

Deep Learning Object Detection

for Counting Fish

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Agenda

- Background
- Challenge
- Concept
 - Data
 - Model
 - Evaluation
- Conclusion



Acknowledgements and information sources are listed at the end of the presentation.

Background: Pacific Northwest Salmon



Salmon hatch in freshwater streams

Migrate to the saltwater ocean

Return upstream to their natal streams

Spawn and die

Salmon hatch in freshwater streams

Migrate to the saltwater ocean

Background: Pacific Northwest Hydroelectric Power



Columbia & Snake River Dams



Background: Power *and* Salmon



Built fish ladders

Adjust dam outflow

Fishing guidelines (daily limits,
season duration)

Q: How do we know how it's going?

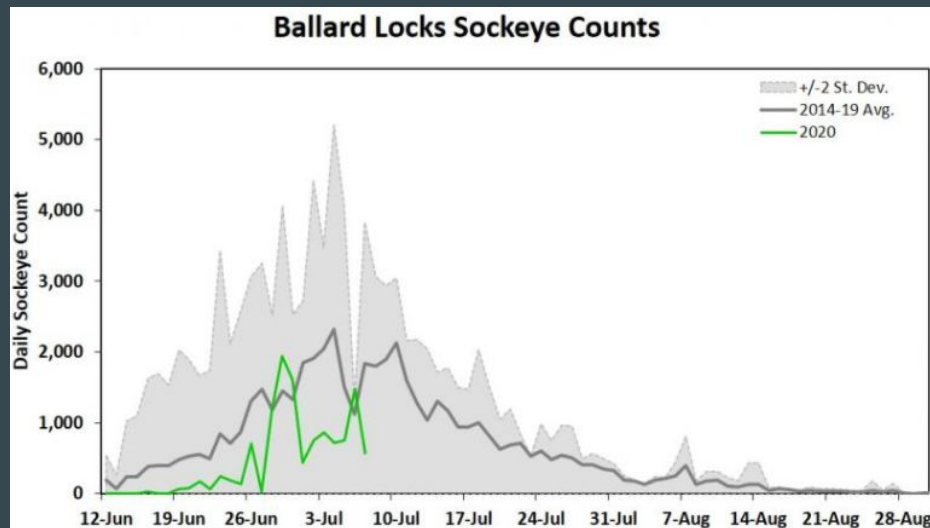
A: Monitor fish migrating upstream
through the ladders

Challenge: Accurate Fish Counts

1. Estimate from a daily sample (Ballard Locks)
2. Real-time count (Bonneville Dam)
3. Video count (Rock Island Dam)

Challenges:

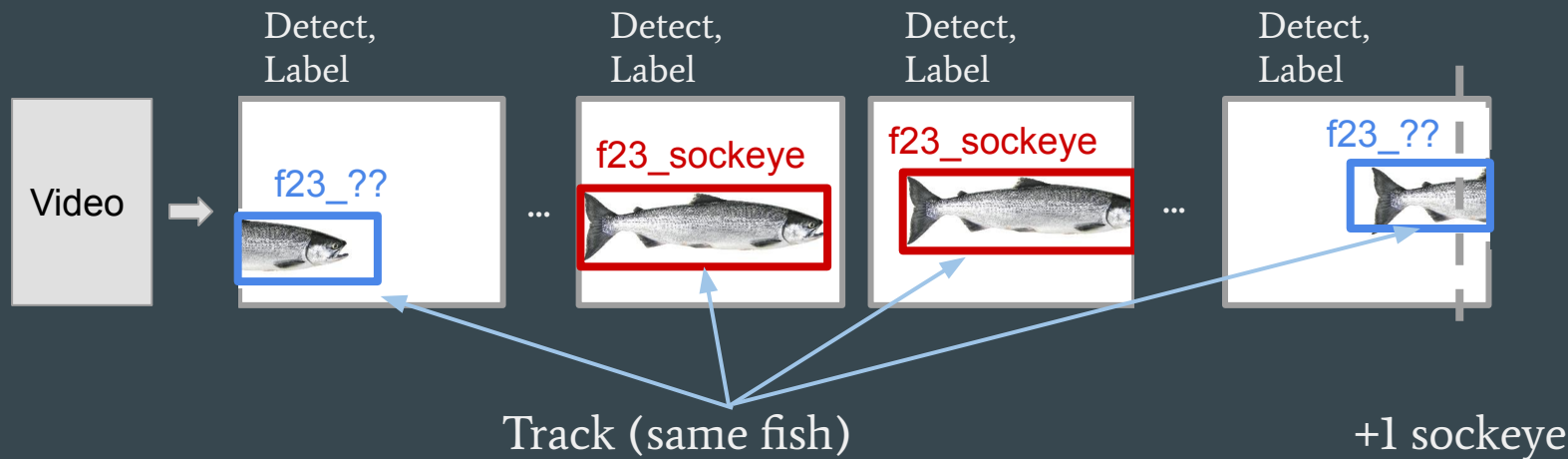
- Sampling error
- Human expertise
- Accuracy affects commerce, fishing



