1(i));
                                                            % point D position
            Dy(i) = r4*sin(theta4_1(i));
                                                            % point D
position
            if (false) % put true here to draw the mechanism each time, false to
skip drawing that for increased simulation speed
                plot( [Ax(i) Bx(i)], [Ay(i), By(i)], 'Color', 'r', 'LineWidth', 3 ); %
draw link2
                hold on;
                plot( [Bx(i), Dx(i)], [ By(i), Dy(i)], 'Color', 'b', 'LineWidth', 3 );
% draw link3
                plot( [Dx(i), Cx(i,1)], [ Dy(i),
Cy(i,1)],'Color','b','LineWidth',3 ); % draw link3 extension to point C
                plot( [r1, Dx(i)], [ 0, Dy(i)], 'Color', 'm', 'LineWidth', 3 ); % draw
link4
                % Draw Base Pivots:
                                                                    % size of drawn
                recsz = 2.5;
base pivot
                plot([0,recsz],[0,-recsz],'r');
                                                                    % draw base
pivot for link2
                plot([0,-recsz],[0,-recsz],'r');
                                                                    % draw base
pivot for link2
```

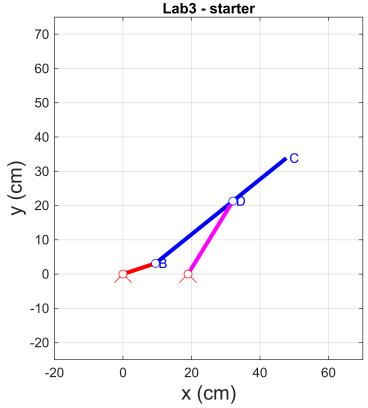
```
plot(0,0,'ro','MarkerFaceColor','w');
                                                                % draw a small
circle at the base pivot point
               plot(Bx(i), By(i), 'bo', 'MarkerFaceColor', 'w');
                                                                % draw a small
circle at B
               text(Bx(i)+0.9, By(i), 'B', 'color', 'b');
                                                                % label point B
                                                                % draw base
               plot([r1,r1+recsz],[0,-recsz],'r');
pivot for link4
               plot([r1,r1-recsz],[0,-recsz],'r');
                                                                % draw base
pivot for link4
               plot(r1,0,'ro','MarkerFaceColor','w');
                                                                % draw a small
circle at the base pivot point
               plot(Dx(i), Dy(i), 'bo', 'MarkerFaceColor', 'w');
                                                               % draw a small
circle at D
               text(Dx(i)+0.9, Dy(i), 'D', 'color', 'b');
                                                               % label point D
               xlabel('x (cm)', 'fontsize', 15);  % axis label
               ylabel('y (cm)', 'fontsize', 15);  % axil label
               title('Lab3 - starter'); % add a title to the figure
               axis equal;
                                                 % make sure the figure is not
stretched
               grid on;
               axis( [xmin xmax ymin ymax] );
                                                % figure axis limits
           end
           %pause(0.1);
                                                 % wait to proceed to next
configuration, seconds
       end
        %pause(.01); %pause after drawing the current and previous paths, seconds
   % compute slope on point c path
   for i=1:1:length(Cx)
       if i==1
       s(i)=(Cy(2)-Cy(end))/(Cx(2)-Cx(end));
       elseif i==length(Cx)
       s(i)=(Cy(1)-Cy(end-1))/(Cx(1)-Cx(end-1));
       else
       s(i)=(Cy(i+1)-Cy(i-1))/(Cx(i+1)-Cx(i-1));
       end
   end
   % get the very left and right points on point c path
   index_left=find(Cx==max(Cx));
   index right=find(Cx==min(Cx));
   k = find(abs(s) < a); % find the poins with slope smaller than a
   k_bottom=k(k<index_right & k>index_left);% select the points at the bottom of
the path
```

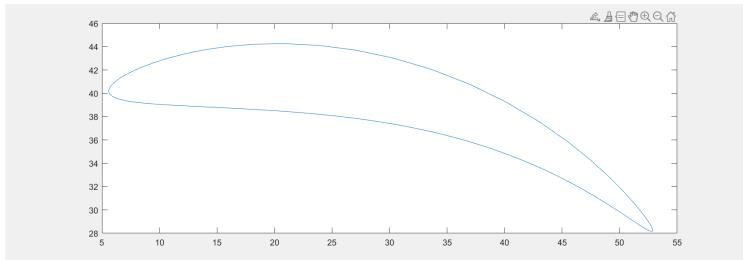
```
% compute length of straight portion
   g=0;
   k_start=k_bottom(1);
   k_end=k_bottom(end);
   for j=k_start:1:k_end-1
       g_{-}((Cx(j+1)-Cx(j))^2+(Cy(j+1)-Cy(j))^2)^0.5;
      g=g+g_{j};
   end
   % plot the point c path
   plot(Cx,Cy)
   G = [G; g];
end
% todo: plot g as function r3
figure;
hold on;
grid on;
plot(r3, G', "Color", 'black', 'LineWidth',1);
title('g vs Length of Link 3');
xlabel('r3: Length of Link 3 [cm]');
ylabel('g: Length of Approx. linear distance [cm]');
hold off;
[Max_g, i] = max(G)
Max_g = 45.5359
i = 19
r3_for_max_g = r3(i)
r3_for_max_g = 29
%k1 = r3
%k2 = G
%%%%%%
%% part b - Plot the optimized trace; with the straight line portion precisely
marked.
% Include the optimized mechanism links.
% first find the max g and its corresponding r3
h1 = r1/r2;
h2 = r1/r3_for_max_g;
h3 = r1/r4;
```

