

# DOCKER

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- Container

- A way to package application with all necessary dependencies and configuration
- Portable artifact, easily stored & moved around
- Makes development & deployment more efficient
- Lightweight in nature

→ Common Problems Occuring When replicating an env.

- (1) Need to manually install all dependencies
- (2) There might be some version conflicts.
- (3) Our system depends on a specific version of a dependency and when replicating we installed the latest one which would cause bugs.
- (4) Installation problems.
- (5) Some CLI tools that run on Linux might not run on MACOS / Windows.
- (6) Installation process on each OS is different

→ A container helps us to bundle our application along with its dependencies & configurations in a single unit

↳ It is basically a standardized way of replicating environments

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→ container is a running env for the image

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→ Each container has its own isolated environment

→ Single cmd to install the app

class → image  
object → container

## • Image

→ Docker image is a blueprint that helps build/creat container

→ Docker image & container has similar relationship like that of Class & Object.

↳ Class is a blueprint that helps us create multiple objects

→ A single docker image can create multiple containers

→ Basically we share images with developer than then images containers are created

→ System resources are used by container not images same as the case is with class & object

→ Docker image is a static snapshot of what the local dev env should look like

→ A docker container consists of multiple layers.

like when we pull an image different layers of images are being downloaded. Like if I pull

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actually there  
are also  
images

→ Each image has a specific tag (version)

Docker desktop runs a small Linux based VM that helps run our containers  
Docker was initially built for Linux

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psal version 6 so it will download multiple layers.

And now if we install v10 so the layers which already exist will not be downloaded.

## ▷ Docker Vs Virtual Machine

↳ Docker only virtualizes the application

layer whereas VM virtualize App + kernel

↳ The VM has its own kernel, docker uses kernel of host machine

↳ Docker is lightweight

↳ Docker is much faster

(Application)

(OS Kernel)

(Hardware)

## ▷ Docker Commands

• docker pull IMAGE\_NAME → fetches image from docker hub

• docker images → list all images

• docker run IMAGE\_NAME → fetches image if not available  
-i → to accept std input & run the container

• docker run -it IMAGE\_NAME

-it → runs image in interactive mode

• docker ps → terminal → To view running containers

• docker ps -a → View all containers

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docker inspect CONT\_NAME → to get details about container

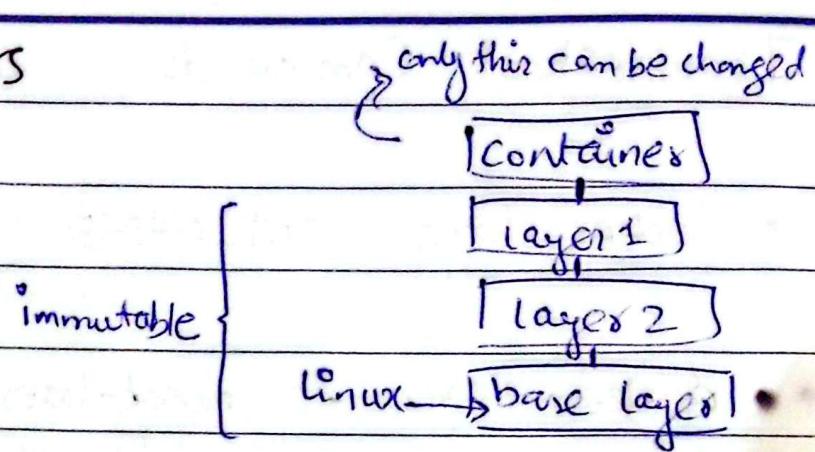
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- docker start CONTAINER-NAME or ID
  - ↳ to start an already created container
- docker stop ↳ or ID
- docker rmi IMAGE-NAME → used to remove an image
- docker rm CONT\_NAME → ↳ to remove a container
  - ↳ to remove an image we would 1st need to remove all the containers build from it ↳ run in background
- docker run -d redis → runs container in detached mode
- docker run redis:4.0 → specifying version
- docker run -d -e MYSQL\_ROOT\_PASSWORD=hello mysql
  - ↳ environment variable (must of mysql) container
- Giving custom names to containers
  - docker run --name my-container mysql:8.0
    - ↳ terminal
- To attach to a container after running it in detached mode:
  - ↳ docker attach CONT\_NAME [ID]

Unlike VM's containers are not meant to run Operating System. Therefore when we run ubuntu image it exits immediately. Containers only runs when process inside it is alive