Is machine learning for object detection ready to assist in this challenge?

Concept: How to Count Fish

Detect → Label → Track → Count



Concept: How to Count Fish

Get Images → Label for Training → Build Model → Test & Evaluate

Data: Images

Public Viewing Windows



- Lighting
- Depth of tank
- Obstructions

Detect:

- Fish or no fish (count)
- Fish details
(count species)

Web scraped images

Chelan PUD Fish Count Window



Snapshots from video

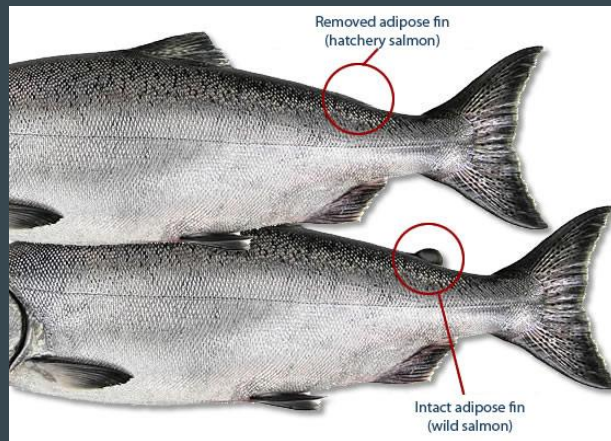
Data: Label, Augment

Object detection models require labeled images

3 classes:

- adipose
- no_adipose
- unknown

Sockeye Coho Chinook
Steelhead Lamprey
Adult / Jack Clipped / Unclipped

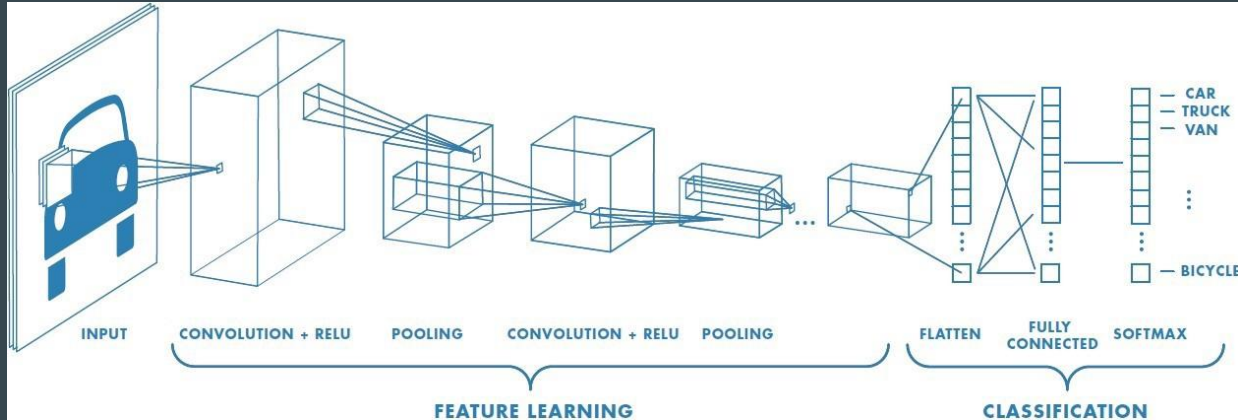


Final:

