**debugger**

The **debugger** statement invokes any available debugging functionality, such as setting a breakpoint. If no debugging functionality is available, this statement has no effect.

[**Syntax**](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Statements/debugger#syntax)

debugger;

Copy to Clipboard

[**Examples**](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Statements/debugger#examples)

[**Using the debugger statement**](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Statements/debugger#using_the_debugger_statement)

The following example shows code where a debugger statement has been inserted, to invoke a debugger (if one exists) when the function is called.

function potentiallyBuggyCode() {

debugger;

// do potentially buggy stuff to examine, step through, etc.

}

Copy to Clipboard

When the debugger is invoked, execution is paused at the debugger statement. It is like a breakpoint in the script source.

