

## NAME

imrotate - rotate an image

## SYNOPSIS

imrotate [options] infilename outfilename

## DESCRIPTION

imrotate reads each image in the input file, rotates it, then writes it to the output file. The input and output image file formats may be different.

## OPTIONS

imrotate has a variety of options in the following five categories:

File Selection	What input and output files to use
Format Selection	What image file format to use
Format Control	What variant of a file format to generate
Standard	Standard generic options on all SDSC tools
Rotation	How the image should be rotated
Filling	How to fill in blank corners in the rotated image

File Selection, Format Selection, Format Control, and Standard options are common to all SDSC image tools and are discussed in depth in the man page for imconv(1IM).

All options can be abbreviated to the first few unique characters.

## Rotation Options

-rotate degrees

The -rotate option selects the number of degrees by which to rotate the image. Degree values may be positive or negative floating point angles. Using the right-hand rule, positive values rotate the image counter-clockwise while negative values rotate the image clockwise.

If -rotate is not given, imrotate does not rotate the image at all and its actions default to an expensive copy of the image from the input file to the output file.

## Filling Options

Rotating an image creates a non-axis-aligned rectangle (image edges are diagonal rather than horizontal and vertical). Pixel storage, however, must be into axis-aligned rectangles (horizontal and vertical edges only). So, imrotate copies the rotated image into a larger background axis-aligned rectangle and stores the result to the output file.

The placement of the rotated image into a background axis-aligned rectangular image leaves the four triangular image corners empty. These empty corners may be filled in using a variety of fill options similar to those found on imfill.

Fill options allow specific image channels to be filled with single values or a range of values in a horizontal or vertical gradient.

Fill values are selected using one or more of the following fill options:

Option	Fill each pixel's
-red range	red component
-green range	green component
-blue range	blue component
-mono range	monochrome component
-index range	color index component
-hue range	hue component
-saturation range	saturation component
-intensity range	intensity component
-alpha range	alpha compoent

Multiple fill options may be given, as long as color spaces are not mixed. For instance, -index for filling color indexes is incompatible with -red for filling the red component of RGB triplets. Likewise, -hue for filling pixels based upon an HSI color space hue value is incompatible with -blue for filling with blue in the RGB color space. See the imintro(3IM) man page for a description of the RGB and HSI color spaces.

If imrotate is directed to fill the alpha component of an image that does not have an alpha channel, an alpha channel is created and initialized to 0s (transparent).

If imrotate is directed to fill a pixel component that does not exist in the input image (except for alpha), an error is reported.

Input image components not selected for filling by a fill option are initialized to zeroes.

Each of the fill options can accept an argument giving a single value, or range of values with which to fill. Value range syntax takes any one of the following forms:

range	Fill with values of
n	n only.
n-	n through the maximum legal value for the component.
n-m	n through m.

There is no space between n, the dash, and m. n need not be a value less than m.

When filling with a single value, the entire background rectnagle is set to the same value.

When a range of fill values are given, such as -red 0-255 or -intensity 0.6-0.2, the fill region will be filled with a gradation, or ramp, as selected by the -graduate option's argument:

option	Meaning
-graduate none	Fill with a constant value
-graduate horizontal	Fill with a horizontal ramp (default)
-graduate vertical	Fill with a vertical ramp

none, horizontal, and vertical may each be abbreviated to the fewest unique letters.

The horizontal ramp for a graduated fill starts from the first fill value at the left edge of the image and goes to the second fill value at the right edge. The vertical ramp for a graduated fill goes from the first fill value at the top edge of the image to the second fill value at the bottom edge.

## NOTES

imrotate's fill options may used for a variety of effects. In the simplest case, the fill options may be set to fill the image corners with a color that matches the background color of the rotated image.

In a more complex use of `imrotate`'s fill options, the background corners may be set to transparent alpha channel values. Then, using the Image Tools digital compositor `imcomp(1IM)`, the rotated image can be composited onto a background image of arbitrary complexity.

For notes regarding file format conversion and standard image tool options, see the man page on `imconv(1IM)`.

Error messages are reported to `stderr`.

#### EXAMPLES

Rotate an image 170 degrees:

```
imrotate image.rgb -rotate 170 rotated_image.rgb
```

Rotate an image 45 degrees and fill the corners with bright red and alpha of 128:

```
imrotate image.ras -rotate 45 -red 255 -alpha 128 rotated.ras
```

Rotate an image -60 degrees and fill with a hue of 120.0, a saturation of 1.0, and an intensity of 0.5:

```
imrotate image.ras -rotate -60 -hue 120 -sat 1.0 -inten 0.5 rotated.ras
```

#### SEE ALSO

`imcopy(1IM)`, `imflip(1IM)`, `imroll(1IM)`, `imshear(1IM)`, `imscale(1IM)`, `ImVfbRotate(3IM)`, `ImVfbXShear(3IM)`, `ImVfbYShear(3IM)`

For information on SDSC's image library, see `imintro(3IM)`.

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See the individual file format man pages for the authors of the underlying format read and write code. The names of these man pages begin with the letters "im" followed by the format name. For example, the name of the TIFF man page is `imtiff`. To display it, enter `man imtiff`.

#### CONTACT

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