- 317 snapshots from video
- 1025 annotations (~3.2 per image)
- 15 null examples (no fish)
- Augmented by flip, blur, brightness -> 951 images

Model: Object Detection by Convolutional Neural Network

also called “Deep Learning”

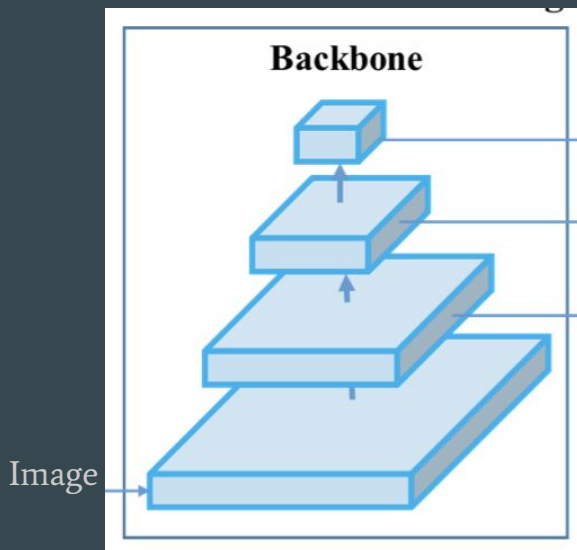


- Break down an image into pieces
- Predict what it is based on pieces

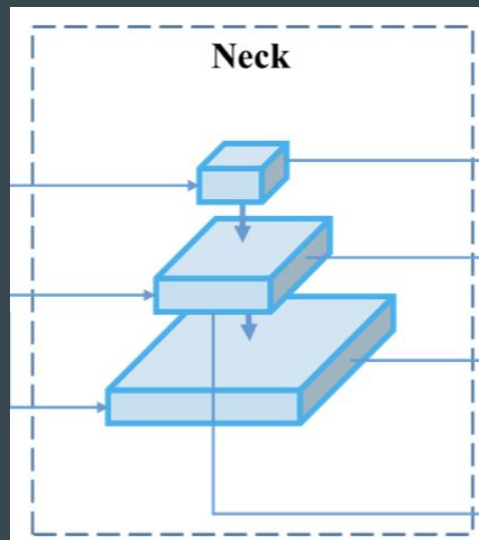
‘Guitar and Violin’, Picasso, c. 1912 →



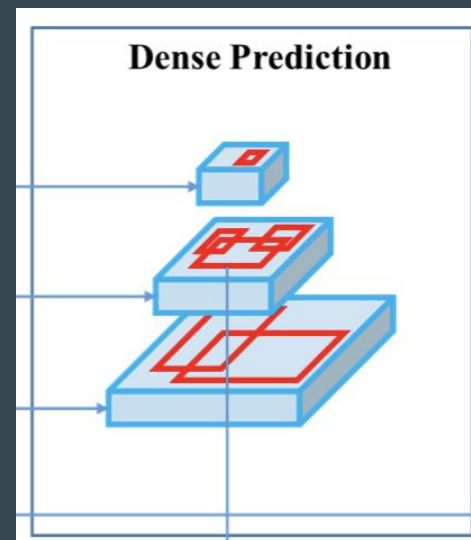
Model: Convolutional Neural Network (CNN) - YOLOv5



