Programming Fundamentals

Fall 2021- Final Exam Solution

General Instructions for marking the paper:

- 1- 1 point for structure of the program
- 2- 1.5 points for declarations of variable and applying loops and decision structures like if, else if and switch.
- 3- 2.5 points for taking proper inputs
- 4- 2.5 points for logic
- 5- 2.5 points for proper output

Question 1:

MCQs

- 1. D
- 2. C
- 3. D
- 4. B
- 5. A
- 6. D
- 7. D
- 8. A
- 9. A
- 10. A

Question 2: Output:

- 1. ello World World
- 2. GreenAquaOther
- 3. mmmmaaaannnn
- 4. Compilation Error
- 5. 10 9 10
- 6. sizeof arri[] = 12 sizeof ptri = 8 sizeof arrc[] = 3 sizeof ptrc = 8
- 7. 4
- 8. str1: Hello. How are you?, str2: garbagevalue
- 9. Runtime Error- Program crashes
- 10. Error: read-only location "p"

Question 3:

#include<stdio.h>

DATA INPUT 4 MARKS

```
void get_data(int arr[],int size)
{
int i;
for (i=0; i<size; i++)
{
printf("Enter number of card %d :", i+1);
scanf("%d", &arr[i]);
}
}
                                                   SUM OF DIGITS 4 MARKS
int sum_of_digits(int num)
{
if (num == 0)
return 0;
return (num % 10 + sum_of_digits(num / 10));
}
                                                   DATA SORTING 4 MARKS
void sort(int arr[],int size)
{
int i,j;
for (i=0; i<size; i++)
{
for (j=0; j<size-j; j++)
{
if(sum_of_digits(arr[j])>sum_of_digits(arr[j+1]))
```

```
{
int temp=arr[j];
arr[j]=arr[j+1];
arr[j+1]=temp;
}
}
}
}
                                                 DISPLAY 4 MARKS
void display(int arr[],int size)
{
int i;
for (i=0; i<size; i++)
{
printf("\nSorted cards %d : %d", i+1,arr[i]);
}
}
                                                2 MARKS FOR MAIN,
                                   DECLARATIONS, STRUCTURE OR FLOW
                                                OF PROGRAM
                                           2 MARKS FOR PROPER OUTPUT
int main()
{
int n;
printf("How many cards you want to enter :");
scanf("%d",&n);
```

```
int cards[n];
get_data(cards,n);
sort(cards,n);
display(cards,n);
return 0;
}
```

Question 4: MARKING SCHEME

2 MARKS FOR MAIN, DECLARATIONS, STRUCTURE OR FLOW OF PROGRAM
2 MARKS FOR PROPER OUTPUT
2 MARKS FOR DO WHILE LOOP
2 MARKS FOR SWITCH CASE

4 MARKS FOR BASIC () FUNCTION IF PROPER IMPLEMENTED ELSE 2 MARKS
4 MARKS FOR DISPLAY () FUNCTION IF PROPER IMPLEMENTED ELSE 2 MARKS
4 MARKS FOR DOT () FUNCTION IF PROPER IMPLEMENTED ELSE 2 MARKS

Question 4:

```
#include<stdio.h>
#define SIZE 5
struct data{
     float op1, op2;
     char opr;};
float basic(float, float, char);
void display(const struct data [], int);
double dot(const double [], const double [], int);
```

```
int main(){
       char choice;
       int i;
       printf("Do you want to solve an equation (press a) or a dot product (press b)? ");
       choice=getche();
       puts("");
       if(choice=='a'){
              struct data d[100];
              int n;
              do{
              i=0;
              printf("\nHow many operands are there in the equation: ");
              scanf("%d",&n);
              printf("Enter operand %d: ",i+1);
              scanf("%f", &d[i].op1);
                      for(i=0;i< n-1;i++){
                             printf("Choose operator(+,-,*,/): ");
                             scanf(" %c",&d[i].opr);
                             printf("Enter operand %d: ",i+2);
                             scanf("%f", &d[i].op2);
                             if(d[i].opr=='/' && d[i].op2==0){
                                    printf("Invalid. Any number divided by zero is
infinity.\n");
                                    break;
                                    }
                             else if(d[i].opr=='+' || d[i].opr=='-' || d[i].opr=='*' || d[i].opr=='/')
                                    d[i+1].op1=basic(d[i].op1, d[i].op2, d[i].opr);
                             else{
```

```
printf("Invalid. please choose an operator from the
given list.\n");
                                    break;}
                     }
                     if(i==n-1)
                            display(d,n);
                     printf("Do you want to solve another equation? Press y for yes!");
              }while(getche()=='y');
       }
       else if(choice=='b'){
              double A[SIZE], B[SIZE];
              do{
                     puts(" ");
                     for(i=0;i<SIZE;i++){
                            printf("Enter the value for A[%d] and B[%d]: ", i, i);
                            scanf("%lf %lf", &A[i], &B[i]);
                     }
                     printf("A . B = %If\n",dot(A,B, SIZE));
                     printf("Do you want to perform another dot product? Press y for
yes!");
              }while(getche()=='y');
       }
       else
              printf("You did not choose one of the given options.");
       return 0;
}
float basic(float n1, float n2, char op){
```

```
switch(op){
              case '+':
                      return n1+n2;
              case '-':
                      return n1-n2;
              case '*':
                      return n1*n2;
              case '/':
                     return n1/n2;
       }
}
void display(const struct data m[], int n){
       int i=0;
       printf("Call to display function: You have solved the following equation.\n");
       printf("%0.2f",m[i].op1);
       for(i=0;i< n-1;i++){
              printf(" %c %0.2f",m[i].opr,m[i].op2);
       }
       printf(" = \%0.2f\n",m[i].op1);
}
double dot(const double M[], const double N[], int s){
       int i;
       double res=0;
       for(i=0;i<s;i++)
              res+=M[i]*N[i];
       return res;
}
```

Question 5. Part a.

