

# Kubernetes Workflow Explained: The "Restaurant" Analogy

A breakdown of Docker, Minikube, and Kubectl

Project Notes for Amer Syed

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# 1 The Big Picture: The Restaurant Analogy

These are not separate tools; they are **layers of a single system**. Here's how they work together:

- **Docker (The "Product"):** This is your application, perfectly packed in a "kitchen-in-a-box." The `Dockerfile` is the packing list, the **Image** is the flat-packed box, and the **Container** is the assembled, running kitchen.
- **Kubernetes (K8s) (The "Manager"):** This is the **Operating System** for your restaurant chain. It's the "manager" that knows how to order new kitchens, set them up, handle 10,000 customers, and automatically replace a kitchen if it catches fire.
- **Minikube (The "Sandbox"):** This is a **toy model of the restaurant** you build on your desk. It's a tiny, all-in-one K8s cluster (manager + kitchen) that runs on your Mac so you can practice being the manager.
- **kubectl (The "Phone"):** This is the **phone you use to call the manager**. It's the command-line tool you use to give orders (`apply`, `get`, `delete`) to *\*any\** K8s cluster, whether it's your `minikube` toy model or a giant production cluster on AWS.

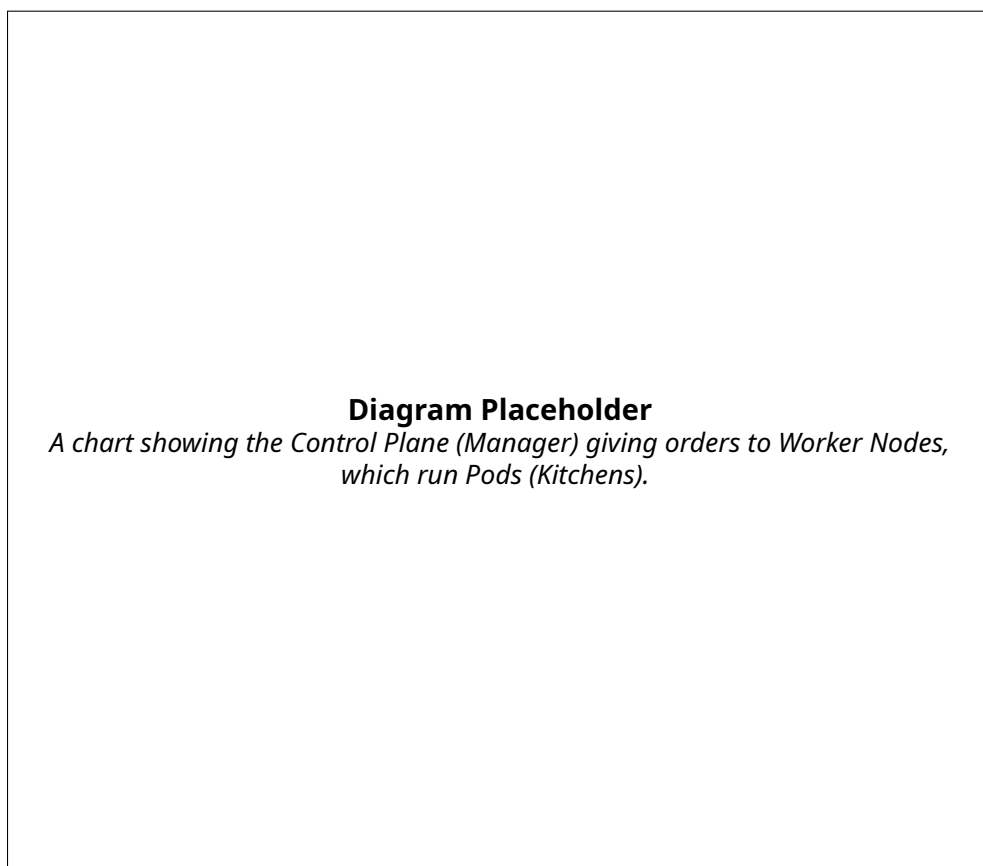


Figure 1: High-Level Kubernetes Architecture

## 2 The Commands: An Explanatory Flow

Here is the "story" of your command list, broken down by phase.

