

# 4 - Conditional Execution

(Course: Python Programming)

Python for Everybody

[www.py4e.com](http://www.py4e.com)

# **If, elif , else Statements**

- Let's begin to learn about **control flow**
- We often only want certain code to execute when a particular condition has been met.
- For example, **if** my dog is hungry (some condition), then I will feed the dog (some action).

- In Python, to control this flow of logic we use some keywords:
  - **if**
  - **elif**
  - **else**

In addition, we also use **Boolean Expressions** which contain operators known as **Comparison Operators**

- Control Flow syntax makes use of **colons** and **indentation** (whitespace), to create **code blocks**
- This indentation system is crucial to Python and is what sets it apart from other programming languages.

- Syntax of an **if** statement

**if** some\_condition:

# execute some code

# Comparison Operators

- **Boolean expressions** ask a question and produce a Yes or No result which we use to control program flow
- **Boolean expressions** using **comparison operators** evaluate to True / False or Yes / No
- Comparison operators look at variables but do not change the variables

Python	Meaning
<	Less than
<=	Less than or Equal to
==	Equal to
>=	Greater than or Equal to
>	Greater than
!=	Not equal

Remember: “=” is used for assignment.

[http://en.wikipedia.org/wiki/George\\_Boole](http://en.wikipedia.org/wiki/George_Boole)

# Comparison Operators

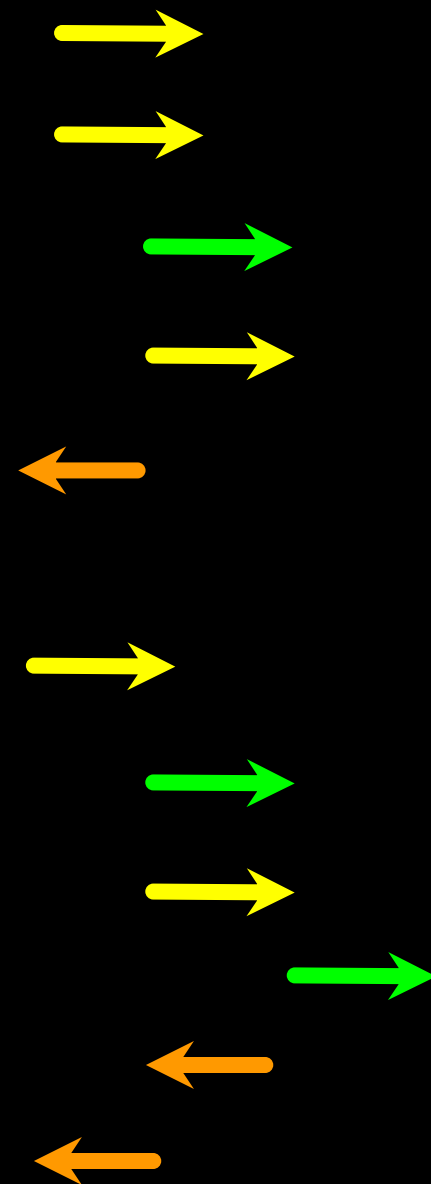
<pre>x = 5</pre>	
<pre>if x == 5 :     print('Equals 5')</pre>	Equals 5
<pre>if x &gt; 4 :     print('Greater than 4')</pre>	Greater than 4
<pre>if x &gt;= 5 :     print('Greater than or Equals 5')</pre>	Greater than or Equals 5
<pre>if x &lt; 6 : print('Less than 6')</pre>	Less than 6
<pre>if x &lt;= 5 :     print('Less than or Equals 5')</pre>	Less than or Equals 5
<pre>if x != 6 :     print('Not equal 6')</pre>	Not equal 6