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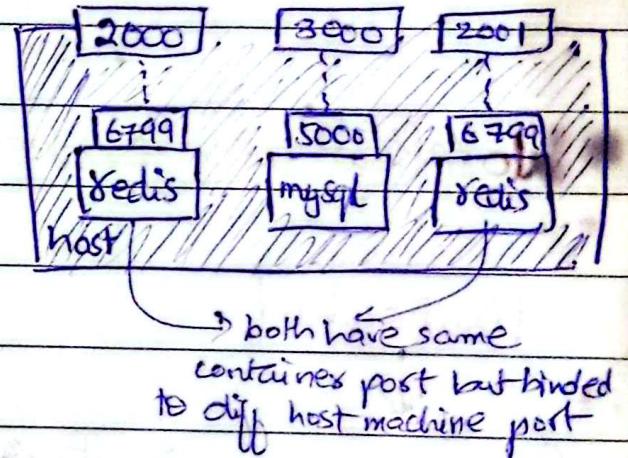
## • Docker Image Layers



## • Port Binding

↳ Each container has a port associated with it

↳ Therefore if we want to access redis we need to bind it to a host machine port



• docker run -p 2000:6799 redis

↳ Now the 2000 port of Host is binded with one container  
if we try to bind any other container with 2000 it will give error

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NE can also limit the amount of host's CPU utilization by a container  
docker run --cpus=0.5 ubuntu => container will not utilize more than  
50% of host CPUs

docker run --memory=100m ubuntu

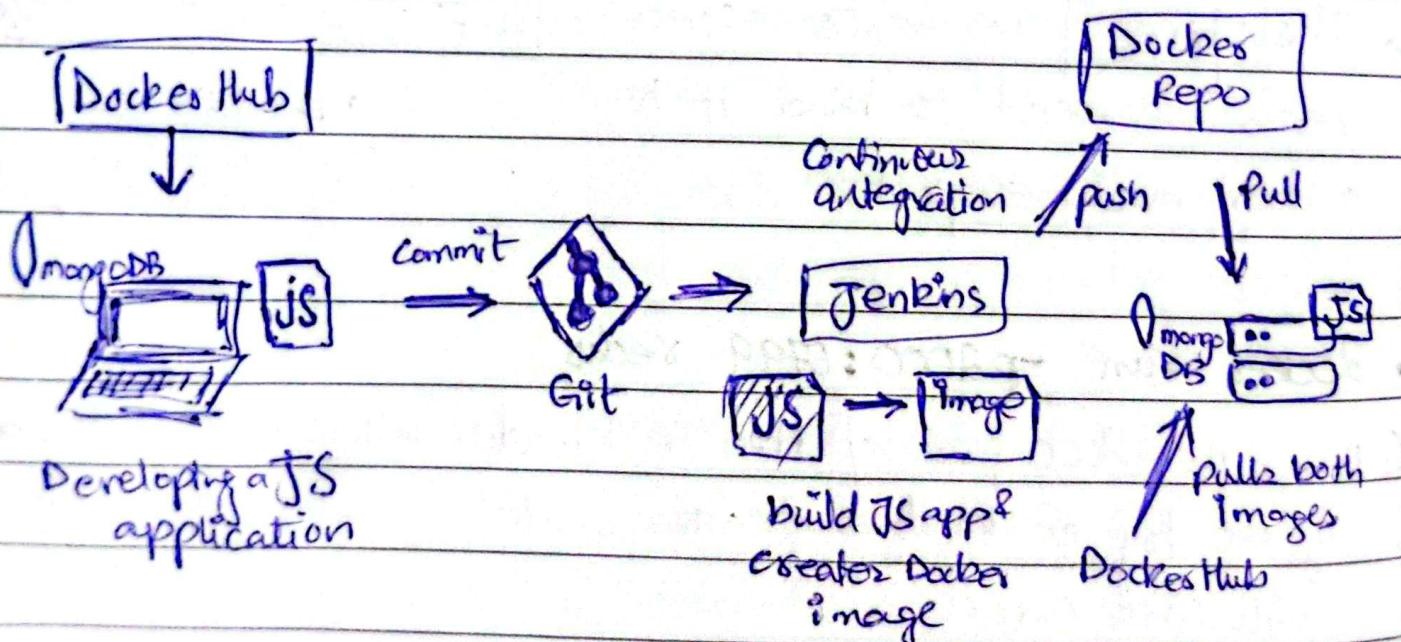
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## • Troubleshoot Commands

• docker logs CONT-NAME

- docker exec -it mysql-latest /bin/bash
- docker exec -it mysql-latest /bin/sh

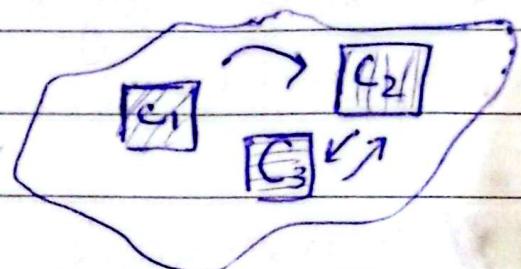
## Workflow with Docker



- Docker Network

→ If we want two containers to directly interact with each other without using any port or local host we can make network.

