

Kubernetes Workflow Explained: The "Restaurant" Analogy

A breakdown of Docker, Minikube, and Kubectl

Project Notes for Amer Syed

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1 The Big Picture: The Restaurant Analogy

These are not separate tools; they are **layers of a single system**. Here's how they work together:

- **Docker (The "Product"):** This is your application, perfectly packed in a "kitchen-in-a-box." The Dockerfile is the packing list, the **Image** is the flat-packed box, and the **Container** is the assembled, running kitchen.
- **Kubernetes (K8s) (The "Manager"):** This is the **Operating System** for your restaurant chain. It's the "manager" that knows how to order new kitchens, set them up, handle 10,000 customers, and automatically replace a kitchen if it catches fire.
- **Minikube (The "Sandbox"):** This is a **toy model of the restaurant** you build on your desk. It's a tiny, all-in-one K8s cluster (manager + kitchen) that runs on your Mac so you can practice being the manager.
- **kubectl (The "Phone"):** This is the **phone you use to call the manager**. It's the command-line tool you use to give orders (apply, get, delete) to *any* K8s cluster, whether it's your minikube toy model or a giant production cluster on AWS.

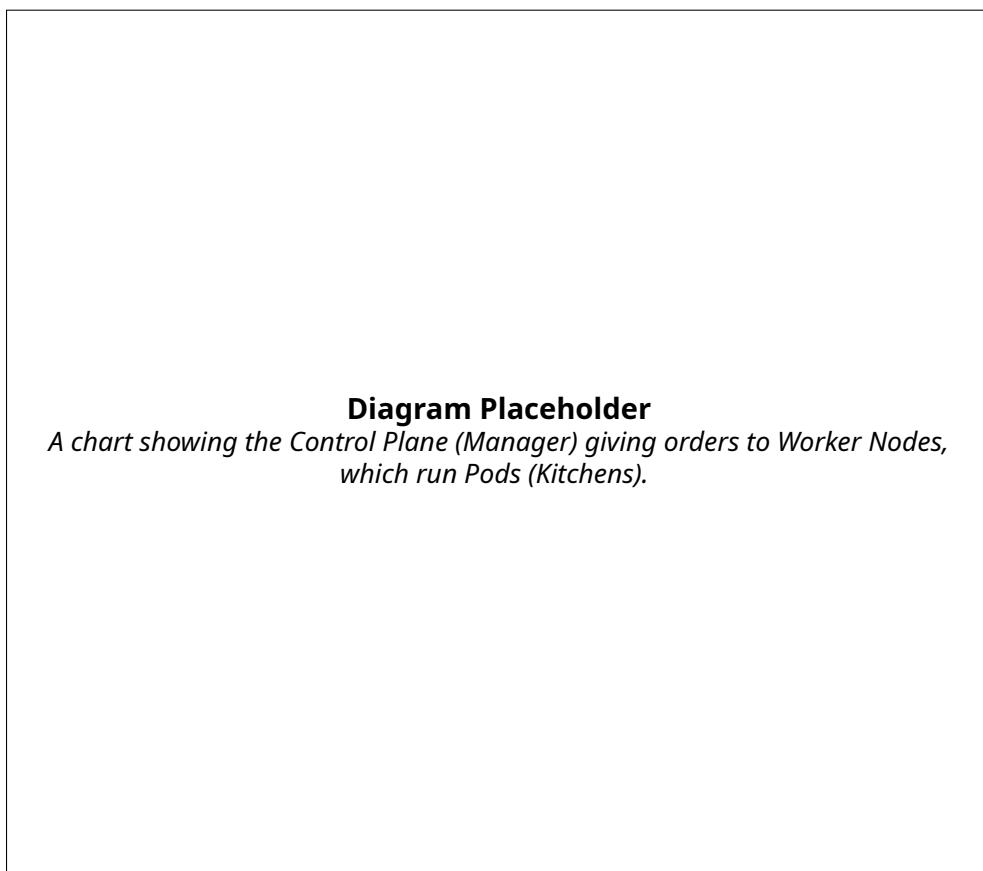


Figure 1: High-Level Kubernetes Architecture

2 The Commands: An Explanatory Flow

Here is the "story" of your command list, broken down by phase.

