

## **Chapter 2**

# **Boolean Decision Making by Satisfiability (SAT) Solving**

# The logician's point of view

## Robinson Crusoe

To escape from the island ( $a$ )

$(a \Rightarrow b \vee c)$  he needs to build a boat ( $b$ )  
or must be discovered by a passing-by ship ( $c$ )

$(b \Rightarrow d)$  To build a boat ( $b$ )  
he needs wood ( $d$ )

$(c \Rightarrow e)$  To be discovered by a passing-by ship ( $c$ )  
he needs to send smoke signals ( $e$ )

$(e \Rightarrow d)$  To send smoke signals ( $e$ )  
he needs wood ( $d$ )



**Robinson's premises:**  $(a \Rightarrow b \vee c) \wedge (b \Rightarrow d) \wedge (c \Rightarrow e) \wedge (e \Rightarrow d)$

Notation:  $\wedge$ : "and",  $\vee$ : "or",  $\neg$ : "not"



## The logician's point of view

Take  $(a \Rightarrow b \vee c)$ :

the following formulas are equivalent:

$(a \Rightarrow b \vee c),$      $(\neg c \Rightarrow \neg a \vee b),$      $(\neg b \Rightarrow \neg a \vee c)$

“canonical”  
form for single  
premise?

Clause!  
(disjunction of literals)

$(\neg a \vee b \vee c)$



## The logician's point of view

### Robinson's premises

$$(a \Rightarrow b \vee c) \wedge (b \Rightarrow d) \wedge (c \Rightarrow e) \wedge (e \Rightarrow d)$$



### CNF (Conjunctive Normal Form)

$$(\neg a \vee b \vee c) \wedge (\neg b \vee d) \wedge (\neg c \vee e) \wedge (\neg e \vee d)$$

#### SAT-problem

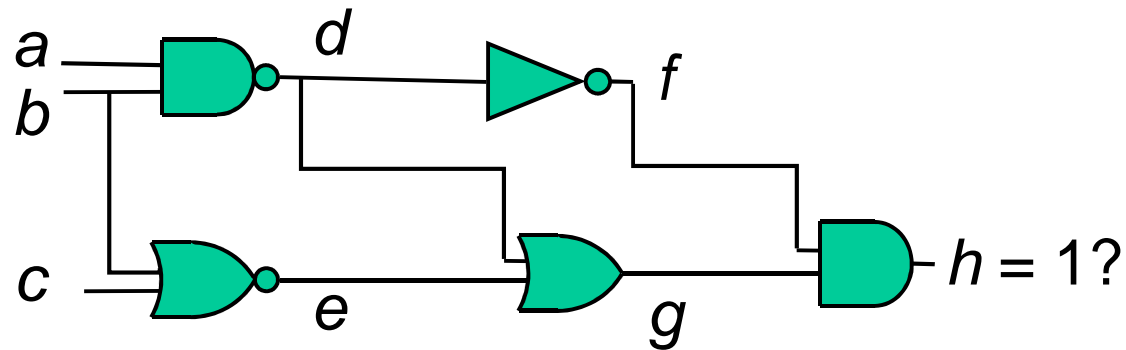
Find a set of assignments for the variables of a formula  $f$  in CNF such that  $f = 1$

or

prove that no such set exists

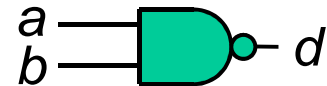
Is the set of premises contradictory?

# Circuit satisfiability



$$\varphi = h [d = \neg(ab)] [e = \neg(b + c)] [f = \neg d] [g = d + e] [h = fg]$$

