

Web Application Performance

Performance issues

- Client-side
- Server-side

Client-side performance [1]

- Minimize HTTP requests
 - Lesser requests per page rendering, faster time
 - Combine files such as scripts, images, etc
 - CSS Sprites, Image maps, etc. for images
 - Combine multiple js files manually or using some tool e.g YUI compressor (**HTTP/1 only**)
 - Remove duplicate scripts
- Reduce content size, reduce transfer time
 - Remove unnecessary tags
 - Compress files
 - Browser supported: Gzip
 - Minification of Javascript and CSS:
 - YUI Compressor, JSTMin, etc.
 - Post-load components
 - Ajax
 - YUI Get Utility

Client-side performance [1]

- Make use of browser idle time
 - Flush the buffer early
 - Preload components
- Make use of cache
 - Make Javascript and CSS external
 - Cache static resources
 - ETags
- Parallelize downloads (HTTP/1 only)
 - Create multiple domains
 - Download resources in parallel
- Reduce latency, network transfer time
 - Exploit proximity, deploy on geographically dispersed servers
 - Use CDN

Server-side performance

- Balance the load [2]
- Too many database queries make applications slow:
 - Optimize database
 - Use indexes / query optimization techniques
 - Cache data
 - Memcache [3]
- Parallelize – use threads / asynchronous operations
 - Make best use of available CPU during I/O
 - Consider thread pools to avoid the cost of creation / destruction of threads

Load Balancing

- Considerations
 - Response Time
 - Response Size
- Techniques
 - Hardware-based
 - Software-based
 - DNS-based
- Implementation support
 - Session-less state management

Measure

- Key to improvement is measurement
- Use tools for performance testing
 - Server-side
 - Jmeter [4]
 - Client-side
 - Profiling tools
 - Chrome / Firefox Developer Tools

References

- (1) <http://developer.yahoo.com/performance/rules.html>
- (2) <http://people.apache.org/~mturk/docs/article/ftwai.html>
- (3) <http://code.google.com/p/memcached/wiki/NewStart>
- (4) <http://jmeter.apache.org/>