

## DCCD - ELF-LORD - GALADRIEL - LADY OF THE GALADHRIM

Galadriel will not let the Fate of Middle-earth depend on just a few pesky Hobbits. Her loyal followers search the Anduin river basin and the ancient realm of Eregion for clues about the One Ring. Who knows where it has disappeared from the face of the earth? The Lady of Light also seeks advice from wise beings, Ents and Maia spirits that have been around even longer than she has. After rings and ancient scrolls have been discovered, the quest takes them to Mount Doom, to put their knowledge to the test. With the aid of the dark Elf and ring expert Celedhring, and under leadership of Celeborn, loyal husband of many Ages, this mission cannot fail.

**Starting company:** Celeborn (*Trusted Counsellor, Healing Herbs*), Aegnor, Fanar (*Star-glass*), Rúmil

**Starting events:** *Lady of Many Gifts, Lady of Many Visions, Trusted Counsellor, Rumours of Rings*

**Starting site:** Lórien

**DC-level:** \*\* DC Graduate (dc intensity 40%, non-FF/NE 4%)

1. Your initial company stays together and goes in search of rings, scrolls, and allies. You only test the rings when you have *Into the Smoking Cone* in play, so you can tap that mission card. By then you will also have a *Leaf Brooch* to get more advantage from the rings.
2. As this is a challenge deck and *Into the Smoking Cone* is a rare, it is only included 1x in deck. Use *Token of Goodwill* to get it to hand sooner. Use it at Bandit-lair to play a ring, Mathlaburg to play *Rivermen*, or Raider-hold (or Hermit's Hill/Strayhold) to play *Glamdring*.
3. Scoring minor items (*Elf-stone, Scrolls*) is easy with *Cup of Farewell*. Tap Galadriel 2x to get cards into your discard pile: *Leafbrooch 2x, Waybread 2x, Cup of Farewell, Mirror of Galadriel, Three Golden Hairs*. You can get these to hand with your stage cards or Galadriel.
4. Testing rings is done by Aegnor or Celedhring. There is also *Test of Lore* in sideboard. But testing is not that important, the main object is tapping *Into the Smoking Cone*. And *Essay on Ringcraft* gets you the ring you need directly from sideboard. Aegnor can test rings at Information sites. *Nb.* You can create such a site by discarding a Lost Knowledge Scroll, played from sideboard using *Cup of Farewell*.
5. Near the end of your deck you should be ready for two long journeys: one to Mount Doom and one to Tom's House. Once you have *A Long Good Talk*, sideboard *Tom Bombadil* in. Take note: only Galadriel can take *Treebeard* to Tom's House (or *Tom* to Wellinghall), so she should be in the company with its controlling character (or transfer the ally with *New Best Friend*).
6. Send the stronger company to Mount Doom, using *Master of Esgaroth* (sideboard), or spend a turn at Joghul's Shrine. If you have *Tom* and *Treebeard* together, *Into the Smoking Cone* can be stored at Mount Doom. With *Safe from the Shadow* (sideboard) even during the end-of-turn phase. Otherwise recycle *Great-road* to get back quickly.
7. **Final tips:**
  - If Lórien is tapped or you don't want it tapped, fetch your *Waybread* at Cerin Amroth.





- Use the help of the *Rivermen* to search for gold rings.
- By DC rule, the unused cards from Pool may go to deck or sideboard after the Draft. Place Celedhring in sideboard rather, as you'll need *New Closeness to His Kin* first to play him.
- For better hazard play, get *Mirror of Galadriel* in end-of-turn (with *Lady of Many Visions*).
- You could give *Magic Ring of Words* to a diplomat for extra influence, but as Celeborn is a *Trusted Counsellor*, he gains a skill (and thus +1 DI) and he can then receive *Three Golden Hairs*.
- If *Royal Duo* is in play, *Very Active Governess* (sideboard) makes Galadriel a very effective avatar.

####

**Pool**

####

**# Hero Character (9)**

- 1 Aegnor (FB)
- 1 Celeborn, Lord of Lórien (FB)
- 1 Celebrían (FB)
- 1 Elven Handmaid (FB)
- 1 Fanar (FB)
- 1 Mallorn-dweller (FB)
- 1 Orophin (TW)
- 1 Rúmil (FB)
- 1 Wood-elf (FB)

**# Hero Resource (3)**

- 1 Healing Herbs (TW)
- 1 Rumours of Rings (BA)
- 1 Star-glass (TW)

**# Minion Character (1)**

- 1 Celedhring (FB)

**# Stage Resource (3)**

- 1 Lady of Many Gifts (FB)
- 1 Lady of Many Visions (FB)
- 1 Trusted Counsellor (FB)

