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CHAPTER # 06

"Malware is any malicious software designed to disrupt, damage or gain unauthorized access to computer system."

- Threats malware poses to

- ↳ Application programs,
- ↳ Utility programs (editors, compilers)
- ↳ Kernel-level programs

→ It is also used on

- ↳ Compromised or malicious websites & servers
- ↳ In especially crafted spam e-mails or other messages, which aim to trick users into revealing sensitive personal info.

→ Classification of Malware

↳ Malware is classified by "how it spreads" & "what it does".

↳ Modern malware often combines multiple methods - called blended attacks

↳ uses multiple methods of infection propagation to maximize speed & severity of attack.

- Classification based on how it Spreads
- Viruses: Infect existing programs or files and spread when those are shared
- Worms: Exploit software vulnerabilities to spread automatically across networks
- Trojans: Tricked users install them by thinking it as a safe program
- Phishing or Social Engineering: Attackers convince user to install or share personal data

- Classification based on what it does
- corrupt files or damage system
- steal info (like passwords, credit card no. etc)
- Take control of the sys to use it in a botnet or further attacks
- hide its presence (stealthing) to avoid detection
- Theft of info from the sys / key logging

► PROPAGATION — INFECTED CONTENT - VIRUSES

→ The 1st category of malware propagation concerns parasitic software fragments that attach themselves to some existing executable code like

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- an application
- utility program
- system program in the
- even in kernel (code which boots up computer)

- Computer virus infections forms the major
- Most viruses carryout their work that is specific to a particular operating system and/or to a particular hardware platform
 - ↳ They are designed to exploit it's weakness
 - ↳ Macro viruses however targets specific document types
- A virus can infect some or all of the other file on that sys , with the executable content when it executes , depending on the access permission it has
- Viral infection can be prevented by blocking its entry on the first place
- A computer virus (and many types of current malware) has three components
 - Infection mechanism — The means by which virus spreads enabling it to replicate . Also referred as the infection vector

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- Trigger — The event or condition that determines when the payload is activated or delivered, sometimes called logic bomb.
- Payload — What the virus does, besides spreading. The payload may involve damage or a small but noticeable activity.

► Four Phases Of Virus

(1) Dormant Phase (Sleep Mode)

- ↳ The virus is inactive & waiting
- ↳ It activates later when a specific event happens — like a certain date or action
- ↳ Some viruses skip this stage

(2) Propagation Phase (Spreading)

- ↳ The virus makes copies of itself and adds them to other programs or files
- ↳ These new infected files can then spread the virus further
- ↳ Many viruses change slightly (morph) to avoid being detected

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③ Triggering Phase (Activation)

- ↳ The virus gets activated & prepares to do what it was designed for
- ↳ This can happen after a certain no. of infections, a date or any specific event

④ Execution Phase (Attack)

- ↳ The virus performs its actual task
- ↳ This could be harmless (like displaying a msg) or harmful (like deleting files)

► Macro Viruses

- ↳ A virus that attach themselves to documents and uses the capabilities of the document's application to execute & spread.
- ↳ They infect every day files like .docx, .pdf, .xlsx etc.
- ↳ They spread quickly bcz people often share docs via email or file sharing
- ↳ They are simpler to write
- ↳ Ex: A word file may contain a hidden macro script that automatically runs when you open the doc.

• PROPAGATION — VULNERABILITY EXPLOIT — WORMS

- "Worm" is a program that actively seeks out more machines to infect and each infected machine serves as an automated launching pad for attacks on other machine
- Exploit software vulnerabilities in client/server programs
- Can use network connection to spread from sys to sys
- Spread thru shared media (USB drives, CD, DVD data disks)
- Email worms spread in macro or script code included in attachments & instant messenger file transfers
- Upon activation worm may replicate & propagate again
- Usually carries some form of payload

⇒ Worms Replication

- E-mail / Instant Messenger Facility — The worm sends copies of itself as attachments or links. When someone opens the email or attachments, it infects their system.

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- File Sharing / USB Drives — It hides in shared files or on removable devices like USBs.
It runs ~~as~~ as soon as the drive is plugged in
- Remote Execution — The worm takes advantage of software bugs or vulnerabilities in network services to run itself on other sys.
- Remote File Transfer — It copies itself using services like shared folders or file transfer tools hoping someone on the other sys will open it.
- Remote Login — A worm logs onto a remote sys as a user and then uses cmds to copy itself from one sys to another, where it then executes.

