



ASY SYIFA' BINTI HAMRAN

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Portfolio : <https://syifadev77.github.io/My-Portfolio/>

OBJECTIVE

Computer Science (Multimedia Computing) student passionate about building interactive systems, AR experiences, and user-centered digital solutions. Driven to turn ideas into functional products through clean design and solid implementation.

EDUCATION

- October 2023 - Present : Bachelor of Science Computer (Hons.) Multimedia Computing
Universiti Teknologi Mara (UiTM),Shah Alam
- March 2021 – Feb 2023 : Diploma in Computer Science
Universiti Teknologi Mara (UiTM),Machang

EXPERIENCES

- Internship Sept 2025 – Dec 2025 : Global Entrepreneurship Research and Innovation Centre, UMK, Kampus Kota
- Design system architecture and UI/UX using Laravel framework for GERIC Integrated Management System and Research Canvas Ideation System.
 - Updated the Official GERIC website with updated content and features.
 - Achieved Copyright for Geric Integrated Management System (GIMS).
 - Designed Logos for GIMS and related projects using Illustrator.
 - Designed multi-volume book and professional presentation slides using Canva.
 - Managed event logistics and certificate issuance for the BUSINESS CASE STUDY IDEA 2025 competition.
- 2023 - 2024 : Store Assistant and Pet Groomer at Hello Meow Enterprise, Gombak ,Selangor
- Assisted in daily store operations including cashiering, inventory management and customer service.
 - Design infographic posters and videos for promotional activities.
- Internship Sept 2022 – Feb 2023 : Website Developer at Student Affair Department, UiTM Machang

- Developed web-based E-Merit System for managing student merit records.
- Designed and structured system workflows for submission, approval and monitoring.
- Enhanced efficiency by replacing manual merit tracking.

SKILLS

Multimedia and Design Tools

Canva	Adobe Illustrator	Unity 3D/2D	Figma
Adobe Photoshop	Blender	Vuforia AR	Affinity

Programming Languages and Frameworks

HTML	Css	Javascript	PHP
MySQL	C++	C#	Github
Laravel	Pyhton	JAVA	(Version Control)

PROJECTS

- System and Game Development :
- Developed ARVOLCANO using Vuforia and Augmented Reality for Degree Final Year Project.
 - Developed sign language detection system using Machine Learning algorithm.
 - Developed an online store for pet hotel using NetBean with MVC framework.
 - Developed for Blood Bank system management using Visual Basic and GitHub.
 - Developed personal portfolio and deployed in GitHub.
 - Developed platformer game using Construct2.
 - Developed web-based game about Math Edu and deployed it using InfinityFree hosting.
 - Developed 3D and 2D games using Unity
- Multimedia :
- Created 3D objects using Blender
 - Design poster, banner,logos using Canva and Illustrator

CERTIFICATE AND PARTICIPATION

Certificates:

Artificial Intelligence Fundamentals (Online Course - IBMSkillBuild 2024)

Fundamentals of Sustainable and Technology (Online Course – IBMSkillBuild 2025)

Foundation of User Experience (UX) Design (Google - Coursera 2025)

Participations:

Treasurer of Science Computer Society Club

Multimedia Committee for SULAM Programme

REFERENCES

Norzilah Binti Musa,
Coordinator for Computer Sciences Programs,
College of Computing, Information & Mathematics, UiTM Shah Alam
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