

MELANSUKO

MELANS

**Genre:** Slice of life + Supernatural/Surrealism/Kafkaesque **Style:** Flat 2D Images for cinematics (V-novel), 2D side-scroller + point-and-click adventure. **Target Audience:** 13+ **Controls:** Mouse **Thematic Setting:** Black-and-White World, Strangely Beautiful Other World. **Comparative Titles:** Aggretsuko, Dropsy, Cibebe, Houdini: Temple of the Serpent **Tech stack:** p5.js, Adobe Illustrator, Something for animations **Core Gameplay:** Move around and chat with strange creatures. **MVP Game Moment:** Seeing the stuff move, fatidic encounters in a strange world. **Player Experience:** Reflect on daughter-mother/son-father relationships. Some eccentric humor. **Core Mechanic:** Point and click certain objects on the scene to trigger events and advance the story. **Core game loop:** Walk around, try to figure out what's going on, trigger dialogues, avoid enemies, solve puzzles **Central Story Theme:** Relationship strangeness/estrangements. **Design Pillar:** Making the player feel intrigued and uncomfortable in his role + avatar. **Remarkability:** It's a crazy story **Anticipated Launch Date:** End of session **Viewport ratio?** **Assets needed:** World Tiles, Character Sprites, Enemy Sprites, UI Sprites, OST **Color Palette:** blue, orange, gold (warm colors) + B/W backgrounds **Planned classes:** Scene handler, Collision System, Decoupled Subsystems Using Mouse Events, and Modular Data (JSON). **Constraints and Y axis movement to create a platformer**

## MEET STRANGE CREATURES,

## ESCAPE THE ALBUM FROM HELL.



what if you were  
stuck in an album

looping forever

because of your

daughter?



meet allison.



she's your daughter.

allison has a problem

she hates you.



you need to find out why.



# meet strange creatures



Talk about life and  
people. Find out  
about who you are.