→ Difference b/w Virus & Worm

"A virus needs a host file & user action to spread, whereas a worm spreads automatically thru networks without user involvement"

- activated only when infected file / program is executed by user
- spreads thru infected files, emails or downloads
- runs on its own
- spread thru networks, usbs

o Target Discovery

- The first function in the propagation phase of worm is to find other sys to infect , process is called — scanning or fingerprinting.
- Each infected host typically repeats the scanning so the worm spreads exponentially

→ Common Scanning Strategies

① Random Scanning

- Probe random IP addresses across the whole IPv4 space
- Generates very large , noisy traffic across the internet
- Pros for attacker : Simple ; can find vulnerable hosts anywhere
- Cons for attacker : Easy to detect by volume / anomaly

② Hit- list Scanning

- The attacker first compiles a long list of ^{potential} vulnerable machines . Once ready , each infected hosts uses portions of the list to infect quickly
- Fast Targeted Spread & harder to detect
- Requires effort to compile list.

③ Topological

- Uses info from the compromised host to discover nearby or related hosts
- Efficient & often gets into related network
- Cons: Dependent on what compromised host revealed

④ Local-Subnet Scanning

- After breaching a host behind a firewall, the worm scans its local subnet to infect other machines that the firewall might protect

⇒ WannaCry

- Also known as WannaCrypt, WannaCryptor or WCRY is a ransomware worm that spread quickly across the world in May 2017, encrypting files on infected computer and demanding bitcoin to decrypt them.

- It spreads as a worm by aggressively scanning both local & random remote networks, attempting to exploit a vulnerability in the Server Message Block protocol file sharing service

→ The spread was only slowed by the accidental activation of a "kill-switch" domain by a UK security researcher.

▷ State of Worm Technology

- ① Modern worms are much more advanced than early ones

① Multipart form

- Old worms — Targeted only windows sys
- New worms — can attack multiple OS — windows, Linux, macOS, even mobile devices

↳ They can also exploit document macros or scripts

② Multi-Exploit

- Modern worms don't rely on just one vulnerability
- They use many different entry points
↳ Webservers, browsers, email attachments.
- Makes more difficult to defend against

③ Ultrafast Spreading

- They used optimized scanning & injection methods
- The goal is to infect as many sys as possible before being detected

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④ Polymorphic

- Each copy of the worm changes its code slightly to help evade antivirus detection because every copy looks different

⑤ Metamorphic

- Goes beyond just changing code — also changes its behaviour
- Can perform diff actions at diff time on diff systems.

⑥ Transport Vehicles

- Worm acts as delivery system for other malware
 - ↳ DDOS bots, Rootkits, Spyware

⑦ Zero-Day Exploits

- The most dangerous worms user zero-day vulnerabilities — flaws unknown to vendor.
- Which gives no time for defense or patching before the attack.



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► Mobile Code

- Programs or scripts that are sent from a remote system and executed locally on a host machine with the same semantics across platforms.
- Executed on the local sys after being transmitted — often without explicit informed user actions.
- Often acts as a mechanism for a virus, worm or Trojan horse

► Mobile Phone Worms

- Communicate thru Bluetooth wireless connections or MMS
- Target is the smartphone
- Can completely disable the phone, delete data on the phone, or force the device to send costly messages
- Eg: CommWarrior replicates by means of Bluetooth to other phones

► Client Side Vulnerabilities :

- Drive by Downloads
 - Malware gets installed on your machine just by visiting a webpage (no extra clicks)
 - The page contains exploit code that abuses browser or plugin bugs
 - This malware does not actively propagate as worm

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does, but rather waits for unsuspecting users to visit the malicious webpage in order to spread to their sys.

► Watering Hole Attack

- Attacker compromise a website that a target group often visits (a "watering hole") to inject those visitors.
- The attacker researches their intended victim to identify websites they are likely to visit,
 - ↳ then can scan these website to find vulnerabilities
- Attack code may even be written in such a way which affects only certain users that visits the website, not all of them.
- This helps them remaining undetected.

► Malvertising

- Place malware on websites without actually compromising them.
- Malicious ads deliver malware to visitors
- Attacker buys ad slots or compromises ad network ; ads contain exploit code or redirect to exploit pages
- The malware code may be dynamically generated

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- to either reduce the chance of detection or
- to only affect specific systems.
- Attackers can place these ads for as little as few hrs , when they expect their intended victims to visit the targeted websites.