- Classification task:
- VGG16
- Darknet

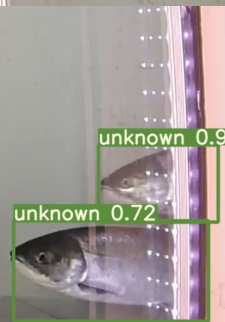
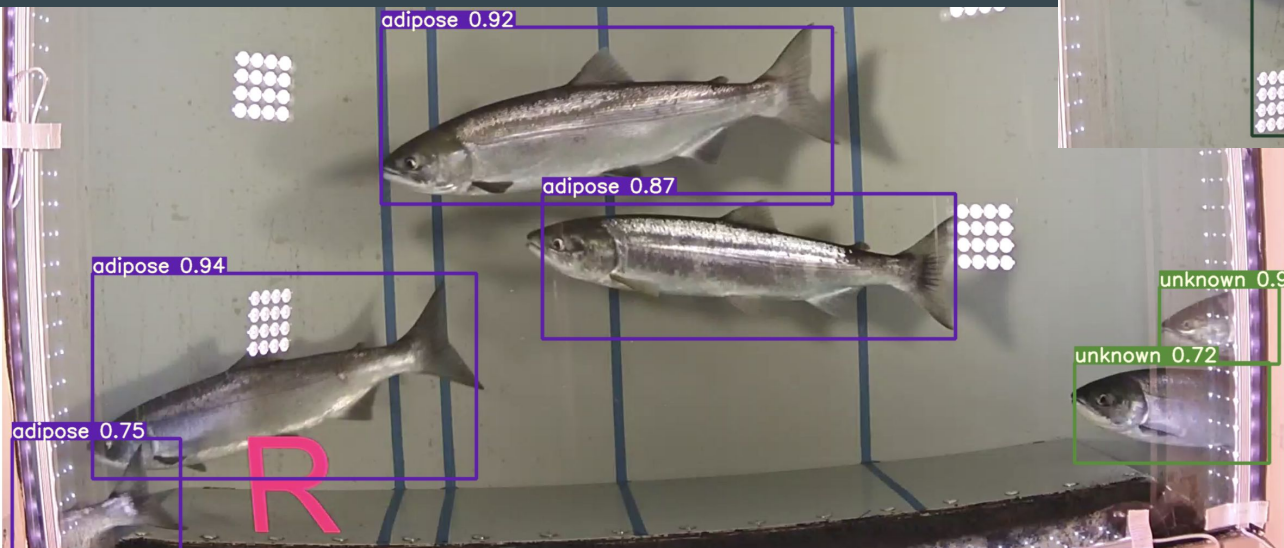


- Collect feature maps from different stages
- More 'pieces' for the final layer to use



- One shot final step:
- Predict class
- Predict bounding box

Evaluation: Example Output



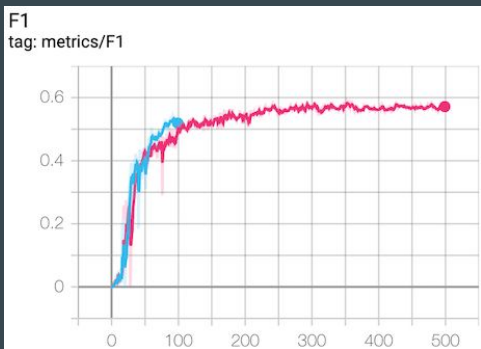
Evaluation: Accuracy of Predictions

IDEAL in all cases = 1 or “100%”



Precision: "If you say it's a fish, what percentage of the time is it really a fish?" ~70%

Recall: "If there's a fish in there, what percentage of the time do you find it?" ~80%



F1 score: $2 * \text{Precision} * \text{Recall} / (\text{Precision} + \text{Recall})$

Evaluation: Accuracy of Predictions

mAP@0.5

mAP

Average Precision for 1 class:

- Calculate the BEST Precision at each level of Recall, then AVERAGE these

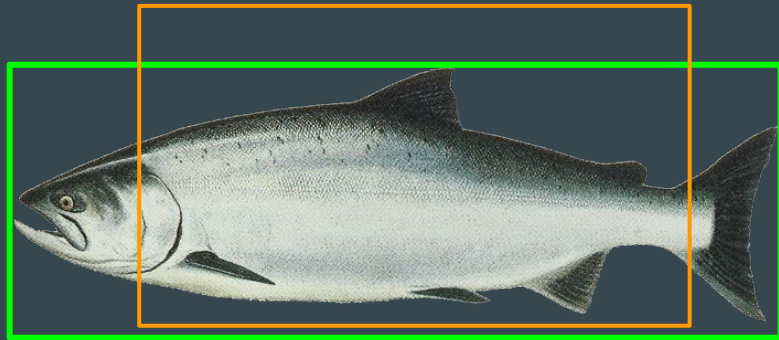
$$\frac{\#TP(c)}{\#TP(c) + \#FP(c)}$$

mean Average Precision for 3 classes:

