# A Machine Learning Library for Rust

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This is a collection of notes from our meetings!

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## March 5, 2025

### Working out Backpropogation

## Neural Network Structure

In this meeting, we went over the math behind neural networks: feed-forwarding, derivatives, and backpropagation. This document contains what we thought you need to know for implementing back-propagation.

Say that we have a feed-forward neural network consisting of L layers, where layer L is the output layer, and layer 0 is the input layer. Let  $\vec{\mathbf{a}}^{(\ell)}$  represent the activations in the  $\ell$ -th layer of the network. So if the input to our network is the vector  $\vec{\mathbf{x}}$ , then  $\vec{\mathbf{a}}^{(0)} = \vec{\mathbf{x}}$ . For the purposes of this writeup, vectors are 1-indexed, as opposed to in code where they are 0-indexed.

Say that layer  $\ell$  has  $n_{\ell}$  neurons.

Let  $w_{ij}^{(\ell)}$  represent the weight on the edge from the j-th node in layer  $\ell-1$  to the i-th node in layer  $\ell$ . Let  $W^{(\ell)}$  be the matrix defined by

$$W^{(\ell)} = \begin{bmatrix} w_{11}^{(\ell)} & w_{12}^{(\ell)} & \cdots & w_{1n_{\ell-1}}^{(\ell)} \\ w_{21}^{(\ell)} & w_{22}^{(\ell)} & \cdots & w_{2n_{\ell-1}}^{(\ell)} \\ \vdots & \vdots & \ddots & \vdots \\ w_{n_{\ell}1}^{(\ell)} & w_{n_{\ell}2}^{(\ell)} & \cdots & w_{n_{\ell}n_{\ell-1}}^{(\ell)} \end{bmatrix}$$

Let  $b_i^{(\ell)}$  be the bias associated with the *i*-th node of layer  $\ell$ . Each layer of the network has a "squishification function" written as  $\sigma^{(\ell)}$ , so computing the activation  $a_i^{(\ell)}$  can be written as

$$a_i^{(\ell)} = \sigma^{(\ell)} \left( z_i^{(\ell)} \right)$$

where we let

$$z_i^{(\ell)} = b_i^{(\ell)} + \sum_{i=1}^{n_{\ell-1}} w_{ij} \, a_j^{(\ell)}$$

We can also write this more succinctly as

$$\vec{\mathbf{a}}^{(\ell)} = \sigma\left(\vec{\mathbf{z}}^{(\ell)}\right)$$

where

$$\vec{\mathbf{z}}^{(\ell)} = W^{(\ell)} \vec{\mathbf{a}}^{(\ell-1)} + \vec{\mathbf{b}}^{(\ell)}$$

and where  $\sigma(\vec{\mathbf{x}})$  is applied to each element of x.

## **Cost Gradients**

For now, we'll be using squared loss. If for training sample 1 we desire the output layer to have value  $\vec{y}$ ,

$$C_1 = \|\mathbf{a}^{(\ell)} - \vec{\mathbf{y}}\|_2^2 = \sum_{i=1}^{n_\ell} (a_i^{(\ell)} - y_i)^2$$

The overall cost for the network over all N training samples will be the average of all costs, so

$$C = \frac{1}{N} \sum_{k=1}^{N} C_k$$

We wish to compute the gradient,  $\nabla C$ , of the loss function, so that we can take a step in the "downwards" direction along the surface formed by the graph of C in order to find a minimum of C. Since we only care about the direction the gradient is pointing and not the magnitude, the factor of  $\frac{1}{N}$  in front can be ignored. So, we care about computing

$$\nabla C \approx \nabla C_0 + \nabla C_1 + \dots + \nabla C_N$$

For explanation purposes, we'll go through computing  $\nabla C_0$  for a label  $\vec{\mathbf{y}}$ , with input  $\vec{\mathbf{x}} = \vec{\mathbf{a}}^{(0)}$ . The gradient is

$$\nabla C_0 = \begin{bmatrix} \frac{\partial C_0/\partial w_{00}^{(1)}}{\vdots} \\ \frac{\partial C_0/\partial w_{ij}^{(1)}}{\vdots} \\ \frac{\partial C_0/\partial w_{n_1 n_0}^{(1)}}{\vdots} \\ \frac{\partial C_0/\partial b_i^{(1)}}{\vdots} \\ \frac{\partial C_0/\partial b_i^{(1)}}{\vdots} \end{bmatrix}$$

Where the dimension of this vector is the number of total parameters (weights and biases) of our network. It's components each reflect how sensitive the overall cost is to a small change in one of the parameters, so we want to take a step in the most efficient direction to decrease the cost.

$$ec{\mathbf{v}} pprox ec{\mathbf{u}} \iff rac{ec{\mathbf{v}}}{\|ec{\mathbf{v}}\|} = rac{ec{\mathbf{u}}}{\|ec{\mathbf{u}}\|}$$