## CNF of a gate



$$\varphi_d = [d = \neg(a \ b)]$$

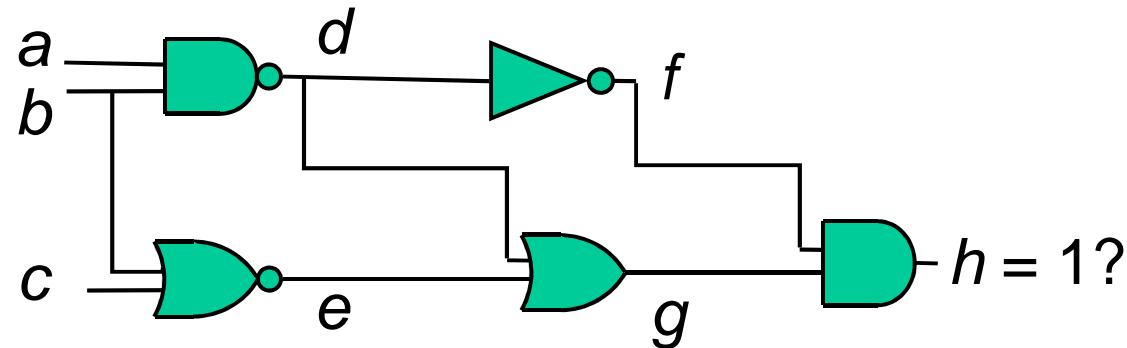
$$= \neg[d \oplus \neg(a \ b)]$$

$$= \neg[\neg(a \ b)\neg d + a \ b \ d]$$

$$= \neg[\neg a \neg d + \neg b \neg d + a \ b \ d]$$

$$= (a + d)(b + d)(\neg a + \neg b + \neg d)$$

# CNF for circuit



$$\varphi = h [d = \neg(ab)] [e = \neg(b+c)] [f = \neg d] [g = d+e] [h = fg]$$

$= h$

$$\begin{aligned} & (a + d)(b + d)(\neg a + \neg b + \neg d) \\ & (\neg b + \neg e)(\neg c + \neg e)(b + c + e) \\ & (\neg d + \neg f)(d + f) \\ & (\neg d + g)(\neg e + g)(d + e + \neg g) \\ & (f + \neg h)(g + \neg h)(\neg f + \neg g + h) \end{aligned}$$

CNF or „clause system“ for  
circuit and satisfiability of  $h$ :  
“Tseitin construction”

## Classification of Literals and Clauses

A *literal* is a variable or its complement.

A literal is called **satisfied**, if it has been assigned to value 1.

A literal is called **violated**, if it has been assigned to value 0.

A literal is called **unspecified**, if it has not yet been assigned any value.

A clause is called **satisfied**, if it assumed the value 1.

A clause is called **violated**, if it assumes the value 0.

A clause is called **unspecified**, if it has not yet assumed a unique logic value.



## Example





$$\varphi = (a + \neg b)(\neg a + b + \neg c)(a + c + d)(\neg a + \neg b + \neg c)$$

Status of clauses and literals after the following value assignment:

$$a = 0$$

$$b = 1$$

$c$ : no value assigned yet

|                                                                                     |                                                                                      |                                                                                       |                                                                                       |
|-------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|
| <i>violated</i>                                                                     | <i>satisfied</i>                                                                     | <i>unspecified</i>                                                                    | <i>satisfied</i>                                                                      |
|  |  |  |  |

$$\varphi = (\textcolor{red}{a} + \textcolor{red}{\neg b})(\textcolor{green}{\neg a} + \textcolor{green}{b} + \textcolor{yellow}{\neg c})(\textcolor{red}{a} + \textcolor{yellow}{c} + \textcolor{yellow}{d})(\textcolor{green}{\neg a} + \textcolor{red}{\neg b} + \textcolor{yellow}{\neg c})$$