► Clickjacking

- Attacker tricks you into clicking an invisible or disguised element so you perform actions you didn't intend.
- Using layered iframes, transparency, CSS tricks to overlay malicious controls under legit UI.
- Keystroke-hijacking is a related variant (invisible text fields).

PROPAGATION — SOCIAL ENGINEERING - SPAM EMAIL , TROJAN HORSE

- Social Engineering — it's when attacker tricks user into helping infect their own systems , usually by clicking , downloading or sharing something harmful
- Spam (Unsolicited Bulk Email)
 - ↳ Unwanted mass emails sent to thousands or millions of users

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↳ Most are advertisements, scams or malware carriers

↳ Emails may have:

↳ Infected attachments

↳ Trojan programs or scripts that install secret.

↳ Phishing links that lead to fake web.

→ Trojan Horse.

↳ A malicious program disguised as something useful or safe — like a game, software update or utility tool.

↳ Attacker hides malicious code inside a normal looking program.

↳ It might

↳ Steal sensitive data

↳ Send info to the attacker

↳ Install other malware

↳ Types of Trojan Behavior

- Adds malicious actions while still doing its normal job

- Modifies the original program's function

↳ fake login app steals pswd

- Replaces the original program completely

↳ fake "sys update" that installs malware

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→ Mobile Trojan

↳ A malicious app that looks useful or legitimate but secretly performs harmful activities on smartphone

↳ Spreads thru

↳ App stores or marketplaces

↳ Spam msgs

↳ Jailbroken iPhones

↳ Common Mobile Trojans

↳ Phishing Trojans — tricks user typing their banking info

↳ Ransomware u — locks the phone & demand payment

↳ Fake Security app — claim to clean virus but actually install more malware

● PAYLOAD — SYSTEM CORRUPTION

① Data Destroying Malware

- Malware whose payload deliberately corrupts or erases data files or overwrites disk areas.

② Ransomware

- Malware that encrypts user data & demands payments for decryption key.

- Spread Vectors — spam attachments, drive-by downloads, worm propagation

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③ Physical-damage / Industrial Malware

- Malware designed to cause physical harm to equipment by altering control code or comm.

④ Logic Bombs

- Code that remains dormant until specific conditions are met, then executes destructive actions
- Triggers — dates, file existence, user identity, system state, software config

• PAYLOAD — ATTACK AGENT — ZOMBIE, BOTS

→ Bot / Zombie / drone — a compromised host (PC, server, IoT device) secretly controlled by an attacker

→ Botnet — A coordinated network of many bots that the attacker controls to carry out large-scale actions

→ Typical Use of Botnets

① DDoS Attacks — overwhelm targets with traffic so that it denies legit requests

② Spamming — send massive vols of email

③ Sniffing — capture data on infected host

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- ④ Keylogging — capture key strokes
- ⑤ Propagation — distribute new malware / updates
- ⑥ Ad Fraud / Click Fraud — automate ad clicks
 - internet relay chat or hijack browsers for revenue.
- ⑦ Abuse of Chat / IRC networks — similar to DDoS & voting / gaming manipulation
- ⑧ Manipulating online polls / games
- ⑨ Install ransomware, crypto-miners, rootkits

• Remote Control Facility

- worms = spread & act automatically
 - Bots = wait for cmds from an attacker via C&C system (cc)
- Command & control
- Difference between worms & bot

- How it works
 - ↳ A computer or device gets infected.
 - ↳ The bot connects to a C&C server (attacker's Control Center)
 - ↳ The attacker sends instruction
 - ↳ Bots can be told to download new files or malware for new attacks
 - ↳ Bots send stolen data or status update back to the controller
- More recent botnets use communication channels via protocols such as **Page No. []**

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● PAYLOAD — INFORMATION THEFT - KEYLOGGERS

- ↳ Types of malware designed to steal sensitive info.

- Keylogger

- ↳ Records every key you press on your keyboard
- ↳ Sends this data to attacker
- ↳ Eg = If you type your bank's pswd attacker gets it

- Spyware

- ↳ When web started using on-screen keyboards or graphical pswd entry (so no actual typing), keyloggers stop working
- ↳ Attackers created spyware, which can:
 - ↳ Monitor browser activity & history
 - ↳ Redirect user to fake websites (phishing sites)
 - ↳ Modify data b/w browser & real web (man-in-the-middle attack)
 - ↳ It catch everything you do

- Phishing Attack

- ↳ An attack that uses fake emails or website to steal your confidential info

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↳ Spear Phishing

- ↳ More adv. and personalized form of phishing
- ↳ The attacker researches the target, writes a customized email to look more convincing.