- Find the Average Precision for each class, take the mean of those

@0.5

IoU = intersection over union



Common definition of “@0.5”:

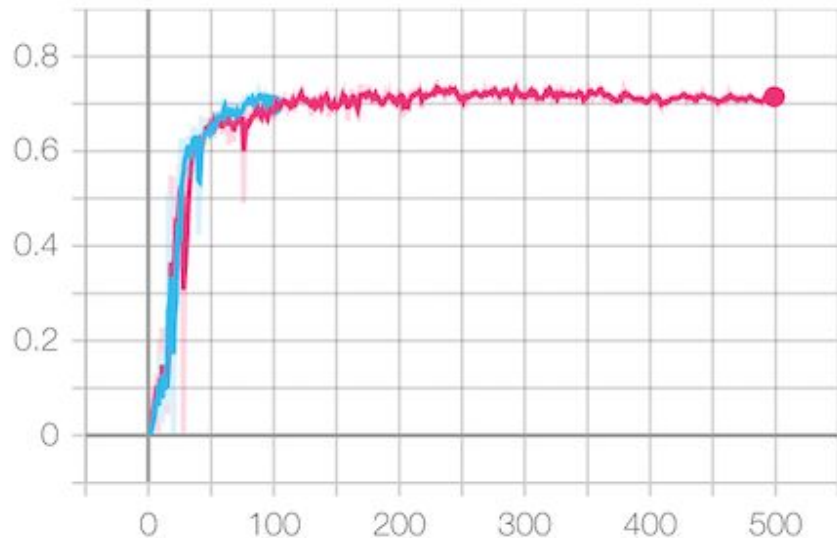
IoU > 0.5, it's a good detection.

Evaluation: Accuracy of Predictions

mAP@0.5

mAP_0.5

tag: metrics/mAP_0.5



mAP@0.5 ~ 70%

Common metric, but for this application...

