

Chapter 11 Working with Files

Reference : E. Balaguruswamy Object Oriented Programming With C++; chapter-11.

1. What is the role of file() function? When do we use this function?
2. Explain different types of I/O file streams.
3. What is file mode? describe the various file modes available.
4. Describe the various approaches by which we can detect end-of-file condition successfully.
5. Both " ios:: ate " and " ios::app " place the file pointer at the end of file.what is the difference between them?
6. What are the difference between opening a file with the constructor function and the mention function open()? When one method is preferred over other?
7. Explain the error handling functions for file operation.
8. Write a C++ program to copy the content of one file to another