@Override  
**protected void** onStart(){  
 **super**.onStart();  
 Log.*i*(**TAG**,**"onStart"**);  
}@Override  
**protected void** onResume(){  
 **super**.onResume();  
 Log.*i*(**TAG**,**"onResume"**);  
}  
@Override  
**protected void** onPause(){  
 **super**.onPause();  
 Log.*i*(**TAG**,**"onPause"**);  
}  
@Override  
**protected void** onStop(){  
 **super**.onStop();  
 Log.*i*(**TAG**,**"onStop"**);  
}  
@Override  
**protected void** onRestart(){  
 **super**.onRestart();  
 Log.*i*(**TAG**,**"onRestart"**);  
}  
@Override  
**protected void** onDestroy(){  
 **super**.onDestroy();  
 Log.*i*(**TAG**,**"onDestroy"**);  
}  
@Override  
**protected void** onSaveInstanceState(Bundle outState){  
 **super**.onSaveInstanceState(outState);  
 Log.*i*(**TAG**,**"onSaveInstanceState"**);  
}  
@Override  
**protected void** onRestoreInstanceState(Bundle saveInstanceState){  
 **super**.onRestoreInstanceState(saveInstanceState);  
 Log.*i*(**TAG**,**"onRestoreInstanceState"**);  
}