Abstract

Introduction

Motivation  
Smart farming  
Goals  
paper flow

Background (fundamental and related works)

Deep learning  
 model  
 training

Design

Diagrams

Requirements (system)   
 Usecase (component) \*  
 Activity diagrams (component)\*  
 Sequences(component)  
 Architecture

Tapaal

Problem handler

Components

Implementation

Dataset

Data preprocessing

Training

Comparisons

Field

Real time

Evaluation

Analysis of results

Project management

Conclusion

Affidavit

Acknowledgment

References

Appendix