### 2.1 Phase 1: Building the "Practice Restaurant" (Minikube)

*These commands are for minikube itself. You are setting up your local "sandbox."*

- |                              |   |
|------------------------------|---|
| <code>minikube start</code>  | <ul style="list-style-type: none"><li>- <b>Theory:</b> This is the "on" switch. It boots up the all-in-one K8s cluster (Control Plane + Worker Node) inside a single container on your Mac.</li><li>- <b>Use:</b> This is the <i>environment</i> where you will use <code>kubectl</code>.</li></ul>               |
| <code>minikube status</code> | <ul style="list-style-type: none"><li>- <b>Theory:</b> A simple "health check."</li><li>- <b>Use:</b> "Is my minikube cluster running?"</li></ul>   |
| <code>start --nodes=2</code> | <ul style="list-style-type: none"><li>- <b>Theory:</b> An advanced start. This builds a cluster with one "Manager" (Control Plane) and <i>two</i> "Worker Nodes."</li><li>- <b>Use:</b> This lets you test real distributed computing, like watching K8s place one app on Node 1 and another on Node 2.</li></ul> |

### 2.2 Phase 2: Stocking the Kitchen (Docker & Minikube)

*This is the tricky part. Your minikube cluster is a "box" inside your Mac. Your Docker images are "boxes" on your Mac. You have to move your app image into the minikube box.*

- |                                  |   |
|----------------------------------|---|
| <code>docker images</code>       | <ul style="list-style-type: none"><li>- <b>Theory:</b> Lists all images on your <b>Mac's</b> "loading dock" (your local Docker Desktop).</li></ul>  |
| <code>minikube image list</code> | <ul style="list-style-type: none"><li>- <b>Theory:</b> Lists all images <i>inside</i> the <b>Minikube</b> cluster's "storage room."</li></ul>   |
| <code>load ...:latest</code>     | <ul style="list-style-type: none"><li>- <b>Theory:</b> This is the "<b>local dev shortcut</b>."</li><li>- <b>Use:</b> "Take the <code>k8s-test-app</code> image from my Mac's loading dock and copy it directly into Minikube's internal storage room."</li><li>- <b>Relation:</b> This <i>replaces</i> the need for a cloud registry (like Docker Hub or your AWS ECR) for simple local testing.</li></ul> |

### 2.3 Phase 3: Giving Orders to the Manager (kubectl)

*You are now speaking `kubectl`, the universal language of Kubernetes.*

- |  |  |
|--|--|
| <code>deployment.yaml</code>             | <ul style="list-style-type: none"><li>- <b>Theory:</b> The <b>master command</b>. You're handing the "Manager" (<code>kubectl</code>) your instruction manual (<code>deployment.yaml</code>) and saying, "Make the restaurant look exactly like this."</li><li>- <b>Relation:</b> K8s reads this, sees you need <code>replicas: 2</code> of the <code>k8s-test-app</code> image. It goes to its <i>internal</i> storage (where you just loaded the image), and builds two <b>Pods</b> (the running containers) to match.</li></ul> |
| <code>-A   get pods -A</code>            | <ul style="list-style-type: none"><li>- <b>Theory:</b> "Status update" commands.</li><li>- <b>Use:</b> <code>get pods -A</code> means "Show me every app (Pod) running in every department (-A for All Namespaces)."</li></ul>   |
| <code>delete pod &lt;pod-name&gt;</code> | <ul style="list-style-type: none"><li>- <b>Theory:</b> The <b>Fault-Tolerance Demo</b>.</li></ul>  |

- **Use:** "Fire that *one specific chef*."
- **Relation:** The `ReplicaSet` (created by your `Deployment`) immediately sees this. Its rule is "I *must* have 2 pods." It sees there is only 1, so it instantly spins up a *new* pod to replace the one you killed. This is how K8s "self-heals."

## 2.4 Phase 4: Visiting the Restaurant (Service)

- `kubectl service ...` - **Theory:** This is a *Minikube-only* shortcut.
- **Use:** "I'm a customer. I want to visit the restaurant."
- **Relation:** It automatically finds the `Service` you defined in your YAML, finds its IP and port, and opens your Mac's browser to that address.
- `kubectl get service` - **Theory:** Shows you the "public counter" K8s created (the `ClusterIP` or `LoadBalancer`).

## 2.5 Phase 5: The "Stress Test" (Load Balancing)

- `kubectl logs -f <pod-id>` - **Theory:** "Follow" (`-f`) the real-time logs of a *specific* pod.
- **Use:** You run this in two separate terminals, one for `pod-1` and one for `pod-2`. You are "listening" to both chefs.
- 10 Users → 1 min)** - **Theory:** You are sending many customers per second to the single `Service` (the "public counter").
- **The "Aha!" Moment:** By watching your two log terminals, you will see the requests (`GET / ...`) being split between them.
- **This *proves* load balancing.** K8s is automatically spreading the traffic across all your running `replicas` to ensure no single one gets overloaded.