# Indentation

- **Increase indent** indent after an **if** statement or **for** statement (after : )
- **Maintain indent** to indicate the **scope** of the block (which lines are affected by the **if/for**)
- **Reduce indent** back to the level of the **if** statement or **for** statement to indicate the end of the block
- **Blank lines** are ignored - they do not affect **indentation**
- **Comments** on a line by themselves are ignored with regard to **indentation**

increase / maintain after if or for  
decrease to indicate end of block

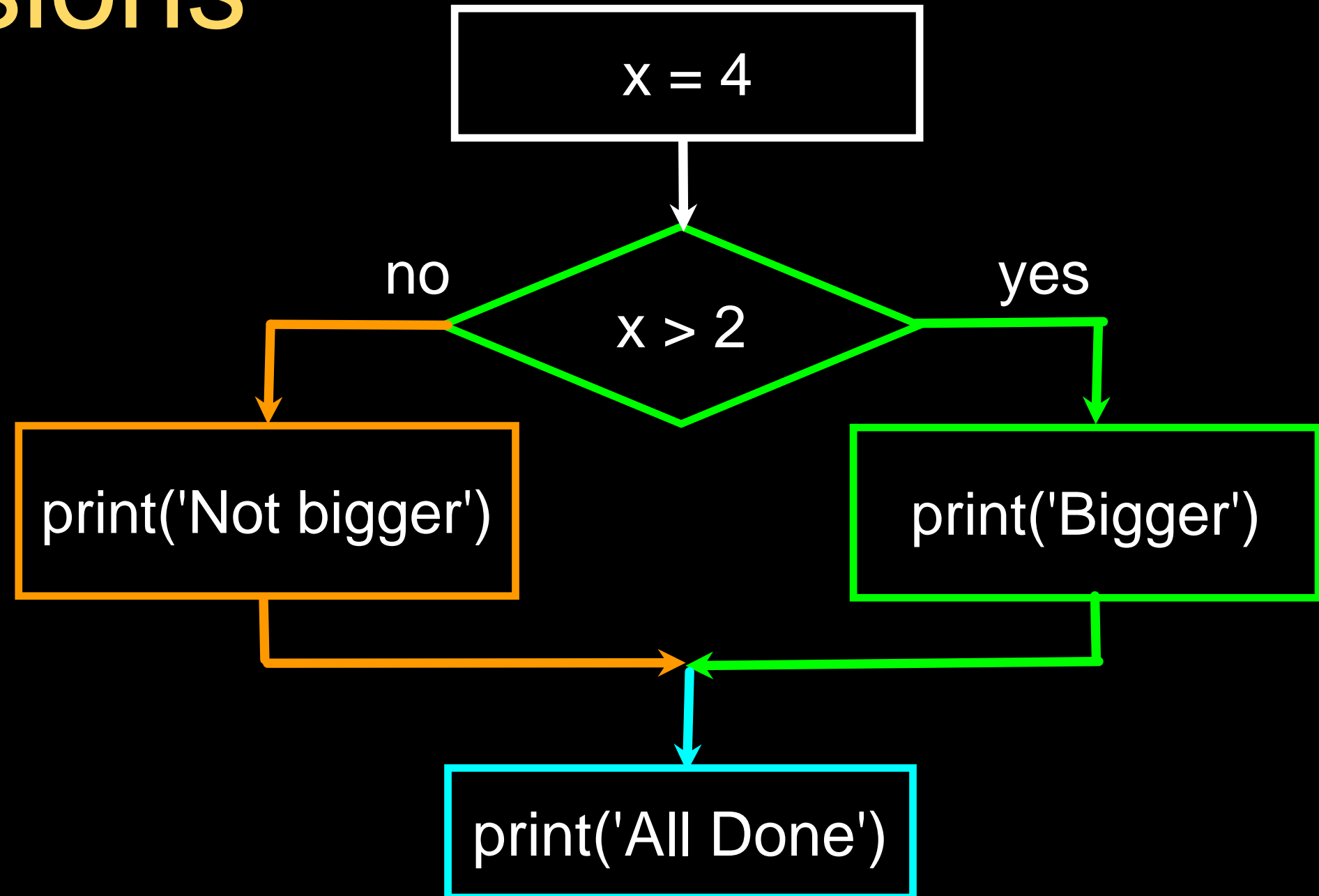


```
x = 5
if x > 2 :
    print('Bigger than 2')
    print('Still bigger')
print('Done with 2')

for i in range(5) :
    print(i)
    if i > 2 :
        print('Bigger than 2')
    print('Done with i', i)
print('All Done')
```