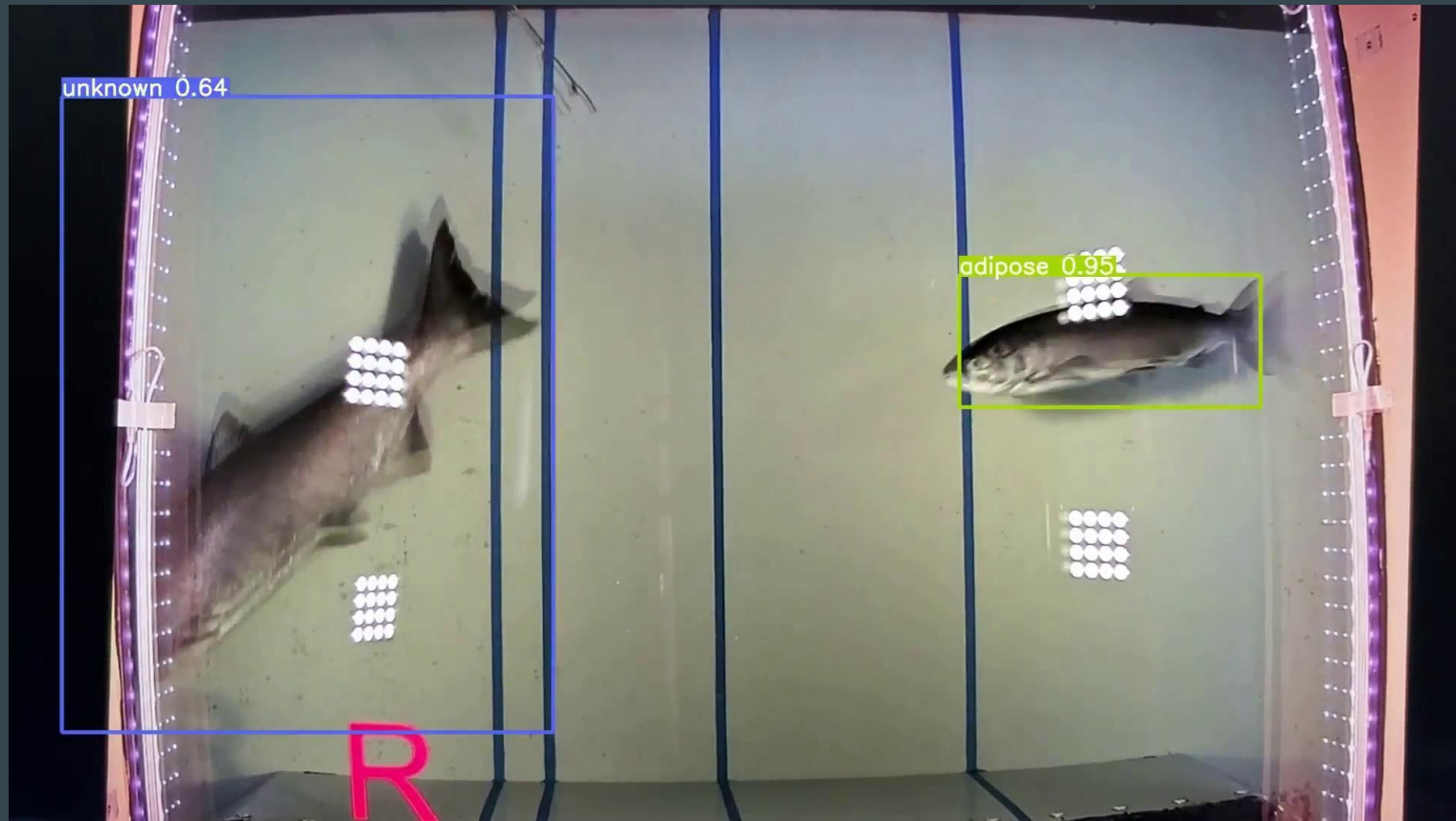
- Classes are not of equal importance
- Bounding box is not critical
- Count may be more important than details of the species

Conclusion:

The model presented today is not ready for production. It needs:

- Expert labeled images (more classes, fewer errors)
- More images (trained only on images from sockeye run, no chinook or coho)
- Object counting (e.g. implement the SORT method)
- Handling of difficult cases (salmon exit the frame and return, crowded conditions)

Technology and expertise exist for all of these, indicating that modern machine learning object detection methods -- e.g. Deep Learning networks like YOLO -- may soon be ready to assist in this challenge.



Questions?

Acknowledgements

Special thank you to the staff at the **Chelan County PUD** for providing information on salmon counting methods and for a 1-hour video clip.

D. Patterson, T. Mosey, T. West

<https://www.chelanpud.org/environment/fish-and-wildlife/fish-counts>

Team Roboflow.ai

J. Nelson

Image augmentation tools & template notebooks for YOLO models

Sources

<https://pixabay.com/photos/animal-river-water-stone-fish-4623023/>

<https://pixabay.com/photos/salmon-fish-run-jump-upstream-1107404/>

<https://pixabay.com/photos/fisherman-salmon-wading-release-937027/>

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<https://pixabay.com/photos/animal-river-water-4623019/>

<https://pixabay.com/photos/fish-salmon-chinook-bay-landscapes-386853/>

<https://static.seattletimes.com/wp-content/uploads/2018/12/Columbia-and-Snake-river-s-dams-W-780x520.jpg>

<https://www.ncwlife.com/wp-content/uploads/2018/03/IMG-Rock-Island-Dam-1920x1080.jpg>

<https://static.seattletimes.com/wp-content/uploads/2016/10/b224c62e-9403-11e6-b59c-0a10cc50aad4-375x349.jpg>

http://mediad.publicbroadcasting.net/p/northwestnews/files/styles/medium/public/201403/fish_ladder.jpg

https://thefisheriesblog.files.wordpress.com/2013/05/del-de-two_fins2.jpg

<https://static.seattletimes.com/wp-content/uploads/2018/10/Lower-Snake-River-Dams>

http://www.eregulations.com/wp-content/uploads/2020/06/Marine_-_Sockeye_Ocean_1.3_-_brightness.jpg