- docker network ls → view all docker networks



- docker network create NETWORK\_NAME

- docker network rm " "

- Running a MongoDB container

```
docker run -d \
> -p 27017:27017 \
> --name mongo-db \
> -network mongo-network \
> -e MONGO_INITDB_ROOT_USERNAME=admin \
> -e MONGO_INITDB_ROOT_PASSWORD=qwerty \
> mongo
```

→ Docker has a built-in DNS that maps the container name to the port IP of the container. So we can connect the apps using container name.

→ IP of DNS → 127.0.0.11

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## • Docker Compose

- ↳ Instead of runnig cmd's on terminal we can run the cmd's thru **yml** (yet Another Markup language)
- ↳ It is basically a tool for defining and running multi-cont application.

## II compose.yml (for mongo container)

services:

→ container name  
mongo:

image: mongo

ports:

→ 27017:27017

environments:

MONGO\_INITDB\_ROOT\_USERNAME: admin

MONGO\_INITDB\_ROOT\_PASSWORD: queryy

mongo-express:

image: mongo-express

ports:

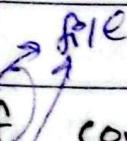
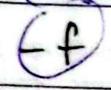
- 8081:8081

environment  
ME\_CONFIG

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→ Compose by default creates a separate network for all the services in the file

- docker-compose -f  compose.yaml up -d
- docker-compose -f  down → deletes all containers

→ will also delete data

### • Dockerizing App

↳ Every image is built using a Dockerfile

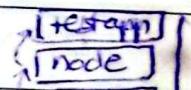
↳ This file contains all the basic commands that are used to build an image.

↳ This process of making our app into images is done by Jenkins

↳ "Dockerfile is basically a blueprint to build a Docker image"

↳ It contains all instructions to dockerize an app

FROM node

→ every image is built on a  base image (layered structure) [a node application needs node image]

WORKDIR

→ here we specify our working directory

↳ where files will be copied & cmd's will be executed

COPY

→ to copy files from Host to Image

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ENTRYPOINT → FROM Ubuntu  
ENTRYPOINT ["sleep"] → docker runs own ubuntu-sleeps for 10 seconds  
CMD ["sleep", "10"], it is now hardcoded if we need to change sleep value we should change

RUN → helps to run multiple cmds → dockerfile each time  
we can have multiple RUN cmd but single CMD cmd

CMD → The last cmd which will be the container of this image will use to run.  
like "python manage.py runserver"

POSE → To expose the ports of an image

ENV → help defn env variables

// Dockerfile → for node application

FROM node

ENV MONGO\_DB\_USERNAME=admin

M 4 PASSWORD=qwerty

RUN mkdir -p testapp

testapp/

COPY . /testapp

Current folder of host machine where we have dockerfile  
destination folder of container

- Dockerfile

- src\_code

- compose.yaml

CMD ["node", "/testapp/server.js"]

any name of image specify any tag (version)  
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docker build -t testapp:1.0 location of file

→ If we do any changes in Dockerfile we need to rebuild the image.

## • Pushing Docker Image

- ① Create an repo in DockerHub (samsozeali)
- ② Now run docker build -t samsozeali <sup>should be same</sup>.
- ③ We now need to login

docker login

- ④ After login then do docker push

## • Docker Volumes

↳ Volumes are persistent data stores for containers

• docker run -v /users/samsoze/desktop/data/myfolders:/test/data ub

absolute path of host machine      Container path

↳ In Compose.yaml

services:

mongo:

...

volumes:

- /user/samsoze/desktop/data:/data/db

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- docker volume ls → to view all volumes
- docker volume create myVolume ↳ by default the Volume but it is ↳ isolated right now will be created not attached to any container at C:\ProgramData\docker\Volume
- docker volume rm myVolume

### Types of Docker Volume

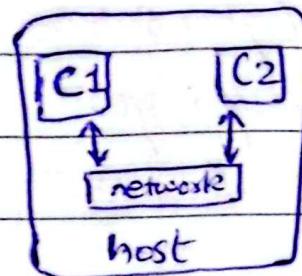
- ① Named Volumes
  - docker run -v /opt/datos/:hostDir
  - docker run -v VOL\_Name:CONTAINER\_DIR ↳ most preferred way
- ② Anonymous Volumes
  - docker run -v MOUNT-PATH directory ↳ container
- ③ Bind Mount
  - docker run -v HOST-DIR:CONTAINER-DIR ↳ volume mapped by host machine
- docker volume prune → To delete unused volumes  
↳ by default targets anonymous volumes

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## Docker Network Drivers :

### ① Bridge

↳ It is the default network driver



### ② Host

↳ Removes network isolation b/w containers and the Docker host. Removes the IP address from containers. Uses the host's network directly.

### ③ Null

↳ When we need to make an isolated container. That doesn't interact either with any other container or host