```
h4 = (-r1^2-r2^2-r3 \text{ for max } g^2+r4^2)/(2*r2*r3 \text{ for max } g);
h5 = (r1^2+r2^2-r3_{for_max_g^2+r4^2})/(2*r2*r4);
    for i=1:increments
                                              % step through motion of the mechanism
        hold off;
       % geometric calculations (book eq. 4.3-56 to 4.3-62):
        d = -h1 + (1-h3)*cos(theta2(i)) +h5;
        b = -2*sin(theta2(i));
        e = h1 - (1+h3)*cos(theta2(i)) +h5;
        a = -h1 + (1+h2)*cos(theta2(i)) +h4;
        c = h1 - (1-h2)*cos(theta2(i)) +h4;
       theta3_1(i) = 2*atan(((-b-(b^2-4*a_a*c)^0.5)/(2*a_a))); %calculate angle of
link 3 (eq. 4.3-64)
       theta4_1(i) = 2*atan(((-b-(b^2-4*d*e)^0.5)/(2*d)));
       % Link Coordinates calculations:
       Ax(i) = 0;
                                                        % pivot point of link 2
position
        Ay(i) = 0;
                                                        % pivot point of link 2
position
        Bx(i) = r2*cos(theta2(i));
                                                        % point B position
        By(i) = r2*sin(theta2(i));
                                                        % point B position
        Cx(i,1) = Bx(i) + (r3_for_max_g+re)*cos(theta3_1(i));
point C position. We're going to store these for each extension value (indexed by j)
        Cy(i,1) = By(i) + (r3_for_max_g+re)*sin(theta3_1(i));
point C position
       Dx(i) = r1 + r4*cos(theta4_1(i));
                                                        % point D position
        Dy(i) = r4*sin( theta4_1(i) );
                                                        % point D position
        if (true) % put true here to draw the mechanism each time, false to skip
drawing that for increased simulation speed
            plot( [Ax(i) Bx(i)], [Ay(i), By(i)], 'Color', 'r', 'LineWidth', 3 ); % draw
link2
            hold on;
            plot( [Bx(i), Dx(i)], [ By(i), Dy(i)], 'Color', 'b', 'LineWidth', 3 ); %
draw link3
            plot( [Dx(i), Cx(i,1)], [ Dy(i), Cy(i,1)], 'Color', 'b', 'LineWidth',3 );
% draw link3 extension to point C
            plot( [r1, Dx(i)], [ 0, Dy(i)], 'Color', 'm', 'LineWidth', 3 ); % draw link4
            % Draw Base Pivots:
            recsz = 2.5;
                                                                % size of drawn
base pivot
            plot([0,recsz],[0,-recsz],'r');
                                                                % draw base pivot
for link2
            plot([0,-recsz],[0,-recsz],'r');
                                                                % draw base pivot
for link2
            plot(0,0,'ro','MarkerFaceColor','w');
                                                                % draw a small
circle at the base pivot point
```