# Two-way Decisions

- Sometimes we want to do one thing if a logical expression is true and something else if the expression is false
- It is like a fork in the road - we must choose **one or the other** path but not both



- Syntax of an **if/else** statement

**if** **some\_condition:**

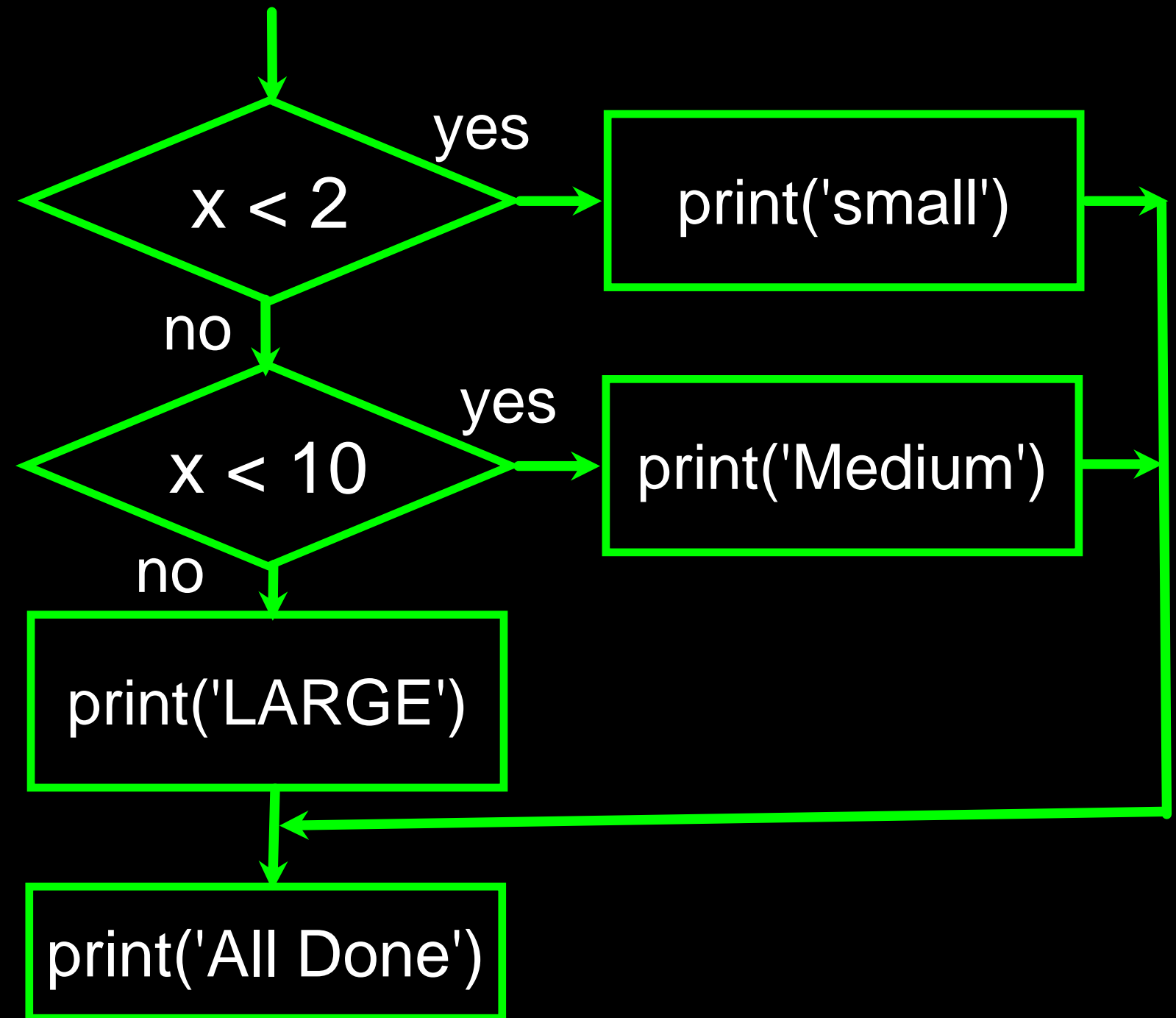
**# execute some code**

**else:**

**# do something else**

# Multi-way

```
if x < 2 :  
    print('small')  
elif x < 10 :  
    print('Medium')  
else :  
    print('LARGE')  
print('All done')
```