## SAT solving

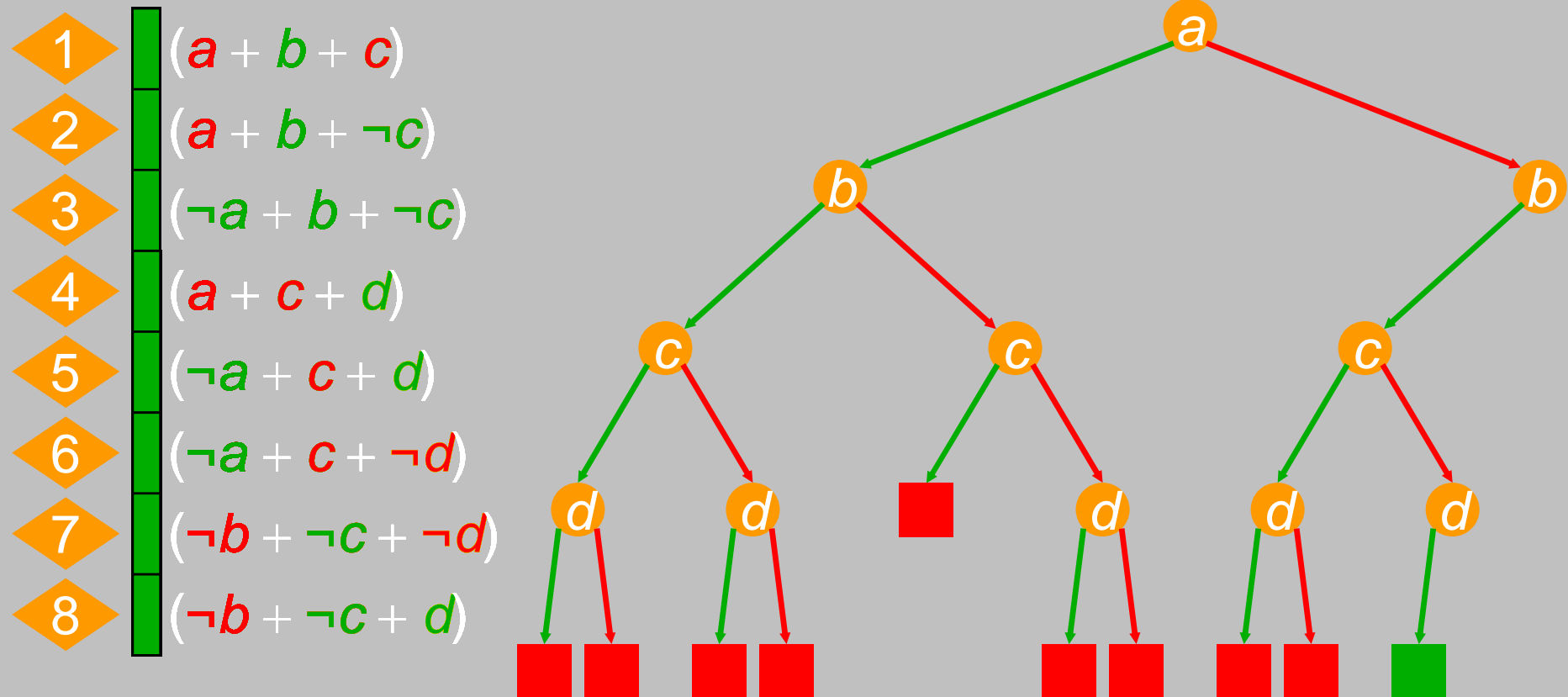
Most modern SAT solvers are based on the **Davis-Logemann-Loveland (DLL) Procedure, 1962**

Basic procedure:

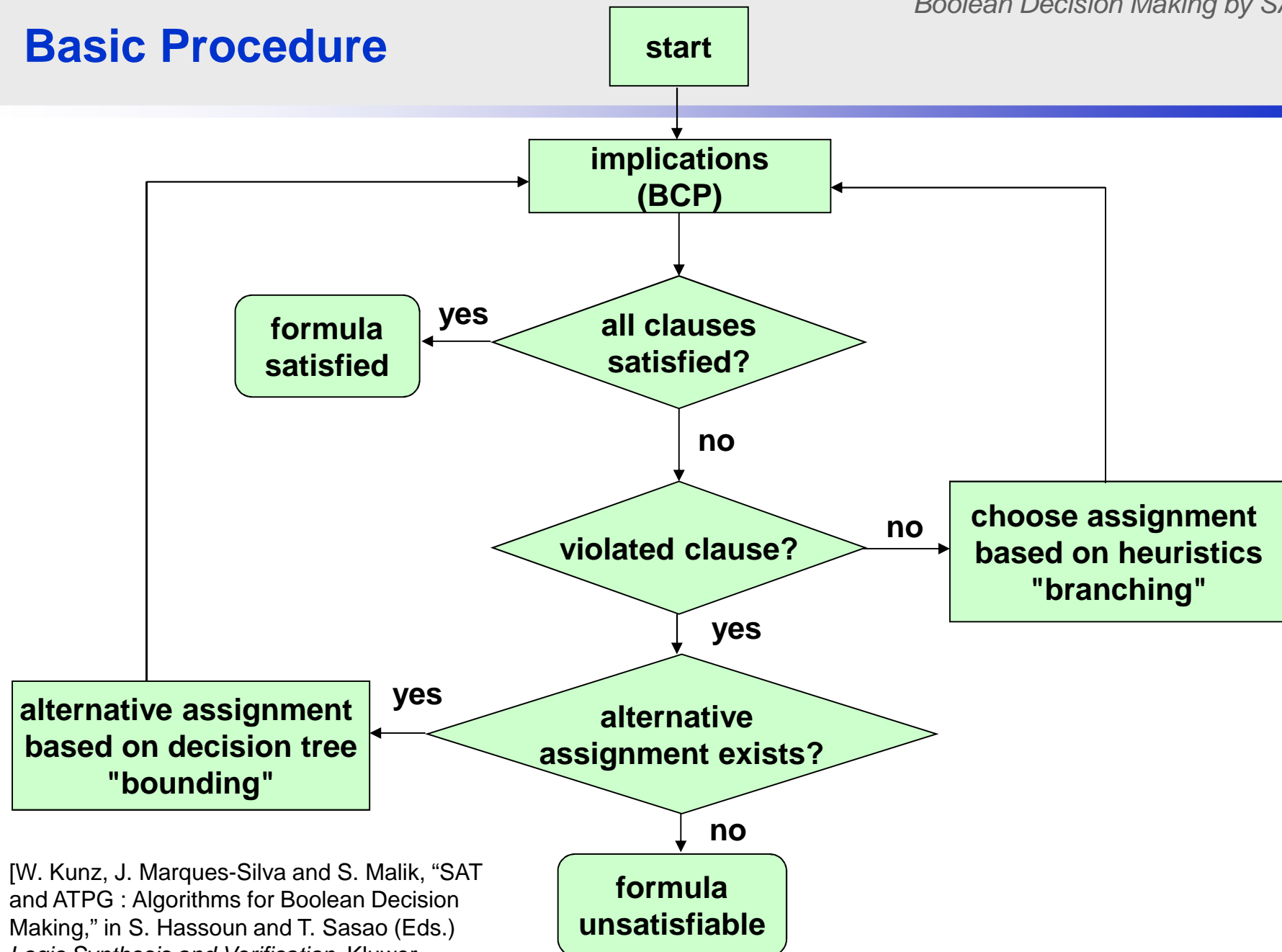
Assign step by step values 0 or 1 to the variables in the CNF until all **clauses** are **satisfied** (evaluate to 1).

If a **clause** evaluates to 0 it is called **violated** and **backtracks** are performed based on a **decision tree**.

# Backtracks in decision tree

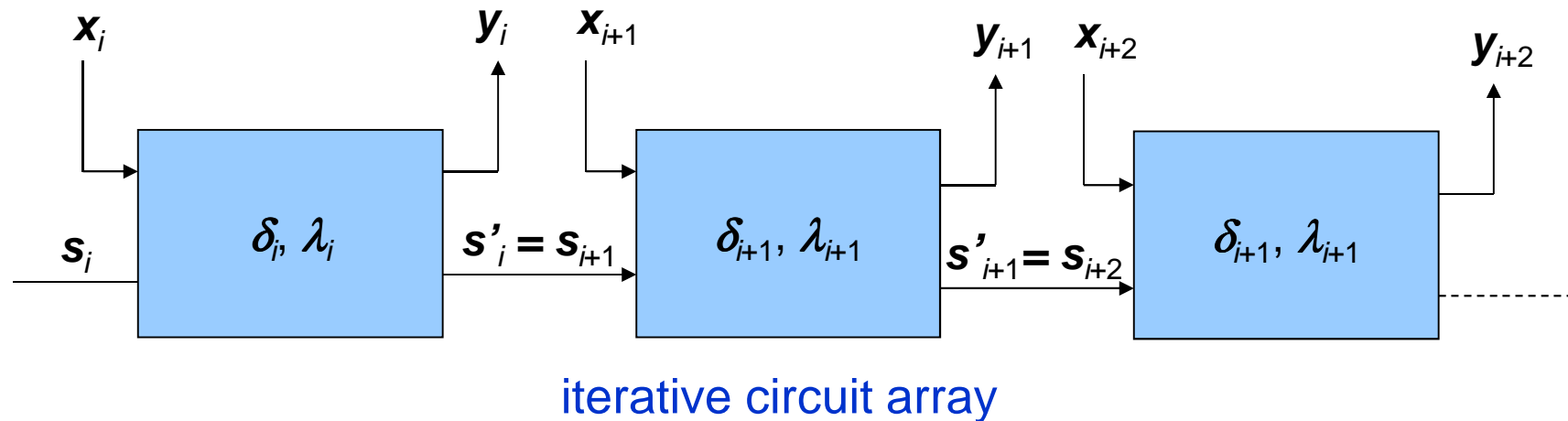


# Basic Procedure



[W. Kunz, J. Marques-Silva and S. Malik, "SAT and ATPG : Algorithms for Boolean Decision Making," in S. Hassoun and T. Sasao (Eds.) *Logic Synthesis and Verification*, Kluwer Academic Publishers, 2002.]

