

# WENHENG GAO

## UI/UX Designer

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🐦 Sylvia Gao

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## EDUCATION

### Undergraduate

#### Shoreline Community College

📅 Fall 2018 - Summer 2020

📍 Seattle, WA

- General education.
- Graduate with overall GPA 3.91 in the scale of 4.00.

### Undergraduate

#### University of California, Berkeley

📅 Fall 2020 - Present

📍 Berkeley, CA

- Major in Art Practice, School of Letter and Science.
- Design Certificate SF, CA
- Current GPA 3.90 in the scale of 4.00.

## EXPERIENCE

### International Student Leader

#### Shoreline Community College

📅 Fall 2018 - Summer 2020

📍 Seattle, WA

- Full stack designer
- Freshmen orientation organizer

I was the designer in the team. I designed work uniform and team logo for the International Student Leader organization, and was responsible for poster designing in various activities held by the school's International Education Office from April 2019 to April 2020. I also helped freshmen quickly adapt college routine, and administrated the school's orientation each quarter.

### Design Apprentice

#### Human-Centered Design Workshop

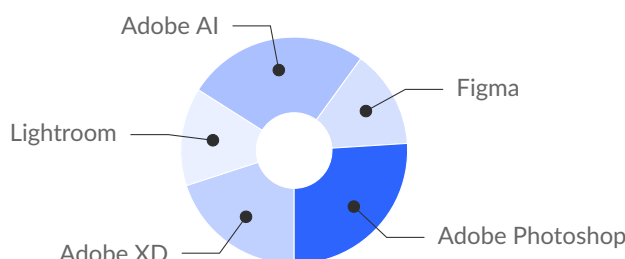
📅 July 2019 - August 2020

📍 Chengdu, Sichuan, CN

A workshop led by **Prof. Stefania Druga, MIT Media Lab**. I mainly concentrated in:

- Human-Computer Interaction Principles
- Microbit Basics
- HCI-Centered Programming
- Product Design

## SKILLS



## INTRODUCTION

*"I'm a team-player, efficient executor. I have 10+ years arts and design experience. My interests are mainly in UI/UX design, arts and aesthetics."*

## STRENGTHS

Proficiency in Professional Software

Certificated Designer

Adobe PS, Start from 2018, 350+ Hrs

Adobe AI, Start from 2018, 350+ Hrs

Adobe XD, Start from 2020, 150+ Hrs

Figma, Start from 2020, 100+ Hrs

Lightroom, Start from 2020, 150+ Hrs

## LANGUAGES

• Natural Language

English

Chinese

• Programming Language

Python

Processing

## MAJOR COURSES

• **Design, ART 109**

Shoreline Community College, 3.8 / 4.0

• **3D-Design, ART 110**

Shoreline Community College, 4.0 / 4.0

• **Calculus, MATH 151**

Shoreline Community College, 4.0 / 4.0

• **Introduction to Programming, CS 121**

Shoreline Community College, 3.3 / 4.0

• **Introduction to Visual Thinking, ART 8**

UC Berkeley, Finished in A

• **Global Perspectives in Contemporary Art, ART 119**

UC Berkeley, Ongoing

• **Special Topics in Visual Studies, ART 160**  
(Specialized in Game Design Methods)

UC Berkeley, Ongoing

• **Design Methodology, DESINV 15**

UC Berkeley, Ongoing

• **User Experience Design, DESINV 25**

UC Berkeley, Ongoing