####

**Deck**

####

**# Hazard (33)**

- 2 An Unexpected Outpost (DM)
- 1 Black Crows (FB)
- 1 Black Vapour (BA)
- 1 Enchanted Stream (AS)
- 1 Foolish Words (LE)
- 2 Full of Froth and Rage (AS)
- 2 Giant Spiders (TW)
- 1 Great Northern Bear (GW)
- 1 It Stinks (NE)
- 3 King-spider (DF)
- 3 Lesser Spiders (TD)
- 1 Neeker-breakers (PR)
- 1 Ninevet (DF)
- 1 Out of Practice (DF)
- 2 Protecting Their Domain (FB)
- 1 River (TW)
- 2 Shelob's Brood (BA)
- 1 Spiders Huge and Horrible (NE)
- 1 Terror from the Deeps (DF)
- 1 Tidings of Doubt and Danger (LE)
- 1 Twilight (TW)
- 1 Venomous Sting (WR)
- 2 Watcher in the Water (TW)

**# Elf-lord Character (4)**

- 4 Lady Galadriel (FB)



## # Hero Character (2)

- 1 Mallorn-dweller (FB)
- 1 Wood-elf (FB)

## # Dual Resource (4)

- 3 Essay on Ringcraft (FB)
- 1 Rivermen of the Anduin Vales (NE)

## # Hero Resource (25)

- 1 A Long Good Talk (FB)
- 2 Ancient Knowledge (FB)
- 2 Beautiful Gold Ring (TW)
- 2 Concealment (TW)
- 1 Elves of Lothlórien (FB)
- 1 Glamdring (TW)
- 2 Great-road (TW)
- 1 Into the Smoking Cone (DM)
- 1 Looking from Mind to Mind (FB)
- 2 Marvels Told (TD)
- 1 New Best Friend (RS)
- 1 New Closeness to His Kin (FB)
- 2 Noble Hound (DM)
- 1 Of the Green-elves (FB)
- 1 Royal Duo (FB)
- 2 Smoke Rings (DM)
- 1 Token of Goodwill (DM)
- 1 Treebeard (TW)

## # Minion Resource (1)

- 1 Crept Along Cleverly (WH)

## # Stage Resource (3)

- 1 Blind to All Else
- 1 Great Achievement (DF)
- 1 Great Patron (WH)

#####

## Sideboard

#####

## # Hazard (8)

- 1 Beorning Skin-changers (BA)
- 1 Cobras (SL)
- 1 Lost in Free-domains (LE)
- 1 Many Burdens (NE)
- 1 Muster Disperses (TW)
- 1 Slip Treacherously (AS)
- 1 The Roving Eye (LE)
- 1 Thrice Told Tales (RS)

## # Dual Resource (1)

- 1 Bow of Yew (FB)

## # Hero Resource (21)

- 1 Cup of Farewell (DM)
- 1 Elf-stone (TW)
- 1 Forgotten Scrolls (DM)
- 2 Leaf Brooch (DM)
- 2 Lesser Ring (TW)
- 1 Lost Tome (DM)
- 1 Magic Ring of Courage (TW)
- 1 Magic Ring of Nature (TW)
- 1 Magic Ring of Stealth (TW)
- 1 Magic Ring of Words (TW)
- 1 Master of Esgaroth (TD)
- 1 Mirror of Galadriel (TW)
- 1 Safe from the Shadow (AS)
- 1 Test of Lore (TW)
- 1 Three Golden Hairs (TD)
- 1 Tom Bombadil (TW)
- 1 Very Active Governess (FB)
- 2 Waybread (TD)



#####

Sites

#####

## # Elf-lord Site (2)

2 Lórien [E] (FB)

## # Fallen-wizard Site (1)

1 Thranduil's Halls [F] (FB)

## # Hero Site (30)

1 Amon Hen [H] (TW)  
 1 Amon Lhaw [H] (TI)  
 1 Amon Lind [H] (FB)  
 1 Bandit Lair [H] (TW)  
 1 Barad Tathren [H] (TI)  
 1 Caras Amarth [H] (FB)  
 1 Cerin Amroth [H] (FB)  
 1 Cor Angaladh [H] (FB)  
 1 Dimrill Dale [H] (TW)  
 1 Geann a-Lisch [H] (AS)  
 1 Gladden Fields [H] (TW)  
 1 Goblin-gate [H] (TW)  
 1 Hermit's Hill [H] (DM)  
 1 Isengard [H] (TW)  
 1 Joghul's Shrine [H] (GP)  
 1 Mathlaburg [H] (NE)  
 1 Moria [H] (TW)  
 1 Mount Doom [H] (TW)  
 1 Ost-in-Edhil [H] (TW)  
 1 Raider-hold [H] (AS)  
 1 Sarn Goriwing [H] (TW)  
 1 Strayhold [H] (NE)  
 1 Telpëmar [H] (FB)  
 1 Temple of Lokuthor [H] (NE)  
 1 The Carrock [H] (DF)  
 1 The Wind Throne [H] (TW)  
 1 Tom's House [H] (FB)  
 1 Turukulon's Lair [H] (TI)  
 1 Wellinghall [H] (TW)  
 1 Woodmen-town [H] (TW)



This document was created with Win2PDF available at <http://www.win2pdf.com>.  
The unregistered version of Win2PDF is for evaluation or non-commercial use only.  
This page will not be added after purchasing Win2PDF.