

Objective:

- Issue related to Object transition by value: Copy Constructor
- Character Array manipulation.

Task-0:

Add copy constructor feature in your Array class.

Task-1:

Add/Update/Modify the following in your String class.

Note: You are not allowed to use any library functions related to strings.

```
class String
{
    char * data;
    int size;
public:
```

String (const String &);	
String ();	Initializes data to nullptr and size to 0.
String (char c);	Initializes data with char c
String(const char *);	Initializes the data with received string by allocating memory on heap.
~String ();	You know what to do.
void input();	Takes input from console in *this object.
char & at(int index);	Index: Receives the index for string. Return Value: reference of array location represented by index
bool isEmpty();	Tells whether string is empty or not? An empty string is one which has data==nullptr or data[0]=='\0'. Return Value: return true if string empty otherwise false.
int getLenght();	Returns length of the string.
int getSize();	Returns the size of array.
void display();	Prints the string on console.
int find(String subStr, int start=0);	Find the substring in the *this object. By default, search starts from 0 index. Returns the index at which subStr is found otherwise return -1.
void insert(int index, String subStr);	Insert the substring at given index in calling object.
void remove(int index, int count=1);	Remove the characters (how many? Given in count) starting from index
int replace(String old, String newSubStr);	Find all the occurrences of old substring and replace it with new substring. Return the count of occurrences found in calling object.
void trimLeft();	Removes all the white space characters on the left of string
void trimRight();	Removes all the white space characters on the right of string
void trim();	Removes all the white space characters on both left and right sides of string
void makeUpper();	Change all the alphabets to uppercase
void makeLower();	Change all the alphabets to lowercase
void reverse();	It reverses the string stored in the calling object
void reSize(int);	You know what to do. If receiving capacity <=0 then make the string size = 0 and deal data pointer accordingly.
void shrink();	Resize/shrink the array equal to the length of string pointed by data.
int compare (String s2);	Compare the calling and receive object string. It should behave just like strcmp
String left (int count);	Count: The number of characters to



	extract from calling object from left side Return Value: A String object that contains a copy of the specified range of characters
<code>String right (int count);</code>	
<code>long long int convertToInteger ();</code>	Converts the integral value stored in calling object to long long int and returns the integral value.
<code>String concatenate (String s2);</code>	It returns the concatenated result of received and calling object without changing calling object.

};

Task-2:

Explore the `strtok` function related to char arrays?

Following links are recommended for the said purpose.

https://www.tutorialspoint.com/c_standard_library/c_function_strtok.htm

<https://www.cplusplus.com/reference/cstring/strtok/>