- Syntax of an **if/else** statement

**if** some\_condition:

    # execute some code

**elif** some\_other\_condition:

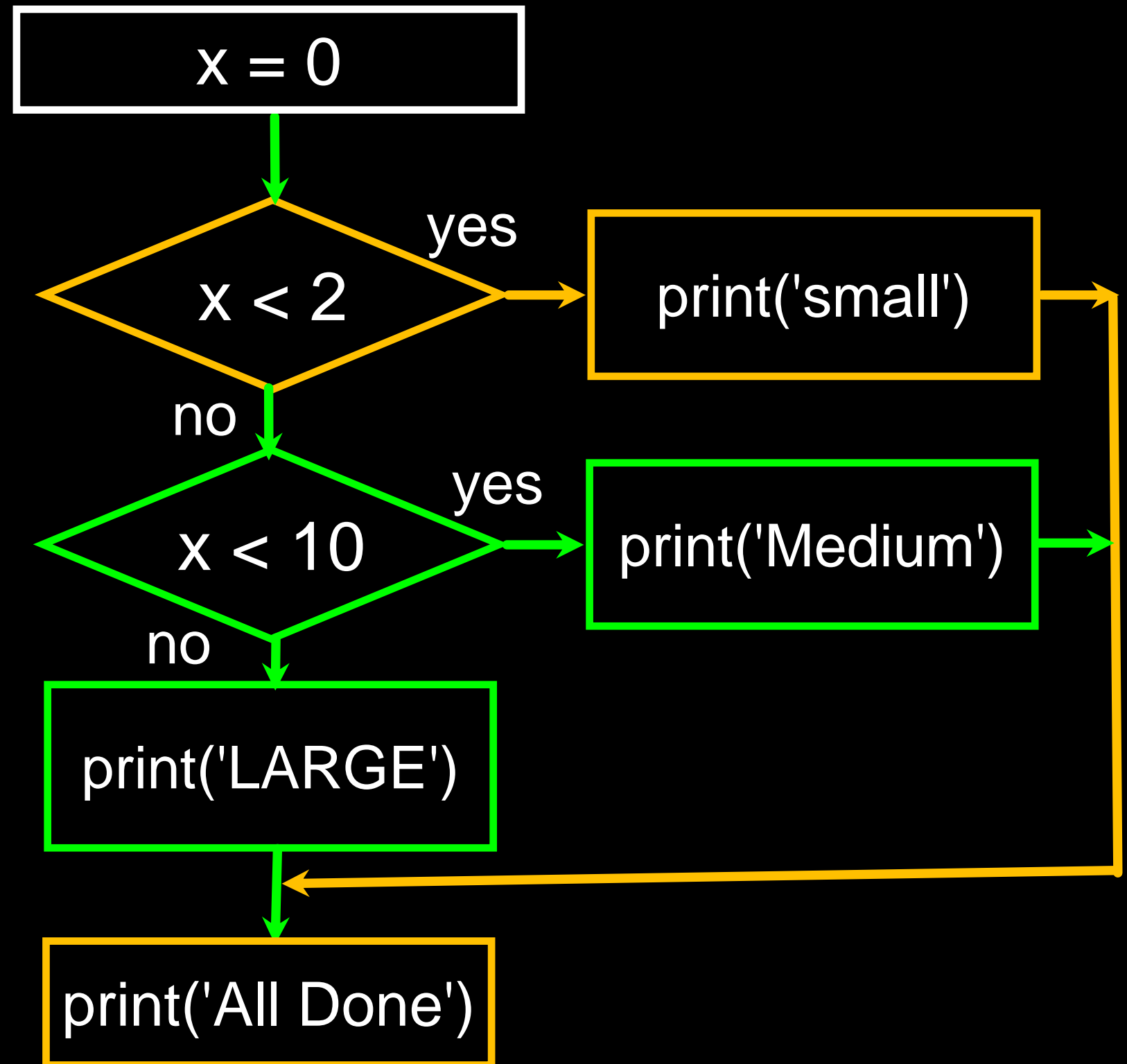
    # do something different

**else:**

    # do something else

# Multi-way

```
x = 0
if x < 2 :
    print('small')
elif x < 10 :
    print('Medium')
else :
    print('LARGE')
print('All done')
```



# Exception Handling

- Sometimes your Python code may raise a runtime error (also known as exceptions).
- When this happens, the program terminates abruptly. This is not a good thing to happen.
- Instead, we would like to handle the runtime error or exception, so that the program can bypass the code where exception occurs and can terminate gracefully
- This is done by using try/except structure



# The try / except Structure

- You surround a dangerous section of code with `try` and `except`
- If the code in the `try` works - the `except` is skipped
- If the code in the `try` fails - it jumps to the `except` section

```
$ cat notry.py
astr = 'Hello Bob'
istr = int(astr)
print('First', istr)
astr = '123'
istr = int(astr)
print('Second', istr)
```

```
$ python3 notry.py
```

```
Traceback (most recent call last):
File "notry.py", line 2, in <module>
istr = int(astr)ValueError: invalid literal
for int() with base 10: 'Hello Bob'
```

All  
Done



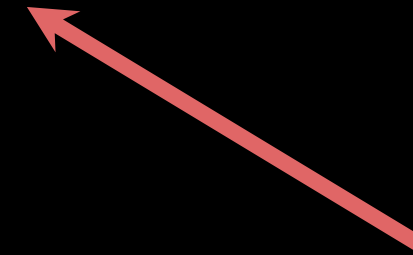
