6. a) Program to recognize a valid arithmetic expression that uses operates +,-,*,/

```
<u>6a.l</u>
```

```
%{
#include "y.tab.h"
%}
%%
[0-9]+(\.[0-9]+)? \{return NUM;\}
[a-zA-Z][_a-zA-Z0-9]* {return ID;}
[\t];
\n {return 0;}
. {return yytext[0];}
%%
int yywrap() { }
<u>6a.y</u>
%{
#include <stdio.h>
#include<stdlib.h>
%}
%token NUM ID
%left '+"-'
%left '/"*'
%%
expr:e {printf("Valid expression\n"); return 0;}
e:e'+'e
| e'-'e
| e'*'e
| e'/'e
```

```
| '('e')'
| NUM
| ID ;
%%
int yywrap() { }
int main()
{
printf("\nType the expression\n");
yyparse();
return 0;
}
int yyerror()
{
printf("\nInvalid expression\n");
return 0;
}
```