2.1 Phase 1: Building the "Practice Restaurant" (Minikube)

These commands are for minikube itself. You are setting up your local "sandbox."

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| <code>minikube start</code> | - Theory: This is the "on" switch. It boots up the all-in-one K8s cluster (Control Plane + Worker Node) inside a single container on your Mac.
- Use: This is the <i>environment</i> where you will <i>use</i> kubectl. |
| <code>minikube status</code> | - Theory: A simple "health check."
- Use: "Is my minikube cluster running?" |
| <code>minikube start --nodes=2</code> | - Theory: An advanced start. This builds a cluster with one "Manager" (Control Plane) and <i>two</i> "Worker Nodes."
- Use: This lets you test real distributed computing, like watching K8s place one app on Node 1 and another on Node 2. |

2.2 Phase 2: Stocking the Kitchen (Docker & Minikube)

This is the tricky part. Your minikube cluster is a "box" inside your Mac. Your Docker images are "boxes" on your Mac. You have to move your app image into the minikube box.

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| <code>docker images</code> | - Theory: Lists all images on your Mac's "loading dock" (your local Docker Desktop). |
| <code>minikube image list</code> | - Theory: Lists all images <i>inside</i> the Minikube cluster's "storage room." |
| <code>minikube load ...:latest</code> | - Theory: This is the " local dev shortcut ."
- Use: "Take the k8s-test-app image from my Mac's loading dock and copy it directly into Minikube's internal storage room."
- Relation: This <i>replaces</i> the need for a cloud registry (like Docker Hub or your AWS ECR) for simple local testing. |

2.3 Phase 3: Giving Orders to the Manager (kubectl)

You are now speaking kubectl, the universal language of Kubernetes.

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| <code>deployment.yaml</code> | - Theory: The master command . You're handing the "Manager" (kubectl) your instruction manual (<code>deployment.yaml</code>) and saying, "Make the restaurant look exactly like this."
- Relation: K8s reads this, sees you need <code>replicas: 2</code> of the <code>k8s-test-app</code> image. It goes to its <i>internal</i> storage (where you just loaded the image), and builds two Pods (the running containers) to match. |
| <code>-A get pods -A</code> | - Theory: "Status update" commands.
- Use: <code>get pods -A</code> means "Show me every app (Pod) running in every department (-A for All Namespaces)." |
| <code>exec pod <pod-name></code> | - Theory: The Fault-Tolerance Demo . |

- **Use:** "Fire that *one specific chef*."
- **Relation:** The ReplicaSet (created by your Deployment) immediately sees this. Its rule is "*I must have 2 pods*." It sees there is only 1, so it instantly spins up a *new* pod to replace the one you killed. This is how K8s "self-heals."

2.4 Phase 4: Visiting the Restaurant (Service)

- kube service ...
- **Theory:** This is a *Minikube-only* shortcut.
 - **Use:** "I'm a customer. I want to visit the restaurant."
 - **Relation:** It automatically finds the Service you defined in your YAML, finds its IP and port, and opens your Mac's browser to that address.
- ubectl get service
- **Theory:** Shows you the "public counter" K8s created (the ClusterIP or LoadBalancer).

2.5 Phase 5: The "Stress Test" (Load Balancing)

- logs -f <pod-id>
- **Theory:** "Follow" (-f) the real-time logs of a *specific* pod.
 - **Use:** You run this in two separate terminals, one for pod-1 and one for pod-2. You are "listening" to both chefs.
- 10 Users → 1 min)
- **Theory:** You are sending many customers per second to the single Service (the "public counter").
 - **The "Aha!" Moment:** By watching your two log terminals, you will see the requests (GET / ...) being split between them.
 - **This proves load balancing.** K8s is automatically spreading the traffic across all your running replicas to ensure no single one gets overloaded.