The  
program  
stops  
here

```
$ cat notry.py  
astr = 'Hello Bob'  
istr = int(astr)
```



```
$ python3 notry.py
```

```
Traceback (most recent call last):  
File "notry.py", line 2, in <module>  
istr = int(astr)ValueError: invalid literal  
for int() with base 10: 'Hello Bob'
```



All  
Done

# Sample try / except

```
rawstr = input('Enter a number:')
try:
    ival = int(rawstr)
except:
    ival = -1

if ival > 0 :
    print('Nice work')
else:
    print('Not a number')
```

```
$ python3 trynum.py
Enter a number:42
Nice work
$ python3 trynum.py
Enter a number:forty-two
Not a number
$
```

# Summary

- Comparison operators  
`==` `<=` `>=` `>` `<` `!=`
- Indentation
- One-way Decisions
- Two-way decisions:  
`if:` and `else:`
- Nested Decisions
- Multi-way decisions using `elif`
- `try` / `except` to compensate for errors

## Exercise

Rewrite your pay computation to give the employee 1.5 times the hourly rate for hours worked above 40 hours.

Enter Hours: 45

Enter Rate: 10

Pay: 475.0

$$475 = 40 * 10 + 5 * 15$$

## Exercise

Rewrite your pay program using try and except so that your program handles non-numeric input gracefully.

```
Enter Hours: 20
```

```
Enter Rate: nine
```

```
Error, please enter numeric input
```

```
Enter Hours: forty
```

```
Error, please enter numeric input
```

# Thanks