```
//Problem no 1:
#include<iostream>
using namespace std;
int main()
{
  int num1, num2, range, noOfterms;
  cout << "Enter the first number: ";</pre>
  cin >> num1;
  cout << "Enter the second number: ";</pre>
  cin >> num2;
  range = num1 + num2;
  noOfterms = (num2 - num1) + 1;
  cout << (range * noOfterms) / 2;</pre>
  cout << endl;
  return 0;
}
//Problem no 7:
#include<iostream>
using namespace std;
int main()
{
  float noOfgallons, noOfMilesPerTank;
  cout << "Enter the number of gallons of gas a car hold: ";</pre>
  cin >> noOfgallons;
  cout << "Enter the number of miles driven on a full tank: ";
```

```
cin >> noOfMilesPerTank;
  cout << noOfMilesPerTank/noOfgallons;</pre>
  cout << endl;
  return 0;
}
//Problem no 8:
#include<iostream>
using namespace std;
int main()
{
  int qty = 5, salesReps = 2;
  cout << (float)qty / salesReps;</pre>
  cout << endl;
  return 0;
}
//Problem no 2:
#include<iostream>
using namespace std;
int main()
{
  float item1 = 12.95;
  cout << "The price of item 1 is: " << item1 << "\n";
  float item2 = 24.95;
```

```
cout << "The price of item 2 is: " << item2 << "\n";
  float item3 = 6.95;
  cout << "The price of item 3 is: " << item3 << "\n";
  float item4 = 14.95;
  cout << "The price of item 4 is: " << item4 << "\n";
  float item5 = 3.95;
  cout << "The price of item 5 is: " << item5 << "\n";
  float subTotal = item1 + item2 + item3 + item4 + item5;
  cout << "The subtotal of the sale is: " << subTotal << "\n";
  float salesTax = 0.06 * subTotal;
  cout << "The sales tax is: " << salesTax << "\n";</pre>
  float total = salesTax + subTotal;
  cout << "The total is: " << total << "\n";
  cout << endl;
  return 0;
//Problem no 3:
#include<iostream>
using namespace std;
int main()
  int age;
  double pay;
```

}

```
char section;
  cin >> age >> pay >> section;
  cout << endl;
  return 0;
}
//Problem no 4:
#include<iostream>
using namespace std;
int main()
{
  cout << "Expression\t\tValue\n";</pre>
  cout << "28 / 4 - 2\t\t" << 28 / 4 - 2 << "\n";
  cout << "6 + 12 * 2 - 8\t\t" << 6 + 12 *2 - 8 << "\n";
  cout << "4 + 8 * 2\t\t" <<4 + 8 * 2 << "\n";
  cout << "6 + 17 % 3 - 2\t\t" << 6 + 17 % 3 - 2 << "\n";
  cout << "2 + 22 % (9 - 7)\t" <<2 + 22 % (9 - 7) << "\n";
  cout << "(8 + 7) * 2\t\t" << (8 + 7) * 2 << "\n";
  cout << "(16 + 7) % 2 - 1\t" << (16 + 7) % 2 - 1 << "\n";
  cout << "12 / (10 - 6)\t\t" <<12 / (10 - 6) << "\n";
  cout << "(19 - 3)*(2 + 2)/4 \t" << (19 - 3) * (2 + 2) / 4 << "\n";
  cout << "5 % 10 % 3\t\t" <<5%10%3 << "\n";
  cout << endl;
  return 0;
```

```
//Problem no 5:
#include<iostream>
#include <typeinfo> //-- > This library is added to use typeid() to get the datatype of the variable.
using namespace std;
int main()
{
  int units = 5;
  float mass = 10;
  double weight = mass * units;
  cout << typeid(units).name() << endl; // --> This statement will tell the datatype of the units variable.
  cout << typeid(mass).name() << endl; // --> This statement will tell the datatype of the mass variable.
  cout << typeid(weight).name() << endl; // --> This statement will tell the datatype of the weight
variable.
  cout << endl;
  return 0;
}
//Problem no 6:
#include<iostream>
using namespace std;
int main()
{
  int a, b = 2;
```

```
float c = 4.2;
  a = b * c;
  cout << a;
  cout << endl;
  return 0;
}
//Problem no 10:
#include<iostream>
using namespace std;
int main()
{
  srand(time(0));
  cout << "*****Kangaroo Math Competition*****\n";</pre>
  int num1 = 100 + rand() % 900;
  int num2 = 100 + rand() \% 900;
  int answer = num1 + num2;
  cout << " \t" << num1 << "\n";
  cout << "+\t" << num2 << "\n";
  cout << "-----\n";
  cout << "Hey kido when you solve it in your mind -> Press Enter key to verify your answer: ";
  cin.ignore();
  cout << " \t" << answer;</pre>
  cout << endl;
  return 0;
```

```
}
//Problem no 9:
#include<iostream>
#include<cmath>
using namespace std;
int main()
{
  float loanAmount;
  cout << "Enter the loan amount: ";
  cin >> loanAmount;
  float monthlyInterestRate;
  cout << "Enter the Monthly Interest Rate: ";</pre>
  cin >> monthlyInterestRate;
  float rate = monthlyInterestRate / 100;
  float noOfPayments;
  cout << "Enter the no of payments: ";
  cin >> noOfPayments;
  float rateAddOne = rate + 1;
  float monthlyPayment = (rate * pow(rateAddOne, noOfPayments) * loanAmount) / (pow(rateAddOne,
noOfPayments) - 1);
  float amountPaidBack = monthlyPayment* noOfPayments;
```

```
cout << "Loan Amount:\t\t" << "$" << loanAmount << "\n";
cout << "Monthly Interest Rate:\t" << monthlyInterestRate << "%\n";
cout << "Number of payments:\t" << "$" << noOfPayments << "\n";
cout << "Monthly Payment:\t" << "$" << monthlyPayment << "\n";
cout << "Amount paid back:\t" << "$" << amountPaidBack << "\n";
cout << "Interest Paid:\t\t" << "$" << amountPaidBack - loanAmount << "\n";
cout << endl;
return 0;
}</pre>
```