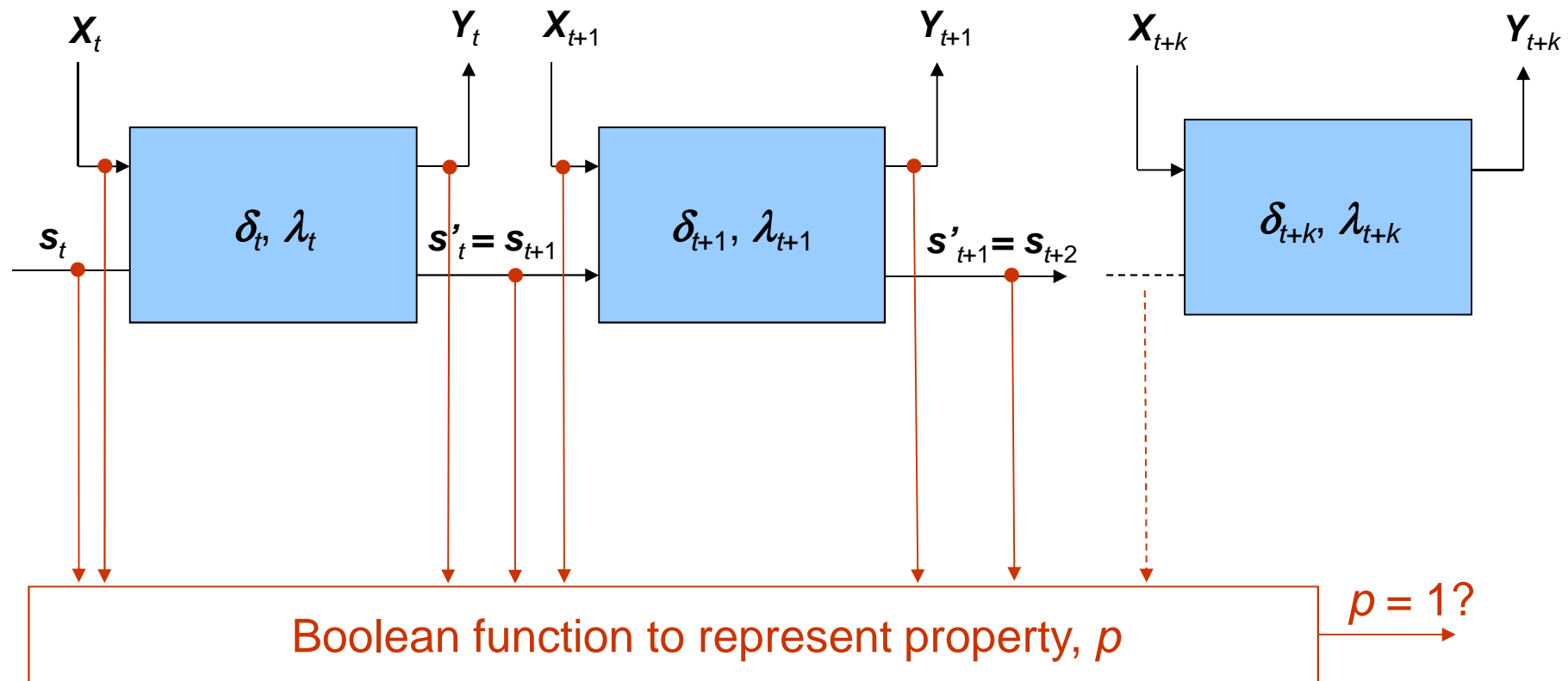
# SAT-based property checking: the model



Concatenate  $k$  copies of the combinational logic for  $\delta$  and  $\lambda$  („time frames“)  
 $\Rightarrow$  no feedback loops, entirely combinational model

# “Interval Property Checking (IPC)”

iterative circuit array from  $i = t$  to  $i = t + k$



Compute CNF for iterative model and property