```
circle at B
          text(Bx(i)+0.9, By(i), 'B', 'color', 'b');
                                                      % label point B
          plot([r1,r1+recsz],[0,-recsz],'r');
                                                      % draw base pivot
for link4
          plot([r1,r1-recsz],[0,-recsz],'r');
                                                      % draw base pivot
for link4
          plot(r1,0,'ro','MarkerFaceColor','w');
                                                      % draw a small
circle at the base pivot point
                                                      % draw a small
          plot(Dx(i), Dy(i), 'bo', 'MarkerFaceColor', 'w');
circle at D
          text(Dx(i)+0.9, Dy(i), 'D', 'color', 'b');
                                                      % label point D
          text(Cx(i,1)+0.9, Cy(i,1), 'C', 'color', 'b'); % label point C
          xlabel('x (cm)', 'fontsize', 15);  % axis label
          ylabel('y (cm)', 'fontsize', 15);  % axil label
          title('Lab3 - starter');
                                       % add a title to the figure
                                        % make sure the figure is not
          axis equal;
stretched
          grid on;
          end
      pause(0.1);
                                       % wait to proceed to next
configuration, seconds
   end
```



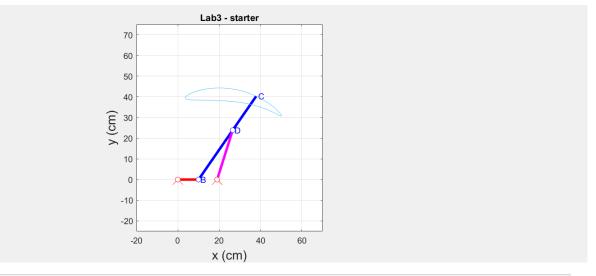




% compute slope on point c path
for i=1:1:length(Cx)
 if i==1
 s(i)=(Cy(2)-Cy(end))/(Cx(2)-Cx(end));
 elseif i==length(Cx)
 s(i)=(Cy(1)-Cy(end-1))/(Cx(1)-Cx(end-1));
 else
 s(i)=(Cy(i+1)-Cy(i-1))/(Cx(i+1)-Cx(i-1));

pause(.01); %pause after drawing the current and previous paths, seconds

```
end
end
% get the very left and right points on point c path
index_left=find(Cx==max(Cx));
index_right=find(Cx==min(Cx));
k = find(abs(s) < a); % find the poins with slope smaller than a
k_bottom=k(k<index_right & k>index_left);% select the points at the bottom of the
path
% compute length of straight portion
g=0;
k_start=k_bottom(1);
k_end=k_bottom(end);
for j=k start:1:k end-1
    g_{-}((Cx(j+1)-Cx(j))^2+(Cy(j+1)-Cy(j))^2)^0.5;
    g=g+g_;
end
% plot the point c path
plot(Cx,Cy)
```



```
%% part c - Input link angle?

%% part d - Max and min speed and acceleration of the trace point C through the straight portion?

% Hint: distance between C(i+1) and C(i-1) devided by 2 delta_t can give

% you an approximation of speed at point C(i)

% acceleration = change in speed/change in time

%% part e - How does the tolerance (a) affect your optimized path length?

% Hint: Similar to part a,but add an outer loop and iterate over a instead of r3
```