1 MARK TO ATTEMPT THE QUESTION 1 MARKS FOR FUNCTION DECLARATION 1 MARK FOR RECURSIVE CALL 2 MARKS FOR CORRECT LOGIC

```
void rev(char [],int);
int main(){
        int i=15;
        char s[15];
        strcpy(s,"this is morning");
        rev(s,0);

}
void rev(char s[15],int i){

   if (s[i] != '\0') {
        rev(s,++i);
        printf("%c",s[i]);
    }
}
```

Question 5. Part b.

1 MARK TO ATTEMPT THE QUESTION

1 MARKS FOR PROPER FUNCTION DECLARATION

2 MARKS FOR CORRECT LOGIC

1 MARK FOR CORRECT OUTPUT

NOTE:

It is not necessary that the student uses pointers to accept and return the string, But if he uses pointers no extra marks will be given. The student may use a very simple logic to perform the task.

Question 5. Part c.

1 MARK TO ATTEMPT THE QUESTION 1 MARKS FOR PROPER FUNCTION DECLARATION 2 MARKS FOR CORRECT LOGIC / OR USING RECURSIVE CALL 1 MARK FOR CORRECT OUTPUT

Question 5. Part c.

```
bool compare ( char p[], char s[],int i, int j)
{
     if (p[ i ] == '\0' && s[ j ] == '\0')
     return (true);
```

NOTE:

The student can use pointers as well.

Question 5. Part d.

1 MARK TO ATTEMPT THE QUESTION 1 MARKS FOR PROPER FUNCTION DECLARATION 2 MARKS FOR CORRECT LOGIC 1 MARK FOR CORRECT OUTPUT

Question 5. Part d.

```
#include <stdio.h>

void recurse();
void main()
{
    char arr[]={"this is the test string"};
    recurse(arr,0);
}
void recurse(char a[], int n)
{
    int st=n;
    int i;
    int en=st;
    while(1)
{
    if(a[en]=='\0')
        break;
    else if(a[en] == ' ')
    {
        recurse(a,en+1);
    }
}
```

```
break;
}
else
en++;
}
for(i=st;i<=en;i++)
{printf("%c",a[i]);
if(a[i]=='\0')
printf(" ");
}
return;</pre>
```

Question 6:

Attempt (declarations, flow, and structure of program): 2.5

Matrix Initialization: 2.5

Second Matrix Jammer initialization: 2.5

Calculating Transpose: 5

Printing the transpose: 2.5

Adding two matrices a and b: 2.5

Result storing in matrix result and printing the result: 2.5

```
for(i=0;i< row;i++)
for(j=0;j< col;j++)
{
printf("Enter element [%d,%d]: ",i+1,j+1);
scanf("%d",&m[i][j]);
}
}
}
/*User Define Function to Read Matrix*/
void printMatrix(int m[][MAXCOL],int row,int col)
{
int i,j;
for(i=0;i< row;i++)
{
for(j=0;j< col;j++)
{
printf("%d\t",m[i][j]);
printf("\n");
}
}
int main()
int a[MAXROW][MAXCOL],b[MAXROW][MAXCOL],result[MAXROW][MAXCOL];
int i,j,r1,c1,r2,c2,sum,avg,transpose[10][10];
printf("Enter number of Rows of matrix a: ");
```

```
scanf("%d",&r1);
printf("Enter number of Cols of matrix a: ");
scanf("%d",&c1);
printf("\nEnter elements of matrix a: \n");
readMatrix(a,r1,c1);
// SECOND MATRIX
printf("Enter number of Rows of matrix b: ");
scanf("%d",&r2);
printf("Enter number of Cols of matrix b: ");
scanf("%d",&c2);
printf("\nEnter elements of matrix b: \n");
readMatrix(b,r2,c2);
// TRANSPOSE OF A MATRIX
// computing the transpose
for (i = 0; i < r2; ++i)
for (j = 0; j < c2; ++j) {
transpose[j][i] = b[i][j];
}
// printing the transpose
printf("\nTranspose of the matrix:\n");
for (i = 0; i < c2; ++i)
for (j = 0; j < r2; ++j) {
printf("%d ", transpose[i][j]);
if (i == r2 - 1)
printf("\n");
/*sum and sub of Matrices*/
if(r1==r2 \&\& c1==c2)
```

```
{
/*Adding two matrices a and b, and result storing in matrix result*/
for(i=0;i< r1;i++)
for(j=0;j<c1;j++)
result[i][j]=a[i][j]+b[i][j];
}
}
/*print matrix*/
printf("\nMatrix after adding (result matrix):\n");
printMatrix(result,r1,c1);
// ADDING ALL ELMENETS
int sum;
sum=0;
for(i=0;i< r1;i++)
{
for(j=0;j<c1;j++)
{
sum += result[i][j];
}
printf("\nSUM of all elements : %d \n",sum);
avg = sum/12;
printf("\nAverage of all elements : %d \n",avg);
if (avg>=15)
printf("Abnormal Situation");
else
```

```
printf("Normal Situation");
}
else
{
printf("\nMatrix can't be added, Number of Rows & Cols are Different");
}
return 0;
```