• PAYLOAD — STEALTHING — BACKDOORS, ROOTKITS

• Backdoor (Trapdoor)

- ↳ A secret entry point that lets someone bypass normal authentication & get special access to the system

↳ How?

- ↳ Hard-coded special input sequence, secret acc
- ↳ Network backdoor: A non-standard port that accepts remote cmds.
- ↳ Maintenance hook is a backdoor used by programs to debug & test programs

• Rootkit

- ↳ A collection of program installed on a sys to maintain covert ~~admin~~ access to the system
- ↳ Get the admin ^{hidden} root level access while hiding evidence of that access.

- ↳ It sabotages the mechanism that monitor and

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report on the process, files & registries on a computer → Persistence.

↳ Activates each time the system boots.

↳ Classification

▷ Persistent — stores code on disk and runs on boot

▷ Memory-based — lives only in RAM; gone after reboot, harder to detect

▷ User mode — intercepts user-space APIs & libraries

▷ Kernel mode — hooks kernel routine & sys calls

▷ Virtual Machine based — installs hypervisor below the OS & control from it.

▷ External/Firmware — lives in BIOS, system management mode or device firmware (survives OS reinstallation)

• COUNTERMEASURES

→ Malware Counter Measure

↳ The ideal soln is to prevent it from entering

• Four Key Elements

① Policy — Establish clear org. policies for malware prevention & response

② Awareness — Train users to recognize threats

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③ Vulnerability Mitigation — Patch sys, close security gaps, manage configuration

④ Threat Mitigation — Use tools & strategies to detect, isolate & remove malware

• Preventive Measure

- ↳ Keep sys fully patched & updated
- ↳ Configure least privilege access control
- ↳ Reduces spread by limiting what malware can modify or infect
- ↳ Combat social eng. through training
- ↳ Informed users are less likely to execute malicious attachments.

• When Prevention Fails — Threat Mitigation Steps

- ↳ Detection — Discover the presence of malware
- ↳ Identification — Determine the specific malware type / family
- ↳ Removal — Eliminate malware & restore clean sys state.
 - ↳ Removal impossible then delete infected files or rebuild from clean backup or reinstall sys (worst case)

- Generations Of Antivirus

- ▷ 1st Generation : Simple Scanner

- ↳ Requires a malware signature to identify the malware

- ↳ Limited to detection of known malware

- ▷ 2nd Gen : Heuristic Scanners

- ↳ Use heuristic rules to search for probable malware instances

- ↳ Another approach is integrity checking

- ▷ 3rd Gen : Activity traps

- ↳ Memory resident programs that identify malware by its action rather than its structure

- ▷ 4th Gen : Full Featured Protection

- ↳ Packages consisting of a variety of antivirus techniques used in conjunction

- ↳ Include scanning & activity trap components & access control capability.

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- Sandbox Analysis

- ↳ Means running suspicious software in a safe, fake env. (virtual machine) to see what it does — without risking a real sys.
- ↳ The sandbox copies or simulates a real computer
- ↳ Suspicious code runs inside it
- ↳ Security experts get to watch its behaviour

- Host-based Dynamic Malware Analysis

- ↳ This method means watching how a program behaves while it is running on a real computer to see if it does anything harmful — and stopping it immediately if it does

- ↳ Limitation

- ↳ The malware must start running first before being detected therefore it might have done some damage before being fully blocked.
- ↳ So it helps stop major harm but can have minor effects

- Perimeter Scanning

↳ Means checking for malware at the boundary (perimeter) of an org.'s network — for eg on firewalls, email servers

↳ It helps to catch malware before it enters or leaves the network

↳ Types of Monitors

- Ingress Monitors (Incoming Traffic)

↳ Check data coming into the orgs from internet

↳ Detect malware trying to enter, using signatures, heuristics or anomaly detection

- Egress Monitors (Outgoing Traffic)

↳ Check data leaving orgs

↳ Detect if internal PCs are leaking data

↳

↳ Helps detect worm activity, spam or botnet traffic

↳ Limitation — can only detect for malware in transit, not observe how malware behaves after infecting a system

Finaly.