<sup>1.</sup> From here on out, for two vectors  $\vec{\mathbf{v}}$  and  $\vec{\mathbf{u}}$ ,  $\vec{\mathbf{v}} \approx \vec{\mathbf{u}}$  will mean that the two vectors are pointing in the same direction, but may not have the same magnitude. More formally,

## Computing Partial Derivatives

Using the chain rule, we can compute the derivative with respect to one of the weights in layer  $\ell$ .

$$\frac{\partial C_0}{\partial w_{ij}^{(\ell)}} = \frac{\partial z_i^{(\ell)}}{\partial w_{ij}^{(\ell)}} \cdot \frac{\partial a_i^{(\ell)}}{\partial z_i^{(\ell)}} \cdot \frac{\partial C_0}{\partial a_i^{(\ell)}}$$

In the same manor we can compute the derivative with respect to one of the biases.

$$\frac{\partial C_0}{\partial b_i^{(\ell)}} = \frac{\partial z_i^{(\ell)}}{\partial b_i^{(\ell)}} \cdot \frac{\partial a_i^{(\ell)}}{\partial z_i^{(\ell)}} \cdot \frac{\partial C_0}{\partial a_i^{(\ell)}}$$

We can actually simplify these computations quite a lot. Using the formula for  $z_i^{(\ell)}$ , we know

$$z_i^{(\ell)} = b_i^{(\ell)} + \left(\sum_{j=1}^{n_{\ell-1}} w_{ij}^{(\ell)} a_j^{(\ell-1)}\right) \implies \frac{\partial z_i^{(\ell)}}{\partial w_{ij}^{(\ell)}} = a_j^{(\ell-1)}$$

When taking the derivative with respect to bias, this becomes much simpler.

$$z_i^{(\ell)} = b_i^{(\ell)} + \left(\sum_{j=1}^{n_{\ell-1}} w_{ij}^{(\ell)} a_j^{(\ell-1)}\right) \implies \frac{\partial z_i^{(\ell)}}{\partial b_i^{(\ell)}} = 1$$

Also, because  $a_i^{(\ell)} = \sigma^{(\ell)}(z_i^{(\ell)})$ ,  $\frac{\partial a_i^{(\ell)}}{\partial z_i^{(\ell)}} = \dot{\sigma}^{(\ell)}(z_i^{(\ell)})$  where  $\dot{\sigma}$  is the derivative of  $\sigma$ . Together, this means

$$\begin{split} \frac{\partial C_0}{\partial w_{ij}^{(\ell)}} &= a_j^{(\ell-1)} \dot{\sigma}^{(\ell)}(z_i^{(\ell)}) \cdot \frac{\partial C_0}{\partial a_i^{(\ell)}} \\ \frac{\partial C_0}{\partial b_i^{(\ell)}} &= \dot{\sigma}^{(\ell)}(z_i^{(\ell)}) \cdot \frac{\partial C_0}{\partial a_i^{(\ell)}} \end{split}$$

Let's use matrix notation to clean this up a bit. Let  $\frac{\partial C_0}{\partial W^{(\ell)}}$  represent the matrix whose (i,j)-th entry is  $\frac{\partial C_0}{\partial w^{(\ell)}_{ij}}$ . Likewise,  $\frac{\partial C_0}{\partial \vec{\mathbf{b}}^{(\ell)}_i}$  is the vector whose i-th entry is  $\frac{\partial C_0}{\partial b^{(\ell)}_i}$ . Now, we can write

$$\frac{\partial C_0}{\partial \vec{\mathbf{b}}^{(\ell)}} = \dot{\sigma}^{(\ell)}(\vec{\mathbf{z}}^{(\ell)}) \odot \frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(\ell)}} \quad \text{and} \quad \frac{\partial C_0}{\partial W^{(\ell)}} = \frac{\partial C_0}{\partial \vec{\mathbf{b}}^{(\ell)}} \left(\vec{\mathbf{a}}^{(\ell-1)}\right)^{\top}$$

Where  $\odot$  represents the point-wise *Hadamard product*.

This leaves the question of how to compute the derivative of  $C_0$  with respect to  $a_i$  for each layer. Notice that if  $\ell = L$  (we are in the last layer) this is actually quite straightforward. Using the definition of cost,

$$C_0 = \sum_{i=1}^{n_L} (a_i^{(L)} - y_i)^2$$

we can easily compute the derivative

$$\frac{\partial C_0}{\partial a_i^{(L)}} = 2(a_i^{(L)} - y_i) \quad \text{or} \quad \frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(L)}} = 2(\vec{\mathbf{a}}^{(L)} - \vec{\mathbf{y}})$$