CNN diagram is from

<https://towardsdatascience.com/a-comprehensive-guide-to-convolutional-neural-networks-the-eli5-way-3bd2b1164a53>

Architecture figures are from the YOLOv4 paper

<https://arxiv.org/pdf/2004.10934.pdf>

Addendum

Evaluation: Training and Inference

1 hour 12 mins (fast!) - Training time for 500 sessions with all 951 images (epochs)

13 MB (small!) - Size of model weight file

12 msec (fast!) - Time required for inference (object detection) on a simple image

This translates to a nearly 1 - 1 ratio for video processing -- a 1 minute video can be run through the model in about 1 minute.

*Times are from Google Colab with GPU enabled.

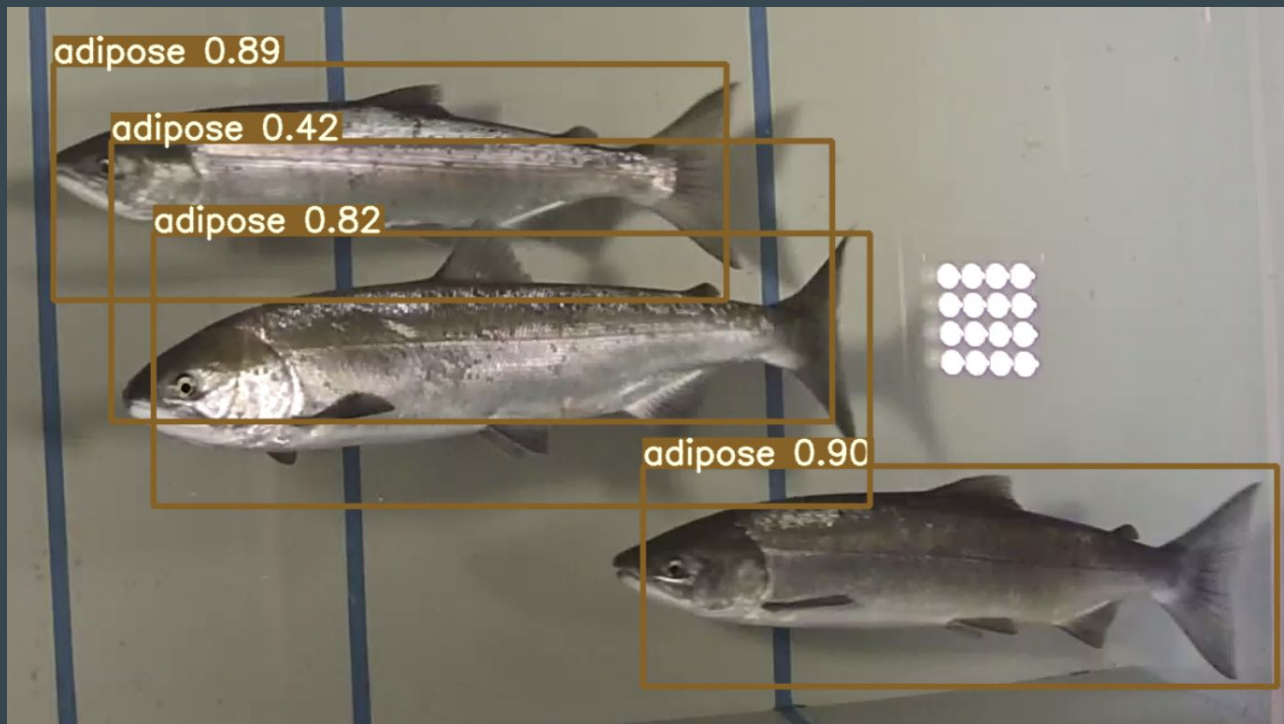
Difficult Images

Shadows

Object overlap

Crowded conditions

-- there's an extra box
in this image @0.42



Difficult Images

Crowded
conditions

2 or 3 fish were
not found