However, if we try to find an expression for the same derivative but in a previous layer, we find

$$\frac{\partial C_0}{\partial a_k^{(\ell-1)}} = \sum_{j=1}^{n_\ell} \frac{\partial z_j^{(\ell)}}{\partial a_i^{(\ell-1)}} \cdot \frac{\partial a_j^{(\ell)}}{\partial z_j^{(\ell)}} \cdot \frac{\partial C_0}{\partial a_j^{(\ell)}} = \sum_{j=1}^{n_\ell} w_{jk^{(\ell)}} \dot{\sigma}^{(\ell)}(z_j^{(\ell)}) \cdot \frac{\partial C_0}{\partial a_j^{(\ell)}}$$

In matrix notation, this is

$$\frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(\ell-1)}} = W^{(\ell)^{\top}} \left( \dot{\sigma}^{(\ell)} \left( \vec{\mathbf{z}}^{(\ell)} \right) \odot \frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(\ell)}} \right)$$

Notice this formula is recursive! To compute it efficiently, we can use a dynamic programming style of approach. This gives us the following natural algorithm for computing  $\nabla C_0$ .

### The Backpropogation Algorithm

(Base case of the DP table.) Start by computing all  $\partial C_0/\partial a_i^{(L)} = 2(a_i^{(L)} - y_i)$  for  $1 \le i \le n_L$ . With this done, we can also calculate all

$$\frac{\partial C_0}{\partial w_{ij}^{(L)}} = a_i^{(L-1)} \dot{\sigma}^{(\ell)}(z_i^{(L)}) \frac{\partial C_0}{\partial a_i^{(L)}} \quad \text{and} \quad \frac{\partial C_0}{\partial b_i^{(L)}} = \dot{\sigma}^{(\ell)}(z_i^{(\ell)}) \frac{\partial C_0}{\partial a_i^{(L)}}$$

for the last layer L. In matrix form, this means computing

$$\frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(L)}} = 2 \left( \vec{\mathbf{a}}^{(L)} - \vec{\mathbf{y}} \right)$$
$$\frac{\partial C_0}{\partial \vec{\mathbf{b}}^{(L)}} = \dot{\sigma}^{(L)} (\vec{\mathbf{z}}^{(L)}) \odot \frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(L)}}$$
$$\frac{\partial C_0}{\partial W^{(L)}} = \frac{\partial C_0}{\partial \vec{\mathbf{b}}^{(L)}} \left( \vec{\mathbf{a}}^{(L-1)} \right)^{\top}$$

(Recursive case of DP table) Now, iterating  $\ell$  from L-1 down to 1, compute for all  $1 \le i \le n_{\ell}$  the derivatives

$$\frac{\partial C_0}{\partial a_i^{(\ell)}} = \sum_{j=1}^{n_{(\ell+1)}} w_{ij}^{(\ell)} \dot{\sigma}^{(\ell+1)}(z_j^{(\ell+1)}) \frac{\partial C_0}{\partial a_j^{(\ell+1)}}$$

Again, in matrix form, this is computing

$$\frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(\ell)}} = W^{(\ell)} \left( \dot{\sigma}^{(\ell+1)} \left( \mathbf{z}^{(\ell)} \right) \odot \frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(\ell+1)}} \right)$$

Once these have been computed, one can directly compute

$$\frac{\partial C_0}{\partial w_{ij}^{(\ell)}} = a_j^{(\ell-1)} \dot{\sigma}^{(\ell)}(z_i^{(\ell)}) \frac{\partial C_0}{\partial a_i^{(\ell)}} \quad \text{and} \quad \frac{\partial C_0}{\partial b_i^{(\ell)}} = \dot{\sigma}^{(\ell)}(z_i^{(\ell)}) \frac{\partial C_0}{\partial a_i^{(\ell)}}$$

which is

$$\begin{split} \frac{\partial C_0}{\partial \vec{\mathbf{b}}^{(\ell)}} &= \dot{\sigma}^{(\ell)}(\vec{\mathbf{z}}^{(\ell)}) \odot \frac{\partial C_0}{\partial \vec{\mathbf{a}}^{(\ell)}} \\ \frac{\partial C_0}{\partial W^{(\ell)}} &= \frac{\partial C_0}{\partial \vec{\mathbf{b}}^{(\ell)}} \left(\vec{\mathbf{a}}^{(\ell-1)}\right)^\top \end{split}$$

And that's it! This gives everything you need to fully compute  $\nabla C_0$ .

#### Stochastic Gradient Descent

Fully computing  $\nabla C \approx \nabla C_0, \ldots, \nabla C_N$  is very costly, as that's a lot of gradients to compute. So instead of recomputing  $\nabla C$  and taking a step in the  $-\nabla C$  direction every time, we first start by randomly partitioning our training set into B "batches." We'll say that  $C_{k,b}$  is the cost of the network on the b-th sample of the k-th batch of our training set, and  $\nabla C_b \approx \nabla C_{1,b} + \cdots + \nabla C_{N/B,b}$  for  $1 \leq b \leq B$ . At each step of gradient descent, we iterate over  $1 \leq b \leq B$ , taking a step in the  $-\nabla C_b$  direction. We repeat this iteration until some other stopping condition.